

Lecture 7 : Biased or balanced

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1 Quantum programs and analysis

Recall:

1. If $F : \{0, 1\}^n \rightarrow \{0, 1\}$ is easy to compute classically, then “If $F(X_1, \dots, X_n)$ Then Minus” is easy to compute quantumly in a trash-free way.
2. The operations Hadamard: $\frac{1}{\sqrt{2}} \begin{pmatrix} +1 & +1 \\ +1 & -1 \end{pmatrix}$, Add&Diff: $\begin{pmatrix} +1 & +1 \\ +1 & -1 \end{pmatrix}$, and Avg&Disp: $\frac{1}{2} \begin{pmatrix} +1 & +1 \\ +1 & -1 \end{pmatrix}$ are all the same operation when we allow “unnormalized states.”

To compute Hadamard on the i th bit, we can pair up all states that differ on the i th bit and perform A&D on the two states (if a state is not present, it has 0 amplitude) to get the resulting amplitudes for the associated states.

2 Preparing “Uniform Superposition”

Recipe: Starting from n qubits initialized to 0, do H.A.T! : H on each qubit, sometimes called the “Hadamard Transform.”

Example: Say we start with amplitude 1 on 000. We want to know what is the result of H on A , H on B , and H on C .

Via Add&Diff, we get 1 on 000, 1 on 100. Then, we get 1 on 000, 1 on 010, 1 on 100, and 1 on 110¹. Finally, we get 1 on all possible quantum states. The result is a quantum state with **uniform amplitudes**. It should be clear that this holds for all n .

Conclusion: After H.A.T!, the final unnormalized state has amplitude 1 on all states, giving normalized state of amplitude $\sqrt{\frac{1}{2^n}}$.

Upshot: Say $n = 3$, we H.A.T!, and we now initialize a new qubit called “Ans”. Then suppose we “Add Maj(A, B, C) to Ans”. We get uniform superposition on all states $ABCD$ such that $D = \text{Maj}(A, B, C)$.

However, say instead we don’t care about “Ans” and we instead do “If Maj(A, B, C) Then Minus”. The resulting amplitudes are the “truth table” (-1 if the majority is 1, otherwise 1). The behavior if we do “Print All”, we just get a uniformly random three bit string.

We can see something cool happen if we instead H.A.T! on the sign-computed version of some F^2 . For the above example, we’ll illustrate this by using Avg&Disp.

After H on A , we get amplitude 1 on 000, 0 on 100, 0 on 001, 1 on 101, 0 on 010, 1 on 110, -1 on 011, 0 on 111. Computing the rest of the transformation is a bit tedious, let’s just figure out the final amplitude on 000. After H on B , we have amplitude $\frac{1}{2}$ on 000 and amplitude $-\frac{1}{2}$ on 001. Finally, after H on C , we get amplitude 0 on 000. This amplitude corresponds to the average of the initial amplitudes of all starting states.

¹We can visualize this as a cube where there is an edge between states if they differ by 1 bit.

²This is the biggest, and perhaps only trick in all of quantum computing.

Theorem: After preparing the uniform superposition and sign-computing $F : \{0, 1\}^n \rightarrow \{0, 1\}$ and doing Hademard Transform, the final normalized amplitude on $\mathbf{0}$ is the **average** of F 's $2^n \pm$ values.

For general F , the final amplitude of $\mathbf{0}$ is 0 when F is **balanced**, i.e. it maps half of all n -bit strings to 1, and the other half to 0. If a function is not balanced, we say it is **biased**.

If F is balanced, then the amplitude on $\mathbf{0}$ is 0, so the probability of printing $\mathbf{0}$ is 0.

Otherwise, if F is biased, then the amplitude on $\mathbf{0}$ is non-zero, so the probability of printing $\mathbf{0}$ is strictly positive.

Call the above quantum program C_F . If F is easy in classical computation, then C_F is easy in quantum computation.

This is really cool! **Theorem (Deustch-Tozsa):** If we had the same thing in the setting of classical computation, then $P^{\Sigma_2} = NP^{\Sigma_2}$.

But what about the other states? Let's return to the tedium and take for granted that we get:

- 0 on 000
- +1/2 on 001
- +1/2 on 010
- 0 on 011
- +1/2 on 100
- 0 on 101
- 0 on 110
- -1/2 on 111

Using our fancy notation, we could also say that the final state is $+\frac{1}{2}|001\rangle + \frac{1}{2}|010\rangle + \frac{1}{2}|100\rangle - \frac{1}{2}|111\rangle$.