

**Computer Applications-Grade Sheet
Fall 2006**

Student _____

Storyboard

Grading Methodology

Each category will be assigned a number. In order to weight ideas differently, that number will be shown as a fraction, for example: 9/10 would be nine points earned out of a total of ten possible.

Assignment Parameters

- Create a rendering based on a pencil sketch.
- The sketch may be one that you have created or one that you get from a book
- Create a storyboard of three different lighting looks for the storyboard

Grade	Category	Note
<i>/3</i>	Fulfilled assignment parameters	
<i>/2</i>	Success of “story” in each sketch	
<i>/2</i>	Sophistication of merging disparate elements	
<i>/2</i>	Sophistication of lighting	
<i>/2</i>	Variety of looks	
<i>/2</i>	Storyboard aesthetics	
<i>/2</i>	Color	
	Other	
<i>/15</i>	Final Grade	