



# 48-749 Parametric Modeling

## Lecture 2b



Carnegie Mellon University  
School of Architecture

# Revit 2011 Basics

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- ▶ Walls
- ▶ Modeling with Sketch based techniques
  - ▶ using sweep and extrusion
- ▶ Doors, windows
- ▶ Floors, roofs
- ▶ Miscellaneous Functions



# Wall Types

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- ▶ **Basic Walls**

- ▶ Exterior walls
- ▶ Generic walls
- ▶ Interior walls
- ▶ Foundation walls

- ▶ **Curtain Walls**

- ▶ predefined curtain walls or screen walls consisting of panels and mullions

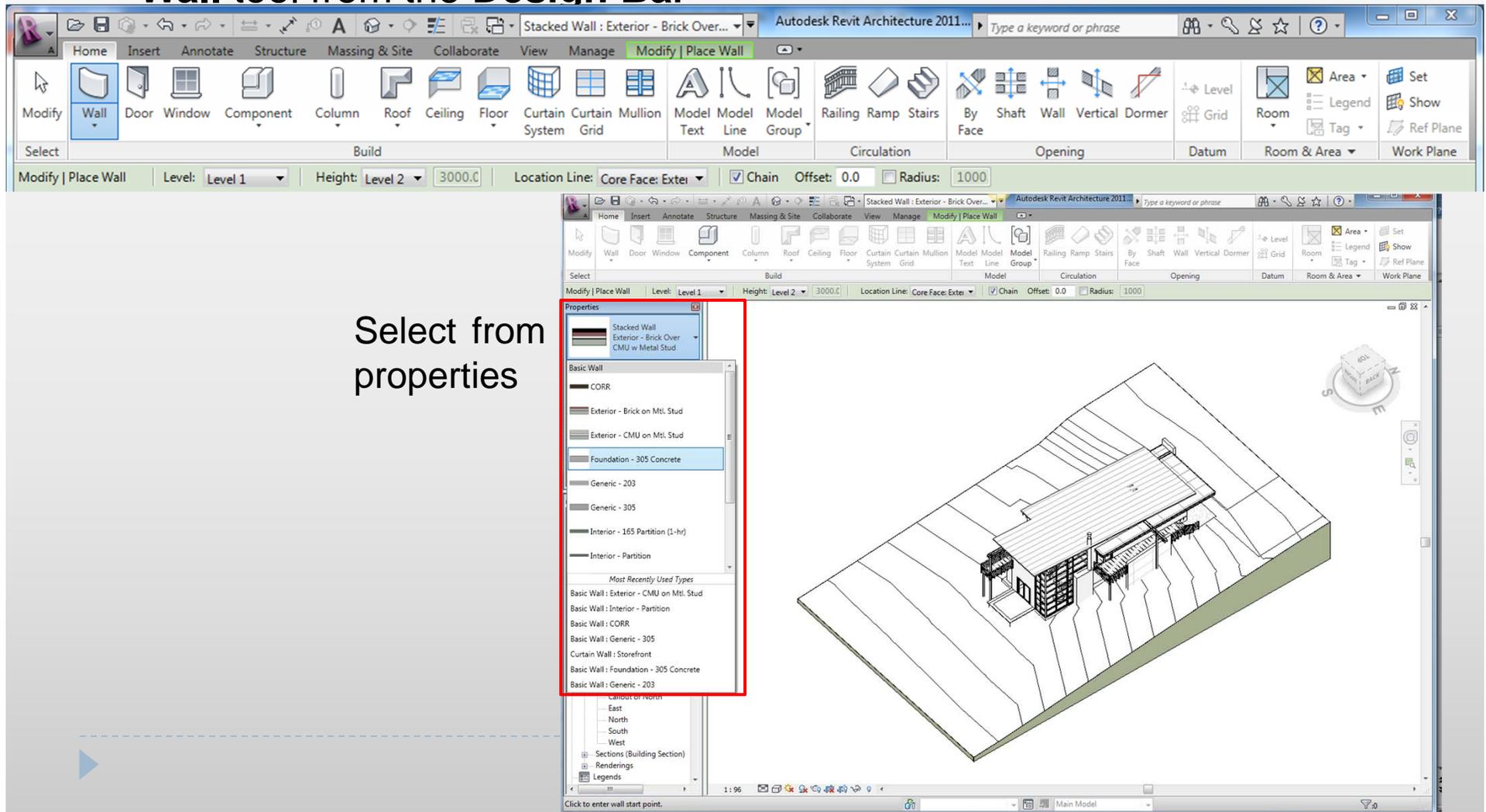
- ▶ **Stacked Walls**

- ▶ Can define layers of walls for example “Brick over CMU with metal studs”



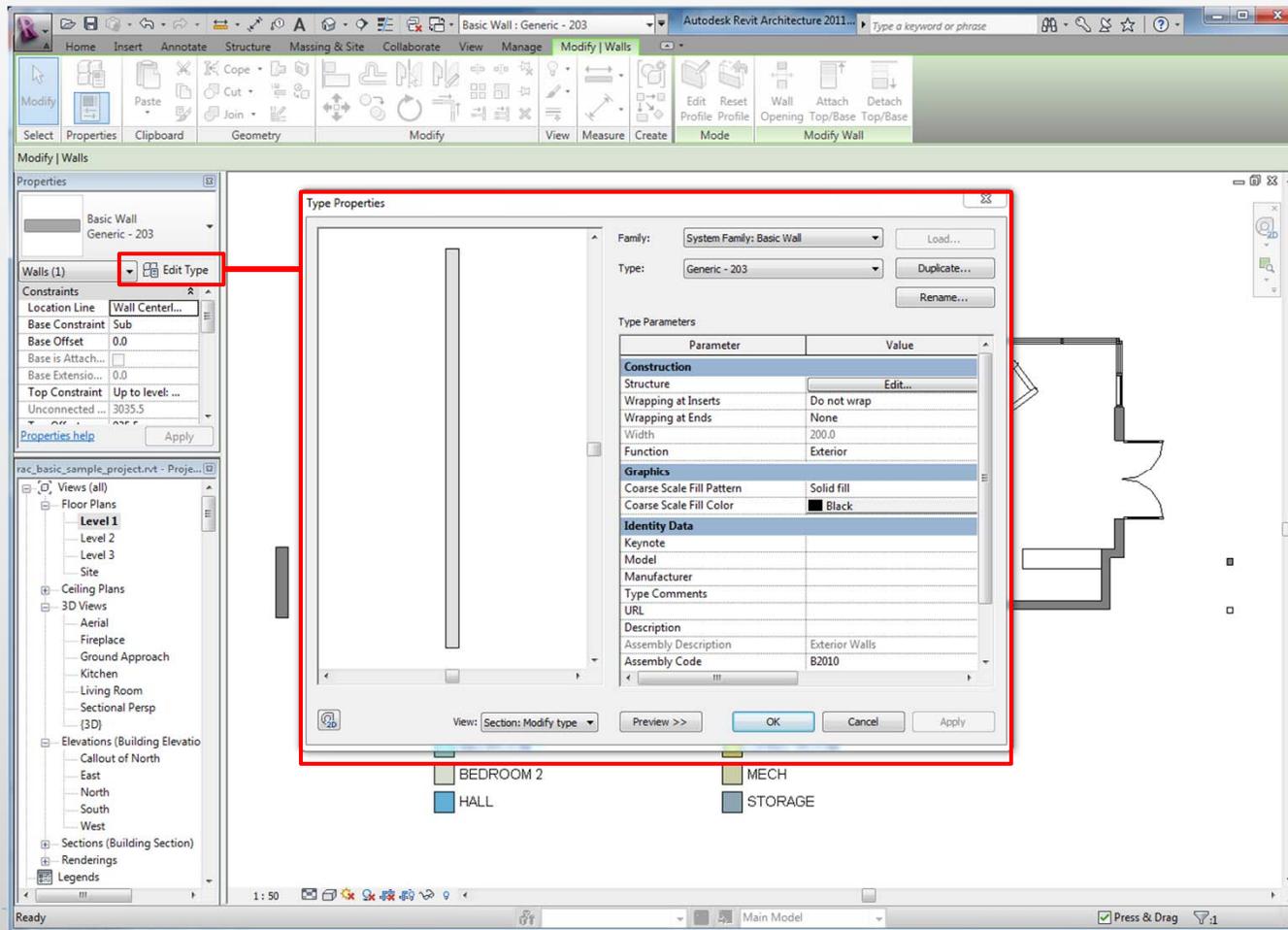
# Wall Types

- ▶ **Wall tool** Choose Home tab > **Wall** from the menu bar or choose the **Wall tool** from the **Design Bar**



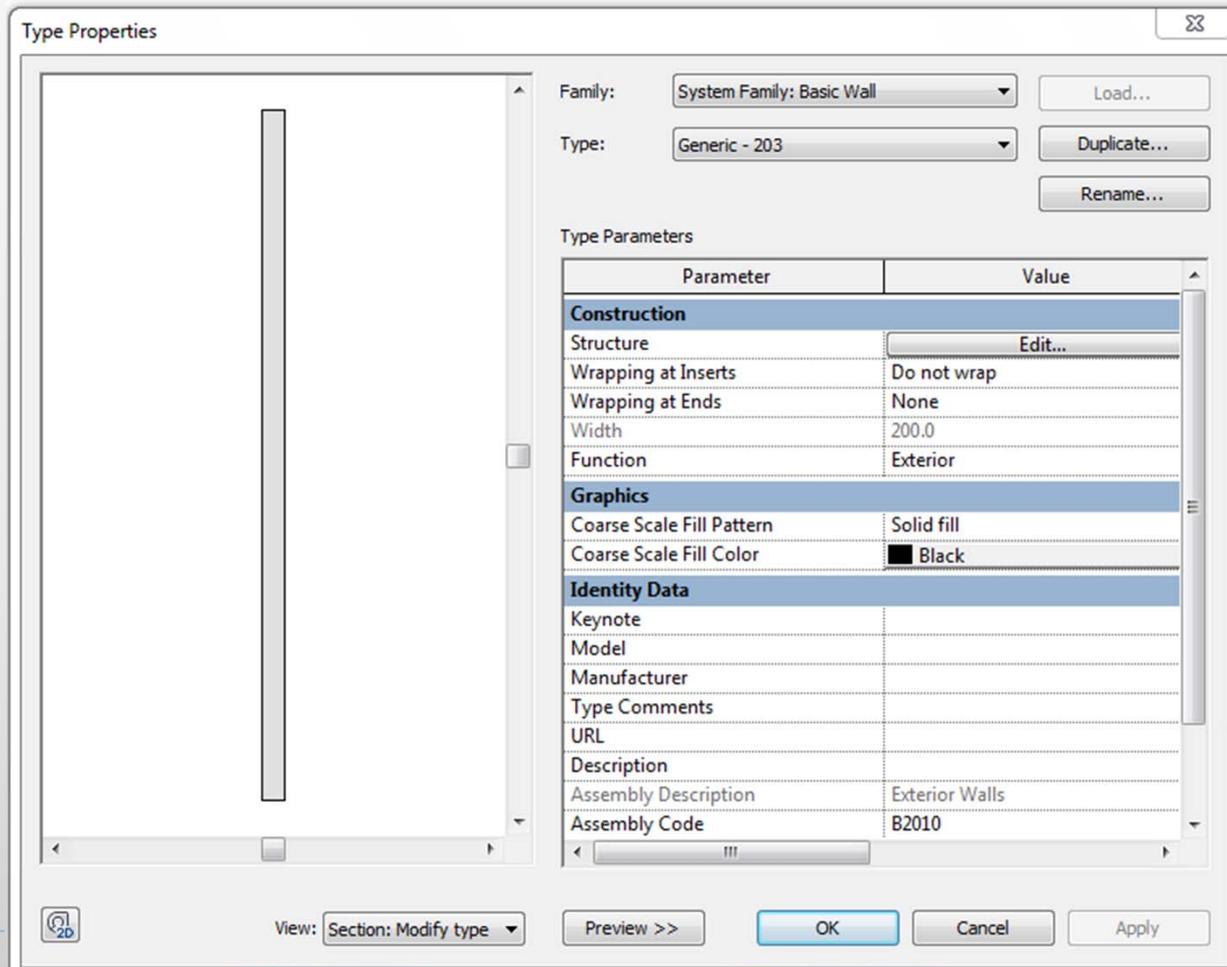
# Wall Properties

- ▶ The Properties can be seen by clicking edit type

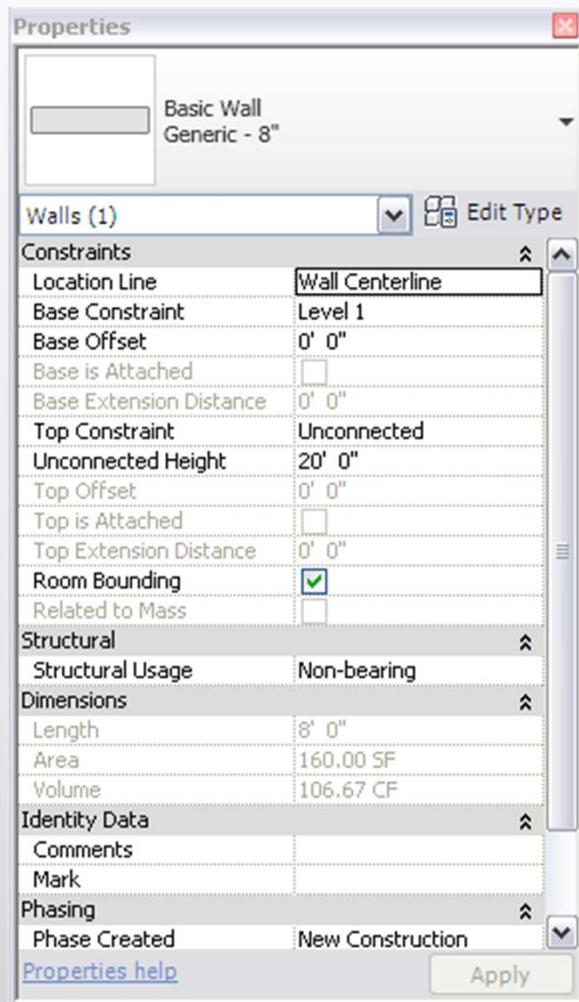


# Wall Type Parameters

- ▶ To view and modify the type or instance parameters of a wall, change and Apply



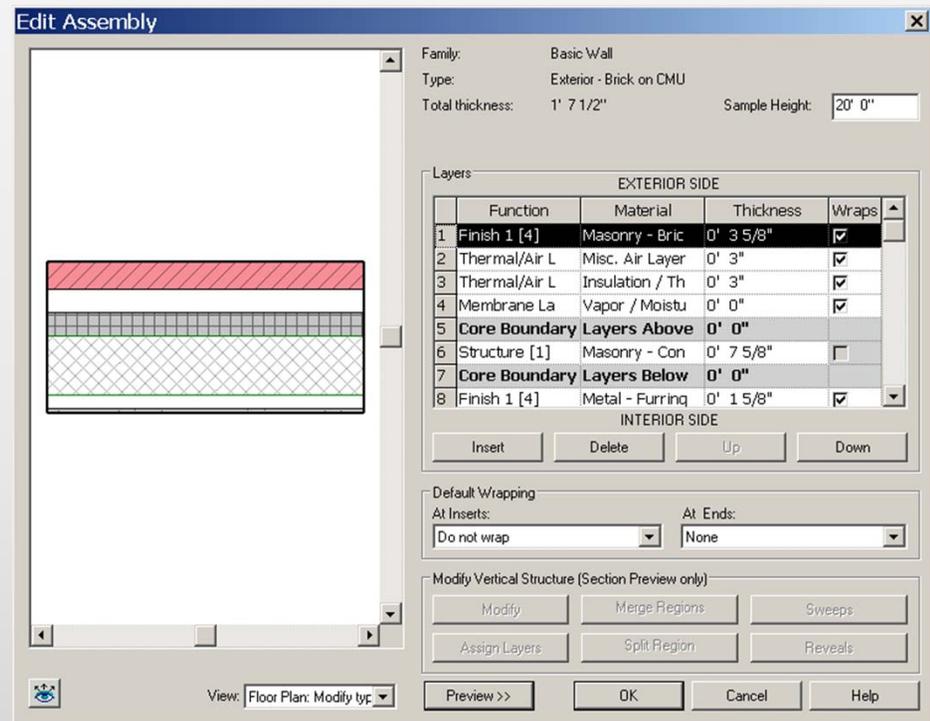
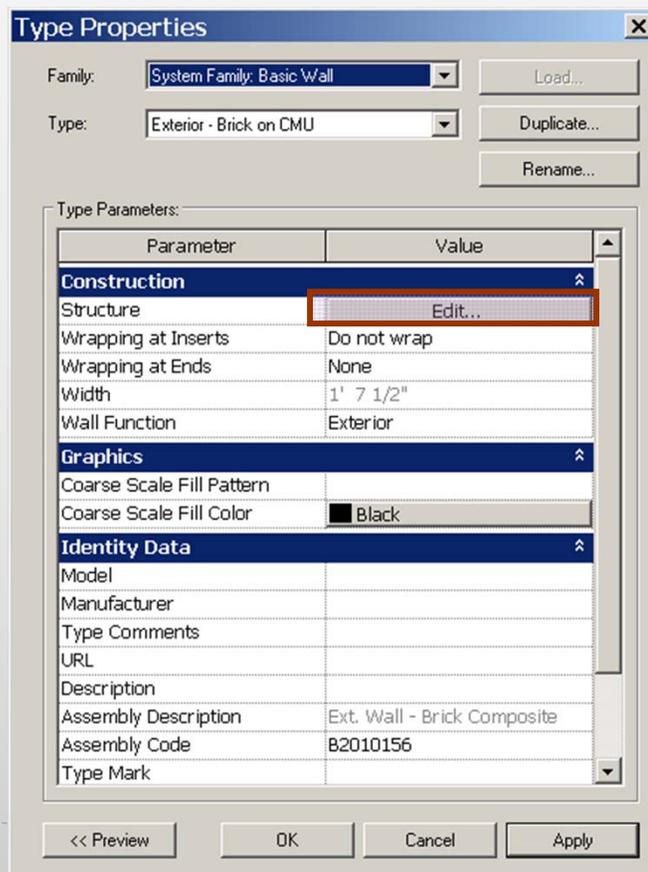
# Wall Instant parameters



