



# Java Servlets

**Part I Server and Servlet Basics**

**Part II Session Tracking and Servlet  
Collaboration**

**Design Patterns along the way  
Erich Gamma, Richard Helm, Ralph Johnson  
John Vlissides (Gang of Four)**

# Part I : Server and Servlet Basics

- NetworkServer.java and EchoServer.java
- PostForm.html
- GetForm.html
- More HTML form examples

# NetworkServer.java

```
// NetworkServer.java      Adapted from "Core Servlets  
// and Java Server Pages"  
// by Marty Hall
```

```
import java.net.*;  
import java.io.*;
```

```
public class NetworkServer {
```

```
    private int port;  
    private int maxConnections;
```

No web server.  
Just this code.

```
protected void setPort(int port) { this.port = port; }
```

```
public int getPort() { return port; }
```

```
protected void setMaxConnections(int max) {  
    maxConnections = max;  
}
```

```
public int getMaxConnections() { return maxConnections; }
```

```
public NetworkServer(int port, int maxConnections) {  
    setPort(port);  
    setMaxConnections(maxConnections);  
}
```

```
// Wait for a connections until maxConnections.  
// On each connection call handleConnection() passing  
// the socket. If maxConnections == 0 loop forever
```

```
public void listen() {  
    int i = 0;  
    try {  
        ServerSocket listener = new ServerSocket(port);  
        Socket server ;  
        while((i++ < maxConnections) || (maxConnections == 0)) {  
            server = listener.accept(); // wait for connection  
            handleConnection(server);  
        }  
    } catch (IOException ioe) {  
        System.out.println("IOException : " + ioe);  
        ioe.printStackTrace();  
    }  
}  
}
```

```
// Open readers and writers to socket.  
// Display client's host name to console.  
// Read a line from the client and display it on the console.  
// Send "Generic network server" to the client.  
// Override this method.
```

```
protected void handleConnection(Socket server)  
                                throws IOException {
```

```
    BufferedReader in = new BufferedReader(  
        new InputStreamReader(  
            server.getInputStream() ));  
    PrintWriter out = new PrintWriter(  
        server.getOutputStream(), true);
```

InputStream  
for  
reading bytes  
Flush buffer  
on println

Readers and Writers  
to work with characters

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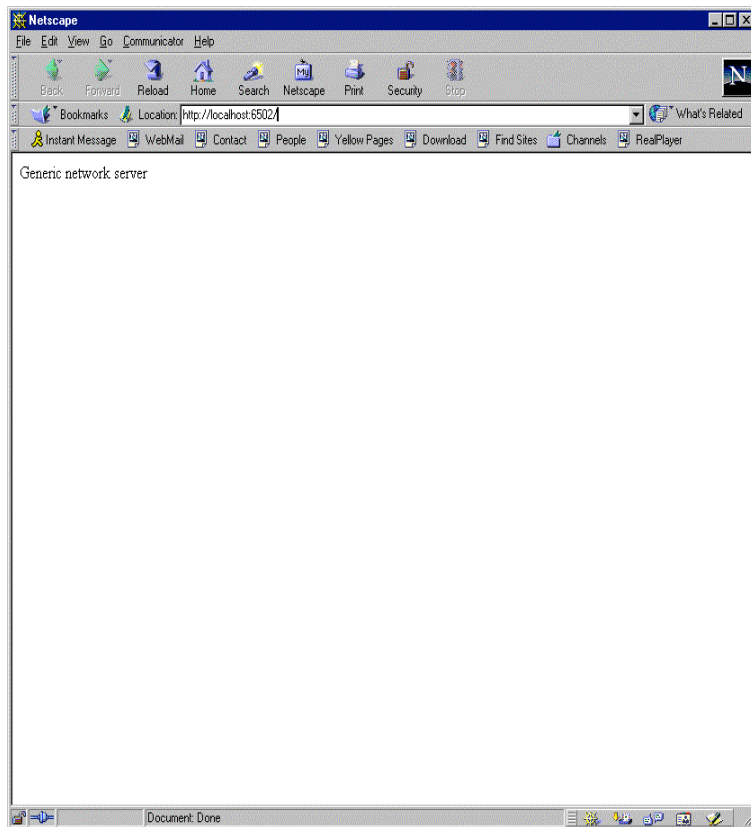
```
System.out.println("Generic network server: got connection from "+
    server.getInetAddress().getHostName() + "\n" +
    "with first line '" + in.readLine() + "'");
out.println("Generic network server");
server.close();
}

public static void main(String args[]) {
    NetworkServer test = new NetworkServer(6502, 5);
    test.listen();
}
}
```

To server's console.

To client.

# Compile, Run and Visit



Client



Server



```
C:\McCarthy\www\46-928\examples\networking>java NetworkServer  
Generic network server: got connection from localhost  
with first line 'GET / HTTP/1.0'
```

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# Decorator Design Pattern

In the code above, the `InputStream` object is wrapped or decorated with two other objects.

From the Gang of Four:

“Attach additional responsibilities to an object dynamically. Decorators provide a flexible alternative to subclassing for extending functionality.”

The wrapping object has the same interface as the object it wraps. It adds functionality before or after the call to the wrapped object.

# EchoServer.java

/\* From Core Servlets, Marty Hall

An HTTP **Request** header example    Notes

GET /path/file.html HTTP/1.0

Accept: text/html

Accept: audio/x

User-agent: MacWeb

Request terminated by two returns

HTTP defines dozens of possible headers.

The whitespace is required.  
Accept header fields  
tell the server MIME types  
(Multipurpose Internet  
Mail Extension)  
that are handled by the  
browser.

Still no web server

# EchoServer.java

An HTTP **Response** header example

HTTP 1.0 200 OK ← Response code

Server: NCSA/1.4.2

MIME-version: 1.0

Content-type: text/html ← MIME type

Content-length: 107

← Blank line

<html>

:  
:

← The client must interpret  
this MIME encoded data.

</html>

## HTTP General form

<method> <resource identifier> <HTTP Version> <crlf>  
[<Header> : <value>] <crlf>

: : :

[<Header> : <value>] <crlf>

a blank line

[entity body]

The resource identifier field specifies the name of the target resource; it's the URL stripped of the protocol and the server domain name. When using the GET method, this field will also contain a series of name=value pairs separated by '&'. When using a POST method, the entity body contains these pairs.

The HTTP version identifies the protocol used by the client.

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```
// Adapted from Core Servlets and JavaServerPages
// by Marty Hall, chapter 16
```

```
import java.net.*;
import java.io.*;
import java.util.StringTokenizer;
```

```
public class EchoServer extends NetworkServer {
```

```
    protected int maxRequestLines = 50;    // Post data is brought in
                                           // as a single string.
```

```
    protected String serverName = "EchoServer";
```

```
    public static void main(String a[]) {
```

```
        int port = 6502;
```

```
        new EchoServer(port,0);    // loop forever
                                   OCT
```

```
    }
```

```

public EchoServer(int port, int maxConnections) {
    super(port,maxConnections);    // call base class constructor
    listen();                       // call base class listen()
}                                  // listen calls handleConnection()

// Overrides base class handleConnection and is called by listen()
public void handleConnection(Socket server) throws IOException {

    // Assign readers and writers to the socket
    BufferedReader in = new BufferedReader(
        new InputStreamReader(
            server.getInputStream() ));
    PrintWriter out = new PrintWriter(server.getOutputStream(),true)
    // Announce connection to console
    System.out.println(serverName + " got connection from "+
        server.getInetAddress().getHostName() + "\n");
}

```

```

String inputLines[] = new String[maxRequestLines];
int i;
for(i = 0; i < maxRequestLines; i++) {
    inputLines[i] = in.readLine();
    if(inputLines[i] == null) break; // client closed connection
    if(inputLines[i].length() == 0) { // blank line
        // maybe done or maybe post
        if(usingPost(inputLines)) {
            // readPostData reads into a single string
            // at location i+1
            readPostData(inputLines,i,in);
            // i was not changed in the procedure so
            // bump it one past the post data string
            i = i + 2;
        }
        break; // we're done either way
    }
}

```

```
printHeader(out); // HTTP + HTML
for(int j = 0; j < i; j++) {
    out.println(inputLines[j]); //Request Data
}

printTrailer(out); // Closing HTML
server.close();
}
```



```

private void printHeader(PrintWriter out) {
    out.println(
        "HTTP/1.0 200 OK\r\n"
        "Server: " + serverName + "\r\n"
        "Content-Type: text/html\r\n"
        "<!DOCTYPE HTML PUBLIC "
        "\"-//W3C//DTD HTML 4.0 Transitional//EN\">\n"
        "<HTML>\n"
        "<HEAD>\n"
        "  <TITLE>" + serverName + " Results</TITLE>\n"
        "</HEAD>\n"
        "\n" + "<BODY BGCOLOR=#FDF5E6>\n"
        "<H1 ALIGN=CENTER>" + serverName +
        " Results</H1>\n"
        "Here is your request line and request headers\n"
        "sent by your browser:\n"
        "<PRE>" );
}

```

HTTP Response  
headers plus HTML.

// honors whitespace  
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```
private void printTrailer(PrintWriter out) { // Close HTML

    out.println("</PRE>\n" +
        "</BODY>\n" +
        "</HTML>\n");
}

// Checks if post
private boolean usingPost(String[] inputs) {
    return (inputs[0].toUpperCase().startsWith("POST"));
}
```

```
// Read the post data as a single array of char and place it all  
// in one string.
```

```
private void readPostData (String inputs[], int i, BufferedReader in)  
    throws IOException {  
  
    int contentLength = contentLength(inputs);  
    char postData[] = new char[contentLength];  
    in.read(postData, 0, contentLength);  
  
    // All of the post data is converted to a single string  
    inputs[++i] = new String(postData,0,contentLength);  
}
```

```
// The header fields may arrive in any order.
```

```
// Search for and return the CONTENT-LENGTH.
```

```
private int contentLength(String inputs[]) {  
    String input;  
    for(int i = 0; i < inputs.length; i++) {  
        if(inputs[i].length() == 0) break;  
        input = inputs[i].toUpperCase();  
        if(input.startsWith("CONTENT-LENGTH")) return (getLength  
    }  
    return (0);  
}
```

```
// Return the integer associated with the second token.
```

```
private int getLength(String length) {  
    StringTokenizer tok = new StringTokenizer(length);  
    tok.nextToken();  
    return (Integer.parseInt(tok.nextToken()));  
}
```

```
}
```

