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# Lecture: Sensors

15-491, Fall 2008

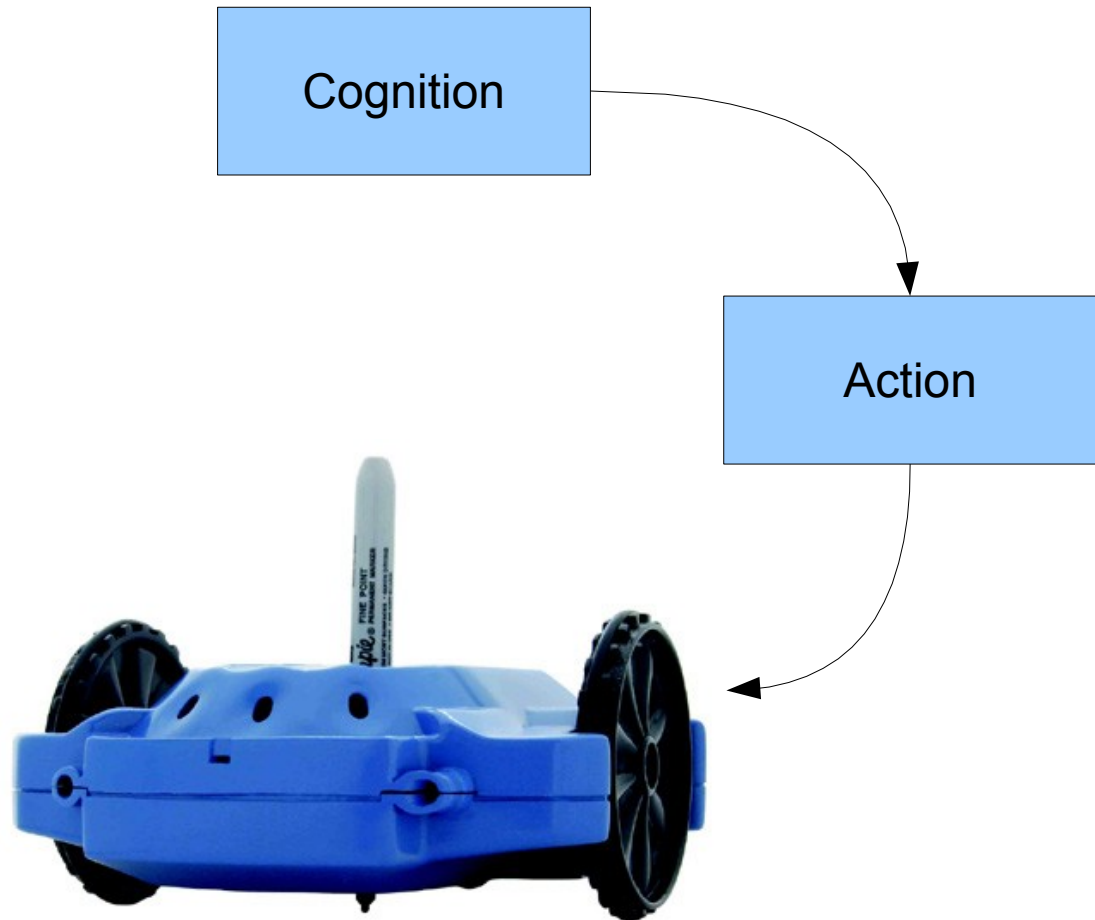


# Outline

- Sensor types and overview
- Common sensors in detail
- Sensor modeling and calibration
- Perception processing preview
- Summary