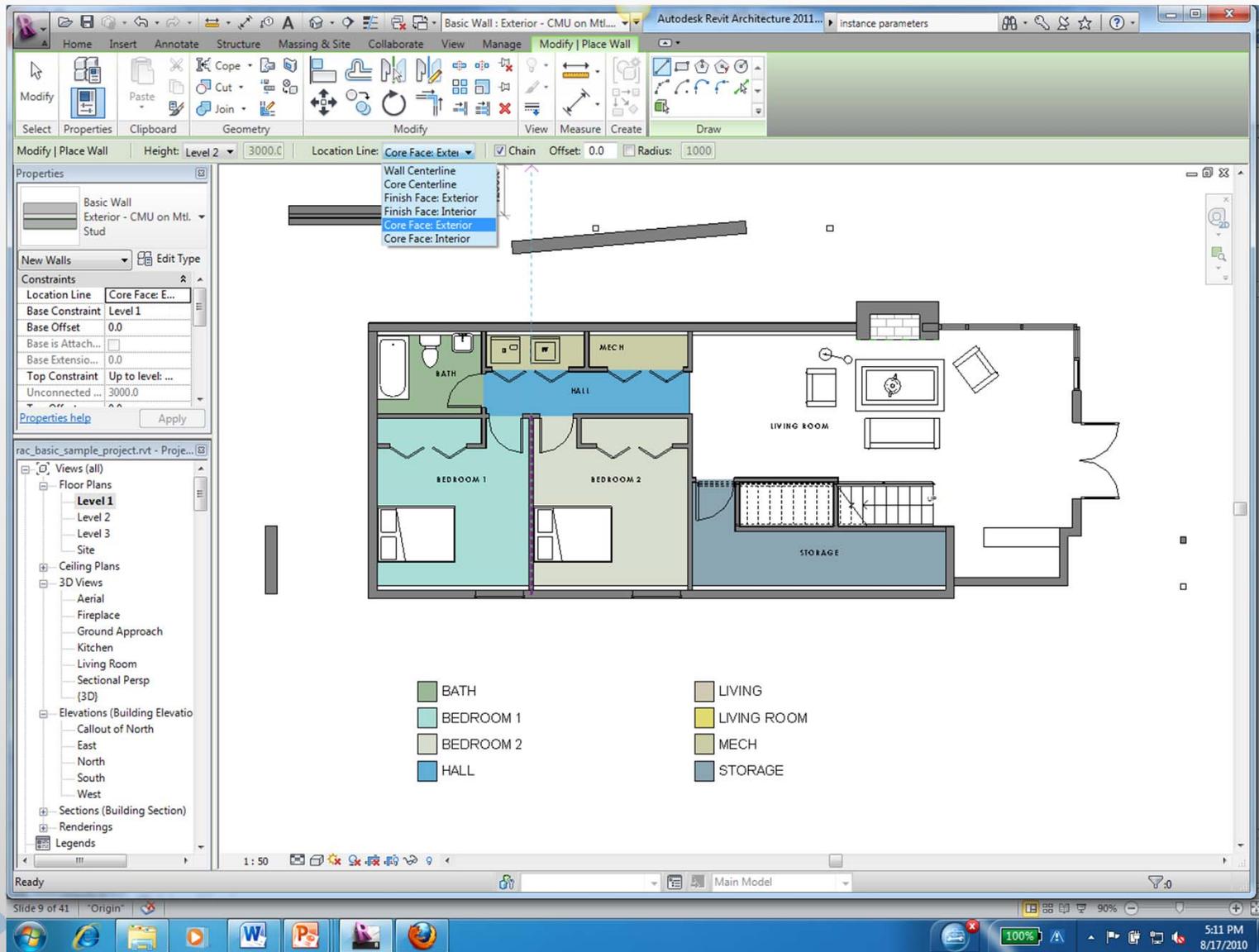
The *Instance Parameters* table in the Element Properties dialog box shows various parameters and their corresponding values for the selected wall.

# Wall Assemblies

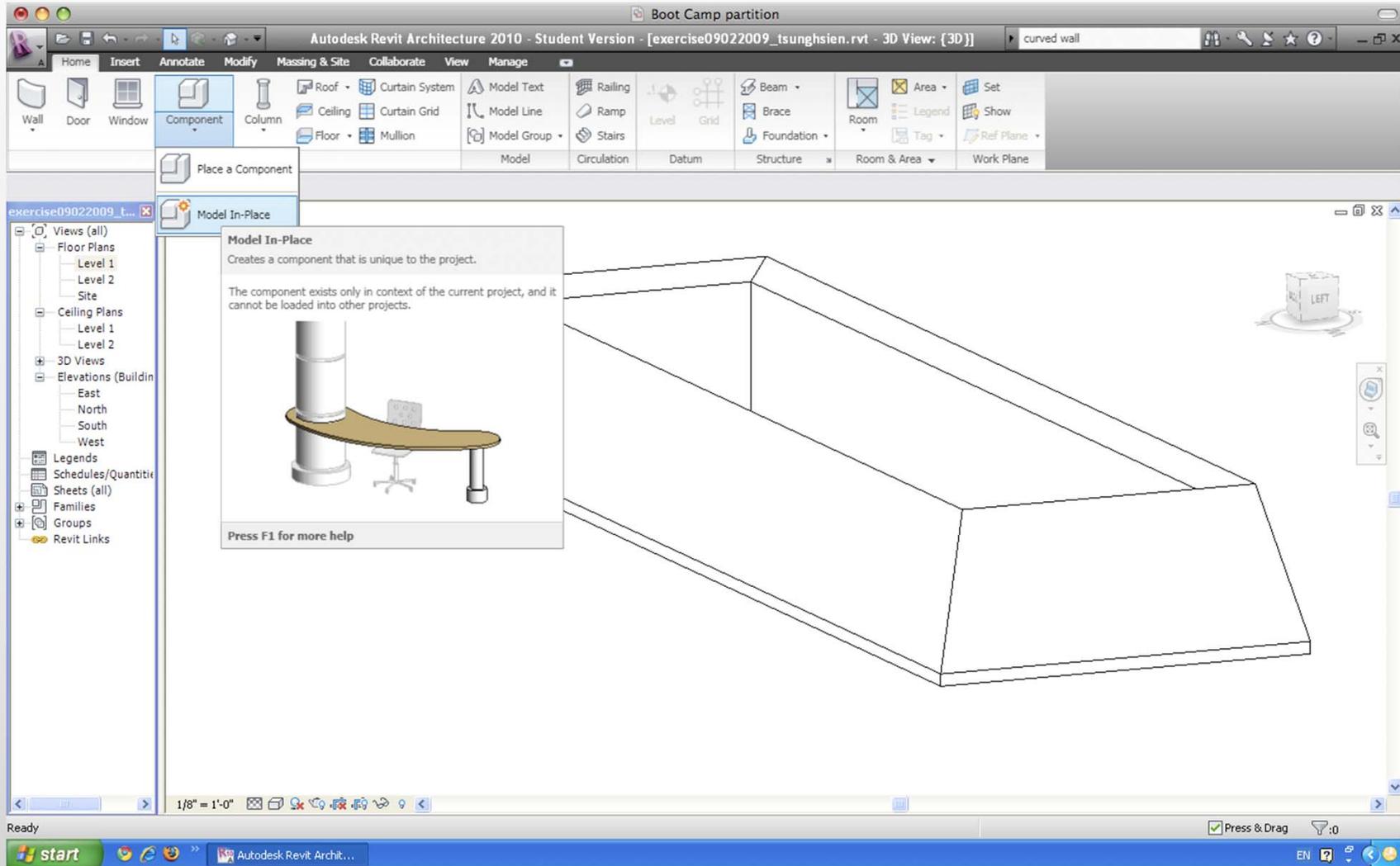
- ▶ Walls are comprised of layers of material
- ▶ it can be seen by Preview on in the Edit Assembly dialog box to view the graphical representation of the layers