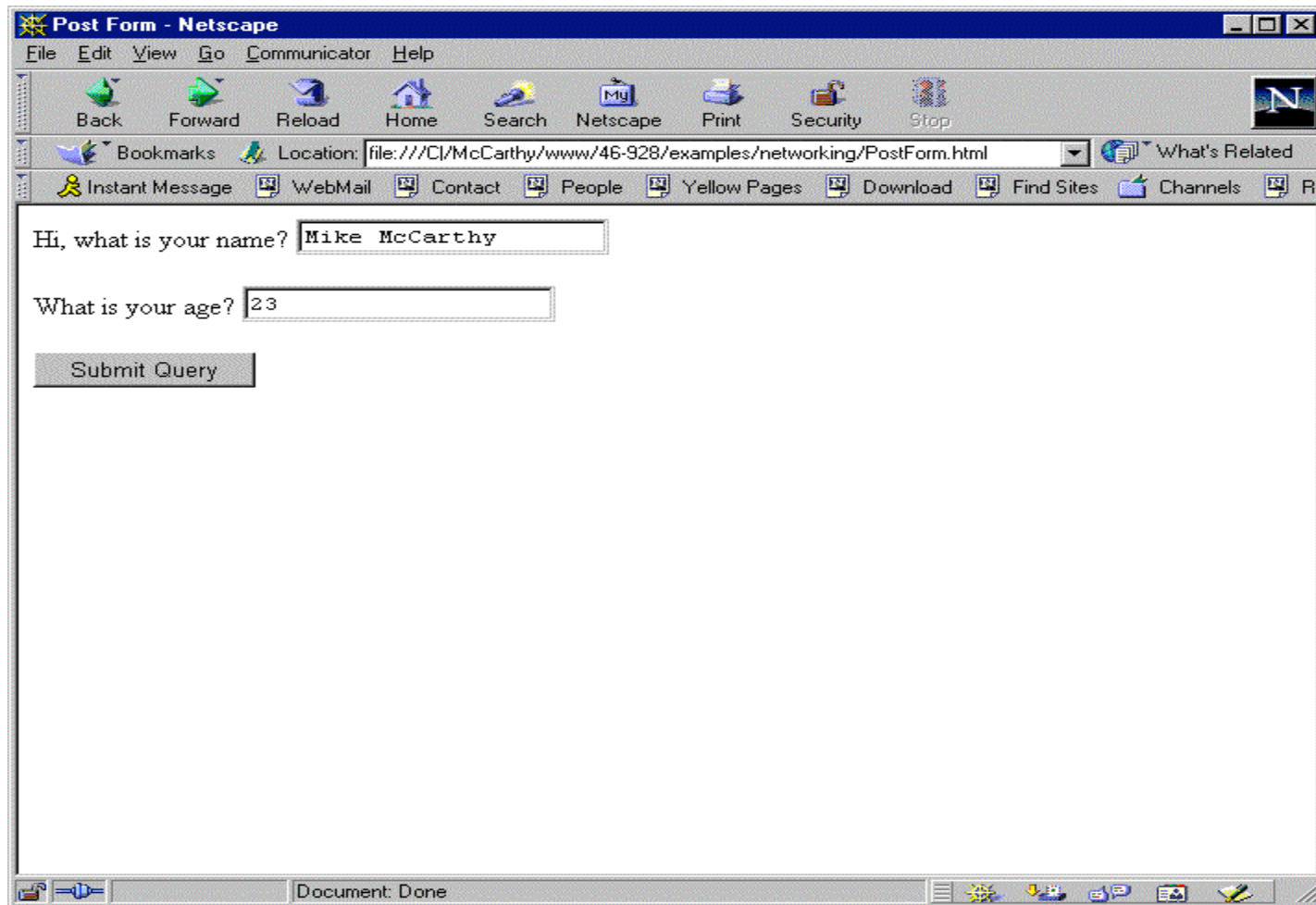
# PostForm.html

```
<!-- PostForm.html -->
<html>
<head>
<title>Post Form</title>
</head>
<body>
  <form method="post" action="http://localhost:6502">
    Hi, what is your name?
    <input type="text" name = "name"> <p>
    What is your age?
    <input type="text" name = "age"> <p>
    <input type = "submit">
  </form>
</body>
</html>
```

Visit the port



# PostForm.html Browser



# EchoServer Response Using POST

**EchoServer Results**

Here is your request line and request headers sent by your browser:

```
POST / HTTP/1.0
Connection: Keep-Alive
User-Agent: Mozilla/4.51 [en] (WinNT; I)
Host: localhost:6502
Accept: image/gif, image/x-xbitmap, image/jpeg, image/pjpeg, image/png, */*
Accept-Encoding: gzip
Accept-Language: en
Accept-Charset: iso-8859-1, *, utf-8
Content-type: application/x-www-form-urlencoded
Content-length: 16
name=Mike &age=23
```

Size of POST data

Name value pairs with spaces as '+' etc.

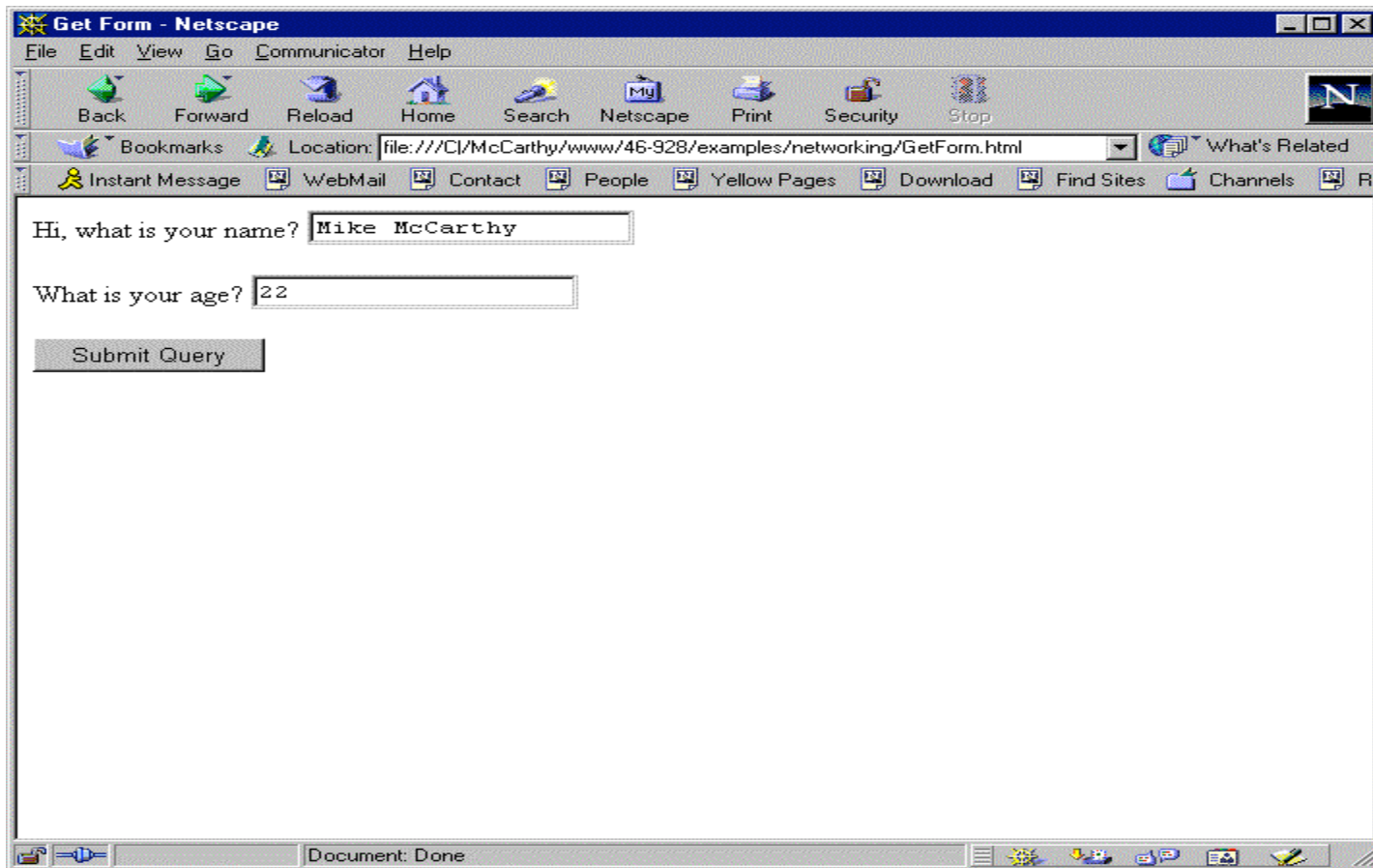
Document: Done

# GetForm.html

```
<!-- GetForm.html -->
<html>
<head>
<title>Get Form</title>
</head>
<body>
  <form method="get" action="http://localhost:6502">
    Hi, what is your name?
    <input type="text" name = "name"> <p>
    What is your age?
    <input type="text" name = "age"> <p>
    <input type = "submit">
  </form>
</body>
</html>
```



