Logic and Interactive Theorem Proving

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Three notions of "mathematical language":

- informal: ordinary mathematical writings, textbooks, journal articles
- formal: written in symbolic logic
- semiformal: stylized languages used by interactive proof assistants

Informal proof

Proof. Suppose that E is a semistable elliptic curve over \mathbf{Q} . Assume first that the representation $\bar{\rho}_{E,3}$ on E[3] is irreducible. Then if $\rho_0 = \bar{\rho}_{E,3}$ restricted to $\operatorname{Gal}(\bar{\mathbf{Q}}/\mathbf{Q}(\sqrt{-3}))$ were not absolutely irreducible, the image of the restriction would be abelian of order prime to 3. As the semistable hypothesis implies that all the inertia groups outside 3 in the splitting field of ρ_0 have order dividing 3 this means that the splitting field of ρ_0 is unramified outside 3. However, $\mathbf{Q}(\sqrt{-3})$ has no nontrivial abelian extensions unramified outside 3 and of order prime to 3. So ρ_0 itself would factor through an abelian extension of \mathbf{Q} and this is a contradiction as ρ_0 is assumed odd and irreducible. So ρ_0 restricted to $\operatorname{Gal}(\bar{\mathbf{Q}}/\mathbf{Q}(\sqrt{-3}))$ is absolutely irreducible and $\rho_{E,3}$ is then modular by Theorem 0.2 (proved at the end of Chapter 3). By Serre's isogeny theorem, E is also modular (in the sense of being a factor of the Jacobian of a modular curve).

So assume now that $\bar{\rho}_{E,3}$ is reducible. Then we claim that the representation $\bar{\rho}_{E,5}$ on the 5-division points is irreducible. This is because $X_0(15)$ (**Q**) has only four rational points besides the cusps and these correspond to nonsemistable curves which in any case are modular; cf. [BiKu, pp. 79–80]. If we knew that $\bar{\rho}_{E,5}$ was modular we could now prove the theorem in the same way

Theorem

Every natural number greater than equal to 2 can be written as a product of primes.

Proof.

We proceed by induction on *n*. Let *n* be any natural number greater than 2. If *n* is prime, we are done; we can consider *n* itself as a product with one term. Otherwise, *n* is composite, and we can write $n = m \cdot k$ where *m* and *k* are smaller than *n*. By the inductive hypothesis, each of *m* can be written as a product of primes, say $m = p_1 \cdot p_2 \cdot \ldots \cdot p_u$ and $k = q_1 \cdot q_2 \cdot \ldots \cdot q_v$. But then we have

$$n = m \cdot k = p_1 \cdot p_2 \cdot \ldots \cdot p_u \cdot q_1 \cdot q_2 \cdot \ldots \cdot q_v,$$

a product of primes, as required.

Informal proof

Theorem $\sqrt{2}$ is irrational.

Proof.

Suppose $\sqrt{2} = a/b$ for some pair of integers *a* and *b*. By removing any common factors, we can assume a/b is in lowest terms, so that *a* and *b* have no factor in common. Then $a = \sqrt{2}b$, and squaring both sides, we have $a^2 = 2b^2$.

The last equation implies that a^2 is even, and since the square of an odd number is odd, *a* itself must be even as well. We therefore have a = 2c for some integer *c*. Substituting this into the equation $a^2 = 2b^2$, we have $4c^2 = 2b^2$, and hence $2c^2 = b^2$. This means that b^2 is even, and so *b* is even as well.

The fact that *a* and *b* are both even contradicts the fact that *a* and *b* have no common factor. So the original assumption that $\sqrt{2} = a/b$ is false.

Natural deduction in symbolic logic gives an idealized model of reasoning:

$$\frac{\forall x (\neg even(x) \rightarrow \neg even(x^2))}{\neg even(b) \rightarrow \neg even(b^2))}$$

$$\frac{ \frac{\neg even(b^2)}{-even(b^2)} even(b^2)}{\frac{\bot}{even(b)}}$$

theorem sqrt_two_irrational {a b : \mathbb{N} } (co : coprime a b) : $a^2 \neq 2 * b^2 :=$ assume $H : a^2 = 2 * b^2$, have even (a²), from even_of_exists (exists.intro _ H), have even a, from even_of_even_pow this, obtain (c : nat) (aeq : a = 2 * c), from exists_of_even this, have $2 * (2 * c^2) = 2 * b^2$. by rewrite [-H, aeq, *pow_two, algebra.mul.assoc, algebra.mul. left_comm c], have 2 * c² = b², from eq_of_mul_eq_mul_left dec_trivial this, have even (b²). from even_of_exists (exists.intro _ (eq.symm this)), have even b, from even_of_even_pow this, assert 2 | gcd a b, from dvd_gcd (dvd_of_even 'even a') (dvd_of_even 'even b'), have $2 \mid 1$, by rewrite [gcd_eq_one_of_coprime co at this]; exact this, show false, from absurd '2 | 1' dec_trivial

