Jenny Han Lin

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Education

Carnegie Mellon University (CMU) September 2017 - Current
Ph.D. in Computer Science
Massachusetts Institute of Technology (MIT) September 2011 - June 2015
Bachelors of Engineering, Class of 2015.
– Major: 6-7: Computer Science and Molecular Biology.
– GPA: 4.7 / 5.0.

Research Experience

⋆ **CMU Textiles Lab** Sept '17 - Present
PhD Student Pittsburgh, PA
– Advisor: Prof. James McCann (CMU)
– Goal: formalizing the domain of machine knitting programs to enable provably correct compiliation, optimization, and safety guarantees for knitting machine programs.
– Developed discrete, generalizable representations of machine knitting by leveraging concepts from knot theory.
– Created and evaluated low-level knitting machine planning algorithms for common pattern archetypes.

⋆ **Amazon** Summer '21 & Spring '22
Science Intern New York, NY
– Mentors: Sunil Hadap and Alla Sheffer
– Goal: developing a concrete evaluation metric for garment fit.
– Worked with simulated garment geometry on SMPL body meshes to generate learnable metrics for evaluating garment fit.

⋆ **UCLA Center for Vision, Cognition, Learning and Autonomy** Aug '16 - Aug '17
Staff Research Associate Los Angeles, CA
– Advisors: Prof. Song-Chun Zhu (UCLA) and Prof. Philippe Schyns (University of Glasgow)
– Goal: to provide a unified framework for evaluating robotics, high-level computer vision tasks, and human cognition inside virtual environments using state-of-the-art real-time physics-based simulations.
– Developed various dynamic virtual scenes for testing agent performance in Unreal Engine 4.
– Designed experimental setup for evaluating the difference in human performance between real-world and virtual environments.

⋆ **MIT Computer Science and Artificial Intelligence Laboratory** June '14 - June '15
Undergraduate Researcher Cambridge, MA
– Advisors: Dr. Yuchun Guo (MIT) and Prof. David Gifford (MIT)
– Goal: to improve the spatial accuracy of protein-DNA binding site detection by incorporating information from paired-end sequencing tags
– Modified existing sequencing data analysis method Genome Positioning System to use paired-end data.
– Compared accuracy of new analysis method to several existing methods.

⋆ **UCLA Semel Institute** June '13 - Sept '13
Undergraduate Researcher Los Angeles, CA
– Advisors: Profs. William Yang and Steve Horvath (UCLA)
– Goal: to determine genetic similarity between HD patients and disease mouse models as well identify gene sets with irregular expression
– Analyzed RNA expression in Huntingtons disease patients and corresponding mouse models.
– Presented findings at Huntington's Disease Society of America 2014 Convention.

⋆ **MIT BioMicro Center** June '12 - Aug '13
Undergraduate Researcher Cambridge, MA
– Advisors: Prof. Stuart Levine (MIT)
– Goal: to allow researchers to perform genome sequencing on partial flowcells, thus saving reagents on small experimental batches.
– Created pipeline to convert existing .json files with full flowcell sequencing instructions into partial flowcell instructions.
– Results and pipeline published in Biotechniques.

★ **UCLA Department of Molecular, Cell & Developmental Biology** Sept '07- Mar '11
Research Intern Los Angeles, CA
– Mentor: Dr. Nadia Danilova (UCLA)
– Goal: to determine the involvement of p53 in birth defects due to genetic mutations
– Performed PCR, Western blot analysis and zebrafish husbandry.

AWARDS AND
SCHOLARSHIPS

IEEE International Conference on Robotics and Automation Best Conference Paper
Finalist 2021

MIT iOS Game Competition, MIT
3rd place 2014

Donald A. King Summer Research Fellowship, University of California, Los Angeles
One of three recipients 2013

TEACHING
EXPERIENCE

★ **Guest Lecturer for Algorithmic Textile Design (CMU 15-463)** Spring '19 & Spring '21
and E-Textiles Course (UW) Fall '21
– Taught basics of transfer planning in machine knitting programs

★ **TA for Computational Photography (CMU 15-463)** Fall '20 & Fall '21
– Advanced undergraduate/introductory graduate course on computational photography.
– In addition to office hours and grading, converted existing assignments from MATLAB to Python.

