95-771	Data	Structures	and	Algorithms
Fall 201	16			

Midterm Exam Carnegie Mellon University

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Andrew ID Ke

Total points = 120. Score will be a percentage of 120.

## Coding Lists and Trees (28 points)

1. You will be asked to show the exact output of the following program. The program makes two calls on display(). Show the output from each call to display().

```
package dsmidterm;
class Node {
     private int data;
     private Node next;
     public int getData() {
       return data;
     public Node getNext() {
       return next;
     public void setData(int data) {
       this.data = data;
     public void setNext(Node next) {
       this.next = next;
     public Node(int data, Node next) {
       this.data = data;
       this.next = next;
class List {
    Node head;
     public List() {
       head = null;
     public void add(int x) {
       head = new Node(x,head);
    public int front() { return head.getData(); }
    public String toString() {
       Node y = head;
       String s = "";
       while(v != null) {
          s = s + v.getData() + "";
          v = v.getNext();
       return s;
```

```
class TreeNode {
  List data,
  TreeNode lc,rc;
  public TreeNode(List data, TreeNode lc, TreeNode rc) {
     this.data = data;
     this.lc = lc;
     this.rc = rc;
  public List getData() {
     return data;
  public TreeNode getRc() {
    return rc;
  public TreeNode getLc() {
    return lc;
  public void setData(List data) {
     this.data = data;
  public void setLc(TreeNode lc) {
     this.lc = lc;
  public void setRc(TreeNode rc) {
     this.rc = rc;
class BinarySearchTree {
  TreeNode root;
  BinarySearchTree()
  root = null;
```

```
public class DSMidterm {
  public static void main(String∏ args) {
    BinarySearchTree bst = new BinarySearchTree();
    bst_addNode(3);
                     // answer question 1 a.
    bst.display();
     bst.addNode(2);
     bst.addNode(4);
     bst.addNode(4);
     bst.addNode(1);
                    // answer question 1 b.
     bst.display();
}
1.a What will the program display at bst.display() marked 1.a?
                                                                                             (10 pts)
1.b What will the program display at bst.display() marked 1.b?
                                                                               O .
 1.c Is it correct to say that the toString() method of the list class runs in O(2")? Circle(True)or False (2 pts.)
 2. Study the execution of the following program. Questions appear below. (10 points):
 class Node {
    public int data;
    public Node Ic;
    public Node rc;
    public Node(Node lc, int x, Node rc) {
      this.lc = lc;
      this.data = x;
       this.rc = rc;
  public class SimpleTree {
    public Node root;
    public int ctr;
     public SimpleTree() {
       root = null;
       ctr = 1;
```

```
Data Structures and Algorithms
                                                               Carnegie Mellon University
M 2016
 private Node add(Node t){
   if (t == null) {
      ctr = ctr * 2; // NOTE: Counter is doubled
      return new Node(null,ctr,null);
   t.lc = add(t.lc);
   t.rc = add(t.rc);
    return t;
 public void add() {
   if (root = null) {
                       // NOTE: Counter is doubled
      ctr = ctr * 2;
      root = new Node(null,ctr,null);
    else {
      add(root);
  }
  public void traversal(Node t) {
    if(t != null) {
                        // NOTE: Right child first
       traversal(t.rc);
                       // NOTE Left child second
       traversal(t.lc);
       System.out.print(t.data + ":");
  public void traversal() {
    traversal(root);
  public static void main(String[] args) {
     SimpleTree st = new SimpleTree();
     st.add();
     st.add();
     // Question 2.a
     st.traversal();
     System.out.println();
     SimpleTree coolTree = new SimpleTree();
     coolTree.add();
     coolTree.add();
     coolTree.add();
     // Question 2.b
     coolTree.traversal();
2.a What will the program display at the traversal marked Question 2.a? (5 Points)
2.b What will the program display at the traversal marked Question 2.b? (5 Points)
```

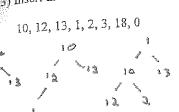
128

Midterm Exam



Heaps (12 points)