# Sketching Walls

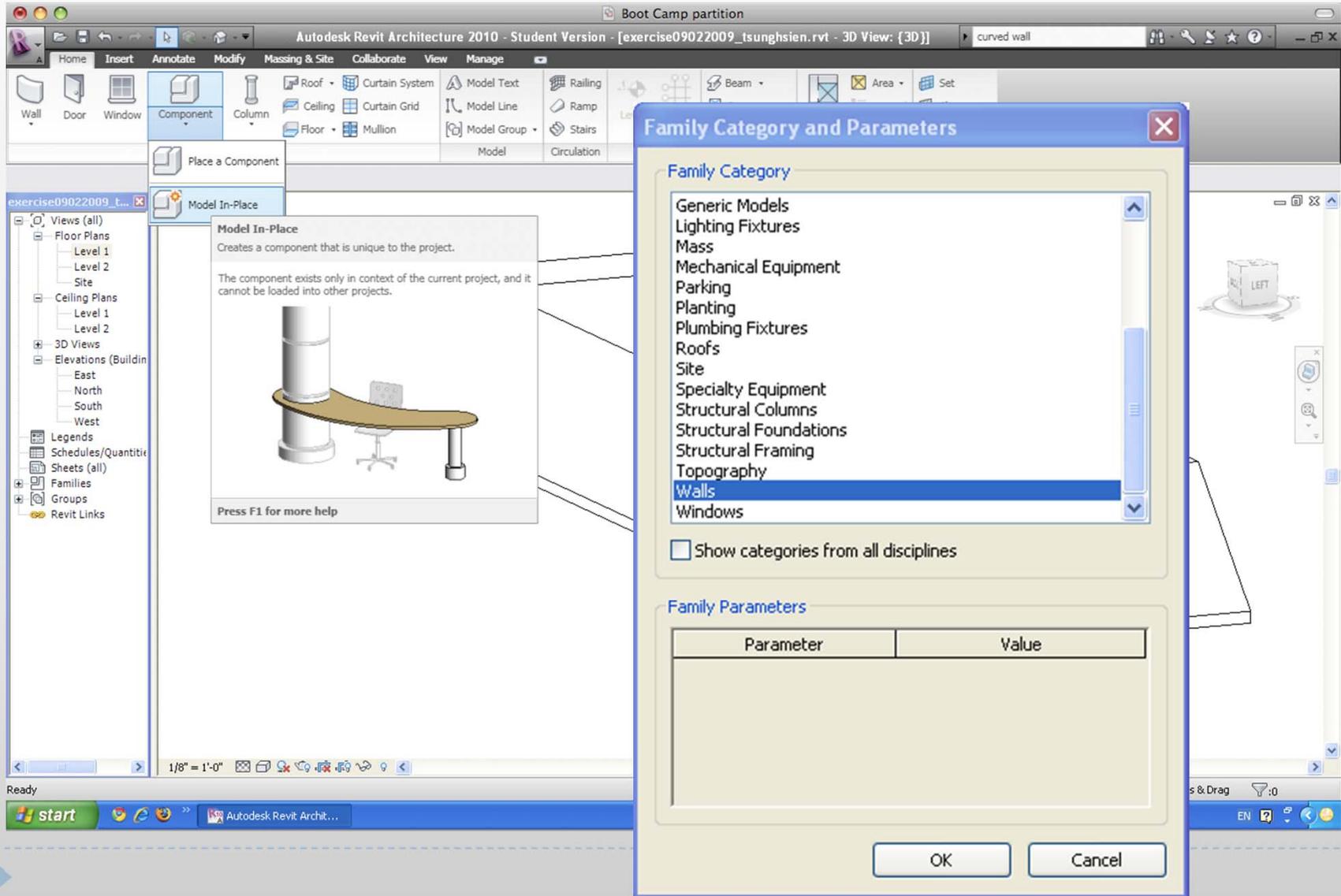


# Sketching using sweep(Model In-Place Component)



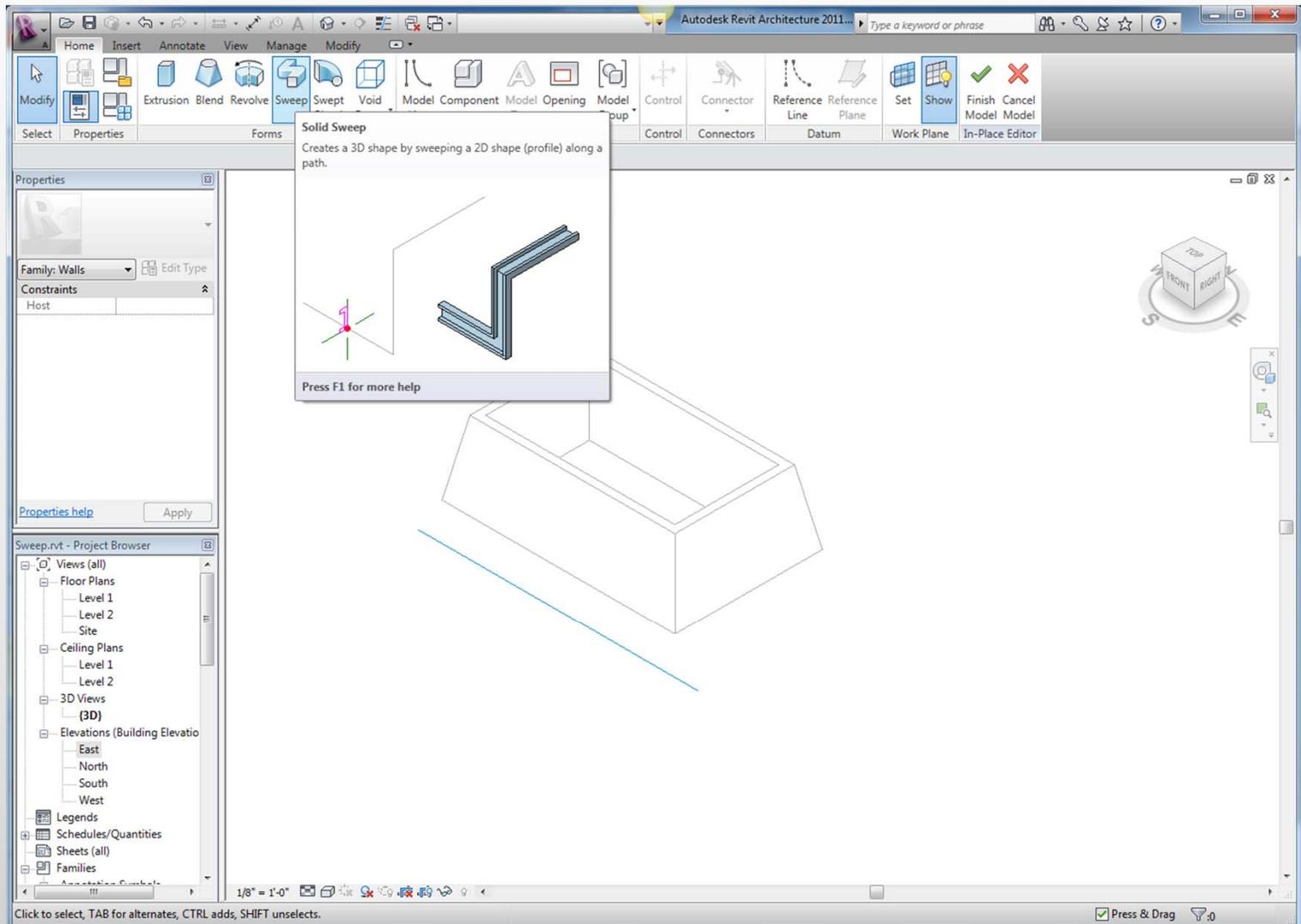
# Sketching using sweep

## Step 01\_Type of Component



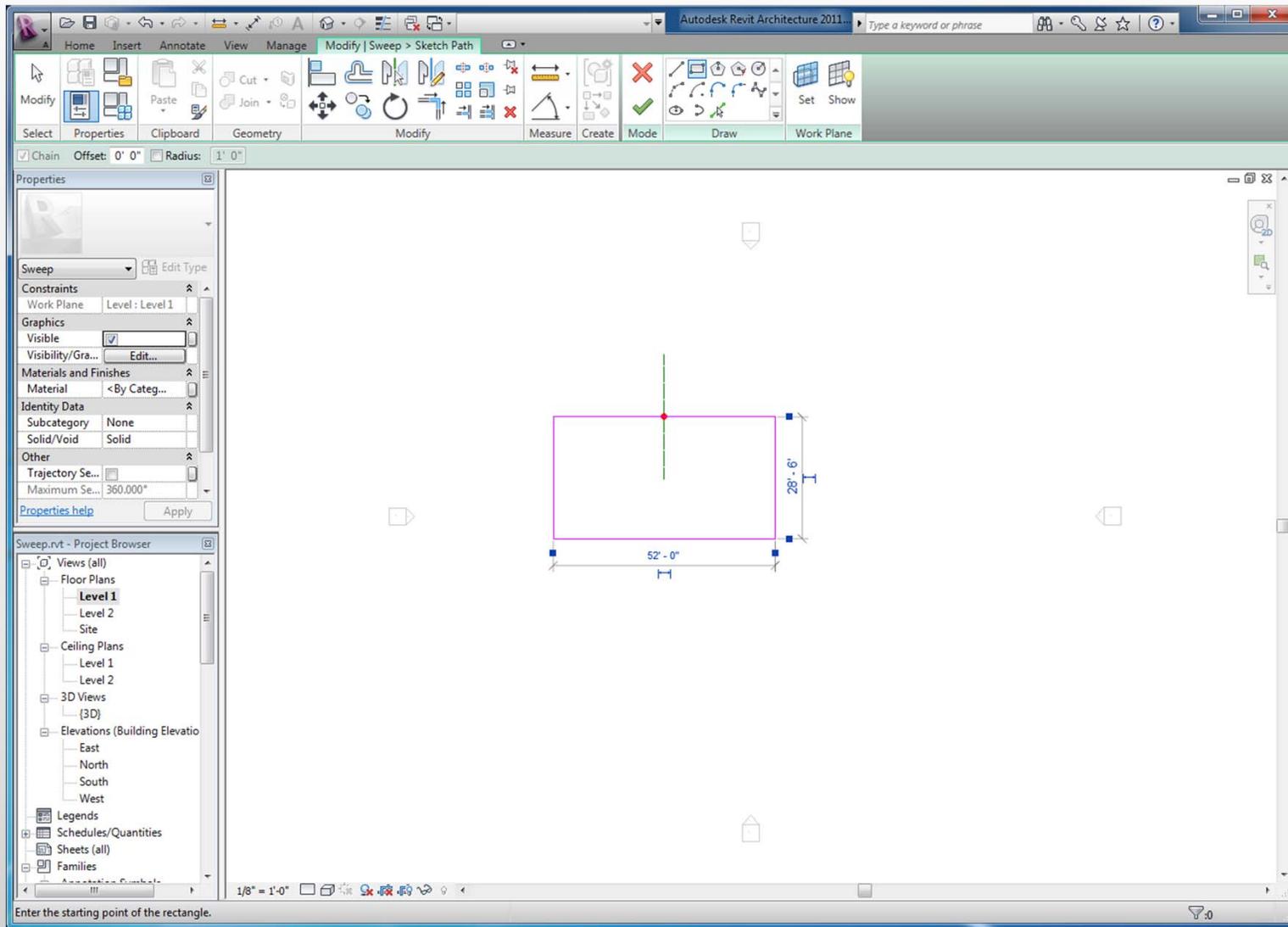
# Sketching using sweep

## Step 02\_Use Sweep to create a solid mass



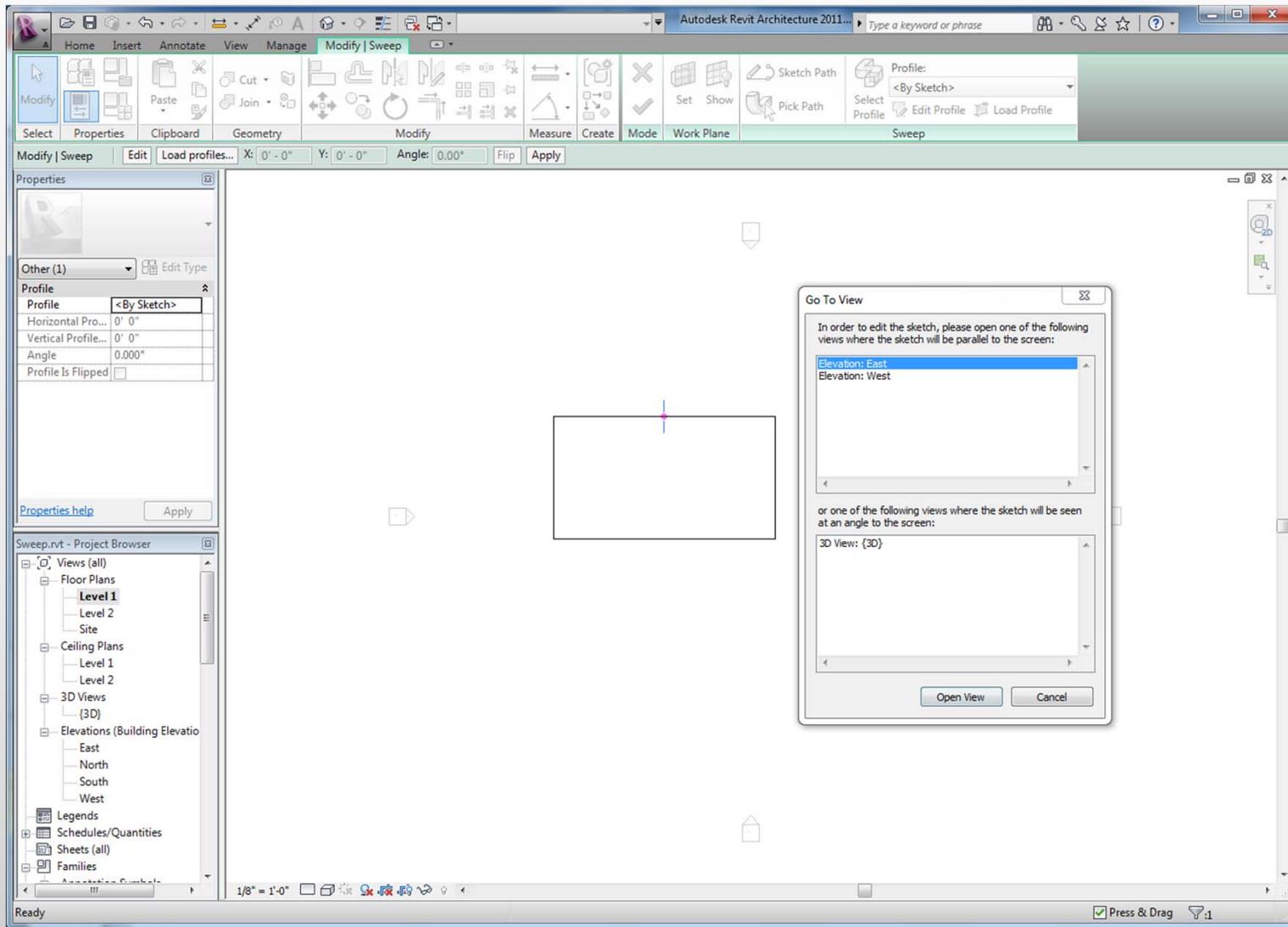
# Sketching using sweep

## Step 03\_Pick/draw the sweep path (plan view)



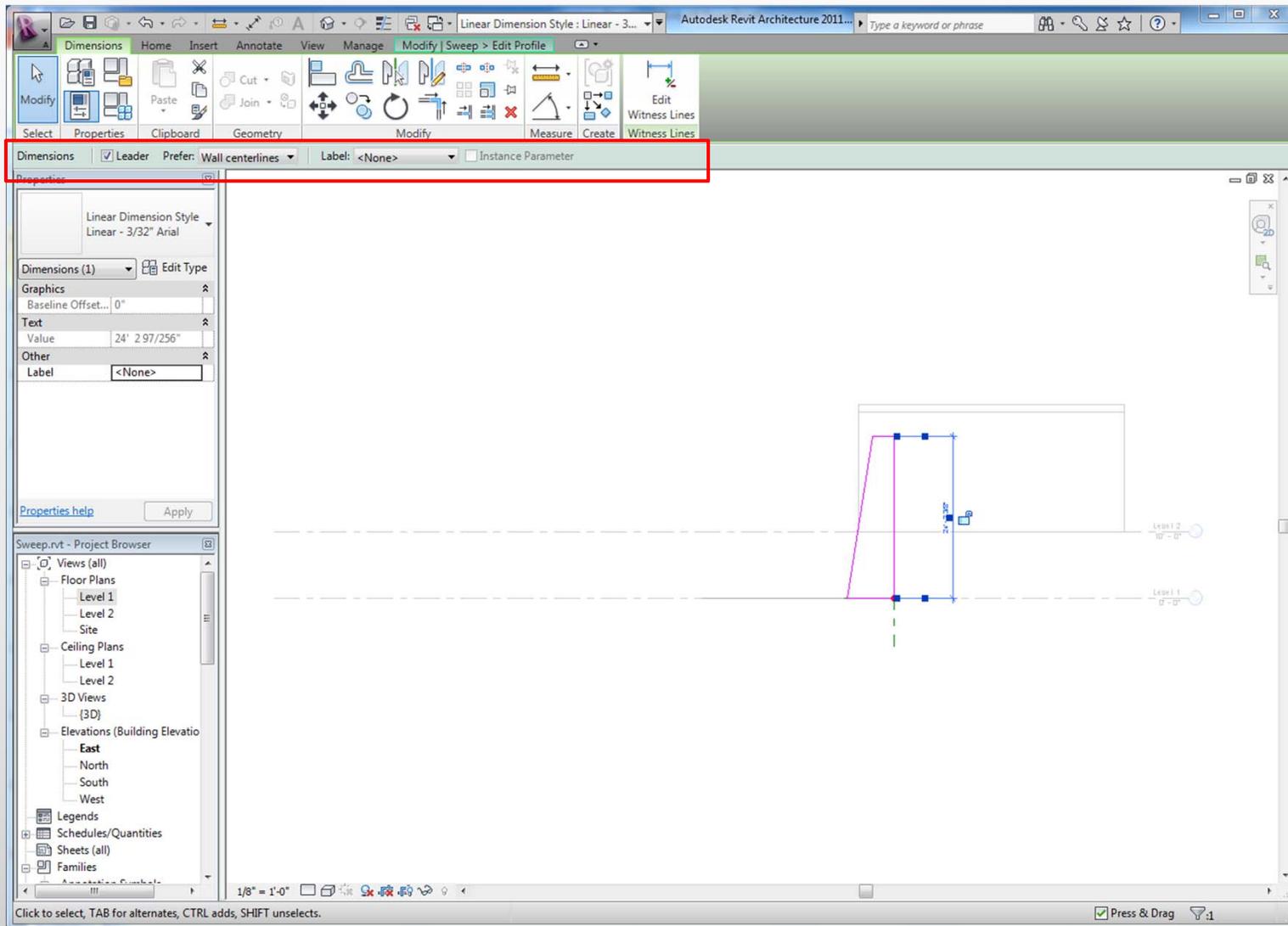
# Sketching using sweep

## Step 04\_select view to draw the profile



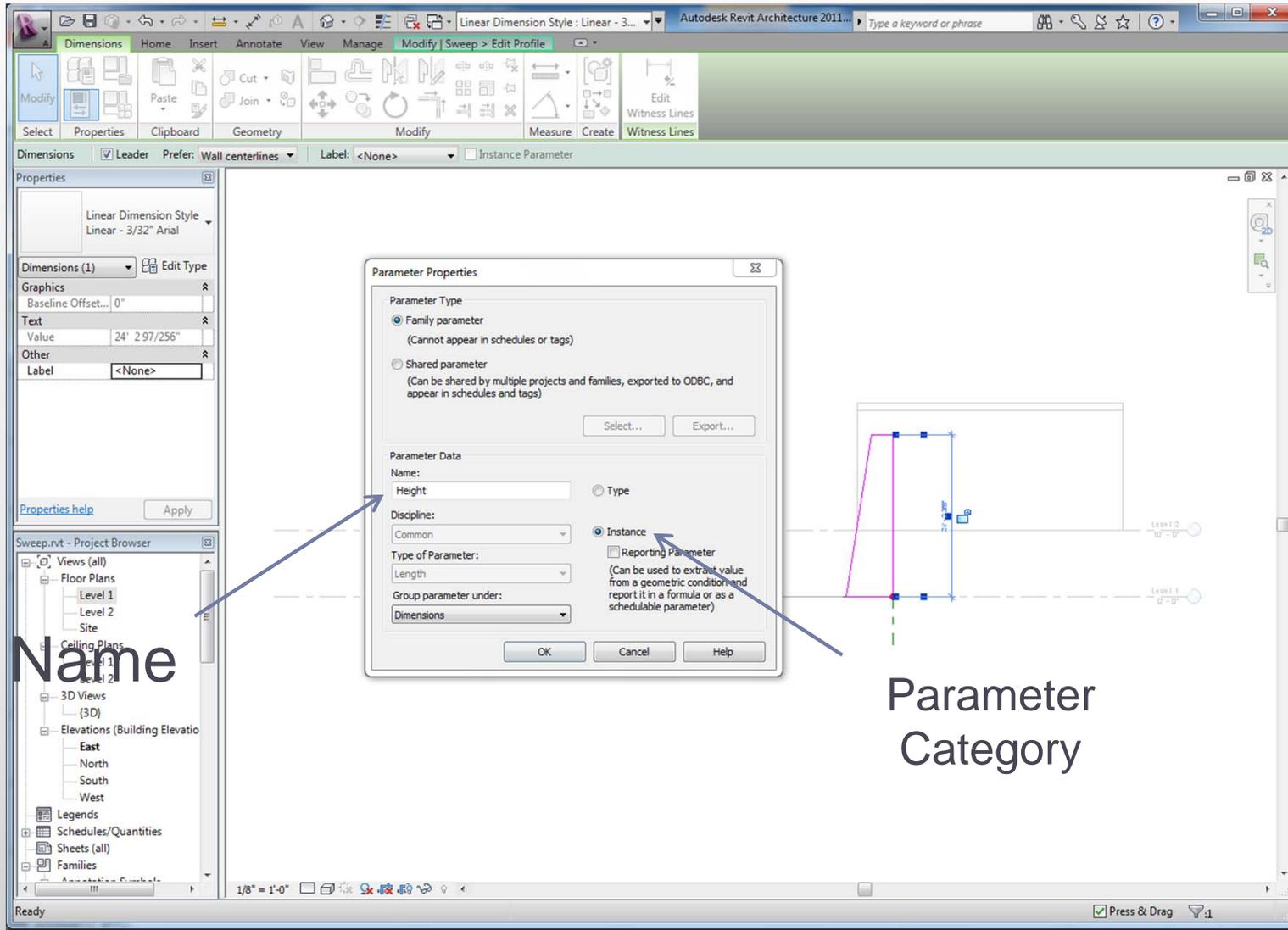
# Sketching using sweep

Step 06\_ Draw profile and Set up component parameters while in edit mode



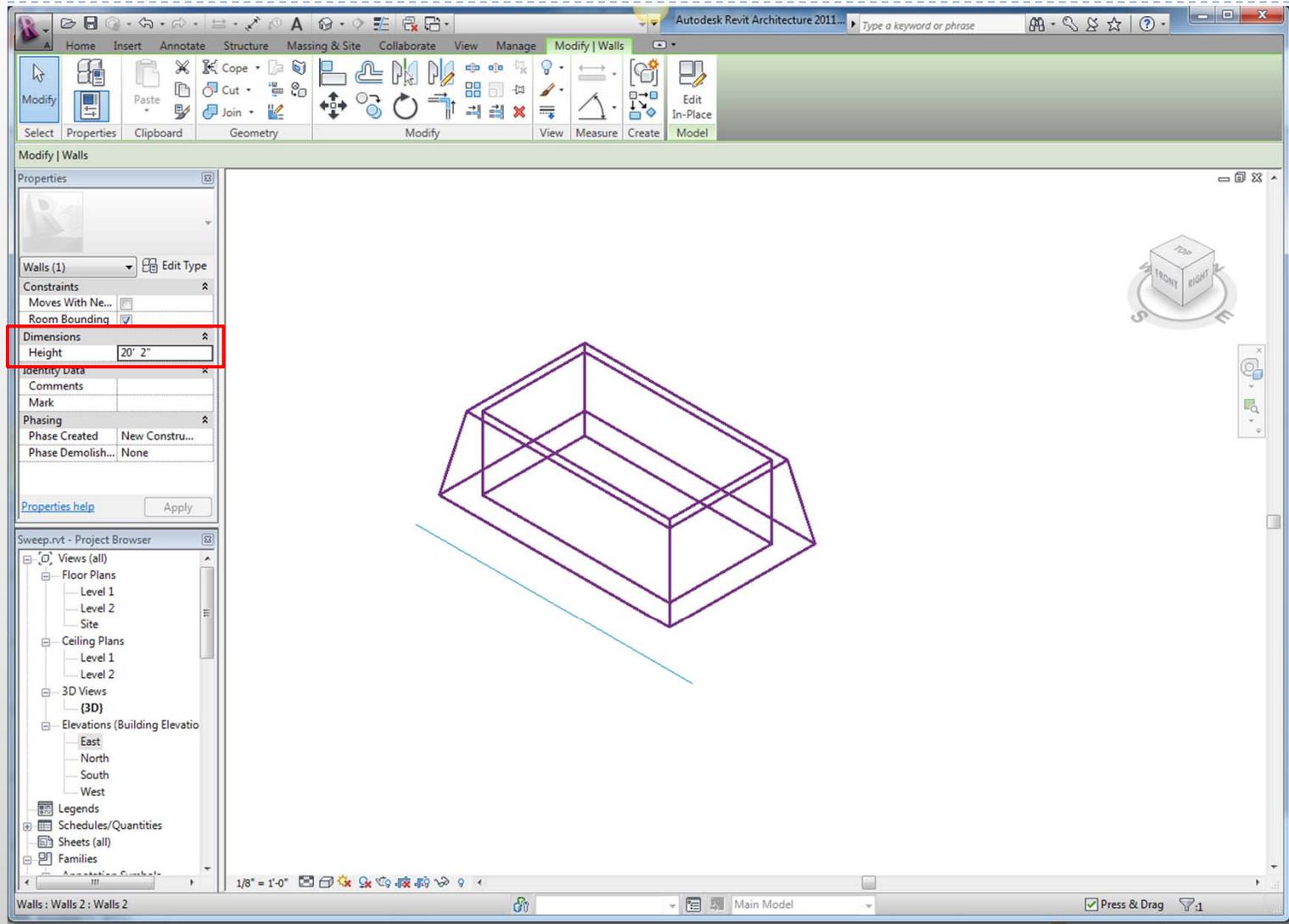
# Sketching using sweep

## Step 06\_Add Component parameters



# Sketching using sweep

## Step 07\_Change Component parameter

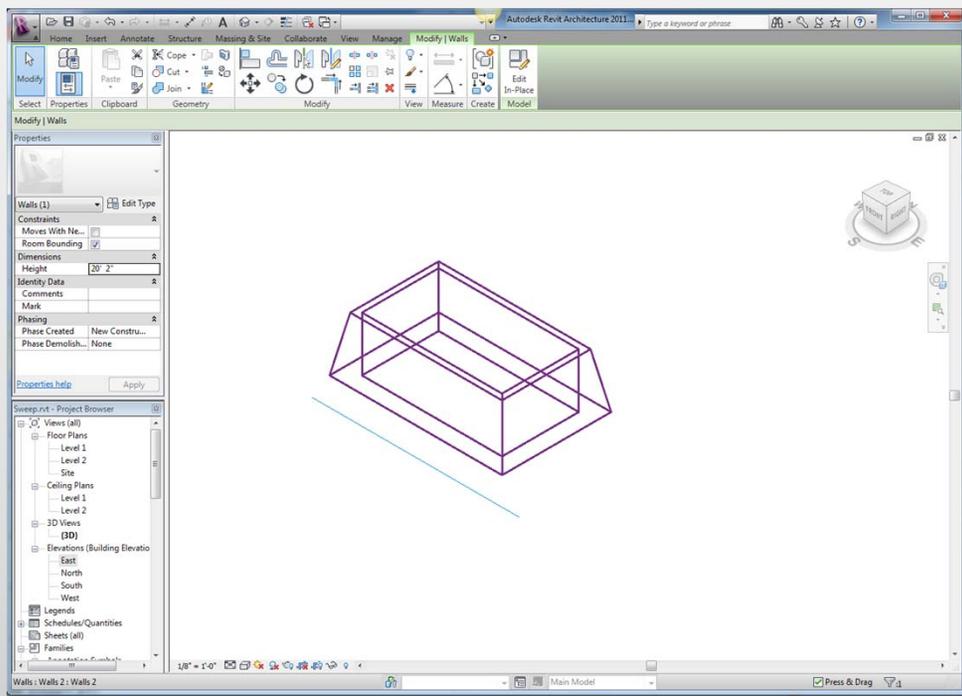


# Sketching using sweep

## Exercise 1.

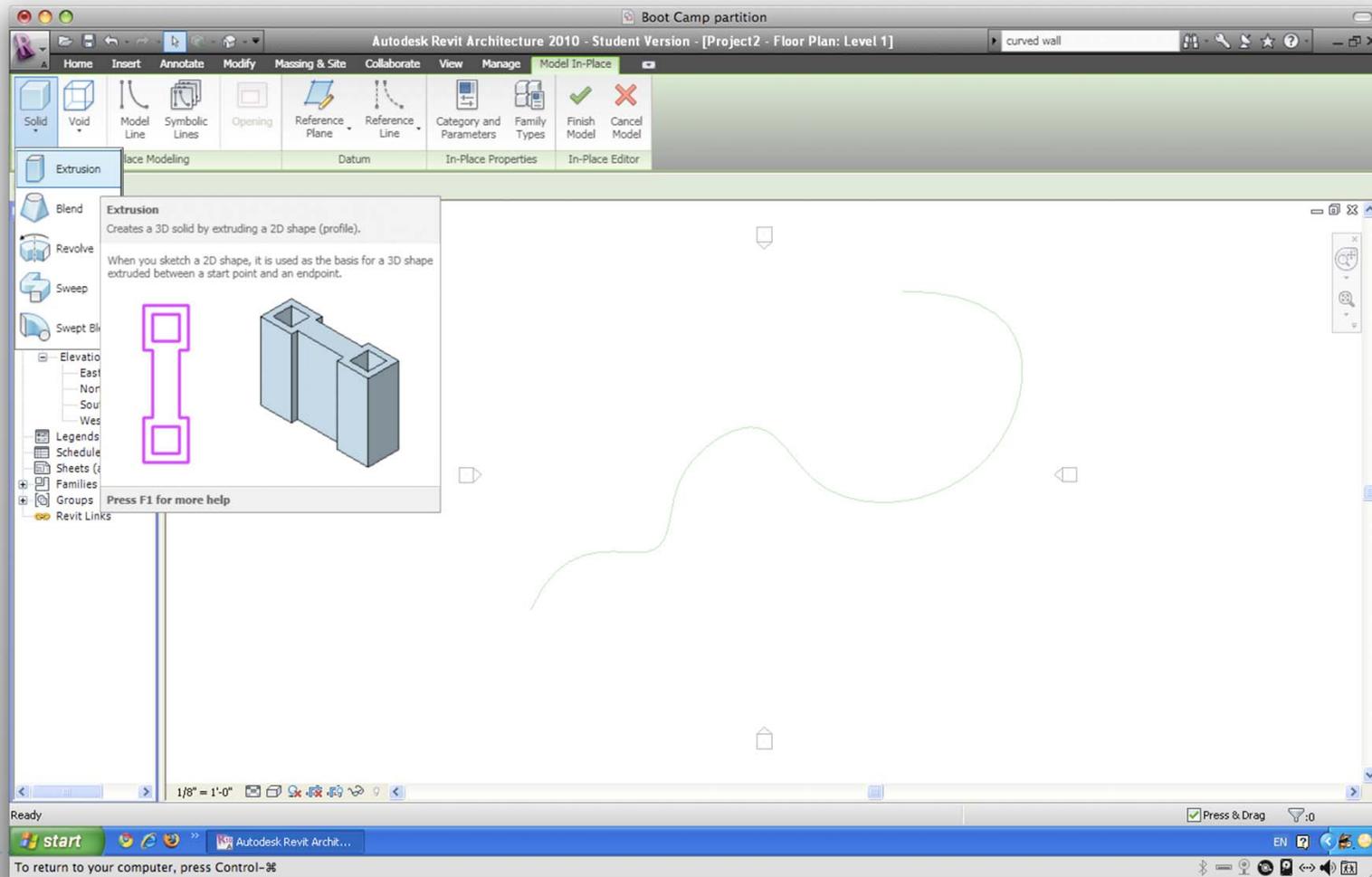
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- ▶ Draw a path and profile using sweep.
- ▶ Add parameters: Height and angle

