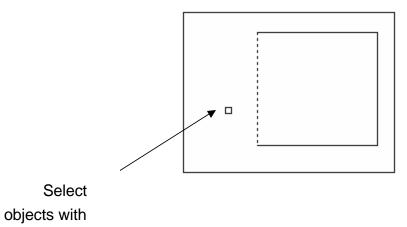
Chapter 4 Erase and Selection Sets

4.1 Erase and Selection Sets Erasing Objects

1.	Choose	Modify, Erase.
		or
2.	Click	the Erase icon. 📝
		or
3.	Туре	ERASE at the command prompt.
		Command : ERASE or E
4.	Pick	Object at the select object prompt.
		Select objects: (pick object)
5.	Press	ENTER when you are done choosing objects.
		Select objects: ENTER



pickbox

TIP:

• If the cursor is not touching an object, AutoCAD will create a crossing or window selection as defined on the following pages.

4.2 Selection Set Options

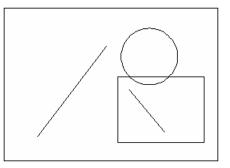
Type one of the following options at the Select objects: prompt: (point)One object.

ALL	All objects within the drawing are selected unless they are on frozen or locked layers.
Multiple	Multiple objects selected without high lighting (faster edits).
Last	Last object.
Previous	All objects in the previous selection-set.
Group	Objects in a named group.
AUto	Automatic BOX (if pick in empty area).
Single	One selection (any type).
Add	Add mode: adds following objects to selection-set.
Remove	Remove mode: removes following objects from selection-set.

Window and Crossing

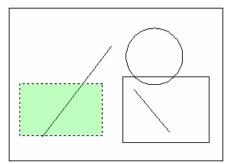
Window

Objects fully enclosed within Window.



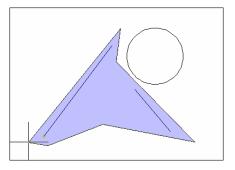
Crossing

Objects within or Crossing a window.



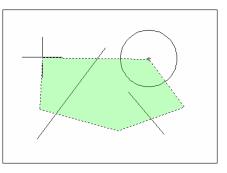
WPolygon

All entities within the boundaries of a polygon created by inputted points.



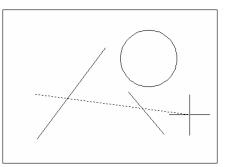
CPolygon

All entities within or touching the boundaries of a polygon created by input.



Fence

Objects that are crossed by a temporary line.



Remove from Selection Set

1. **Press SHIFT** and select entities to remove them from the selection set.

4.3 OOPS

Reinserts the last erased set of objects or block even if it was not the last command issued. Otherwise Oops acts like UNDO.

1. **Type** OOPS at the command prompt to reinsert erased objects

Command: OOPS

4.4 Selection Preview

SELECTIONPREVIEW

Controls the display of selection previewing