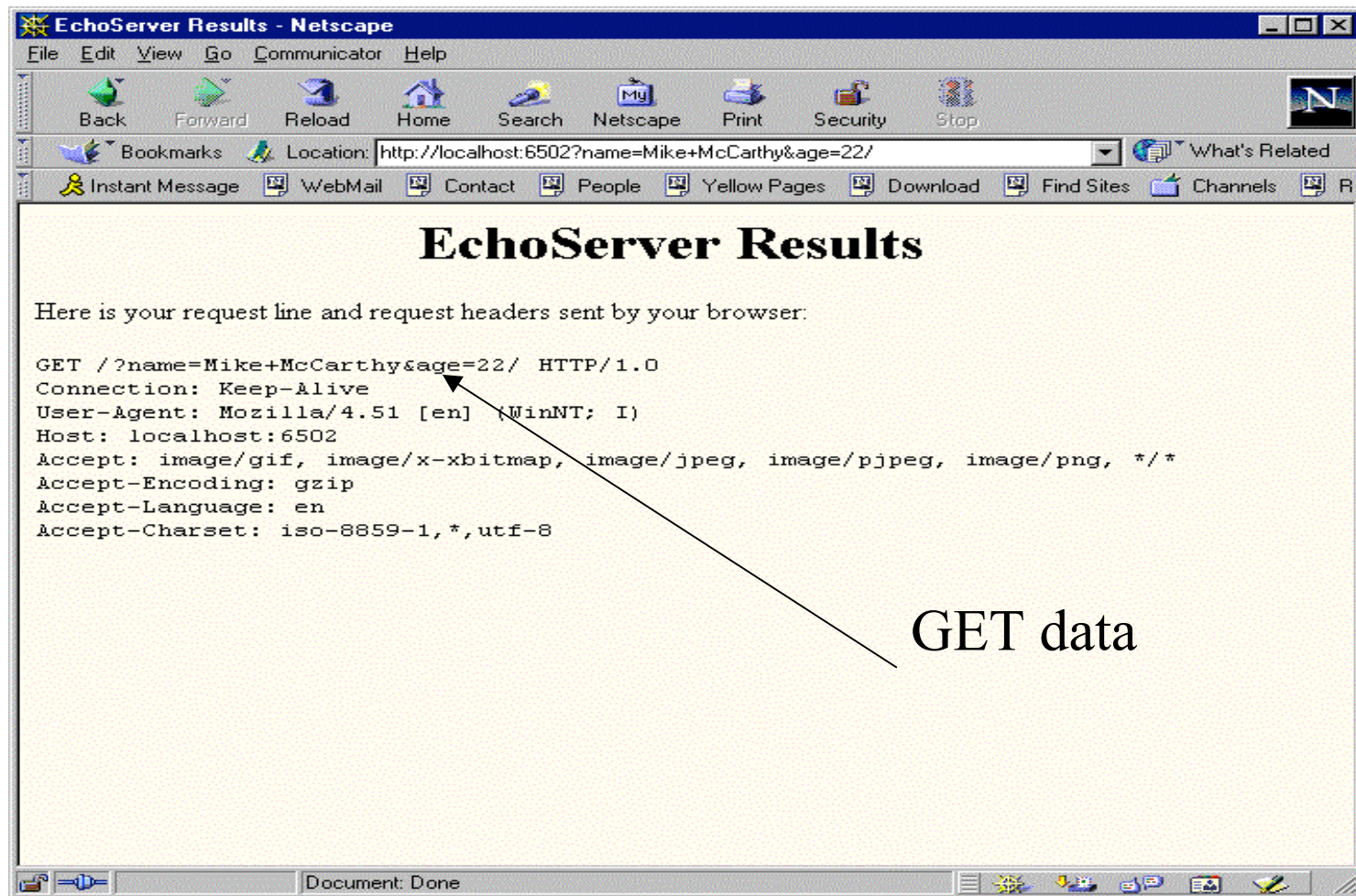
# GetForm.html Browser



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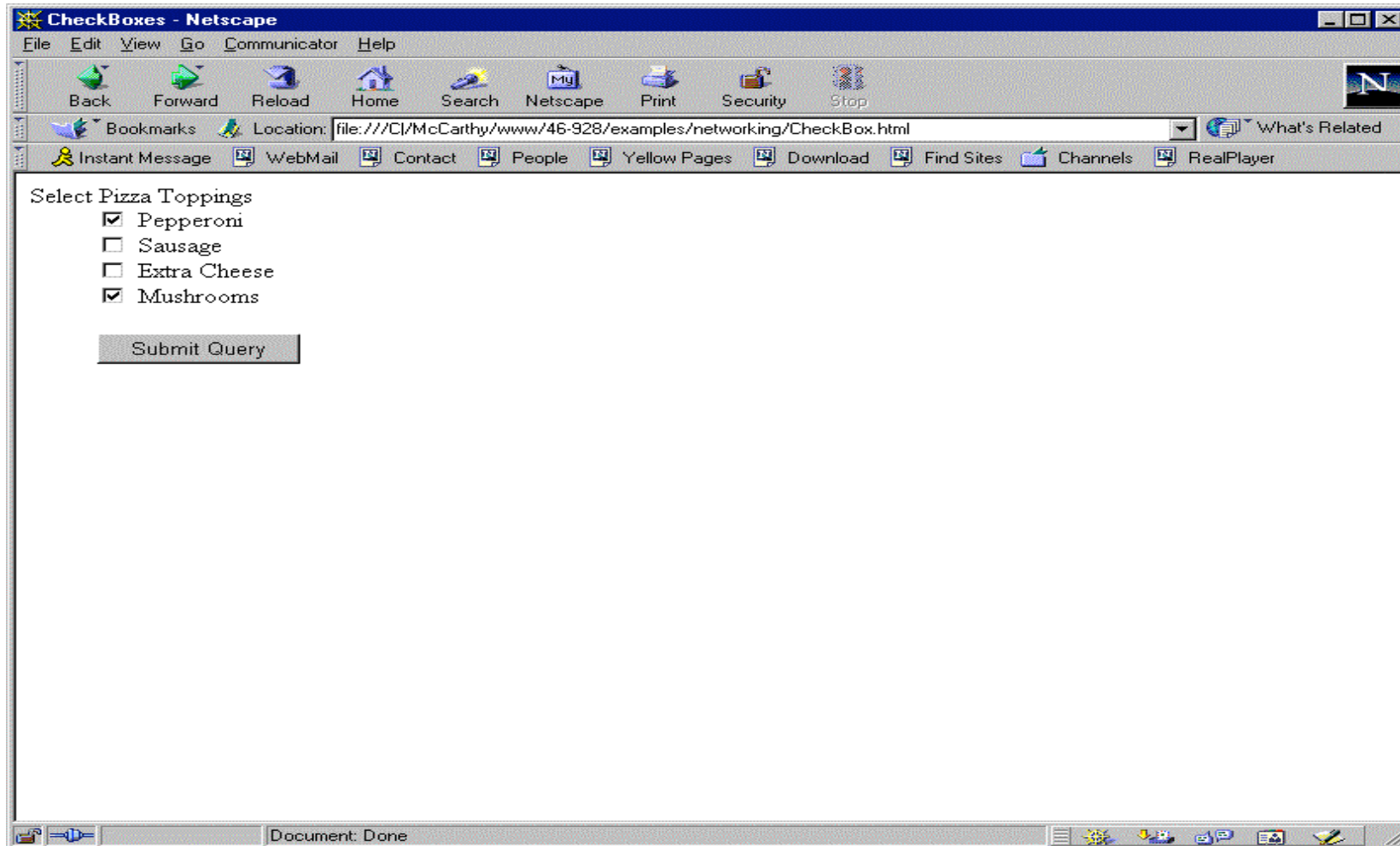
# EchoServer Response Using GET