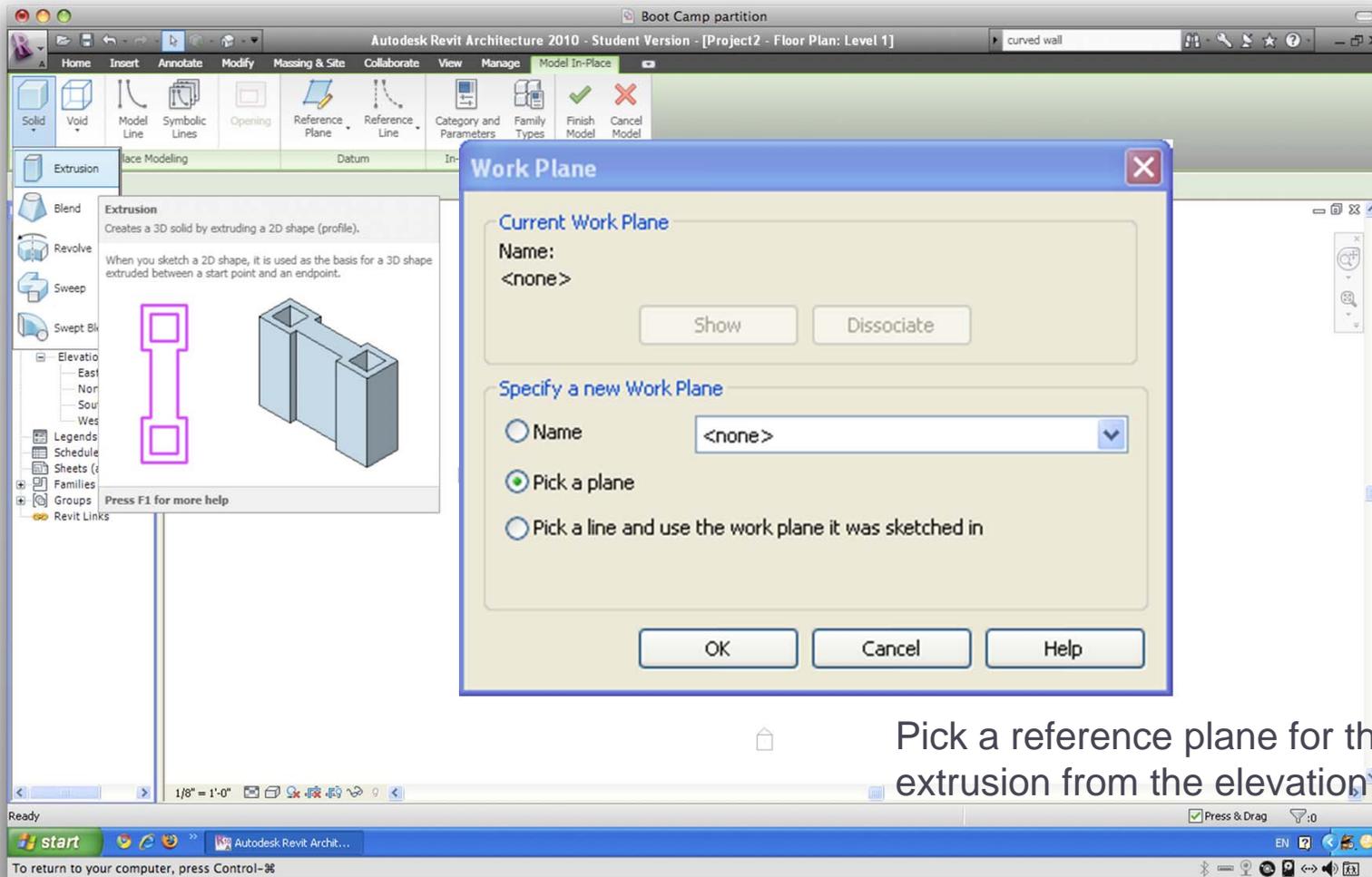


# Sketching using extrusion

- ▶ Start with Component > Model in-place > Pick a family



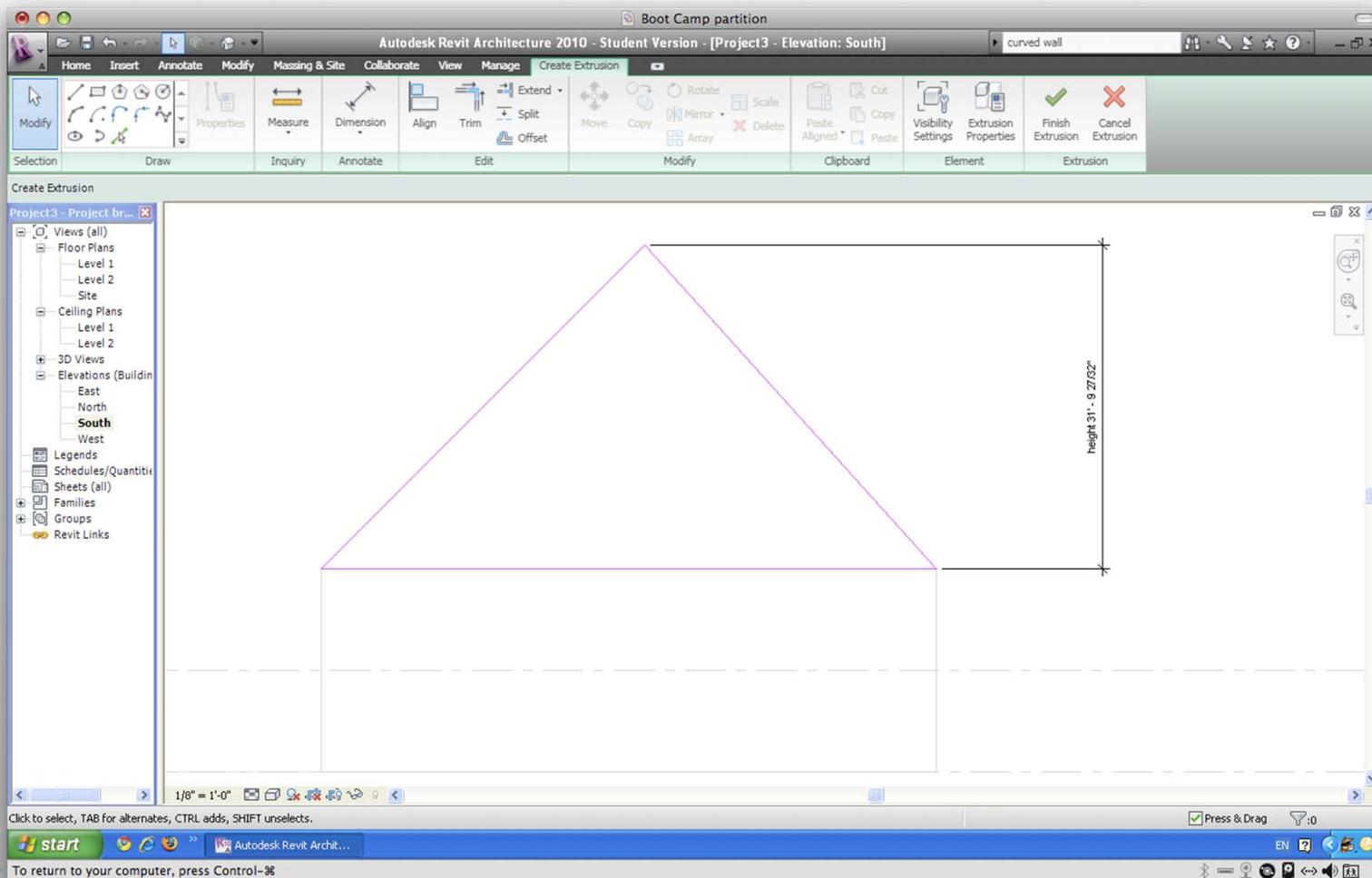
# Sketching using extrusion



Pick a reference plane for the extrusion from the elevation view.

# Sketching using extrusion

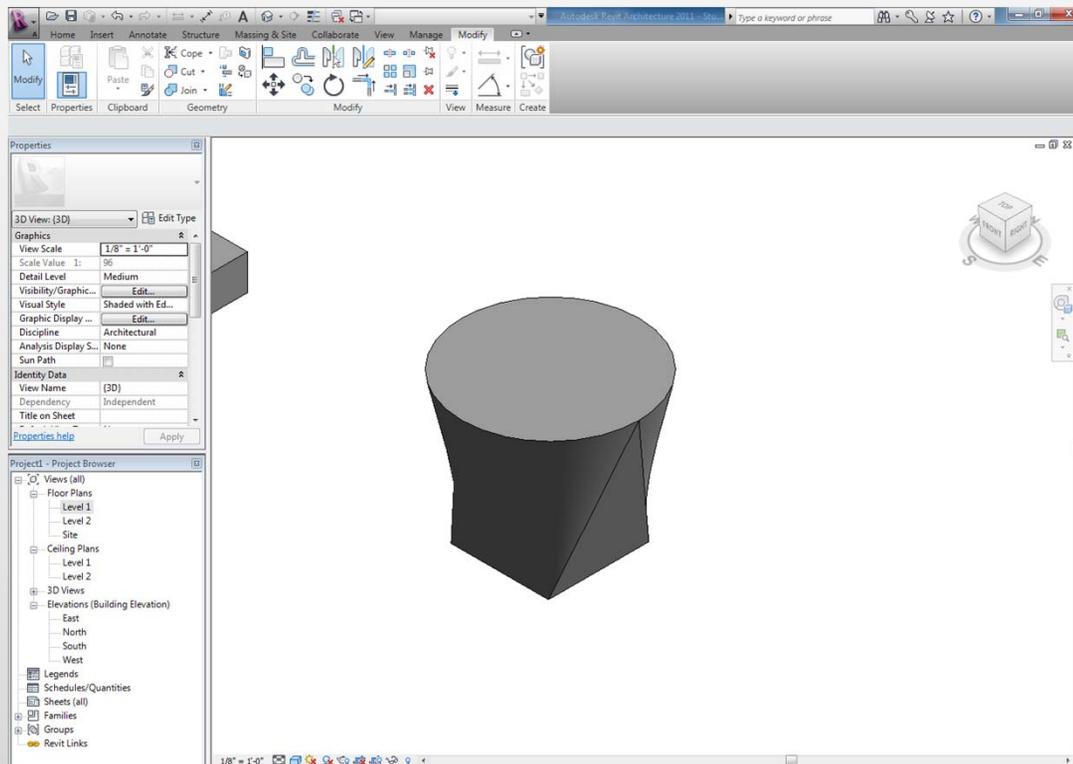
- ▶ Draw the profile and set up parameters, if any



# Sketching using Blend

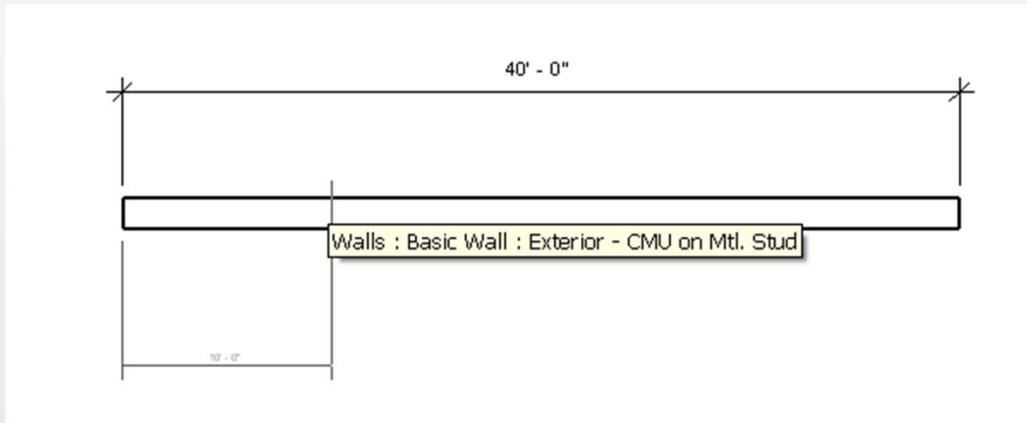
## Exercise 2

- ▶ Create an in-place component using blend.
- ▶ Use two different shapes to see the effects



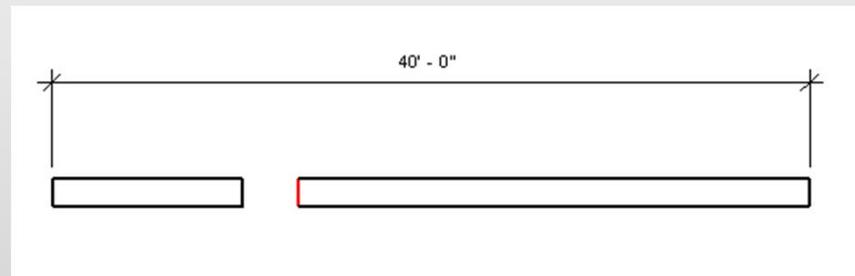
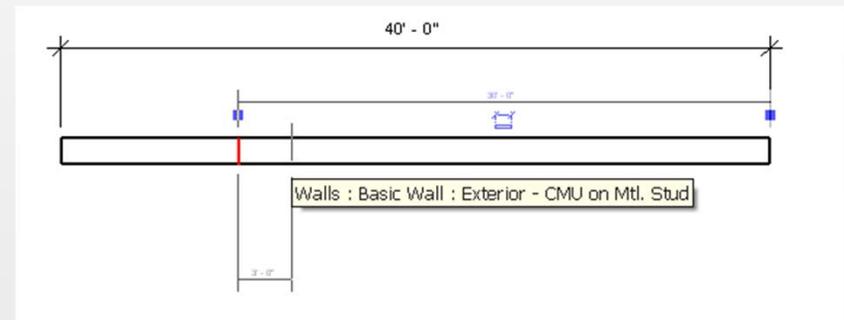
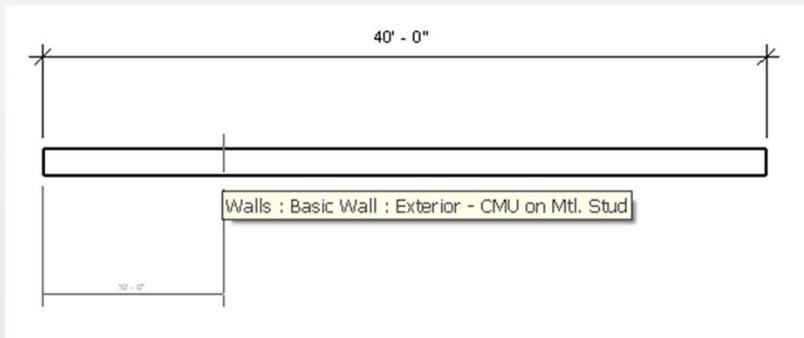
# Splitting Walls

