

Eplorations in Scenic Design

Fall 2012

Anne Mundell

DESIGN PACKAGE

Your package for the Scene Shop and rest of the production team should include:

-1/2" scale composite groundplan showing:

- dominant set onstage
- storage of everything
- masking

-1/4" scale shift plans showing

- all scenes in play
- all storage
- routes of travel for scenic units

-1/2" scale composite section showing

- dominant set onstage
- storage of everything
- masking

-1/2" scale design elevations

- f-ront elevation of the set
- deck plan
- wall units
- ceiling pieces
- soft goods
- etc...

-Unit List

- List of set components for the Scene Shop

-1/4" or 1/2" color model (discuss scale with advisor)

-storyboards

-prop elevations and research

- designer prop list
- drafted plans for built props
- research for shopped props
- paint information
- fabric and upholstery information

-paint information

- paint elevations for all painted scenery (or 1/2" painted model)
- color samples for flat painted areas
- any background drawing information that would help

Revisions

- For any department, revisions must be disseminated to the entire team and marked CLEARLY and dated on relevant documents.