INDUSTRY
EXPERIENCE

★ **Software Engineer at 3BlackDot** Jan '16 - June '16
– Developed three minute Virtual Reality demo.
– Added dedicated servers to existing video game Dead Realm.

★ **Software Intern at Square Enix, Japan** July '15 - November '15
– Goal: to explore the applications of Virtual Reality in video game production.
– Developed two-player asymmetrical game which combined perspective tracking with Virtual Reality.

SERVICE AND
OUTREACH

★ **TA for Knitout Office Hours** Oct '18 - Present
– Answer questions about knit programming at weekly sessions where the knitting machine is available for usage by the greater CMU community
– Wrote initial tutorial knitout posts, available at the textiles lab website

★ **SIGBOVIK Chair** Sept '18 - Apr '22
– Event organization, proceedings compilation, webmaster, etc

★ **Technights Instructor** Jan '20 - Feb '20
– Developed lesson plan and group activity on wallpaper symmetry groups

★ **Reviewer**
– Reviewed papers for Pacific Graphics, Computer-Aided Design, SIGGRAPH Asia

PUBLICATIONS

J. Lin, V. Narayanan, Y. Ikarashi, J. Ragan-Kelley, G. Bernstein, and J. McCann.
Semantics and Scheduling for Machine Knitting Compilers.
In ACM Transactions on Graphics (SIGGRAPH '23).

J. Lin, and J. McCann.
An Artin Braid Group Representation of Knitting Machine State with Applications to Validation and Optimization of Fabrication Plans.
In 2021 IEEE International Conference on Robotics and Automation (ICRA '21).
Best Conference Paper Finalist.

M. Guo, **J. Lin**, V. Narayanan, and J. McCann.
Representing Crochet with Stitch Meshes.
In Proceedings of the 5th Annual ACM Symposium on Computational Fabrication (SCF '20).

J. Lin, V. Narayanan, and J. McCann.
Efficient Transfer Planning for Flat Knitting.
In Proceedings of the 3rd Annual ACM Symposium on Computational Fabrication (SCF '18).

C. Jiang*, Y. Zhu*, S. Qi*, S. Huang*, **J. Lin**, X. Guo, L.-F. Yu, D. Terzopoulos, and S.-C. Zhu.
Configurable 3D Scene Synthesis and 2D Image Rendering with Per-pixel Ground Truth Using Stochastic Grammars.
In International Journal of Computer Vision (IJCV '18).

J. Lin*, J. Kubricht*, Y. Zhu*, H. Lu, and S.-C. Zhu.
Visuomotor Adaptation and Sensory Recalibration in Reversed Hand Movement Task.
39th Annual Meeting of the Cognitive Science Society (CogSci '17).

J. Lin*, X. Guo*, J. Shao*, C. Jiang, Y. Zhu, and S.-C. Zhu.
A Virtual Reality Platform for Dynamic Human-Scene Interaction.
SIGGRAPH Asia Workshop on Virtual Reality Meets Physical Reality, 2016.

MT. Gravina, **J. Lin**, and S.S. Levine.
Lane-by-lane sequencing using Illumina's Genome Analyzer II.
Biotechniques, 2013. 54(5):265-9.

N. Danilova, A. Kumagi, and **J. Lin**.
p53 upregulation is a frequent response to deficiency of cell-essential genes.
PLoS One, 2010. 5(12):e15938.

ABSTRACTS /
POSTERS

J. Lin and J. McCann.
Leveraging Temporal Constraints for Simplified Knit Representation.
American Physical Society March Meeting, 2021.

J. Lin and J. McCann.
Knitting Machine State Representation Using the Artin Braid Group.
American Physical Society March Meeting, 2020.

M. Guo, **J. Lin**, V. Narayanan, and J. McCann.
Representing Crochet with Stitch Meshes.
ACM SIGGRAPH Posters Session, 2020.

Z. Banks, V. L. Butty, **J. Lin**, and S. S. Levine.
Which RNA-Seq processing algorithm should I pick?
    A comparison of RNA-Seq pipelines based on experimental parameters.
The 14th annual Advances in Genome Biology and Technology, 2013.