## Tools, Split

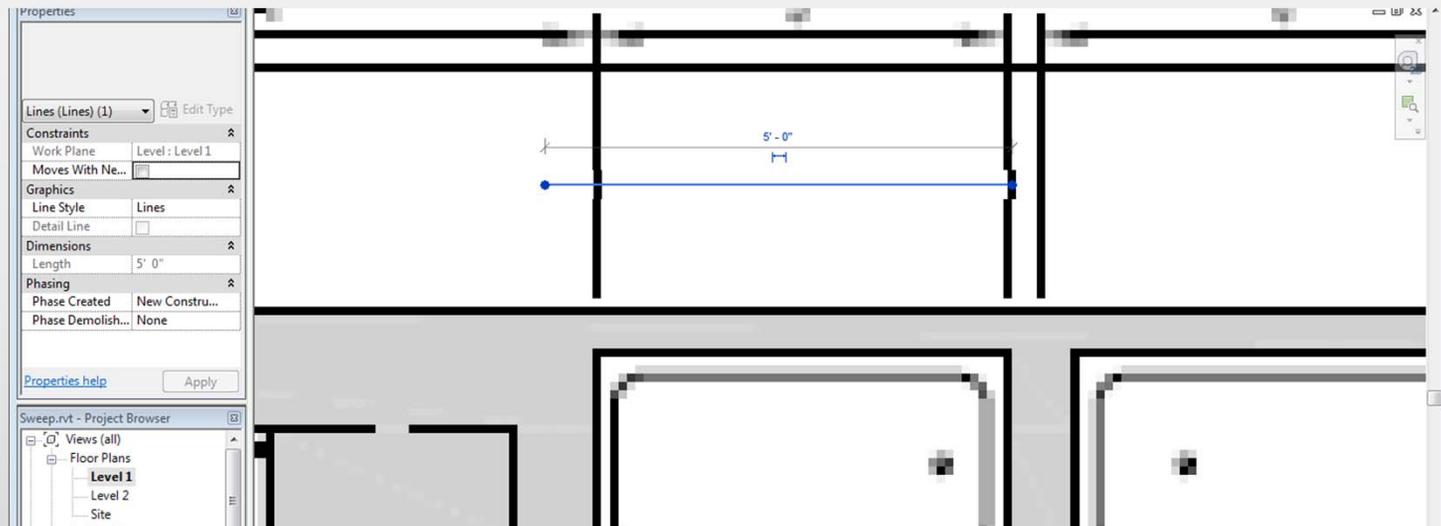
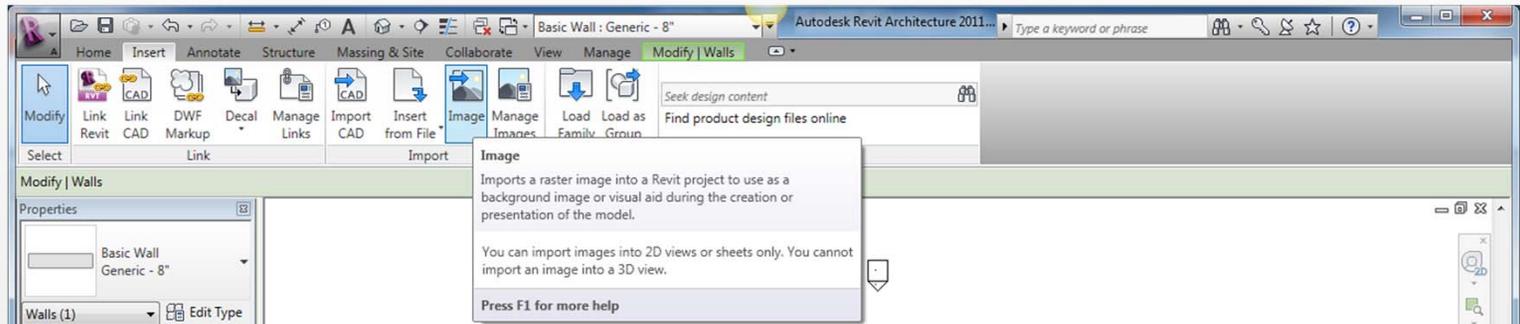


# Splitting Walls

## ▶ Openings

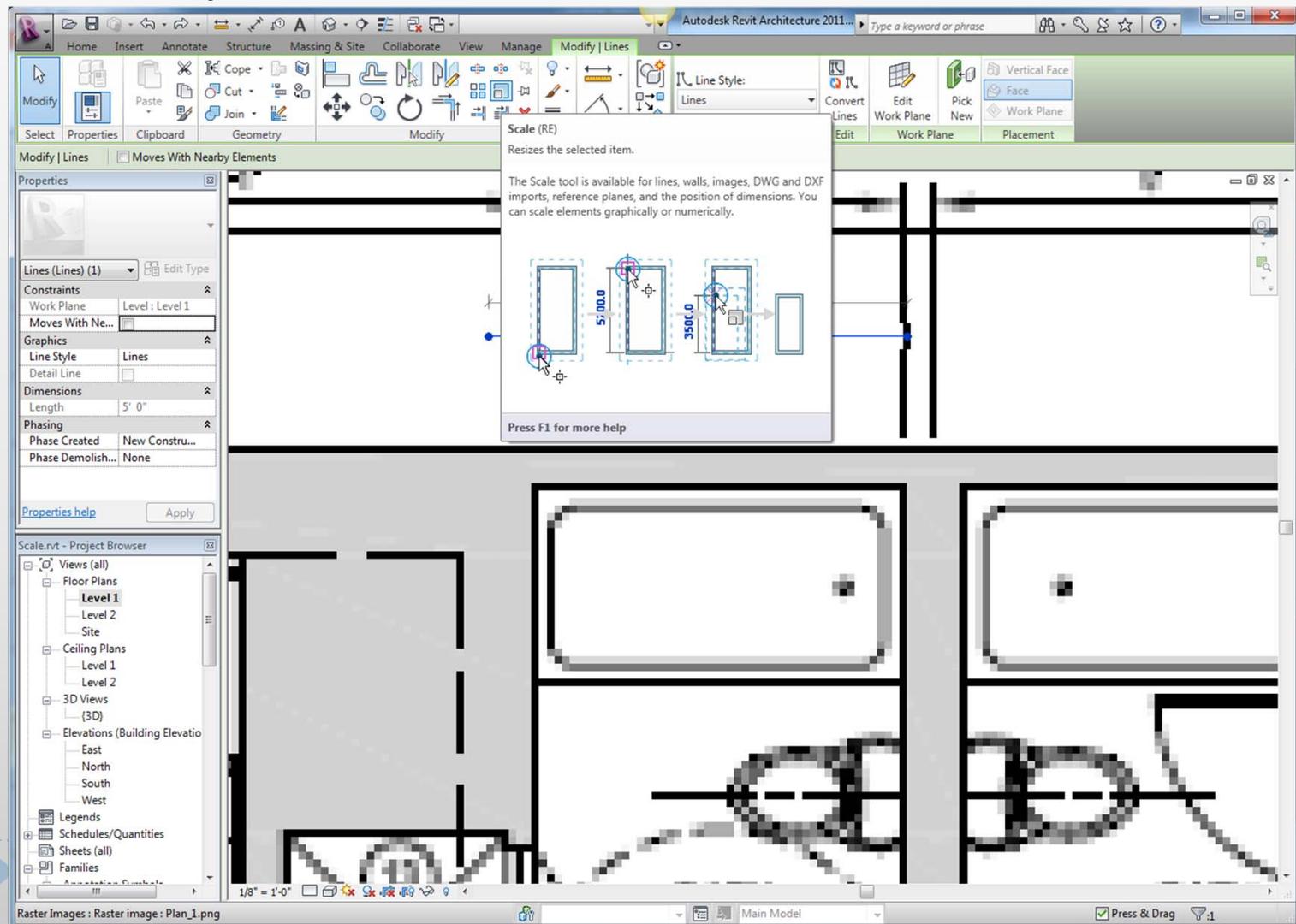


# Importing and scaling images: Insert> Image

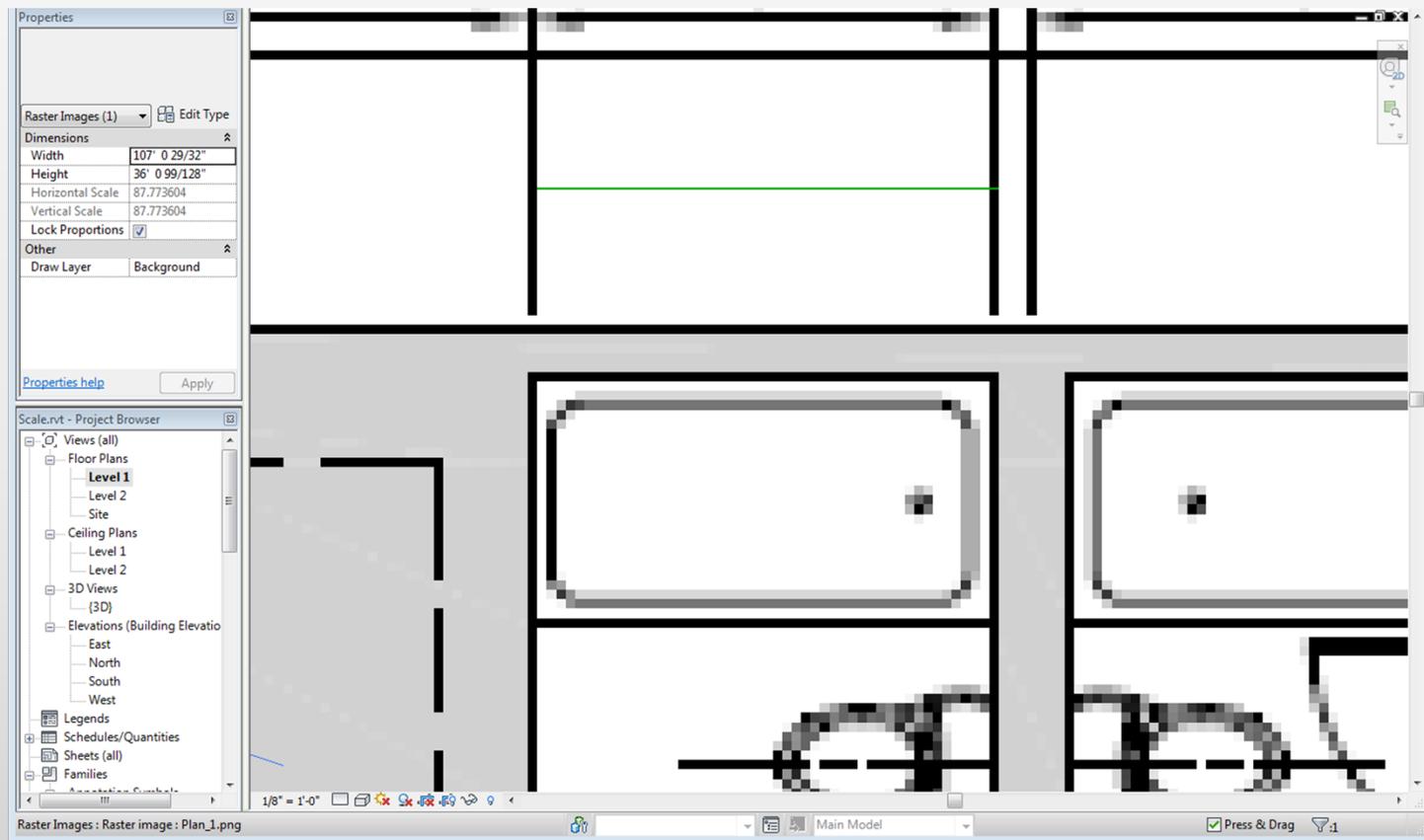


# Importing and scaling images

## ► Modify > Scale



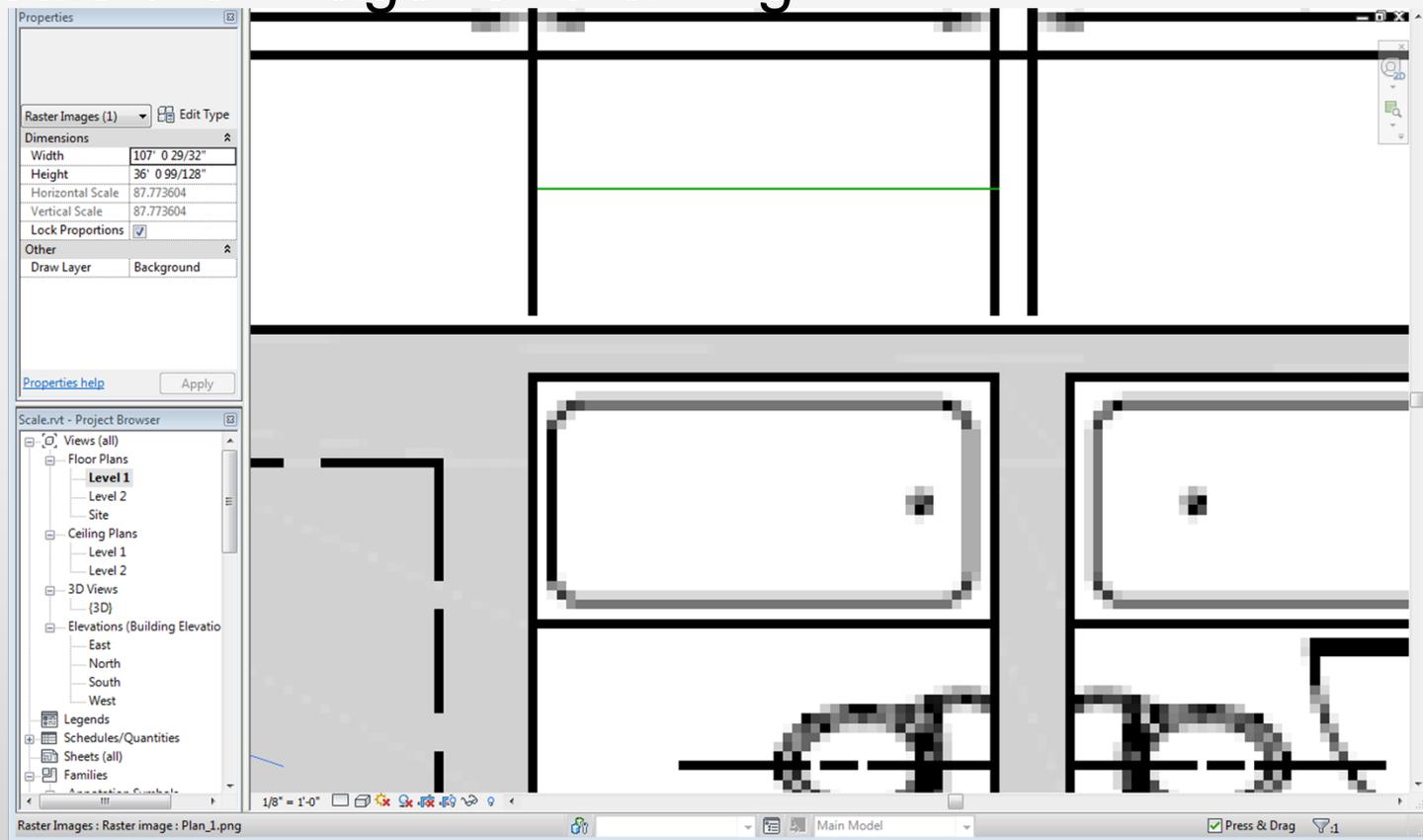
# Importing and scaling images



# Importing and scaling images

## Exercise 3

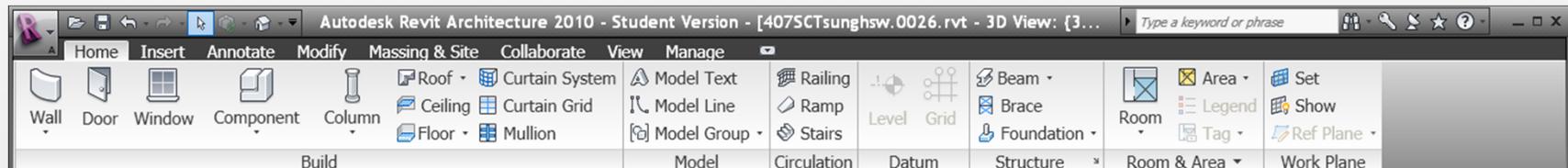
- ▶ Import image from black board
- ▶ Scale the image for drawing



# Doors and windows

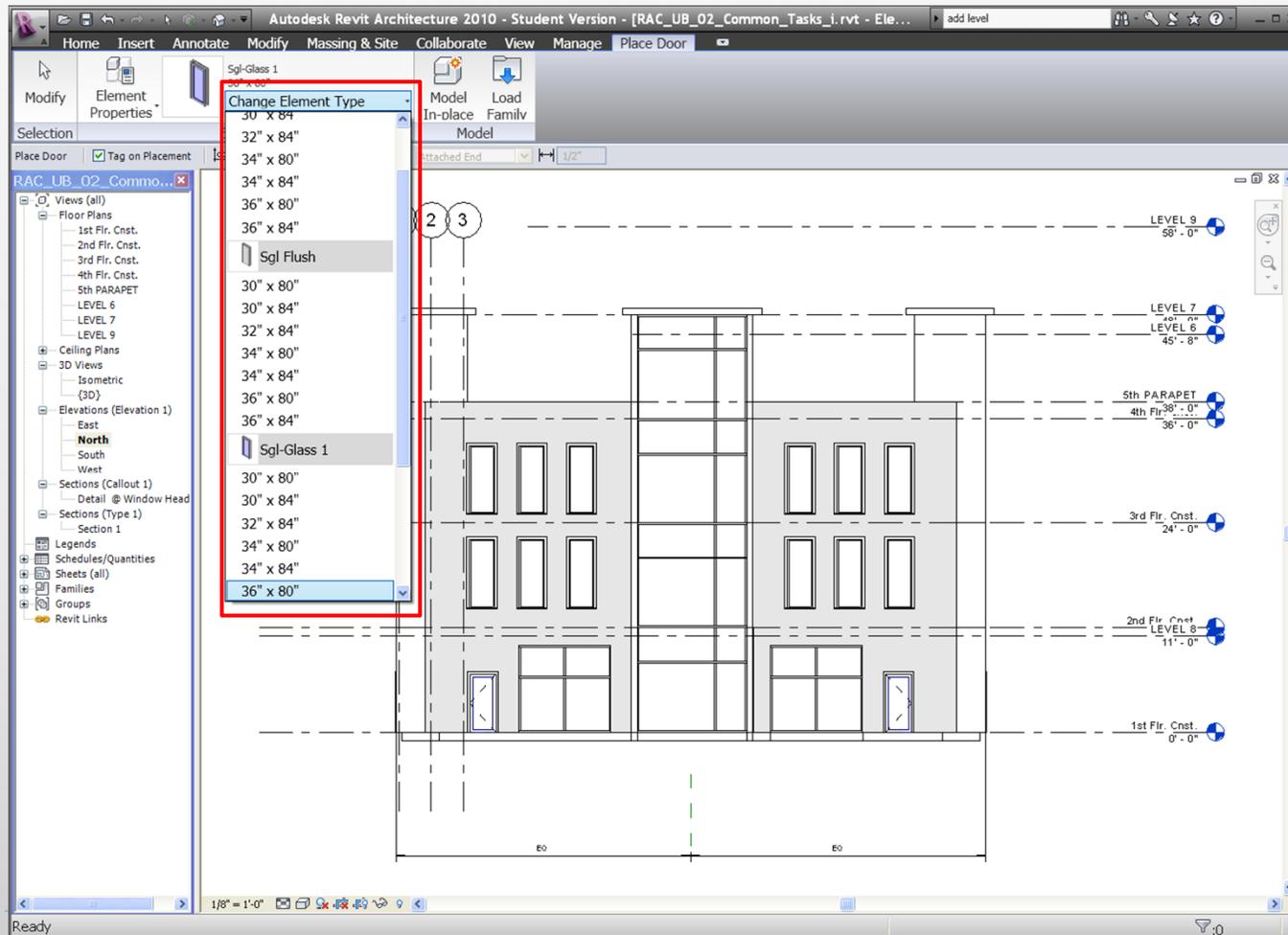
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- ▶ Doors and windows can be placed by choosing Door/Window from the Home Tab