3) Insert the following 8 numbers into a min heap. Draw a new tree for each heap insertion. (4 Points)

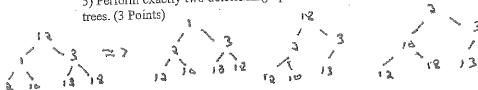




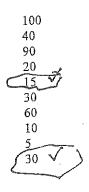


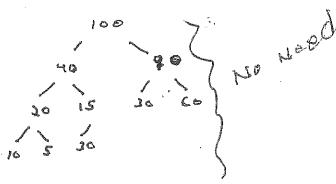
4) What is the height of the tree that you drew in question 3? (2 Points)

5) Perform exactly two deleteMin() operations on the heap that you drew in question 3. Draw the resulting trees. (3 Points)



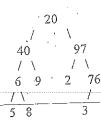
6) Consider the following max heap implemented in an array. It is not quite correct. To make it a proper max heap exactly one swap must occur. What two numbers (child and parent) need to be swapped in order to make this a max heap? (3 points). PLACE CHECK MARKS NEXT TO THE TWO NUMBERS THAT NEED TO BE SWAPPED.





## Binary Trees (16 points)

Parts (a), (b), (c) refer to the following bipary tree:



List the data that would be accessed by a pre-order traversal on the given tree by writing out the values in the nodes as they would be accessed, separated by commas. (3 points) (a)

20, 70, 6, 5, 8, 9, 97, 2, 76, 3

List the data that would be accessed by an in-order traversal on the given tree by writing out the values in the nodes as they would be accessed, separated by commas. (2 points) (b)

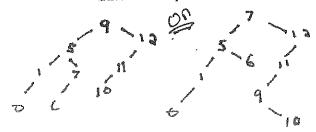
5,6,8,40,9,20,2,97,3,76.

List the data that would be accessed by a level-order traversal on the given tree by writing out the values in the nodes as they would be accessed, separated by commas. (2 points) (c)

20, 40, 27, 6, 9, 2, 76, 5, 8, 8

- In general, if a ternary (at most three children per node) tree is perfectly balanced (unlike the tree pictured here) and complete with height h, how many leaves, in terms of h, will the tree (d) have? (2 points) Note, this tree has a perfectly flat bottom.
- In general, if a ternary tree is perfectly balanced (unlike the tree pictured here) and complete with exactly k leaves. What is the height (in terms of k) of this tree? (2 points) (e) Note, this tree has a perfectly flat bottom.
- 8. (a) Insert he following numbers into a Binary Search Tree. Draw the tree after all insertions are complete. (3 Points) 8,5,12,1,7,11,0,6,9,10

(b) Delete 8 from the final tree that you drew in 8 (a). Draw this final tree. (2 Points) There are two possible answers. Either one is fine.



## Project Questions (20 points)

(9) Recall the Merkle-Hellman cryptosystem that we worked with in Project 1.

Project I was based on the subset sum problem which is known to be NP-Complete. The problem itself can be described as follows: given a set of numbers X and a number k, is there a subset of X, which sums to k?

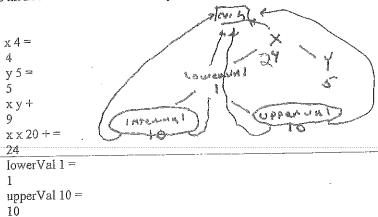
- (a) Suppose X = {56,3,9,12,4,2,234} and k = 20. Is there a subset of X which sums to k?