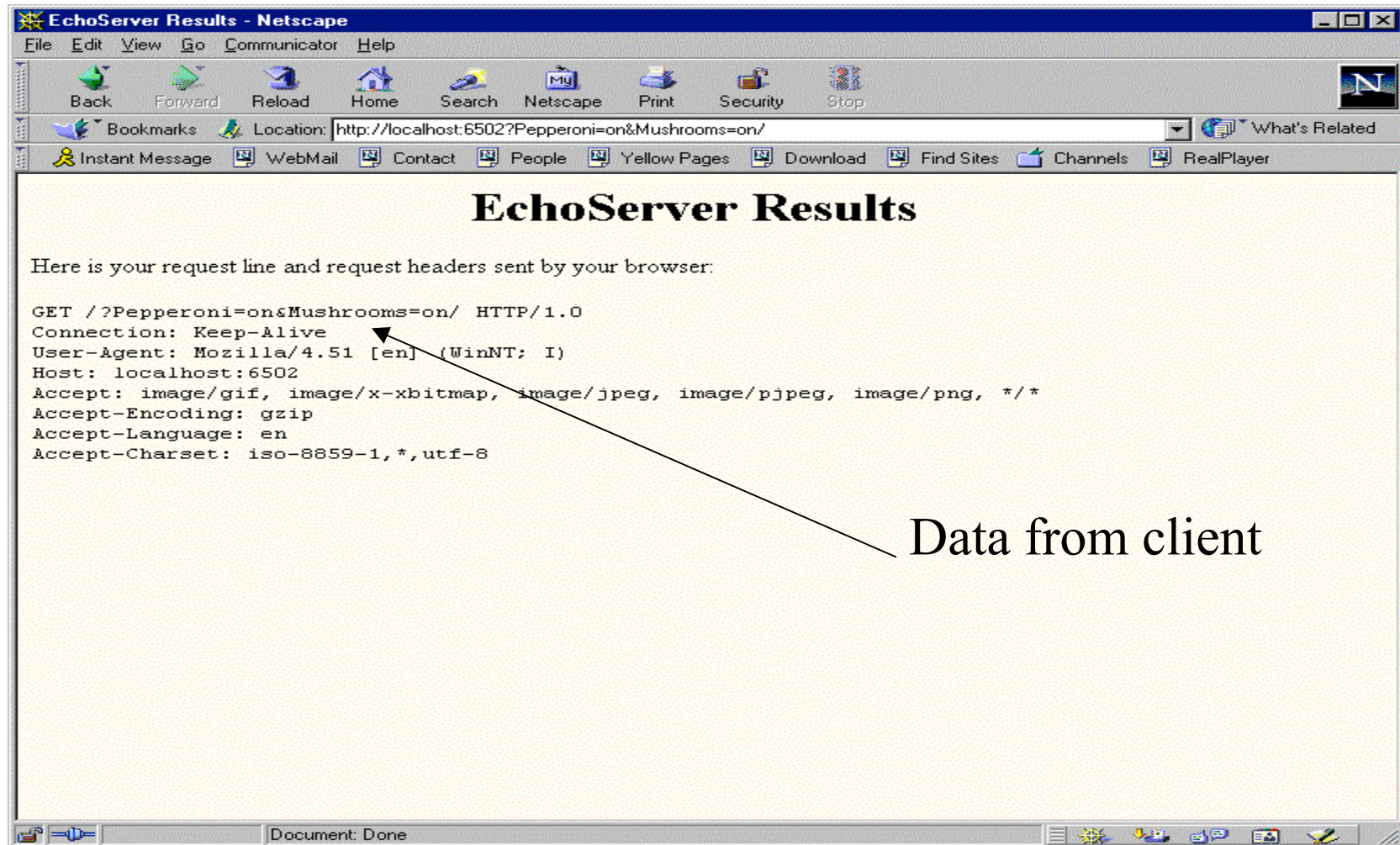
# A Form With Checkboxes

```
<!-- CheckBox.html -->
<html>
<head>
<title>CheckBoxes</title>
</head>
<body BGCOLOR="WHITE">
  <form action="http://localhost:6502">
    <dl>
      <dt> Select Pizza Toppings </dt>
      <dd><input type = "CheckBox" name = "Pepperoni"> Pepperoni
      <dd><input type = "CheckBox" name = "Sausage"> Sausage
      <dd><input type = "CheckBox" name = "Extra Cheese"> Extra Cheese
      <dd><input type = "CheckBox" name = "Mushrooms"> Mushrooms
      <p> <input type = "submit">
    </dl>
  </form>
</body>
</html>
```