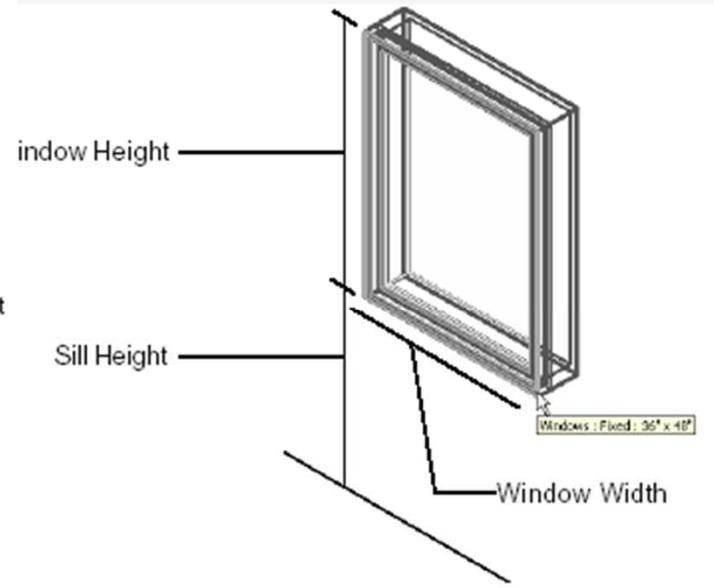
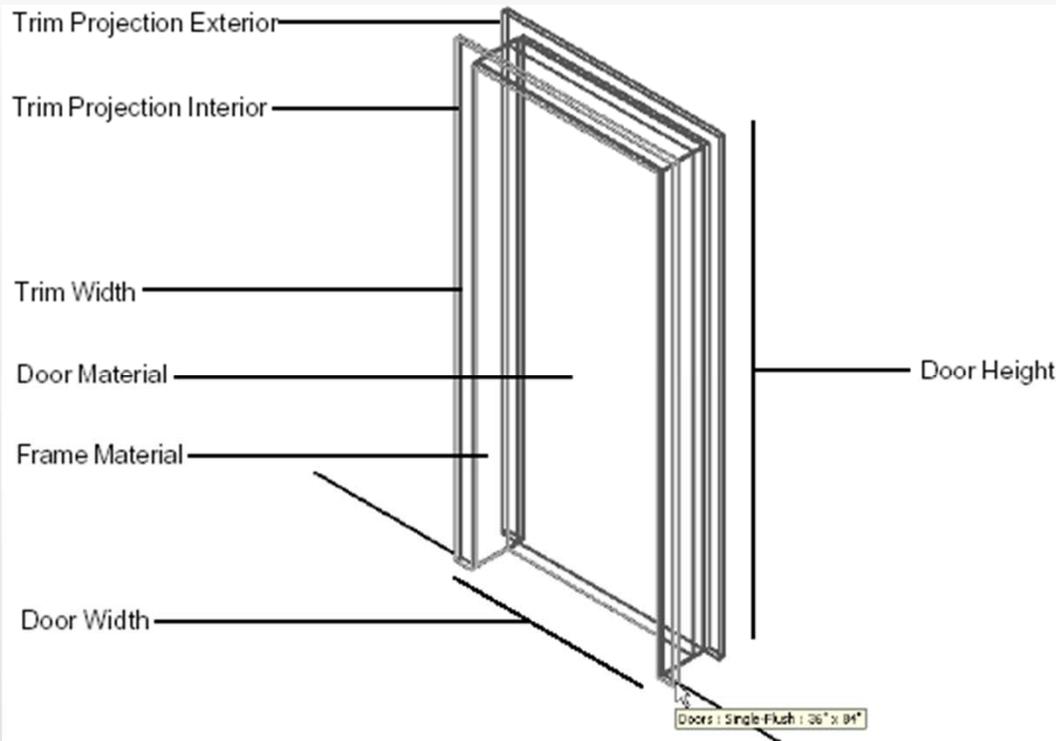


# Doors and windows

- ▶ Doors and window types can be selected



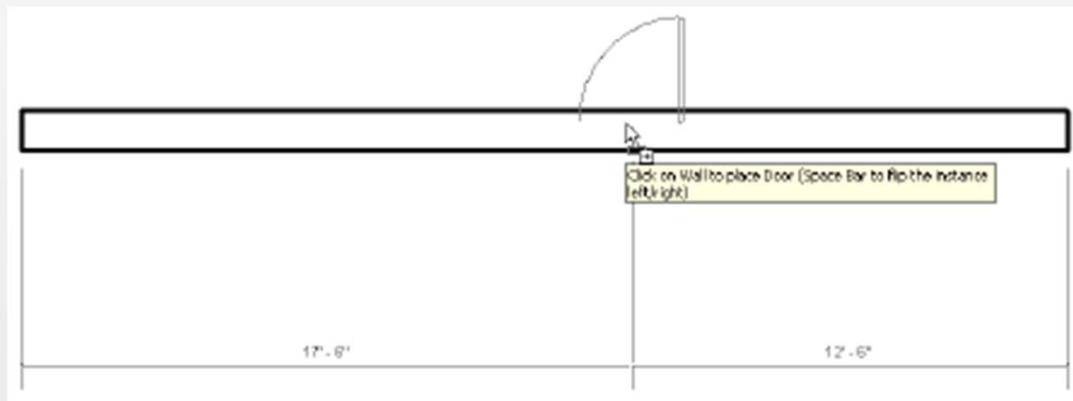
# Door and window Properties



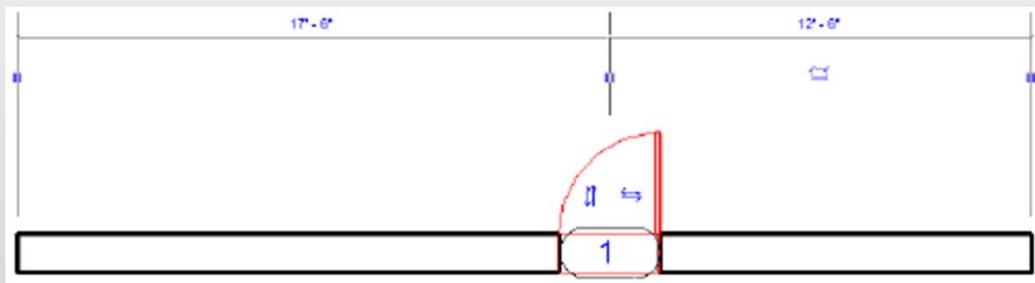
# Adding Doors and windows

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- ▶ Doors can be added to a building model in the plan, section, elevation or a 3D view, by clicking at the desired



Adding a door to an existing wall

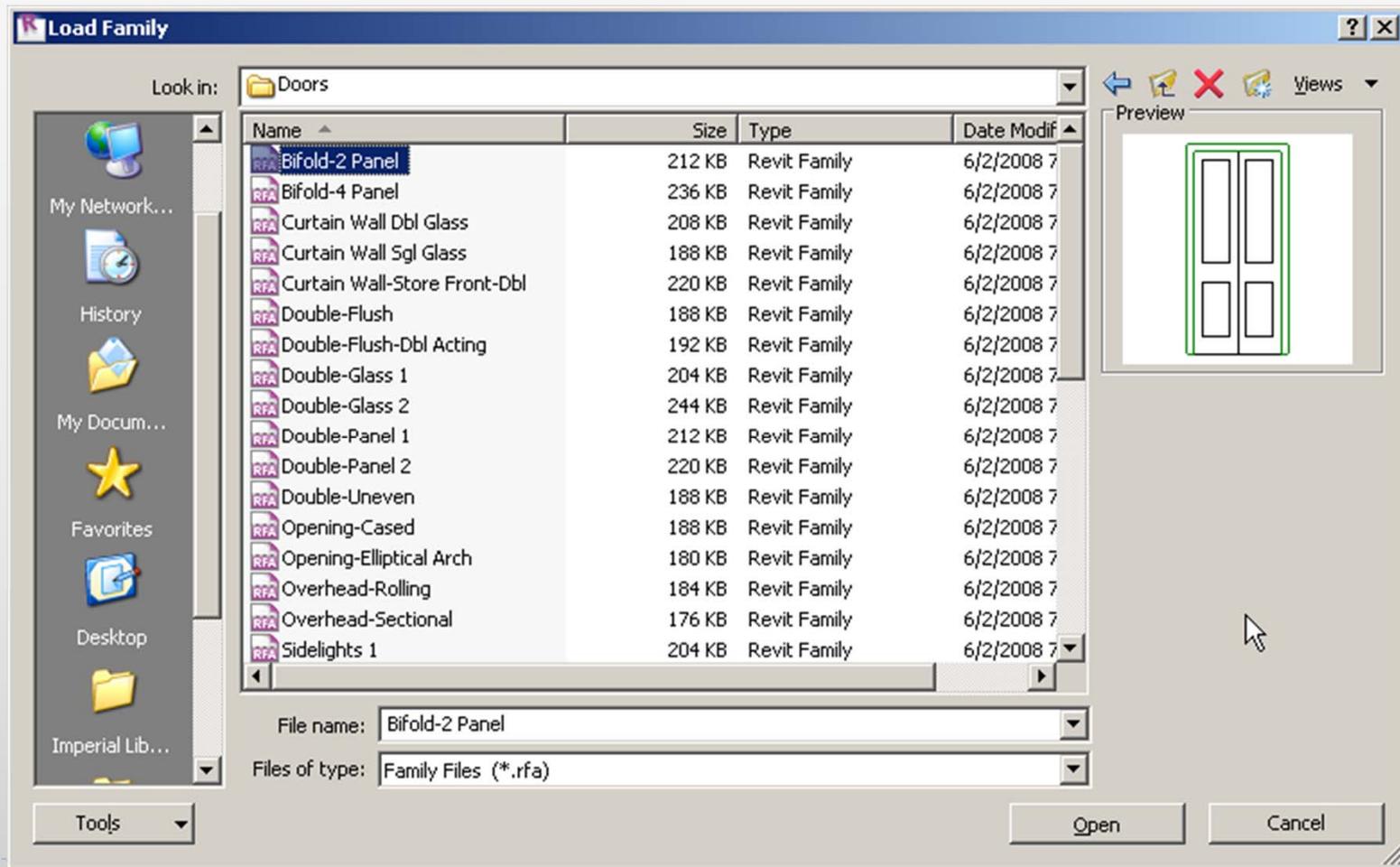


An added door and its controls



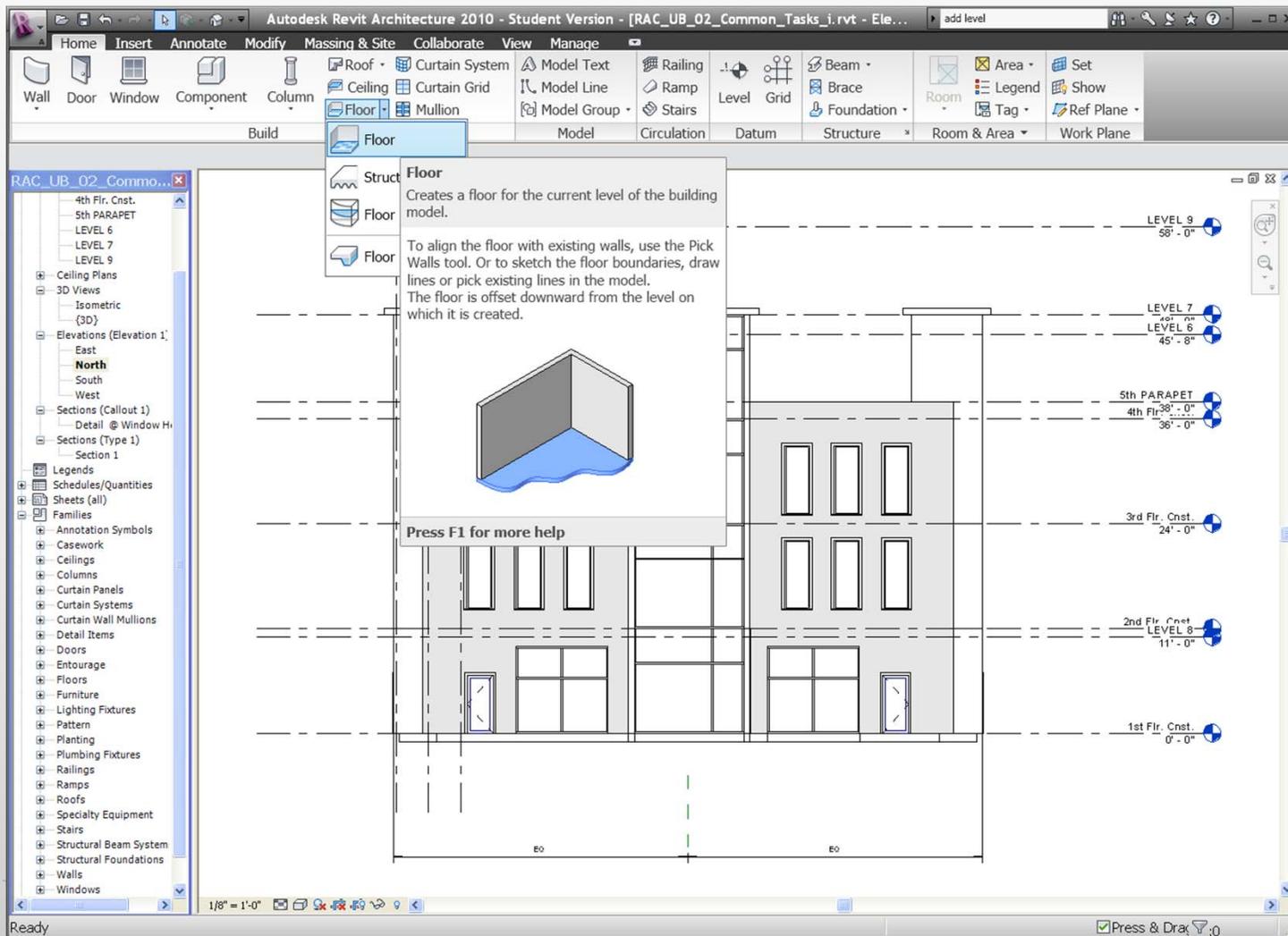
# Additional Door and window types

- ▶ Doors can be added by loading from Family

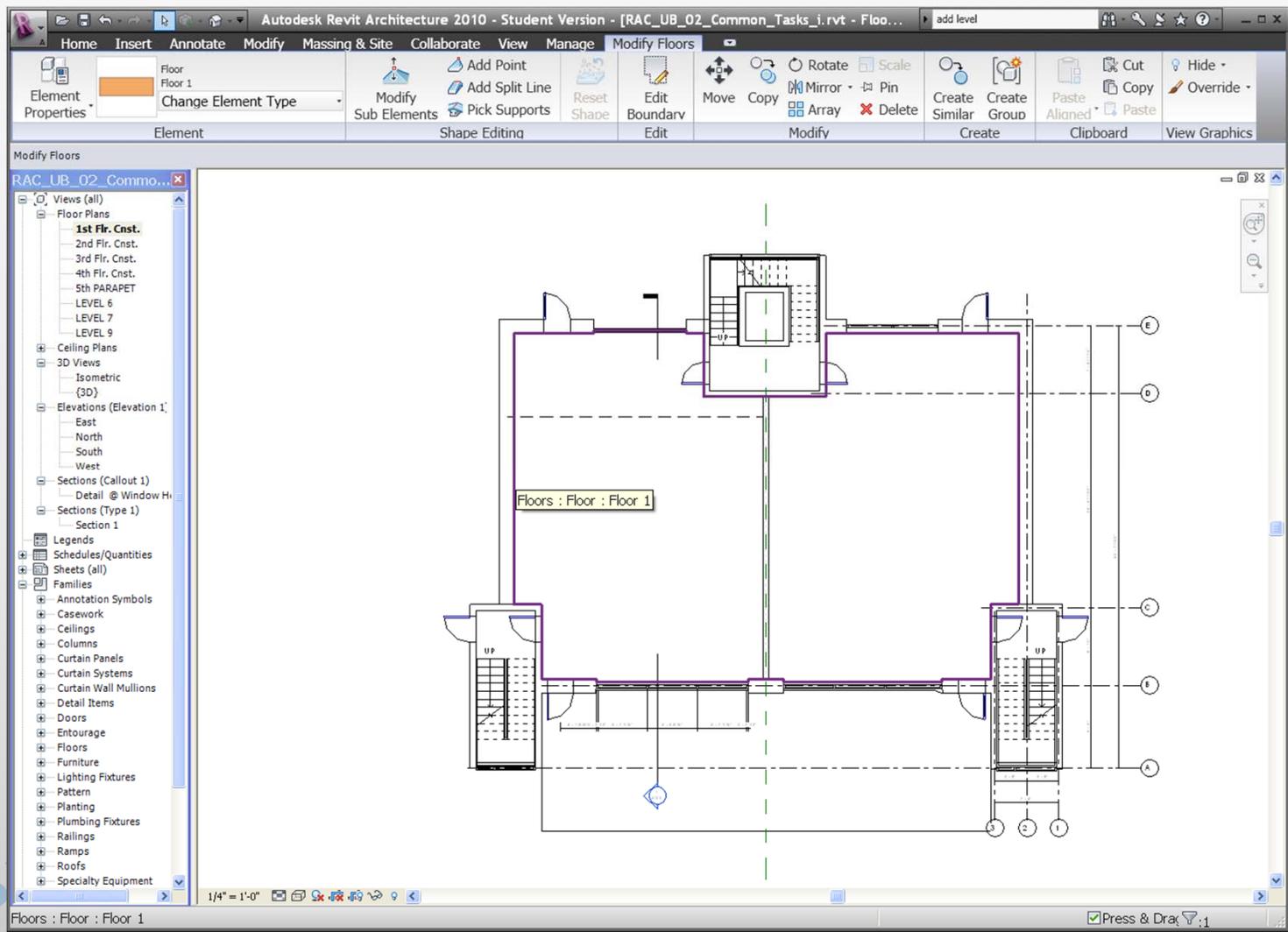


# Floor

- ▶ Floor has to be sketched based on lines, walls

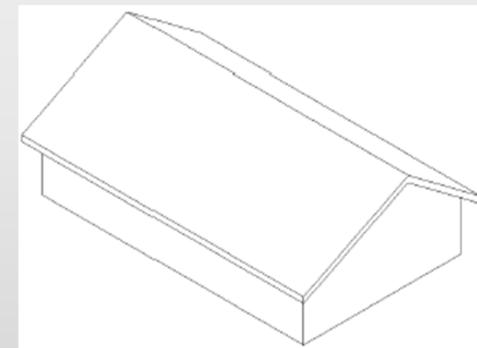
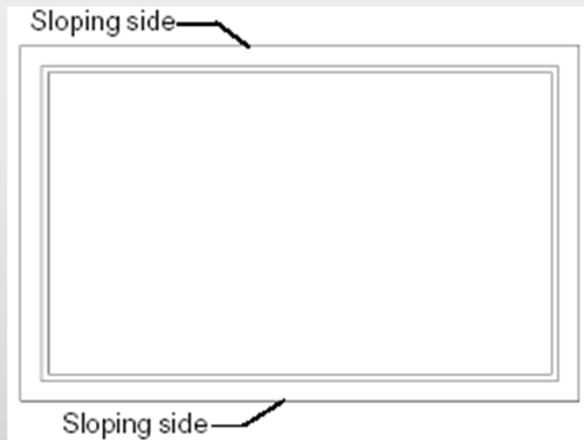
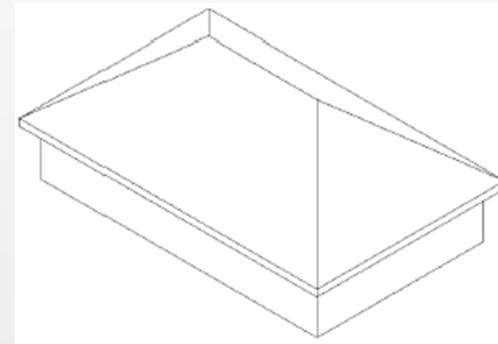
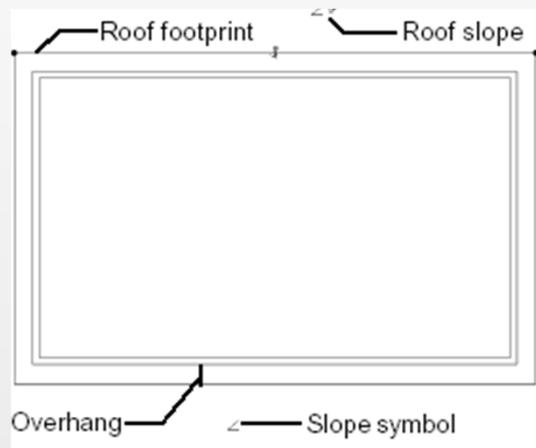