# Open Loop Control

- No sensing input



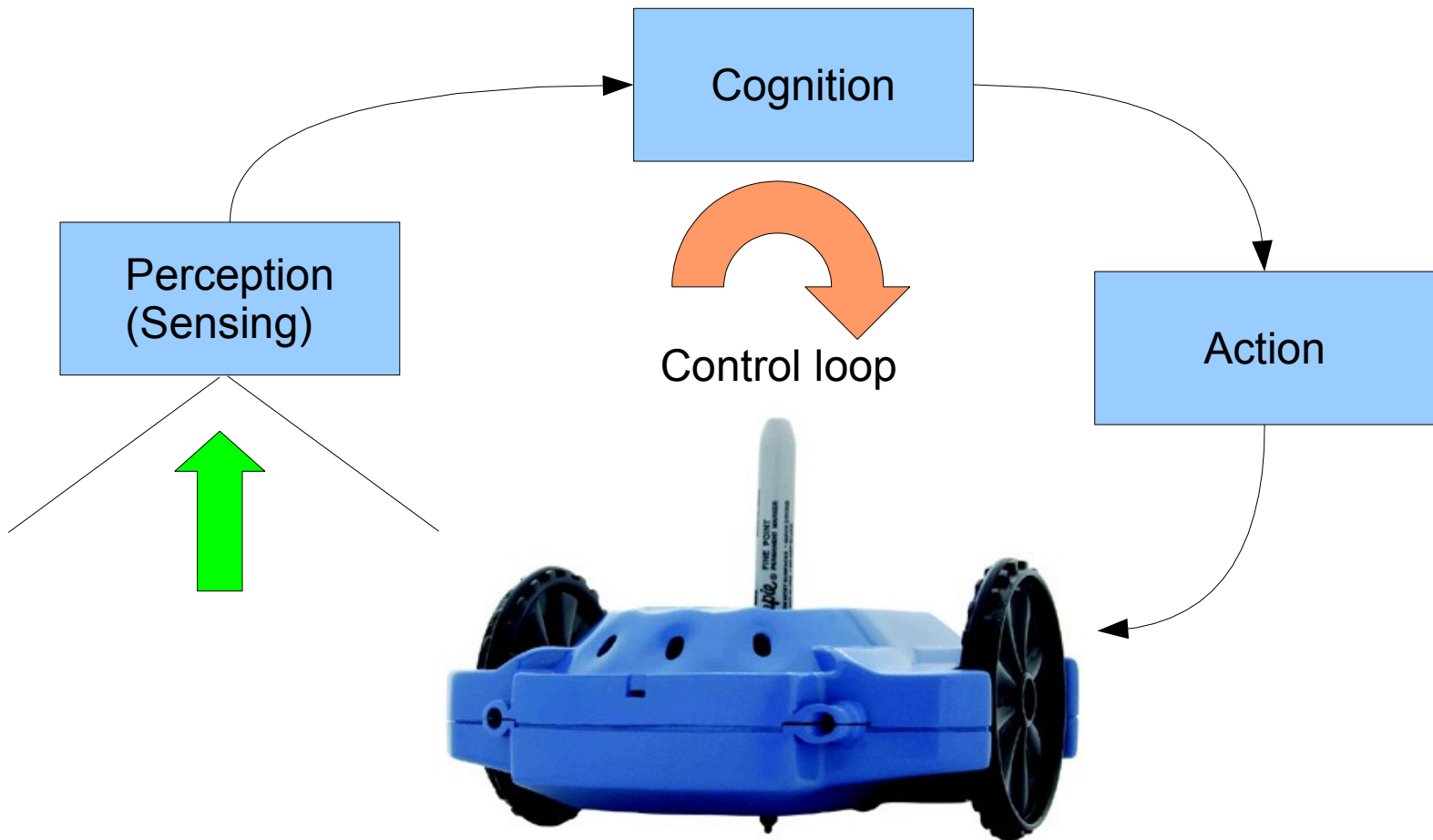
# Why Sense?

- To acquire information about the environment and oneself
- Open loop control suffers from
  - Uncertainty, changes in the world
  - Error detection and correction



# The Sensing Loop

- “Feedback” control



# Issues to Address

- What sensors to use?
- How to model the sensor?
- How to calibrate intrinsic/extrinsic models?
- What low-level processing?
- What high-level processing (perception)?