# CheckBoxes Browser



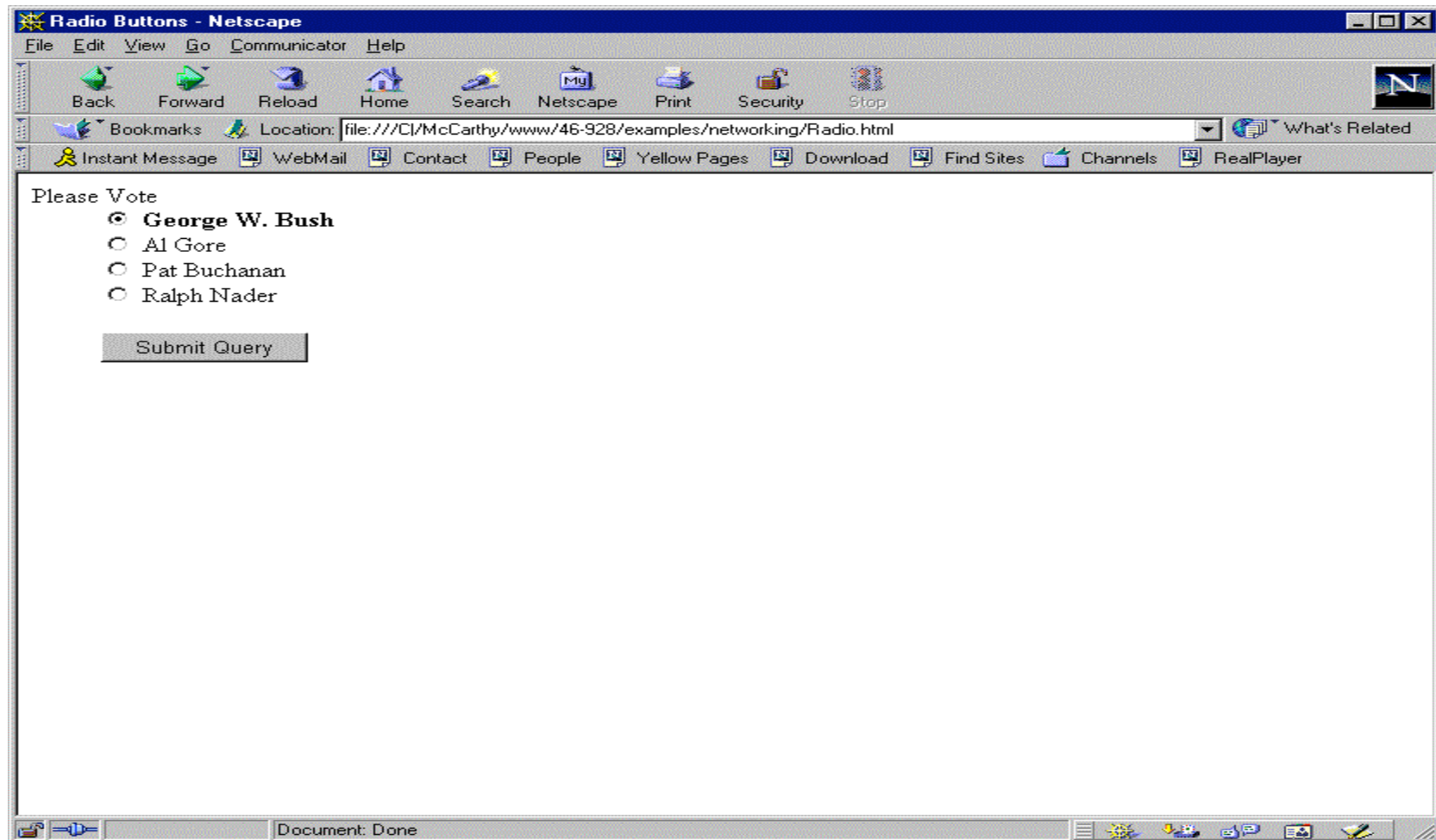
# CheckBox Response



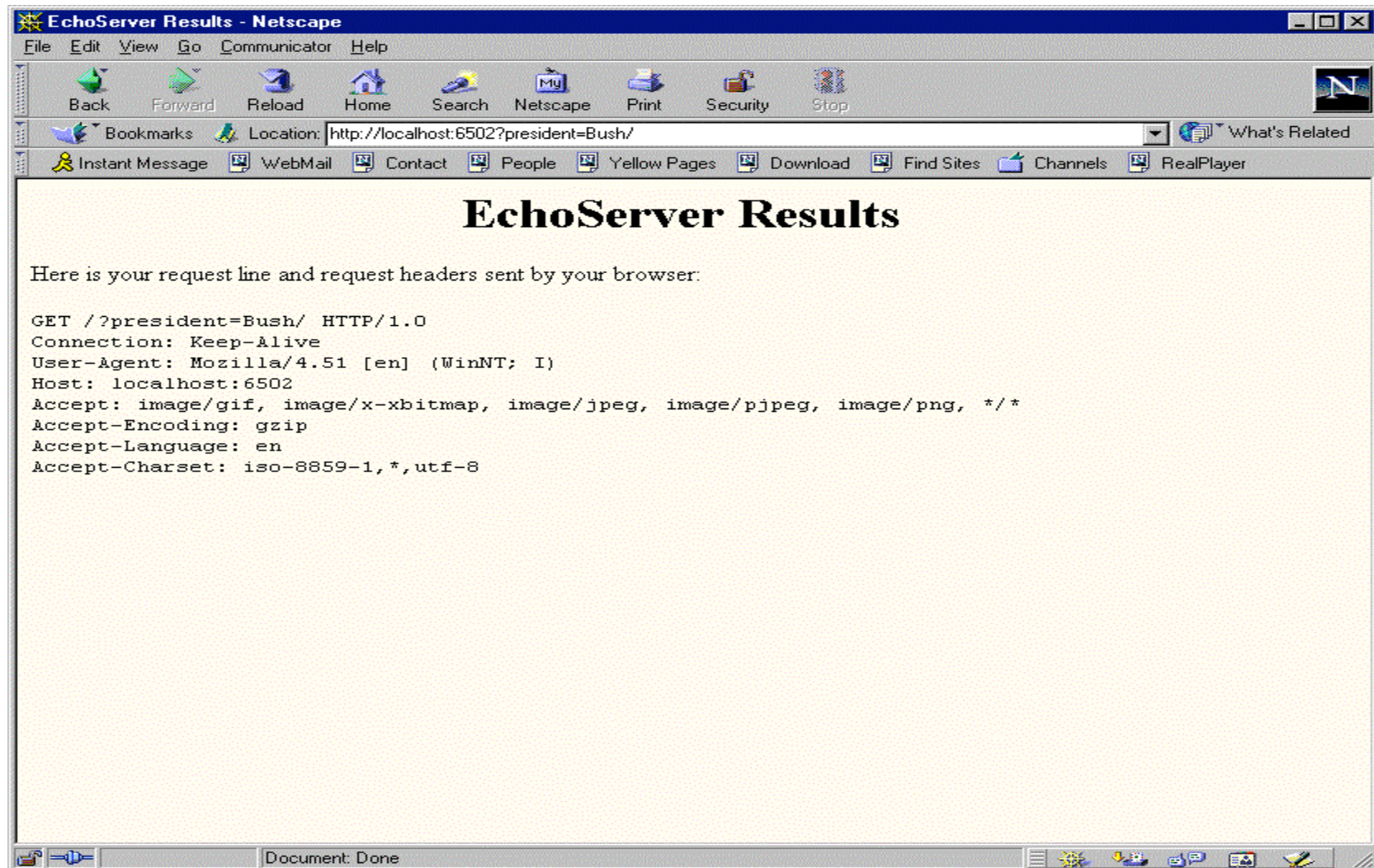
# RadioBoxes HTML

```
<!-- Radio.html -->
<html>
<head>
<title>Radio Buttons</title>
</head>
<body BGCOLOR="WHITE">
  <form action="http://localhost:6502">
    <dl>                                     <!-- Definition list -->
      <dt> Please Vote </dt>                <!-- The term to be defined left margin-->
                                             <!-- Item definitions indented and below -->
      <dd><input type = "Radio" name = "president" value= "Bush"> <b>George W. Bush</b>
      <dd><input type = "Radio" name = "president" value = "Gore"> Al Gore
      <dd><input type = "Radio" name = "president" value = "Buchanan"> Pat Buchanan
      <dd><input type = "Radio" name = "president" value = "Nader"> Ralph Nader
      <p> <input type = "submit">
    </dl>
  </form>
</body>
</html>
```

# RadioBoxes Browser



# EchoServer Response





# Template Design Pattern

In the code above, `listen()` calls `handleConnection()`.

J2EE Servlets are another example of the Template Design Pattern.

From the Gang of Four:

“Define the skeleton of an algorithm in an operation, deferring some steps to client subclasses.”

An implemented method calls abstract methods which are implemented by a subclass.

The `HttpServlet` class provides a method called `service()` which calls one of 7 methods called `doXXX()`. The application programmer implements selected `doXXX()` methods.

# Reading Form Data With Servlets Under Tomcat

```
// QueryData.java -- Handle the voting form in radio.html
import java.io.*;
import javax.servlet.*;
import javax.servlet.http.*;

public class QueryData extends HttpServlet {

    public void doPost(HttpServletRequest req,
                       HttpServletResponse response)
        throws ServletException,
        IOException {
        doGet(req, response);
    }
}
```

We have less  
work to do. We'll  
just implement  
doPost and doGet.

```
public void doGet(HttpServletRequest req,  
    HttpServletResponse response)  
    throws ServletException,  
    IOException
```

If doPost() is called we'll treat it as a call on doGet().

```
{
```

```
    String newPresident = req.getParameter("president");
```

```
    response.setContentType("text/html");
```

```
    PrintWriter out = response.getWriter();
```

```
    String docType = "<!DOCTYPE HTML PUBLIC \"//W3C//DTD\" +  
        \"HTML 4.0 \";
```


```
    docType += "Transitional//EN\">\n";
```

What is a DTD  
and why is it  
here?

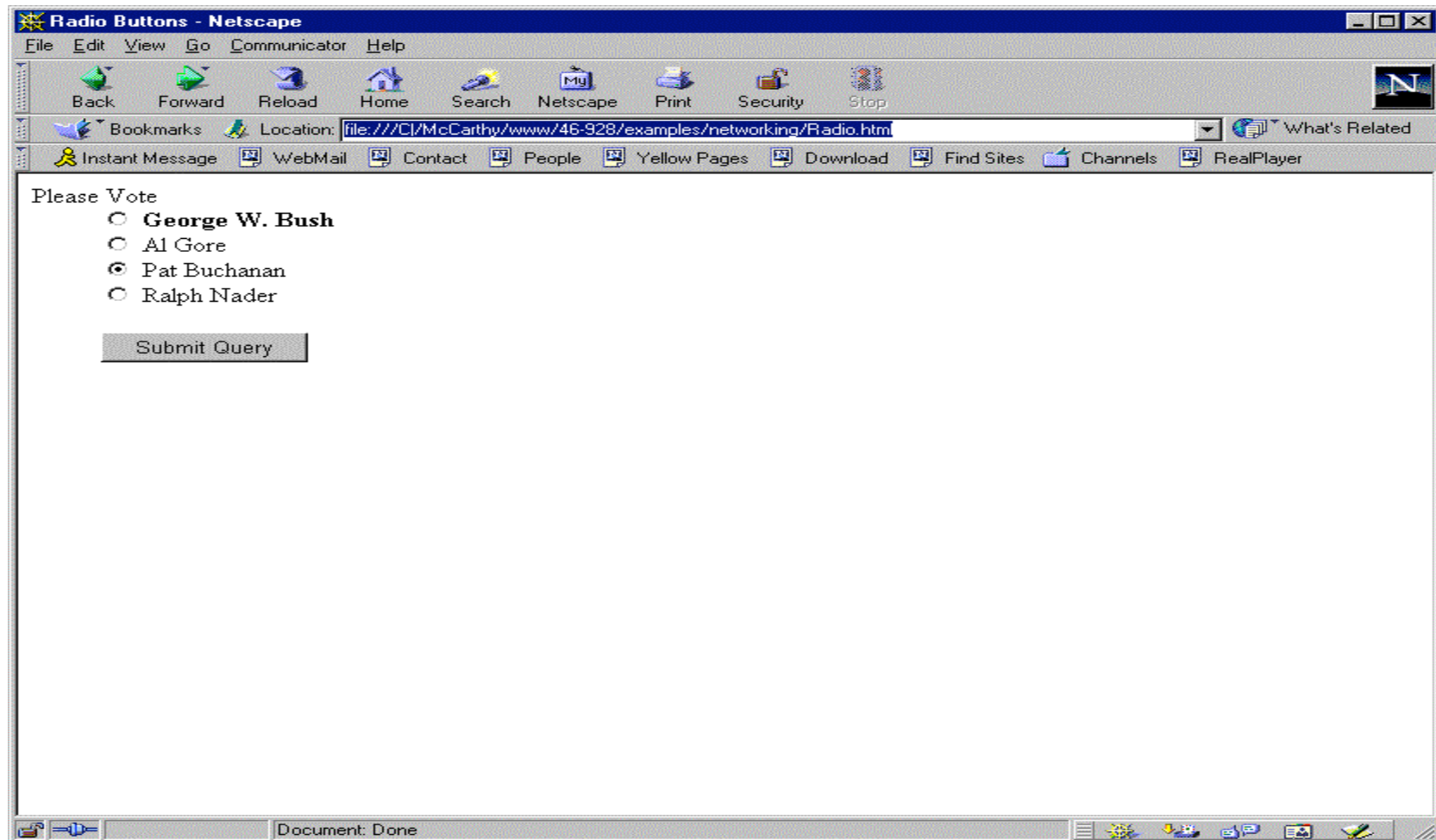
```
out.println(docType + "<HTML>\n" +
    "<HEAD><TITLE>Presidential Servlet" + "</TITLE>" +
    "</HEAD>\n" +
    "<BODY>\n" +
    "<H1>The new president is " + newPresident + "</H1>\n" +
    "</BODY></HTML>");
}
```