# Floor



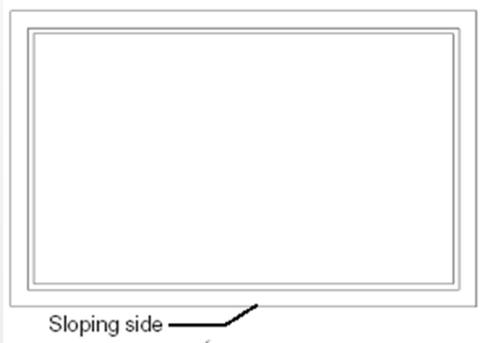
# Roof Types

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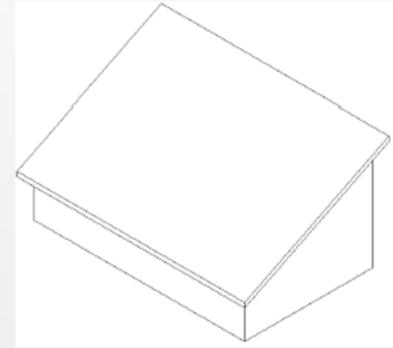


# Roof Types

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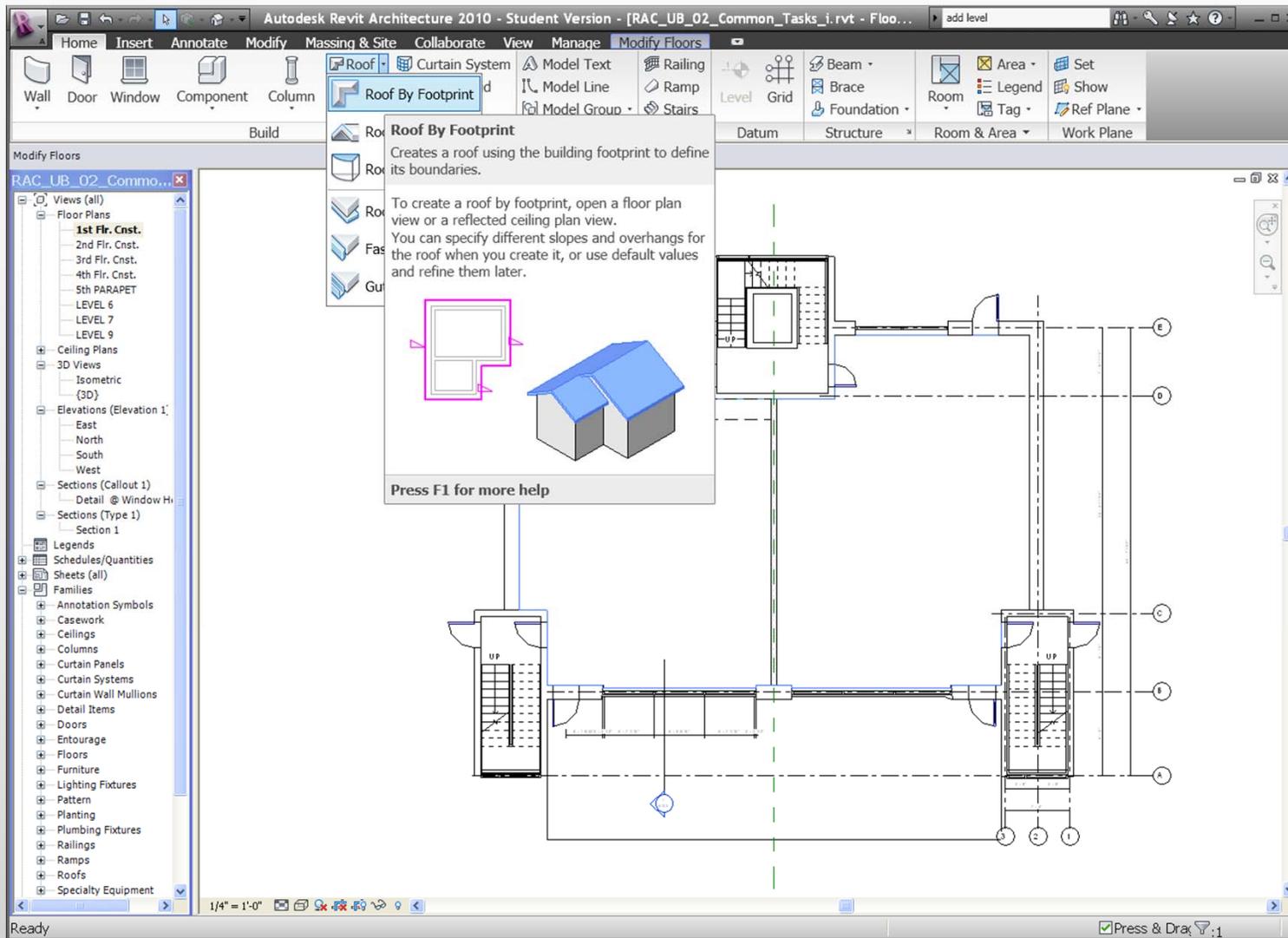
**Specifying the sloping side**



**Shed roof**



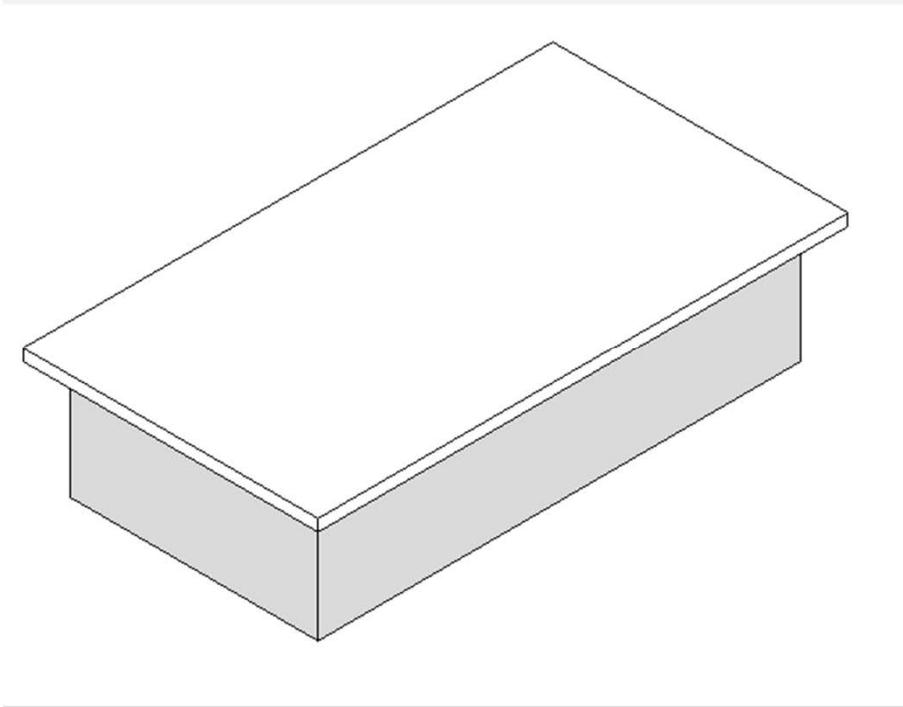
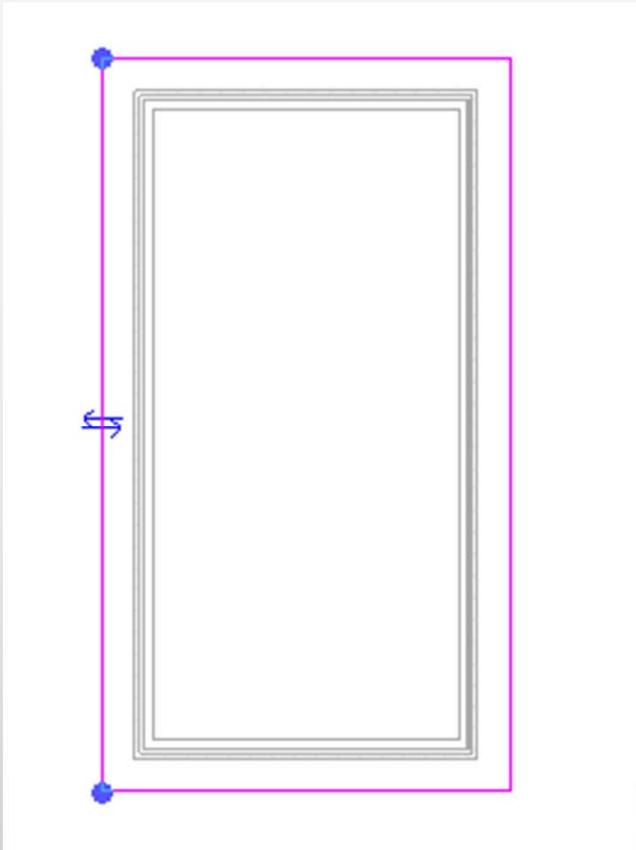
# Roof by Footprint



# Roof by Footprint (Flat)

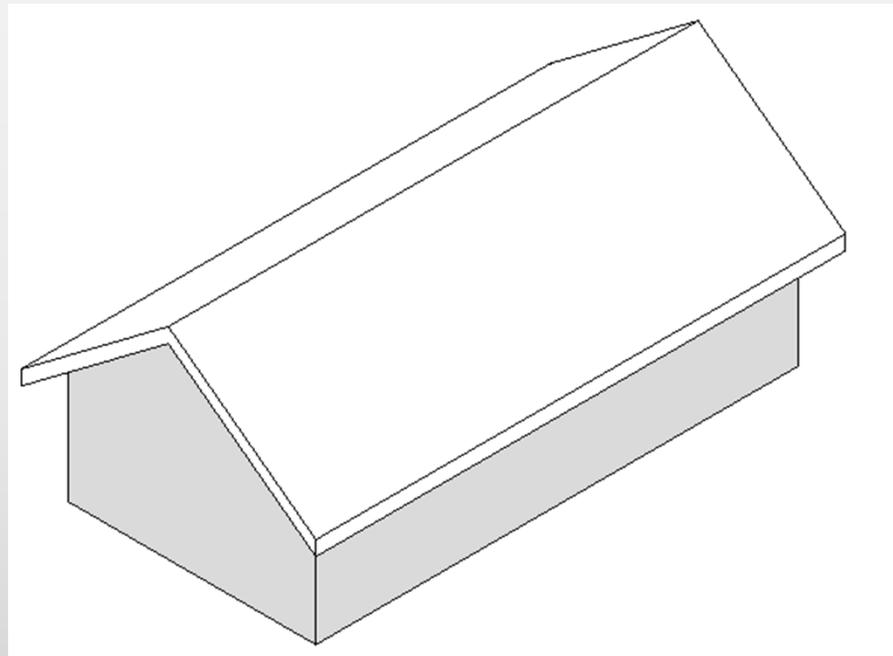
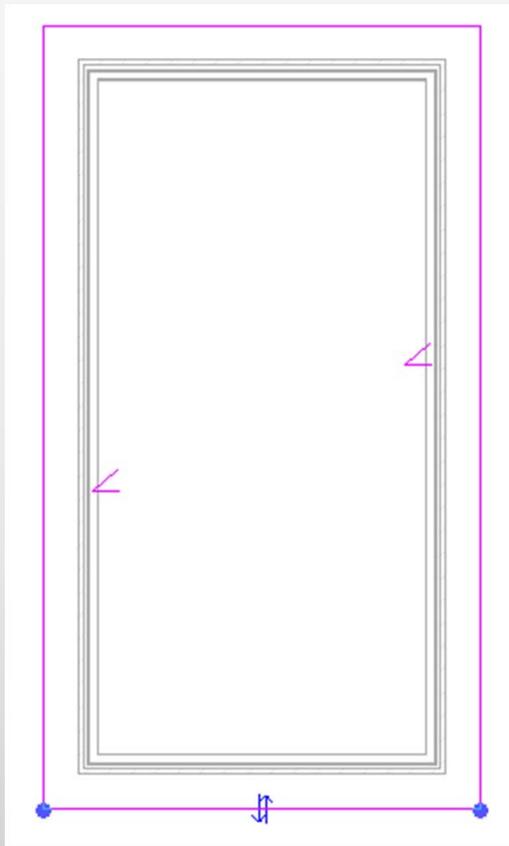
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Defines slope | Overhang:  |  Extend to wall core

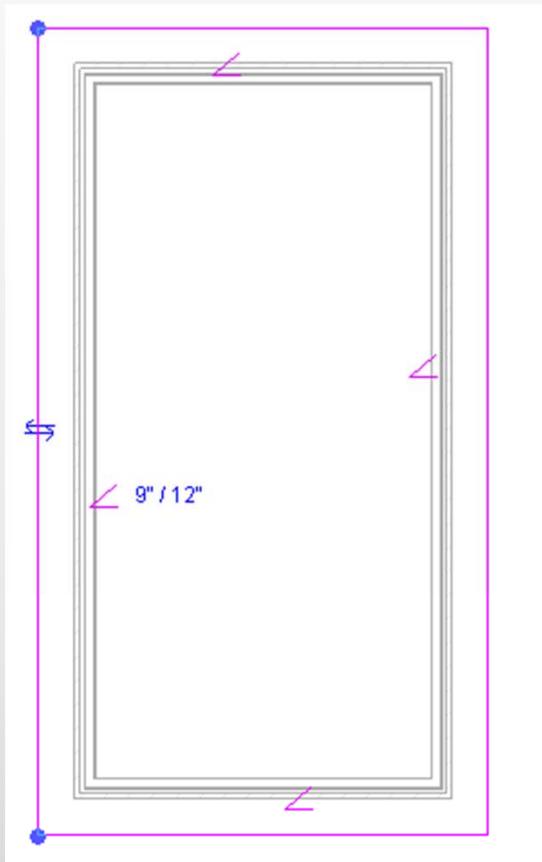


# Roof by Footprint (Gable)

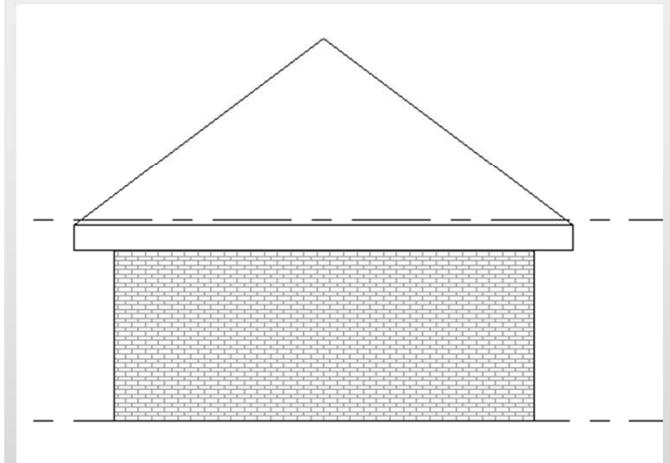
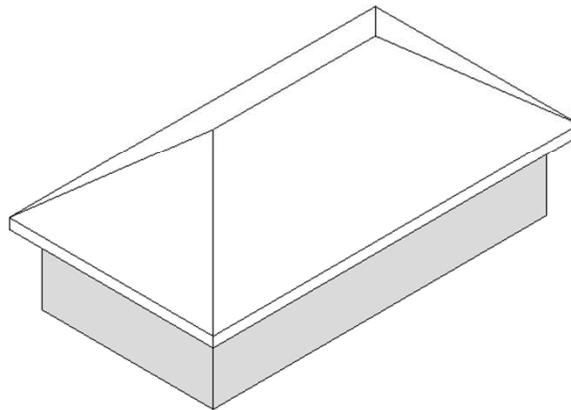
→  Defines slope | Overhang: 2' 0" |  Extend to wall core