What they are good for:

- Informal language: ordinary communication, reading, and understanding
- Formal language: reasoning *about* mathematical reasoning, studying its properties
- Semiformal language: implementation, interaction with computers

Semiformal languages are between the other two:

- more precise than informal language
- more expressive than symbolic logic

Two different aspects of mathematical language:

- assertion language: making mathematical statements
- proof language: writing mathematical proofs

An assertion:

- Every prime number greater than 2 is odd.
- $\forall n \ prime(n) \land n > 2 \rightarrow odd(n).$
- \forall n, prime n \rightarrow n > 2 \rightarrow odd n

We start with a *language*, that is, a specification of constant symbols, function symbols, and relation symbols.

For example, we will consider the following "language of arithmetic":

- Constant symbols: 0, 1, 2, ...
- Function symbols: +, \times , exponentiation
- Predicates and relations: =, <, \leq , |, even, odd, prime, ...

Intuitively, we have designed this language to talk about $\mathbb{N}=\{0,1,2,3,\ldots\}.$

Formally, we are just dealing with symbols.

Once we have specified the language, we get a set of terms:

- Start with variables and constant symbols.
- Build more complex terms with function symbols.

Examples: x, 0, $(x + y) \times 0$, $x \times 2 + y \times 0$, ...

Intuition: terms name elements of the intended universe, modulo an assignment of values to the free variables. We also get formulas:

- Start with basic predicates and relations on terms.
- Build more complex formulas:
 - *P* ∧ *Q*: "*P* and *Q*"
 - *P* ∨ *Q*: "*P* or *Q*"
 - $P \rightarrow Q$: "if P then Q"
 - ¬P: "not P"
 - $\forall x P$: "for every x, P"
 - $\exists x P$: "for some x, P"

Examples: $s = t \land 0 < s$, prime(x), $\forall x \exists y (x < y \land y < x + 2)$

Intuition: formulas say things about the intended universe, modulo an assignment of values to the free variables.

Every natural number is even or odd, but not both.

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For any three natural numbers x, y, and z, if x divides y and y divides z, then x divides z.

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$$\forall x, y, z \ (x \mid y \land y \mid z \to x \mid z)$$

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For every x > 1, there is a prime number between x and 2x.

$$\forall x \ (x > 1 \rightarrow \exists y \ (\textit{prime}(y) \land x < y \land y < 2 \times x))$$

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 $\forall x$, ((even $x \lor odd x$) $\land \neg$ (even $x \land odd x$))

If some natural number, x, is even, then so is x^2 .

 $\forall x, even x \rightarrow even (x^2)$

For any three natural numbers x, y, and z, if x divides y and y divides z, then x divides z.

$$\forall x y z, x \mid y \rightarrow y \mid z \rightarrow x \mid z$$

For every x > 1, there is a prime number between x and 2x.

$$orall {x}$$
, (x > 1 $ightarrow \exists {y}$, prime y \wedge x < y \wedge y < 2 * x)

A formal system called *natural deduction*, designed by Gerhard Gentzen, provides a nice formal model of mathematical proof.

The basic notion: a proof from hypotheses.

A complex proof is built up from simpler proofs using logical rules.

Over the course of a proof, hypotheses can change.

For example, we can temporarily assume A in order to prove $A \rightarrow B$.

Natural deduction





Natural deduction



Natural deduction



We'll do some of these in natural deduction, and in Lean:

- show $A \wedge B \rightarrow B \wedge A$
- show $A \rightarrow C$, assuming $A \rightarrow B$ and $B \rightarrow C$
- show *B*, assuming $A \lor B$ and $\neg A$
- show C, assuming $A \lor B$, $A \to C$, and $B \to C$
- show $\forall x (A(x) \land B(x)) \rightarrow \forall x A(x)$
- show $\neg \exists x \ A(x) \rightarrow \forall x \ \neg A(x)$

What if we want a system to do *all of mathematics*, not just reason about the natural numbers?

Two options:

- Set theory: write down a powerful set of axioms describing sets. Show that ordinary mathematical objects (numbers, functions, relations, points, lines, triangles, groups, hyperbolic manifolds, ...) can be defined as various kinds of sets.
- Type theory: extend first-order logic with constructions for functions, propositions, and inductive definitions, and construct mathematical objects from those.

The two approaches are essentially inter-translatable.

Interactive theorem provers usually use a variant of type theory.