# Comparison: Human Sensors

## Sense:

- Vision
- Audition
- Gustation
- Olfaction
- Tactition

## Sensor:

- Eyes
- Ears
- Tongue
- Nose
- Skin



# Robot Sensors

## Sense:

- Equilibrioception
- Proprioception
- Magnetoception
- Electroception
- Echolocation
- Pressure gradient

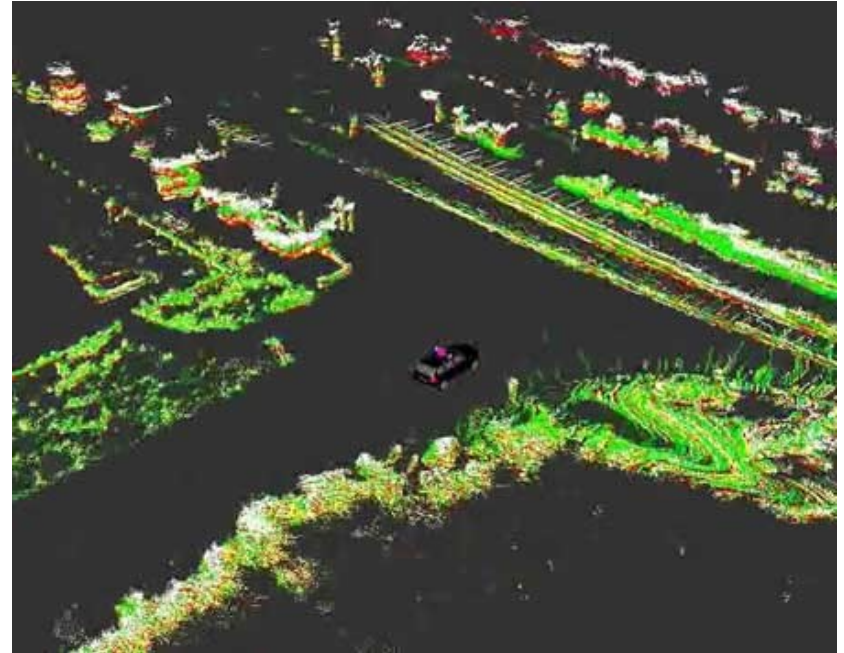
## Sensor:

- Accelerometer
- Encoders
- Magnetometer
- Voltage sensor
- Sonar
- Array of pressure sensors





# LiDAR Sensing



# LiDAR Variations

Tartan Racing Team



Boss vehicle

# Sensor Examples

- (CMU) Tartan Racing Urban Challenge vehicle
- Groundhog, subterranean mapping (CMU)
  - Carnegie Mellon Mine Mapping Project
- Ocean explorer [www.oceanexplorer.noaa.gov](http://www.oceanexplorer.noaa.gov)