## <!-- Radio.html (Modified for servlets)-->

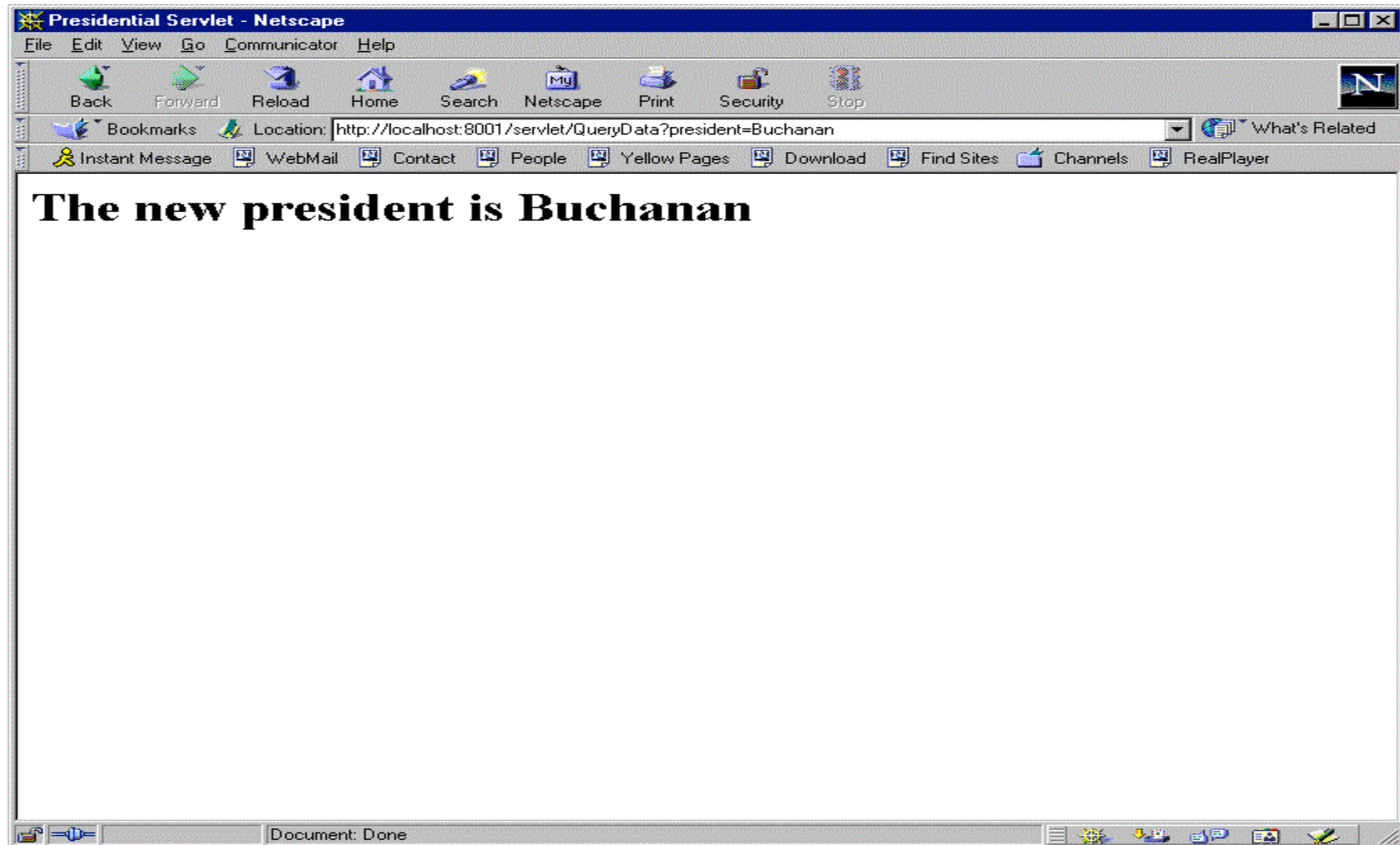
```
<html>
<head>
<title>Radio Buttons</title>
</head>
<body BGCOLOR="WHITE">
  <form action="http://localhost:8080/CoolServlet/QueryData">
    <dl>
      <dt> Please Vote </dt>
      <dd><input type = "Radio" name = "president" value= "Bush">
          <b>George W. Bush</b>
      <dd><input type = "Radio" name = "president" value = "Gore"> Al Gore
      <dd><input type = "Radio" name = "president" value = "Buchanan"> Pat Bucha
      <dd><input type = "Radio" name = "president" value = "Nader"> Ralph Nader
      <p> <input type = "submit">
    </dl>
  </form>
</body>
</html>
```



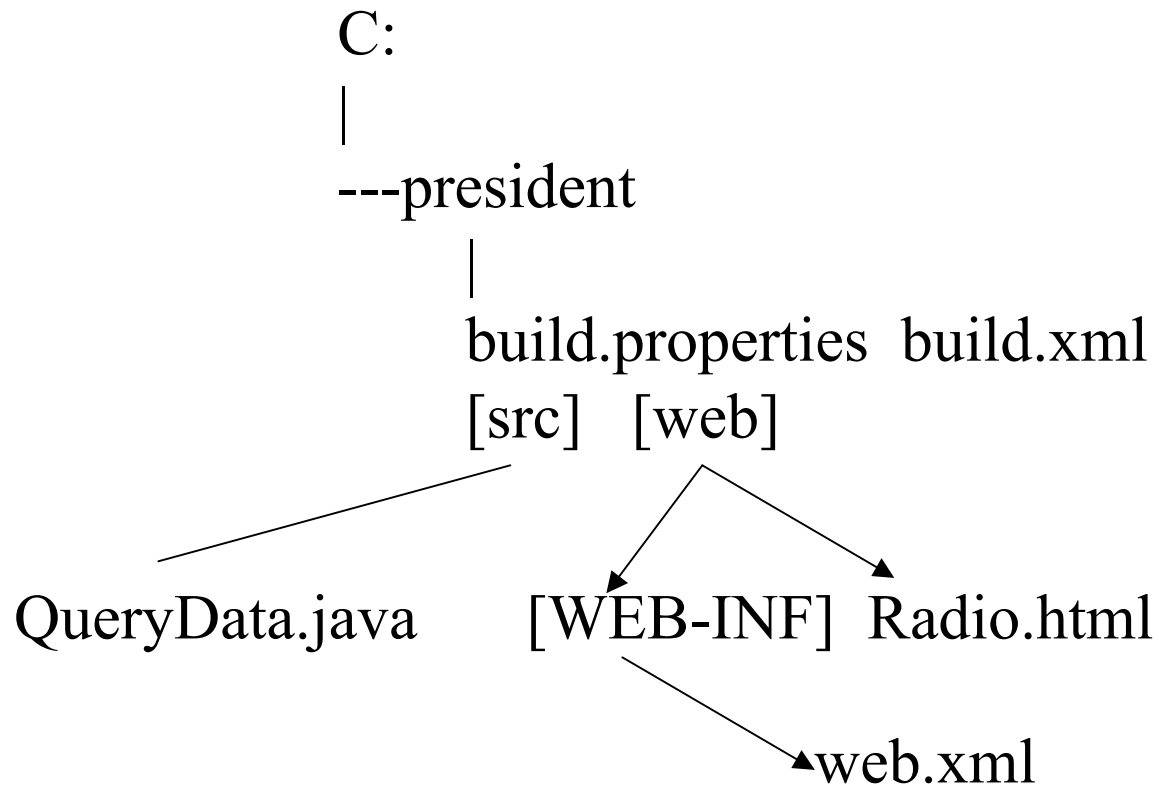
# Radio HTML in the browser



# The Servlet's Response



# Organizing the J2EE File Structure





# A J2EE build.properties File

```
# Context path to install this application on  
app.path=/CoolServlet
```

```
# Tomcat 5 installation directory  
catalina.home=C:\Tomcat 5.5
```

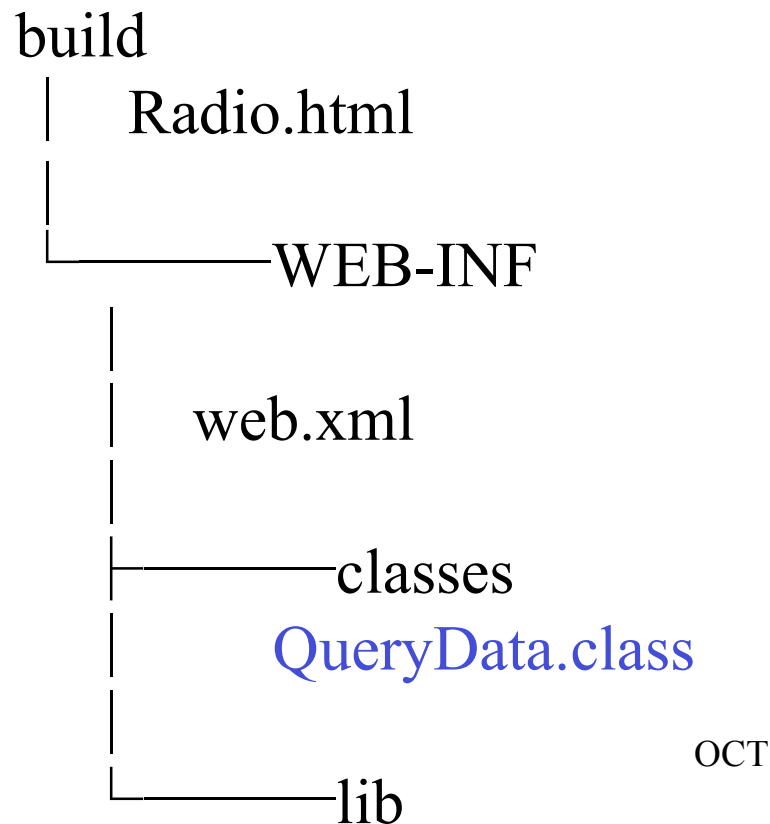
```
# Manager webapp username and password  
manager.username=xxxxxxx  
manager.password=xxxxxxx
```

# A J2EE web.xml File

```
<?xml version="1.0" encoding="ISO-8859-1"?>
<!--
Copyright 2002 Sun Microsystems, Inc. All rights reserved.
SUN PROPRIETARY/CONFIDENTIAL. Use is subject to license terms.
-->
<!DOCTYPE web-app
PUBLIC "-//Sun Microsystems, Inc.//DTD Web Application 2.2//EN"
"http://java.sun.com/j2ee/dtds/web-app_2_2.dtd">
<web-app>
<servlet>
  <servlet-name>QueryDataId</servlet-name>
  <servlet-class>QueryData</servlet-class>
  <load-on-startup/>
</servlet>
<servlet-mapping>
  <servlet-name>QueryDataId</servlet-name>
  <url-pattern>/QueryData/*</url-pattern>
</servlet-mapping>
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</web-app>
```

# Running Ant on build.xml

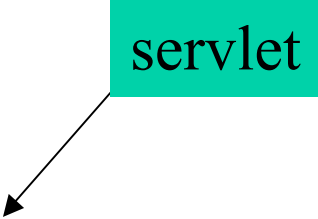
Produces a build directory with the following structure:



How does Ant compare with BPEL? What is BPEL?