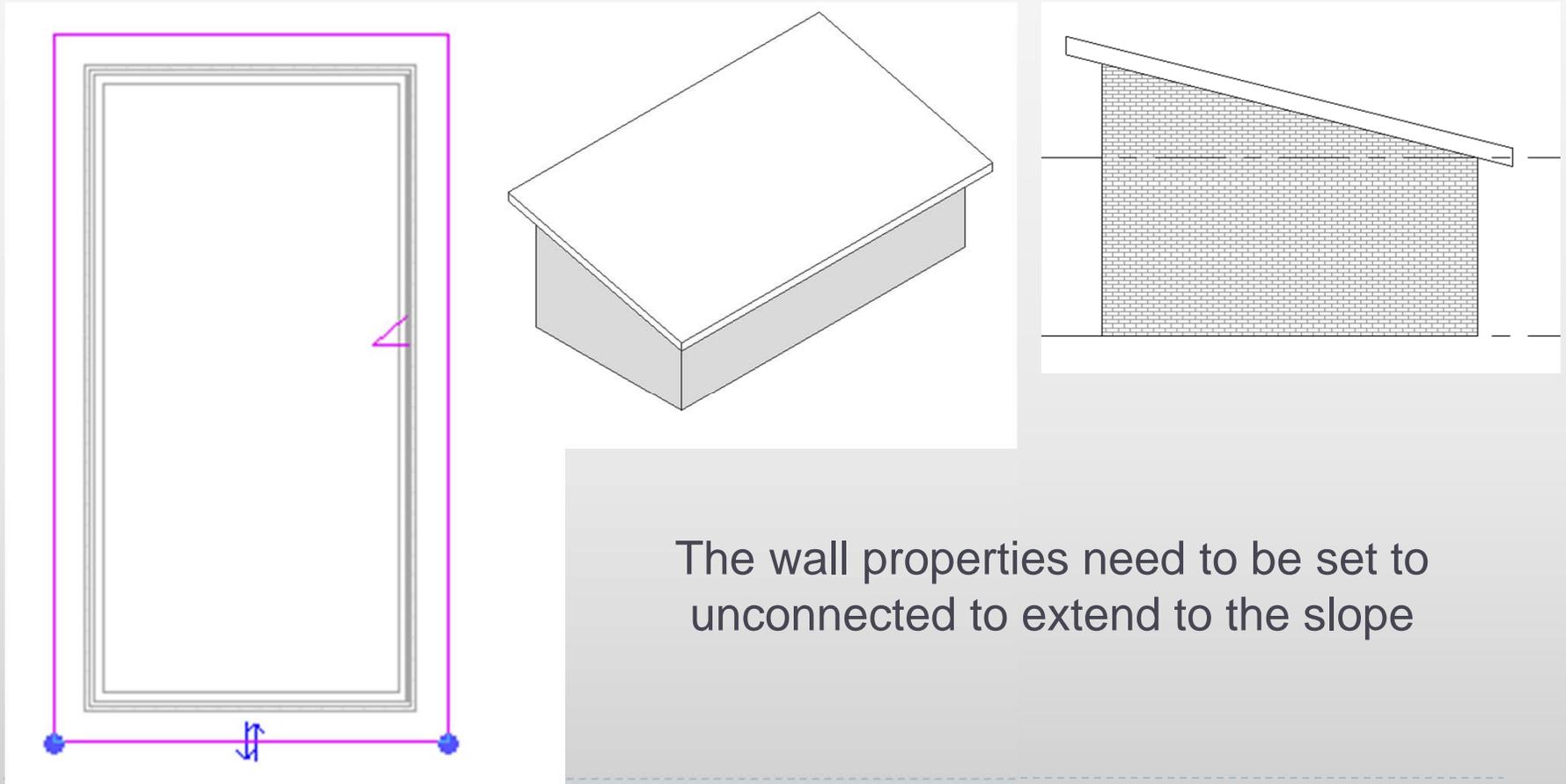
# Roof by Footprint (Hip)



→  Defines slope | Overhang: 2' 0" |  Extend to wall core



# Roof by Footprint (Shed)



# Adding Levels

## Exercise 4

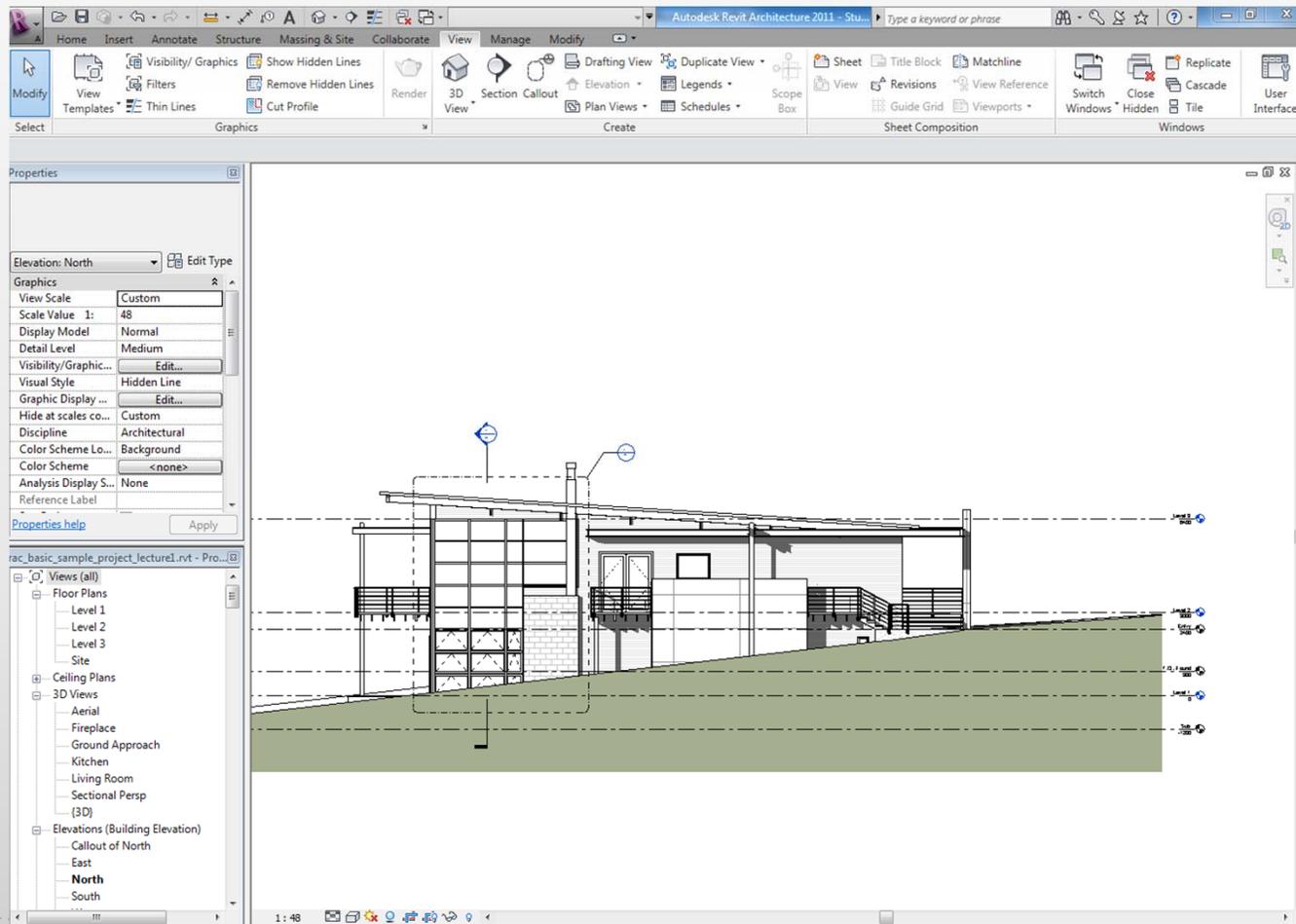
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- ▶ Create roof on a simple project
- ▶ Create an overhang of 3'

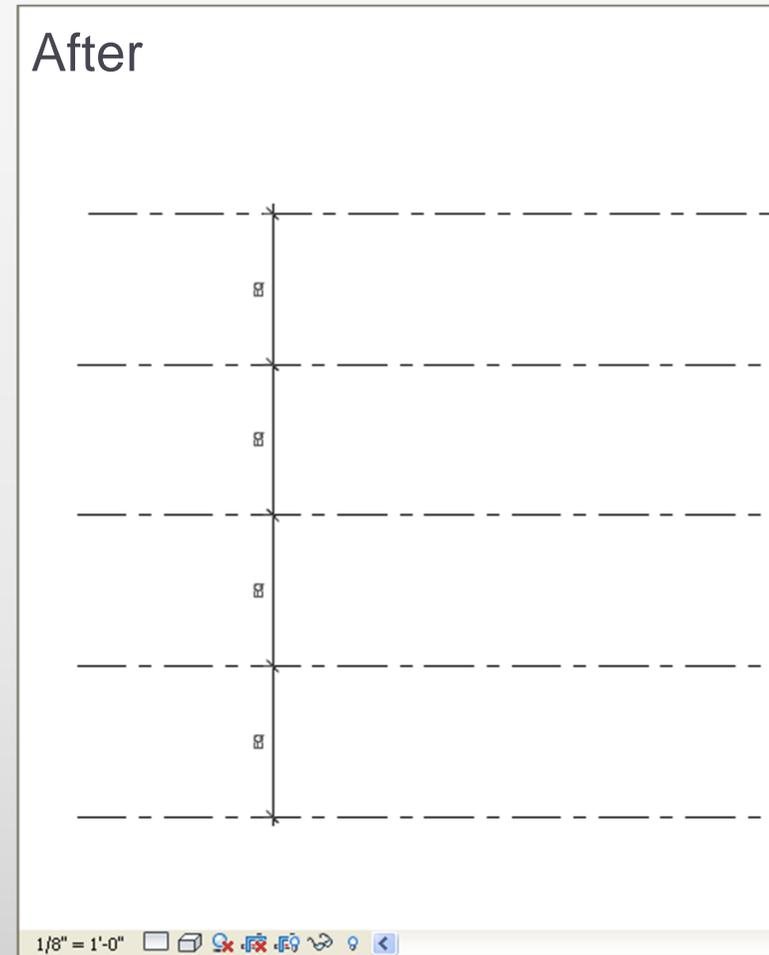
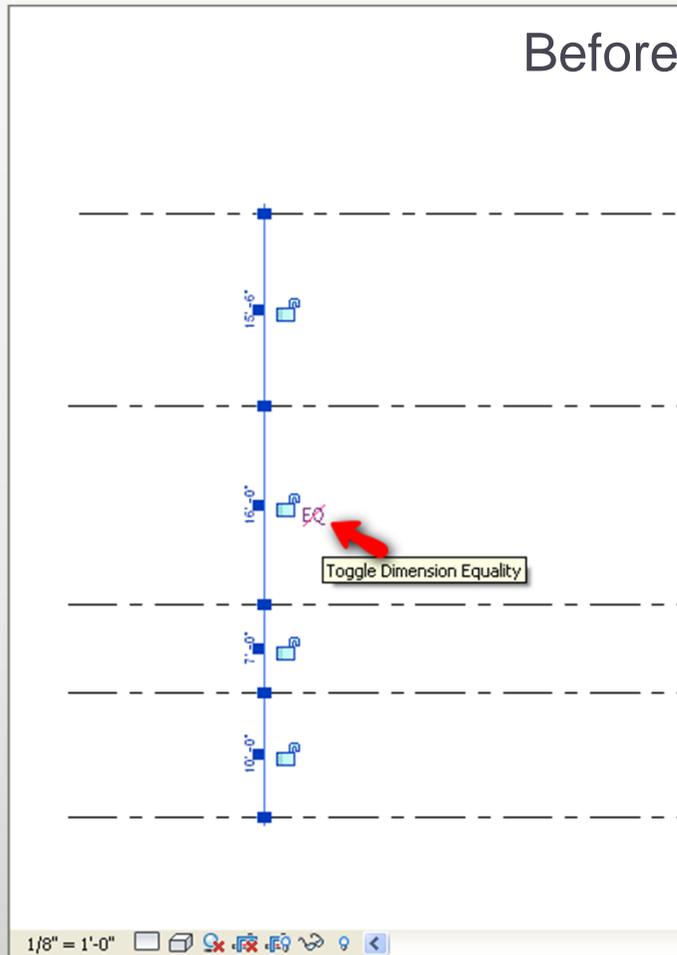


# Adding Levels

▶ Home>Datum>Levels



# Revit tips: Dimension tool (Equality Constraint)



# Adding Levels

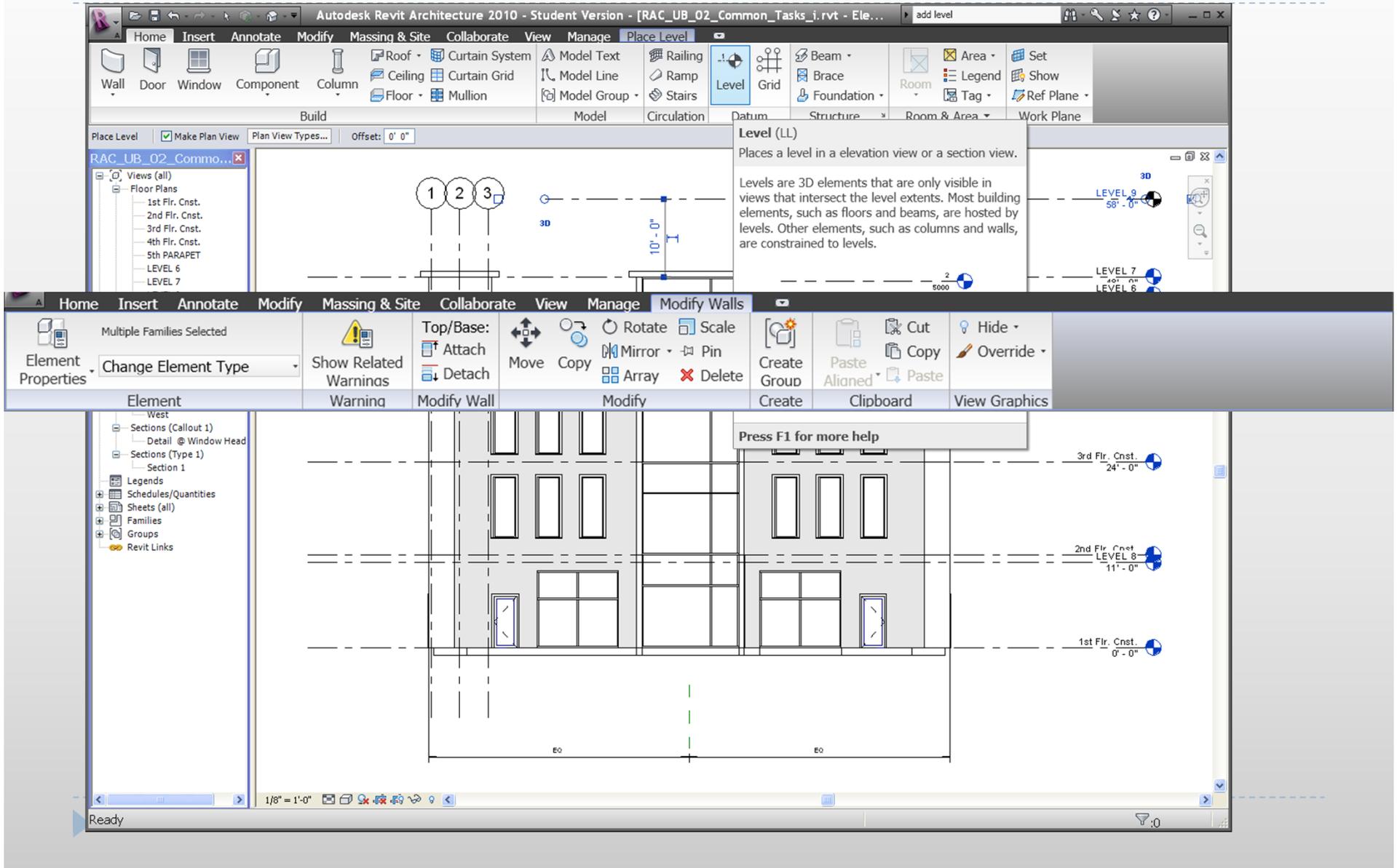
## Exercise 5

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- ▶ Make levels visible in the sample project
- ▶ Add Levels to your project
- ▶ Add dimensions



# Editing (copy, move, others)



# Revit tips:

## Copy 2 Clipboard & Paste Aligned-1

Modify → Clipboard → Copy

The image shows a screenshot of the Revit software interface. On the left, the 'Clipboard' panel is open, showing the 'Copy' button highlighted with a red arrow. On the right, the 'Clipboard' panel is also open, showing the 'Paste Aligned' button highlighted with a red arrow. The 'Paste Aligned' tooltip is visible, providing instructions on how to use the tool.

After clicking Copy, choose Paste Aligned

**Copy**  
Copies selected elements to the clipboard.

After copying elements to the clipboard, use the Paste tool or a Paste Aligned tool to paste the copied elements in the current view, a different view, or another project.

Clipboard panel > Copy is different from Modify panel > Copy. Use Modify panel > Copy when you want to copy selected elements and place them immediately (for example, in the same view). Use Clipboard panel > Copy, for example, when you need to switch view before placing the copied elements.

**Press F1 for more help**

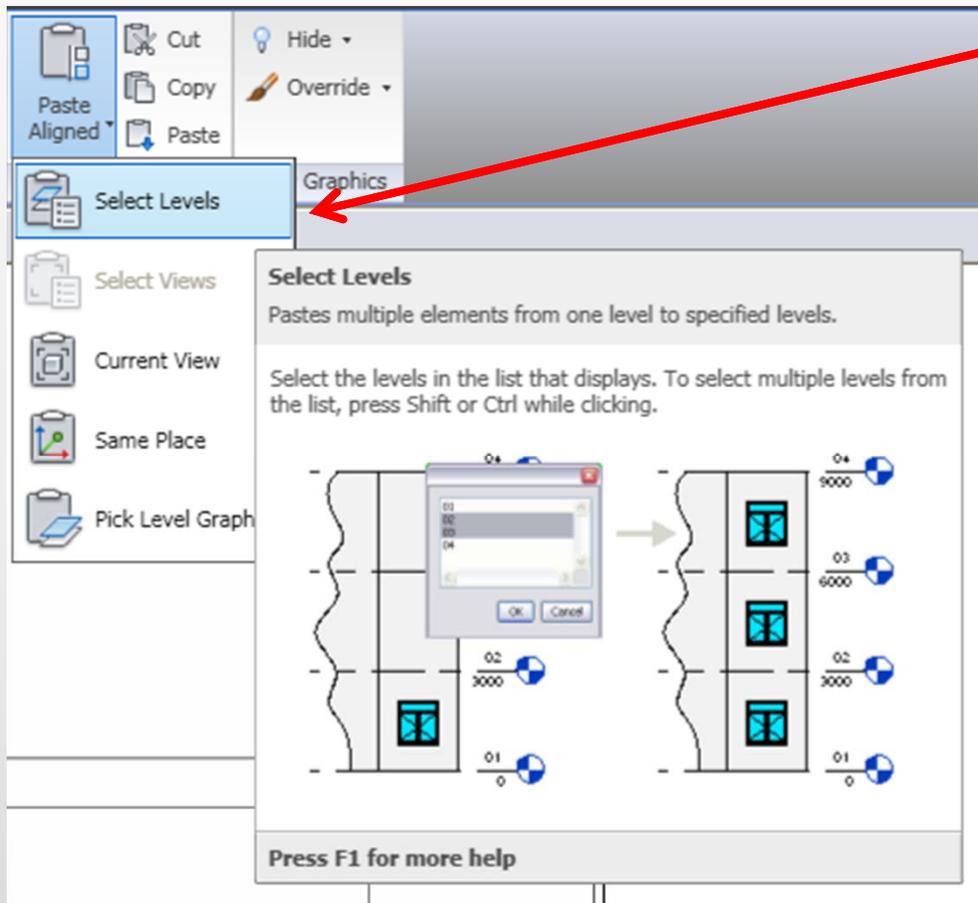
**Paste Aligned**  
Pastes multiple elements copied (or cut) from one level to another level exactly above or below the location of the original elements, or to a corresponding location.

You can use this tool to paste aligned elements in the following ways:

- From one level to many other levels of a multi-story building
- From a plan view to a callout view
- Between worksets or design options
- Between 2 files with shared coordinates

**Press F1 for more help**

# Revit tips: Copy 2 Clipboard & Paste Aligned-2



Choose various types of alignments from the drop-down menu. For instance, by choosing “select Levels” another window opens up with currently available levels to pick from