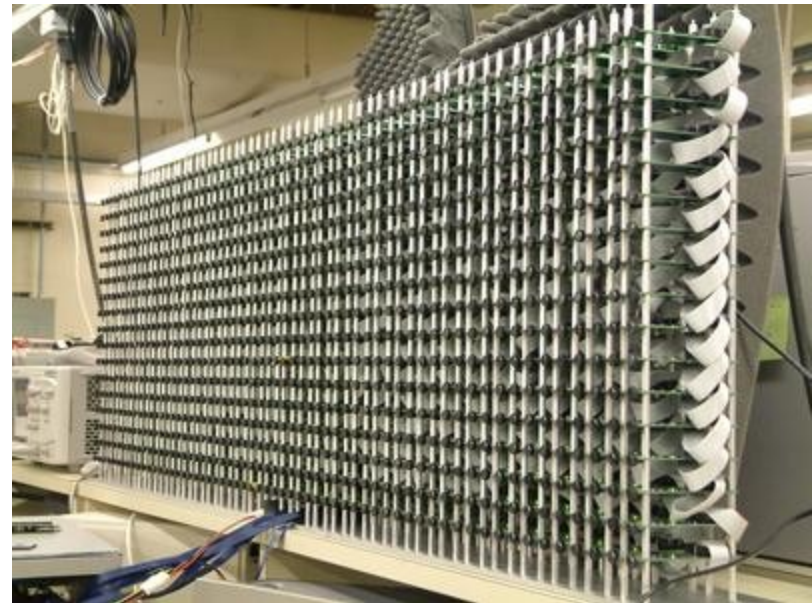
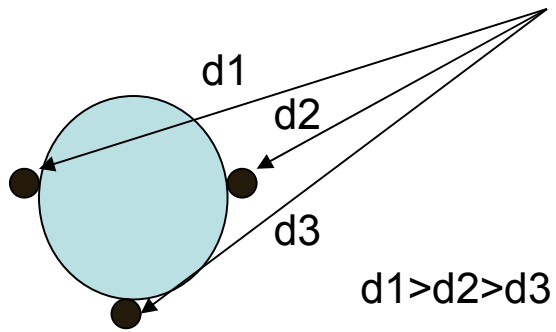
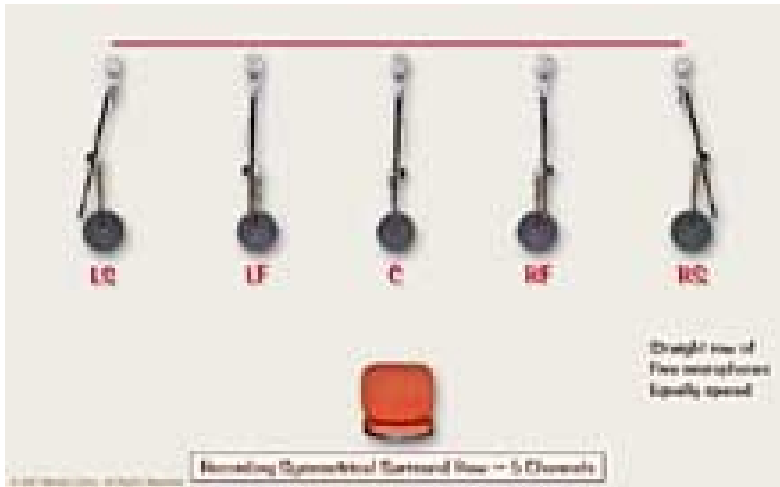


# Popular Sensors in Robotics

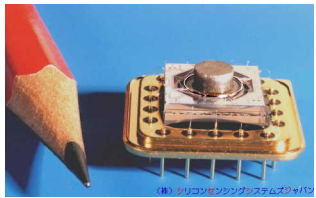
- LiDar
- Infrared
- Radar
- Sonar
- Cameras
- GPS
- Accelerometers
- Gyros, encoders
- Contact switch