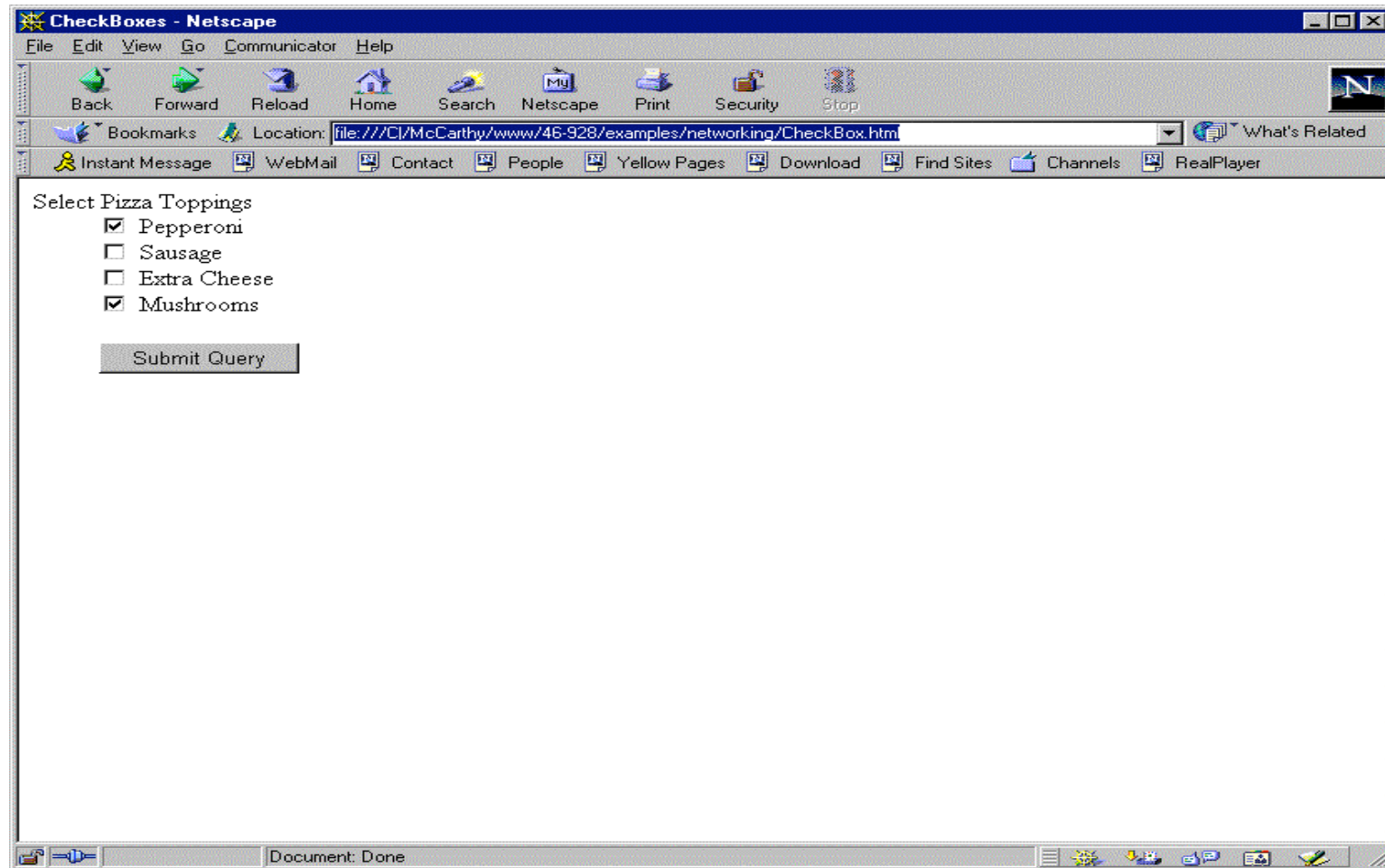
# Handling CheckBoxes

```
<!-- CheckBox.html -->
<html>
<head>
<title>CheckBoxes</title>
</head>
<body BGCOLOR="WHITE">
  <form action="http://localhost:8080/servlet/PizzaData">
    <dl>
      <dt> Select Pizza Toppings </dt>
      <dd><input type = "CheckBox" name = "Pepperoni"> Pepperoni
      <dd><input type = "CheckBox" name = "Sausage"> Sausage
      <dd><input type = "CheckBox" name = "Extra Cheese"> Extra Cheese
      <dd><input type = "CheckBox" name = "Mushrooms"> Mushrooms
      <p> <input type = "submit">
    </dl>
  </form>
</body>
</html>
```

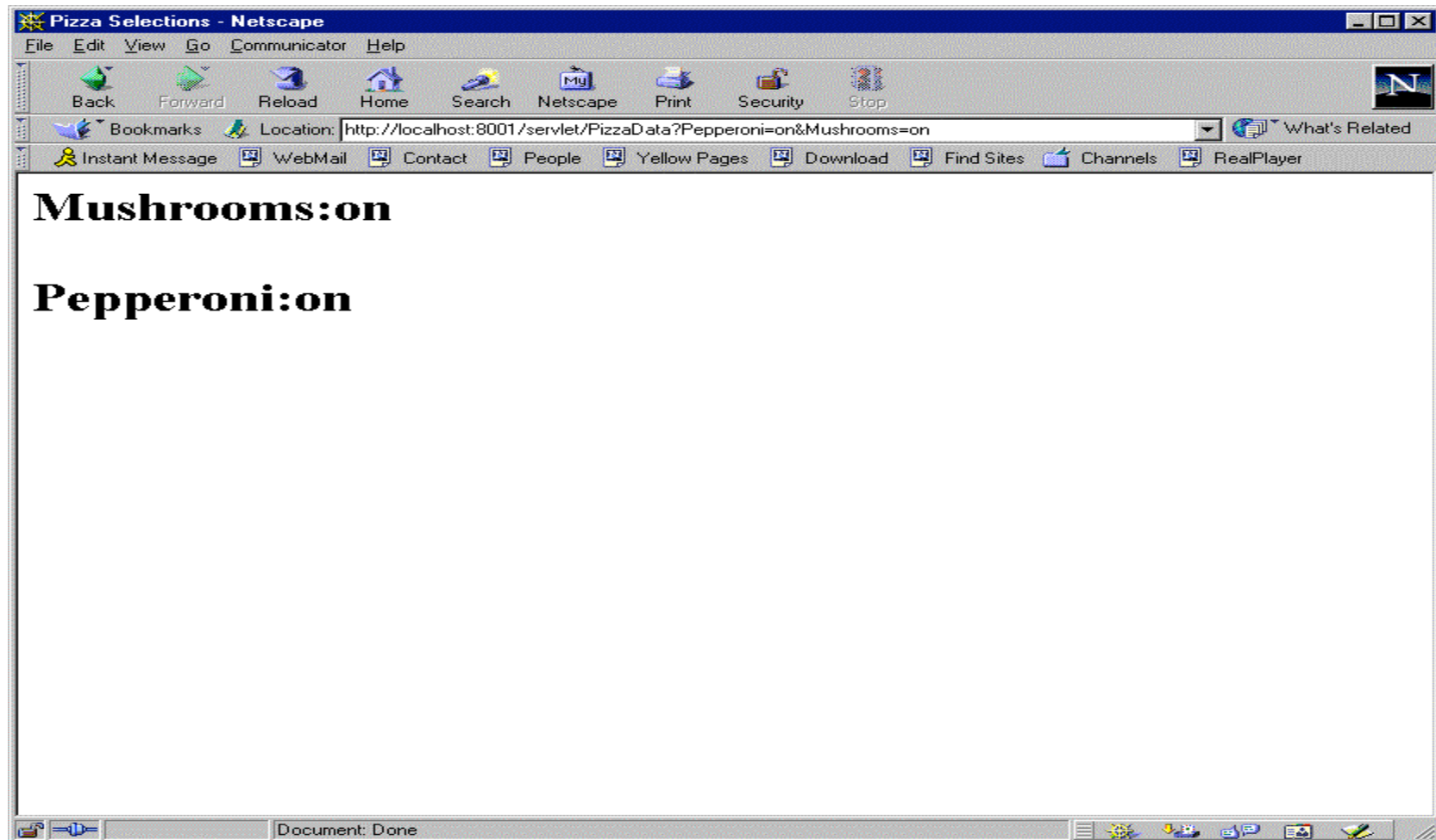


The diagram consists of a teal rectangular box containing the word "servlet" in white text. A black arrow originates from the bottom-left corner of this box and points diagonally down and to the left, ending at the "servlet/PizzaData" portion of the URL in the HTML code above.

