

Spring 2011
Scene Design One
Anne Mundell, Instructor
The Physicists

--"Everything is dragged along and everyone gets caught somewhere in the course of events. We are all collectively guilty...Comedy alone gets at our problems." --
Dürrenmatt

Project Goal

You will design an environment for *The Physicists* by Friedrich Dürrenmatt.

This design will focus on the following priorities:

- ❖ Creating a unique universe in which this play can take place
- ❖ A distinct point of view on what is happening in the play
- ❖ An understanding of Dürrenmatt's priorities in staging and conceptualization

Project Guidelines

For this project you will:

- ❖ Design for the Rauh Studio Theater (drawings on the server).
- ❖ Do a thorough job on research of both of the imagery and more concrete details.
- ❖ Think of design in four dimensions, length, width height and TIME.
- ❖ NOT make any assumptions at the beginning. Not design scenery, but create a new world from the bottom up.
- ❖ Configure the Rauh in whatever way you feel would best tell the story, BUT you must fit in 100 audience members.

Project Products

Due for this project will be:

- ❖ Director's letter
- ❖ Image/Theme/Metaphor list and Breakdown
- ❖ 1" of research from many sources
- ❖ 1/4" Painted Model

Project Timeline

See Master Calendar