

# 18-330 Cryptography Notes: Pseudorandomness

Note: This is provided as a resource and is not meant to include all material from lectures or recitations. The proofs shown, however, are good models for your homework and exams.

## 1 PRF Security

Let function  $F : \mathcal{K} \times \mathcal{X} \rightarrow \mathcal{Y}$  be a function that satisfies these conditions:

- $F$  is deterministic
- $\forall k \in \mathcal{K}, \forall x \in \mathcal{X}, F(k, x)$  can be computed in polynomial time (in  $\log |\mathcal{K}|$ ).

To evaluate whether  $F$  is a secure PRF, we must first define what security means. We do so via the following game (or experiment)  $Exp_{A,F}$ , which is parameterized by the adversary  $A$  and the (alleged) PRF  $F$ .

1. The experiment takes as input bit  $b \in \{0, 1\}$ , chosen uniformly at random.
2. If  $b$  is 0, then the Challenger samples  $k$  from  $\mathcal{K}$  uniformly at random and sets  $f(x) := F(k, x)$ . Note that  $f$  remains the same for the rest of the experiment.
3. If  $b$  is 1, then the Challenger samples  $f$ , uniformly at random, from the space of all functions from  $\mathcal{X}$  to  $\mathcal{Y}$ . Note that  $f$  remains the same for the rest of the experiment.
4. The Adversary runs some logic in order to select  $x \in \mathcal{X}$ .
5. The Adversary sends the chosen  $x$  to the Challenger.
6. The Challenger replies with  $f(x)$  as defined above (i.e., either the result of applying the PRF with the chosen  $k$ , or the result of applying the randomly selected function).
7. Repeat steps 4 through 6 up to some  $poly(\log |\mathcal{K}|)$  number of times.
8. Finally, the Adversary runs some logic in order to choose  $b' \in \{0, 1\}$ , which is the output of the experiment.

**Definition 1.** *The PRF advantage  $Adv_{PRF}[A, F, q]$  is defined as:*

$$Adv_{PRF}[A, F] := |Pr[b' = 1 \mid b = 0] - Pr[b' = 1 \mid b = 1]|$$

where  $A$  makes at most  $q$  queries.

**Definition 2.** *We say that  $F$  is a secure PRF if, for all efficient  $A$ ,  $Adv_{PRF}[A, F, q] < \epsilon$ , for some small (negligible)  $\epsilon$ .*

## 1.1 PRF Proof of Security

Let  $F : \mathcal{K} \times \mathcal{X} \rightarrow \{0, 1\}^{128}$  be a secure PRF. We show that  $G(k, x) = (F(k, x) + 42) \bmod 2^{128}$  is also a secure PRF.

*Proof.* Suppose for sake of contradiction that  $G$  is not a secure PRF. Then there must exist an efficient adversary  $A_G$  that breaks  $G$ . We can then construct an adversary  $A_F$  that breaks  $F$ . We define  $A_F$  as follows:

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**Algorithm 1:** Adversary  $A_F$

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1 Execute  $A_G$ 
2 while Receive query for  $q \in \mathcal{X}$  from  $A_G$  do
3   | Query  $Challenger_F$  with  $q$  and receive response  $r$ .
4   | Return  $(r + 42) \bmod 2^{128}$  to  $A_G$ .
5 end
6 When  $A_G$  outputs a guess  $b'$ , output  $b'$  as the guess for  $A_F$ .
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We prove that  $A_F$  is an efficient adversary that breaks  $F$  (i.e., wins the PRF security game with  $F$  a non-negligible amount of the time).

First, we argue that our adversary  $A_F$  perfectly simulates the challenger for  $A_G$ . If  $A_F$  is playing in experiment 0 (i.e.,  $A_F$  is interacting with the PRF), then  $A_F$ 's response to each of  $A_G$ 's queries is exactly the definition of  $G$ . If  $A_F$  is playing in experiment 1 (i.e.,  $A_F$  is interacting with a truly random function), then the response  $r$  it receives is randomly selected. A random value offset by 42 (mod  $2^{128}$ ) is still random, so  $A_F$  returns a randomly selected value to  $A_G$ . Therefore, we have correctly simulated the PRF game in  $A_F$ 's interactions with  $A_G$ .