  Yes (No)(2 points)
- (b) The type of problem you were asked to solve in question 9 (a) is (Circle one answer): (2 Points)
  - 1. an optimization problem.
  - 2. a problem that is impossible to solve.
  - 3. a problem that has been proven to take exponential time to solve.
  - 4. a problem that has been proven to take factorial time to solve.
  - (5.) a decision problem.
- (c) Suppose Alice sends a message (K) to Bob. K is computed using Bob's Merkle-Hellman public key combined with the message M. The central idea behind Merkle-Hellman is that a potential eaves dropper could read the message M if the eaves dropper could (circle the one best option) (2 Points)
  - 1. Find K so that M is prime.
  - 2. Modify Bob's public key.
  - 3. Modify the super increasing sequence.
  - 4. Find a subset of a super increasing sequence that sums to K.
  - (5.) Find a subset of Bob's public key that sums to K.
- (e) In Project 2 we worked with crime records containing longitude and latitude values. The values were used for computing the distance between two crimes. Circle True or False. (1 point)
- (f) In Project 2 we worked with crime records containing state plane coordinates. The values were used for displaying markers in Google Earth. Circle True or False. (1 point)

(g) In Project 3 we wrote a Red Black binary search tree. Suppose we are doing an insert of a variable name into a Red Black Tree. Let T(n) be the number of operations required to do the insert. In the worst case, which of the following are true about T(n)? <u>Circle all of those that are true</u>. (You may or may not have more than one answer.) (4 Points)

	T(n) ε O(LogN)	e		Fov	exch	e i	V ON	چینم <i>ی</i>
2.	$T(n) \in O(1)$						Cl	
A STATE OF THE PARTY OF THE PAR	$T(n) \in \Omega(N^2)$		10	4 - 6	AED	7	7	
(4)	$T(n) \in O(N)$ $T(n) \in \Theta(LogN)$		W	/作》	OFI		<b>4</b> !	
(6)	$T(n) \in O(2^n)$	**	<b>3</b> "	V				

7  $T(n) \in \Omega(1)$ 8.  $T(n) \in \Theta(N)$  (h) The following is an execution of Project 3. Your task is to draw the Red Black Tree that exists after these commands are executed. Please be specific and show all of the content of each node. In addition, draw the nil node and show what nodes point to it. Color nodes red with a circle around the node. (7 Points)



B Trees (21 points)

10. a) Insert the following numbers into a B-Tree with a minimum of 2. 1,2,3,4,5,6,7. Draw the final tree. (7 Points)

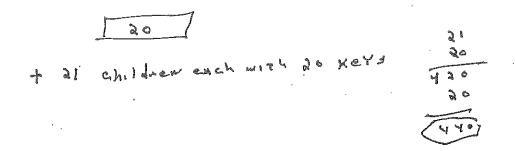
interval upper Val lower Val - 1 +=

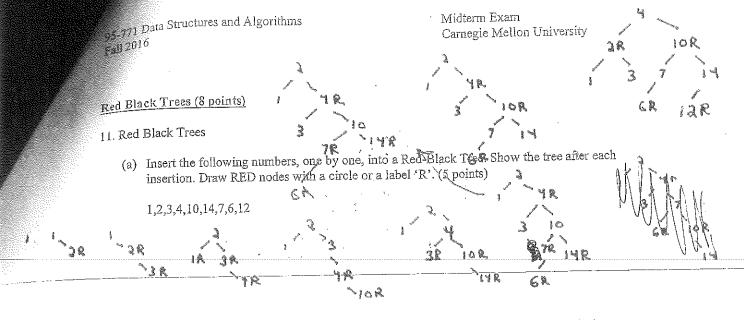
1, 2, 3, 4, 5

b) Insert the following numbers into a B+ Tree with a minimum of 2. 1,2,3,4,5,6,7. Draw the final tree. (7 Points)

1 2 3 45 3 12 345 67 1,2 3,4 5,6,7

c) Consider a B-Tree with a minimum of 10. What is the exact maximum number of keys such a tree could hold if the tree were of height 1? 40 (7 Points)





- (b) When trying to analyze the run time complexity of an inorder traversal of a Red Black tree, one should consider the worst case, average case and hest case separately. Each case may have a different run time performance. Circle TRUE or FALSE (1 point)
- (c) What is the <u>best-case</u> runtime complexity of a Red Black Tree insert operation? Use Big Theta notation. (1 points) ( Log N)
- (d) What is the <u>best-case</u> runtime complexity of a Binary Search Tree insert operation? Use Big Theta notation. (1 points) <u>©</u> (1)