# Pizza Toppings



# Servlet Response



# PizzaData Servlet

```
// PizzaData.java -- Handle the toppings selection from pizza.html
```

```
import java.io.*;
```

```
import java.util.*;
```

```
import javax.servlet.*;
```

```
import javax.servlet.http.*;
```

```
public class PizzaData extends HttpServlet {  
    public void doPost(HttpServletRequest req,  
                        HttpServletResponse response)  
        throws ServletException,  
        IOException {  
  
        doGet(req, response);  
    }  
}
```

```
public void doGet(HttpServletRequest req,  
                  HttpServletResponse response)  
    throws ServletException,  
        IOException
```

Enumerate over the  
input.

```
{
```

```
    response.setContentType("text/html");  
    PrintWriter out = response.getWriter();  
    String finalString = "";
```

```
    Enumeration paramNames = req.getParameterNames();
```

```
    while(paramNames.hasMoreElements()) {  
        String paramName = (String) paramNames.nextElement();  
        finalString += paramName + ":" ;
```

```
        finalString += req.getParameter(paramName) + "<p>";
```

```
}
```



```

String docType = "<!DOCTYPE HTML PUBLIC "-//W3C//DTD"
                + " HTML 4.0 ";
docType += "Transitional//EN">\n";

out.println(docType +
            "<HTML>\n" +
            "<HEAD><TITLE>Pizza Selections" + "</TITLE>" +
            "</HEAD>\n" +
            "<BODY>\n" +
            "<H1>" + finalString + "</H1>\n" +
            "</BODY></HTML>");
    }
}

```

# Iterator Design Pattern

From the Gang of Four:

“Provide a way to access the elements of an aggregate object sequentially without exposing its underlying representation.”

Where is the iterator pattern used in the code above?

# Part II Session Tracking and Servlet Collaboration

- First we will use a shared object
- Then we'll use the new Session Tracking API

# Session Tracking with Servlets

HTTP is a stateless protocol.

We must have each user introduce themselves in some way.

We'll look at traditional session tracking and then look at the Session Tracking API.

# Traditional Session Tracking

- User Authorization
- Hidden Form fields
- URL Rewriting
- Persistent cookies

We'll look at the first and last.

# User Authorization

- The web server requests the user name and password. The information is available to any servlet that needs it.
- The browser resends the name and password with each subsequent request.
- Data about the user and the user's state can be saved in a shared object.

# Shared Objects

- A convenient way to store data associated with a user.
- There are likely to be many servlets running.
- They can collaborate through a shared object.
- Only one instance of the shared object should exist.
- It has to be available (in the classpath) of the servlets that needs it.
- It will be used by several threads and therefore should protect itself against simultaneous access.
- We'll look at a shared object and two servlets that use it.

# Singleton Design Pattern

The shared object will act like a global variable - available to any servlet that needs to read from it or write to it.

From the Gang of Four:

“Ensure a class only has one instance, and provide a global point of access to it.”

An implemented method calls abstract methods which are implemented by a subclass.

The `HttpServlet` class provides a method called `service()` which calls one of 7 methods called `doXXX()`. The application programmer implements selected `doXXX()` methods.



# VisitTracker.java

```
// Servlet collaboration can be done through a shared object.  
// Any servlet has access to this object and it only has one  
// instance.  
// It maintains a hash table of names and dates.
```

```
// Sections of code that must not be executed simultaneously  
// are called critical sections. Java provides the synchronized  
// keyword to protect these critical sections. For a synchronized  
// instance method, Java obtains an exclusive lock on the class  
// instance.
```

```
import java.util.*;
```

```
public class VisitTracker {
```

When will this  
constructor be called?

```
    private Map nameDatePairs;
```

```
    private static VisitTracker instance = new VisitTracker();
```

```
    private VisitTracker() {           // private constructor
        nameDatePairs = new HashMap();
    }
```

```
    public static VisitTracker getInstance() { return instance; }
```

```
    synchronized public void addVisit(String userName) {
        nameDatePairs.put(userName, new Date());
    }
```

```
synchronized public Date lastVisit(String name) {  
  
    Date d = (Date)nameDatePairs.get(name);  
    return d;  
  
    }  
}
```

# User Authorization

- Administered by the web server – Tomcat
- Edit Tomcat's deployment descriptor
- From within the servlet use `String name = req.getRemoteUser();` to access the user name.
- We have to assign user names and passwords.

tomcat-users.xml

```
<tomcat-users>
  <user name="tomcat" password="tomcat" roles="tomcat" />
  <user name="role1" password="tomcat" roles="role1" />
  <user name="both" password="tomcat" roles="tomcat,role1" />
  <user name="mike" password="tomcat" roles="student" />
</tomcat-users>
```

- The following will keep track of the date of the last visit.

```
// UserAuthorizationDemo.java
// This servlet reads from Tomcat and finds the name of the
// authorized user. It then adds it to a hash table storing
// the time of this visit. It makes use of VisitTracker.
```

```
import java.io.*;
import java.util.*;
import javax.servlet.*;
import javax.servlet.http.*;
```

```
public class UserAuthorizationDemo extends HttpServlet {
```

```
    public void doGet(HttpServletRequest req, HttpServletResponse res)
        throws ServletException, IOException {
```

```

res.setContentType("text/plain");
PrintWriter out = res.getWriter();
String name = req.getRemoteUser(); // ask the server
if(name == null) {
    System.out.println("The system administrator should protect" +
        " this page.");
}
else {
    out.println("This user was authorized by the server:" + name);
    VisitTracker visit = VisitTracker.getInstance();
    Date last = visit.lastVisit(name);
    if(last == null) out.println("Welcome, you were never here before");
    else out.println("Your last visit was on " + last);
    visit.addVisit(name);
}
}
}
}

```

# Cookies

- A cookie is a bit of information sent by a web server to a browser that can later be read back from that browser.
- The server can take that bit of information and use it as a key to recover information about prior visits. This information may be in a database or a shared object.
- Cookies are read from the request object by calling `getCookies()` on the request object.
- Cookies are placed in the browser by calling `addCookie()` on the response object.

# Using Cookies

```
// CookieDemo.java
```

```
// This servlet uses a cookie to determine when the  
// last visit by this browser occurred. It makes use of  
// the VisitTracker object.
```

```
// Cookies normally expire as soon as the browser exits.  
// We want the cookie to last one year and so we use  
// setMaxAge(seconds) on the cookie.
```

```
import java.io.*;  
import java.util.*;  
import javax.servlet.*;  
import javax.servlet.http.*;
```

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```
public class CookieDemo extends HttpServlet {
    public void doGet(HttpServletRequest req, HttpServletResponse res)
        throws ServletException, IOException {

        res.setContentType("text/plain");
        PrintWriter out = res.getWriter();

        Cookie[] c = req.getCookies();
        // If this person has been here before then we should have
        // a cookiedemouser field assigned to a unique id.

        String id = null;
```

```
if (c!=null) { // we may have the cookie we are after

    for (int i=0;i<c.length;i++) {

        if (c[i].getName().equals("cookiedemouser")) {

            id = c[i].getValue();
        }
        break;
    }
}
```

```

if (id == null) {
    // They have not been here before and need a
    // cookie. We get a unique string (with respect
    // to this host)and make sure it is of the 'query string' form
    // It uses the clock. Don't turn the clock back!
    String uid = new java.rmi.server.UID().toString();
    id = java.net.URLEncoder.encode(uid);
    Cookie oreo = new Cookie("cookiedemouser",id);
    oreo.setMaxAge(60*60*24*365);
    res.addCookie(oreo);
}
VisitTracker visit = VisitTracker.getInstance();
Date last = visit.lastVisit(id);
if(last == null) out.println("Welcome, you were never here before");
else out.println("Your last visit was on " + last);
visit.addVisit(id);
}
}

```

# The New Session Tracking API

- Support may vary depending on the server.
- Implemented with cookies or with URL rewriting if cookies fail (URL rewriting requires help from the servlet).
- Every user of the site is associated with a `javax.servlet.http.HttpSession` object
- The session object can hold any arbitrary set of Java objects.
- Servlets collaborate by accessing the session object.
- The following example abstracts away shared object concerns.
- All valid sessions are grouped together in a `HttpSessionContext` object

# The Session Tracking API

```
// SessionDemo.java  
// The session object associated with this user/browser is available  
// to other servlets.
```

```
import java.io.*;  
import javax.servlet.*;  
import javax.servlet.http.*;  
import java.util.*;
```

```
public class SessionDemo extends HttpServlet {
```

```

public void doGet(HttpServletRequest req, HttpServletResponse res)
    throws ServletException, IOException {

    res.setContentType("text/plain");
    PrintWriter out = res.getWriter();

    // Get the current session object. Create one if none exists.
    HttpSession session = req.getSession(true);

    // Get the Date associated with this session
    Date d = (Date)session.getAttribute("dateofvisit");

    if(d == null) out.println("Your first time, welcome!");

    else out.println("Your last visit was on " + d);

    session.setAttribute("dateofvisit", new Date());
} }

```