Now, we calculate the advantage of  $A_F$ .

$$Adv_{PRF}[A, F] == |Pr[b'_F = 1 \mid b = 0] - Pr[b'_F = 1 \mid b = 1]| \tag{1}$$

$$Adv_{PRF}[A, F] == |Pr[b'_G = 1 \mid b = 0] - Pr[b'_G = 1 \mid b = 1]| \tag{2}$$

$$Adv_{PRF}[A, F] == Adv_{PRF}[A, G] \tag{3}$$

Where the first step is justified by the reasoning above; namely, the probability that  $A_F$  outputs 1 when running in Experiment 0 is exactly that of  $A_G$ , and similarly for Experiment 1. The second step is just applying the definition of  $Adv_{PRF}$  to  $G$ .

Since we assumed  $G$  is not a secure PRF, it must be the case that  $Adv_{PRF}[A, G]$  is large, which means that  $Adv_{PRF}[A, F]$  is large (by Equation 3 above). But that means  $F$  is not a secure PRF, and yet we know  $F$  is a secure PRF (because that was given in the problem statement), so we have arrived at a contradiction. This means our assumption that  $G$  is insecure must be false. Hence  $G$  is a secure PRF.  $\square$

## 2 PRP Security

The definition of a secure PRP is nearly identical to that for PRF, except that everywhere we previously mentioned a function, we now work with a permutation. Changes relative to the PRF definition are highlighted below.

Let function  $F : \mathcal{K} \times \mathcal{X} \rightarrow \mathcal{X}$  be a function that satisfies these conditions:

- $F$  is deterministic
- $\forall k \in \mathcal{K}, \forall x \in \mathcal{X}, F(k, x)$  can be computed in polynomial time.
- $\forall k \in \mathcal{K}, F(k, x)$  is a *permutation* (i.e., it is bijective).

To evaluate whether  $F$  is a secure *PRP*, we must first define what security means. We do so via the following game (or experiment)  $Exp_{A,F}$ , which is parameterized by the adversary  $A$  and the (alleged) *PRP*  $F$ .

1. The experiment takes as input bit  $b \in \{0, 1\}$ , chosen uniformly at random.
2. If  $b$  is 0, then the Challenger samples  $k$  from  $\mathcal{K}$  uniformly at random and sets  $f(x) := F(k, x)$ . Note that  $f$  remains the same for the rest of the experiment.
3. If  $b$  is 1, then the Challenger samples  $f$ , uniformly at random, from the space of all *permutations* from  $\mathcal{X}$  to  $\mathcal{X}$ . Note that  $f$  remains the same for the rest of the experiment.
4. The Adversary runs some logic in order to select  $x \in \mathcal{X}$ .
5. The Adversary sends the chosen  $x$  to the Challenger.
6. The Challenger replies with  $f(x)$  as defined above (i.e., either the result of applying the *PRP* with the chosen  $k$ , or the result of applying the randomly selected function).
7. Repeat steps 4 through 6 up to some  $poly(\log|\mathcal{K}|)$  number of times.
8. Finally, the Adversary runs some logic in order to choose  $b' \in \{0, 1\}$ , which is the output of the experiment.

**Definition 3.** The *PRP* advantage  $Adv_{PRP}[A, F, q]$  is defined as:

$$Adv_{PRP}[A, F, q] := |Pr[b' = 1 \mid b = 0] - Pr[b' = 1 \mid b = 1]|$$

where  $A$  makes at most  $q$  queries.

**Definition 4.** We say that  $F$  is a secure *PRP* if, for all efficient  $A$ ,  $Adv_{PRP}[A, F, q] < \epsilon$ .