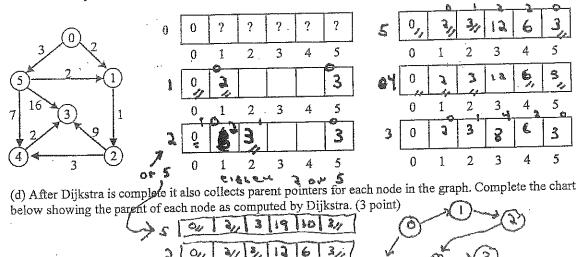
## Graph Algorithms (26 points)

See the attached graphs, G1, G2 and G3.

12. (a) What is the shortest path from the start node 0 to node 4 in the graph G<sub>1</sub>? Your path must be a list of ordered pairs. (1 point) (2,3)(3,4)

(b) Show the list of nodes that would be visited by a breadth first search in the graph  $G_2$ . We are starting from vertex 0. (1 point)  $O_2$   $O_3$   $O_4$   $O_4$   $O_5$   $O_5$ 

(c) Draw the contents of the distance array for each iteration of Dijkstra's Algorithm as it works on this graph. The initial state is given. Mark the node to be selected next to the left of the array (note how 0 is marked to the left of the first array.) Fill in each array cell working downward. That is, complete the first column of arrays before the second column of arrays. (6 Points)



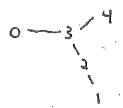
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Mode	Parent
0	Nil
1	0
2	1
3	-
4	1
5	_O_

(e) Assume that you have routines to mark a vertex, process a vertex and place a vertex in a queue. You also have a routine that allows you to access each unmarked neighbor of a vertex. Write an algorithm that performs a breadth first traversal on the graph like the one above. You will need to process each vertex visited by the breadth first traversal. That is, call process(x) for each vertex visited. The input to your algorithm is vertex v. (3 points)

(f) If a directed graph with |V| vertices and |E| edges is represented by an adjacency matrix, what will be the space complexity of such a representation? (1 Points)

(g)Suppose you were to run Prim's algorithm on graph G<sub>2</sub>. Draw an MST that Prim would compute. There are several answers. Draw one MST. (5 points)



(h) Show the MST that Prim would compute on G<sub>3</sub>. Also, show the paths that Dijkstra would compute on G<sub>3</sub>. In each case, start work from node 0. Draw the two results. State what you conclude about Dijkstra and Prim. Do they compute the same result? (3 points)

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(i)Below is a recursive version of Floyd Warshall. Note: the real Floyd Warshall uses dynamic programming. Your problem is to show the output of this program. Note that it is too time consuming to trace the recursion. You will need to think about what Floyd Warshall does and compute the correct values yourself. The values -1 are used to signify that this column or row is unused. Java uses 0 indexing in arrays but Floyd Warshall describes the first node in the graph as node 1. The values 1000 are used to signify infinity. Show the exact output as computed by this program. (3 Points)

public class FloydWarshallRecursive {

}

public static int d(int w[],int i, int j, int k){

```
 \begin{tabular}{ll} if (k == 0) \ return \ w[i][j]; \\ else \ return \ Math.min(d(w,i,j,k-1),(d(w,i,k,k-1)+d(w,k,j,k-1))); \\ \\ public \ static \ void \ main(String[] \ args) \{ \\ int \ cost[j[] = \{ \{-1,-1,-1,-1\}, \{-1,0,1000,4\}, \{-1,1,0,1000\}, \{-1,1000,5,0\} \}; \\ \\ //display(cost); \\ System.out.println(d(cost,1,2,3)); \\ System.out.println(d(cost,1,3,3)); \\ System.out.println(d(cost,2,3,3)); \\ System.out.println(d(cost,2,3,3)); \\ System.out.println(d(cost,3,1,3)); \\ System.out.println(d(cost,3,2,3)); \\ System.out.println(d(co
```

