Chapter 20
Scenes

Scene Command 20.1

A scene represents a particular view of all or any portion of the drawing, with or without lights.
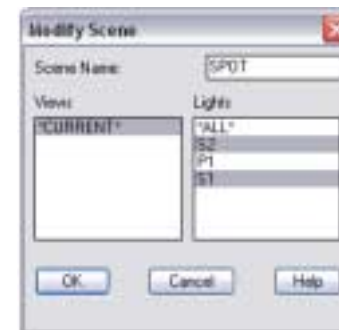
1. **Choose** View, Render, Scene.

   or

2. **Type** SCENE at the command prompt.

   Command: **scene**

3. **Choose** New.. to create a new scene.

4. **Type** POINT as the scene name.

5. **Choose** P1 as the light to include in the scene.

6. **Click** OK to exit the Scene dialog box.

Render a Scene

1. **Choose** View, Render, Render...

   or

2. **Type** RENDER at the command prompt.

   Command: **render**

3. **Choose** POINT as the scene to render.

4. **Click** Render.

Modify a Scene

1. **Choose** View, Render, Scene.

   or

2. **Type** SCENE at the command prompt.

   Command: **scene**

3. **Choose** Modify...to change the lights and views in the scene.

Adding a View to a Scene 20.2

1. **Create**   a perspective view with the DVIEW command.

2. **Type**   DDVIEW at the command prompt . This will load
    a dialog box with predefined saved views.

    Command: **ddview**

2. **Choose**   PERSPECTIVE as the saved view.

3. **Choose**   Set Current

4. **Click**   OK.