

Spring 2011
Scene Design One
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Aim: gravityannie
New Play Project

Project Goal

- ❖ To collaborate with Dramatic writers and Designers on a new script
- ❖ To quickly develop ideas for a production of the script

Project Guidelines

For this project you will:

- ❖ Design for the Rauh or Chosky Theaters, your choice.
- ❖ Think of design in four dimensions, length, width height and TIME. The dramatic writers will need to work with you on how this world functions from moment to moment.

Project Products

Due for this project will be:

- ❖ Project Statement, written by both Designer and Writer
- ❖ Script breakdown
- ❖ 1” of research from many sources
- ❖ Rough sketches and groundplans, or models
- ❖ Storyboard, model photo or sketch/groundplan

Project Timeline

See Master Calendar