# Auditory



# Other Robot Sensors



Gyroscope



Lever Switch



Linear Encoder



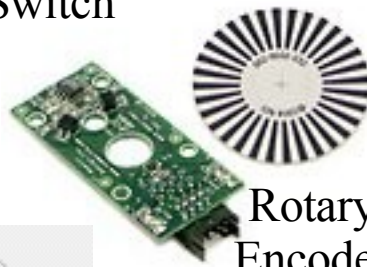
GPS



PIR



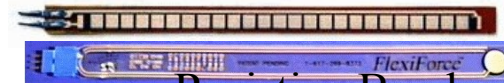
Piezo Bend



Rotary Encoder



Accelerometer



Resistive Bend



Pendulum Resistive Tilt



Pyroelectric Detector



Gas



Radiation



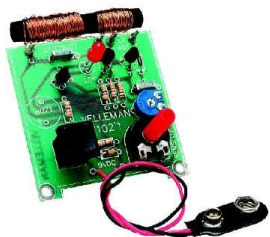
Pressure



UV Detector



IR Modulator Receiver



Metal Detector



CDS Cell



Compass



Magnetometer



Magnetic Reed Switch

# Sensing Classification

Exteroceptive

Proprioceptive

Active

Passive

- Laser/LiDar
- Sonar
- Radar
- Structured light
- InfraRed

- Vision
- Microphone array
- Chemical sensors
- Tactile sensor

- Gyroscope
- Accelerometers
- Odometers
- Voltage sensors
- Stress/strain gauge

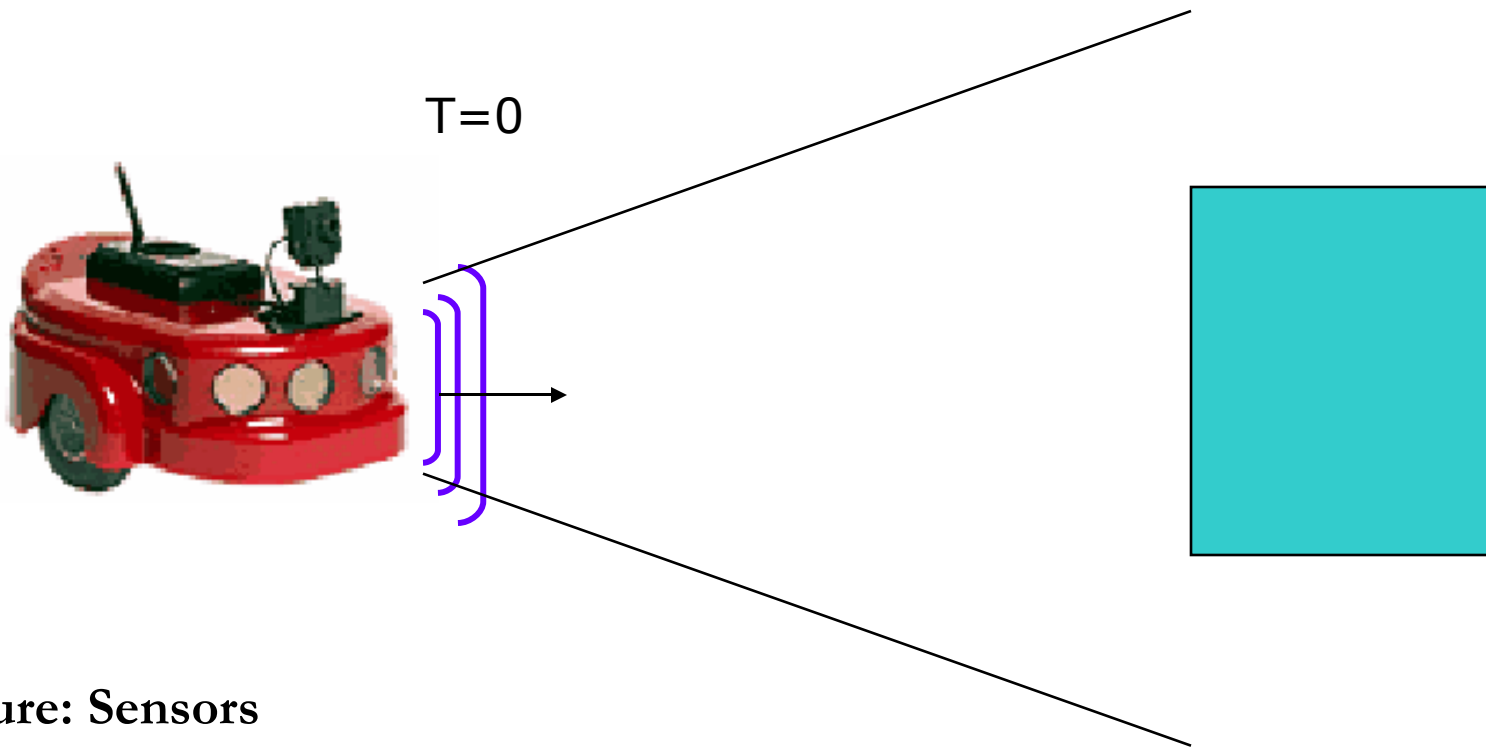
# Sensors We Will Look At Today

- Exterioceptive
  - Sonar, LiDar, IR
  - Vision comes later
- Proprioceptive
  - Encoders
  - Accelerometers
  - Gyroscopes
  - GPS (hard to categorize)
  - Micro-switch

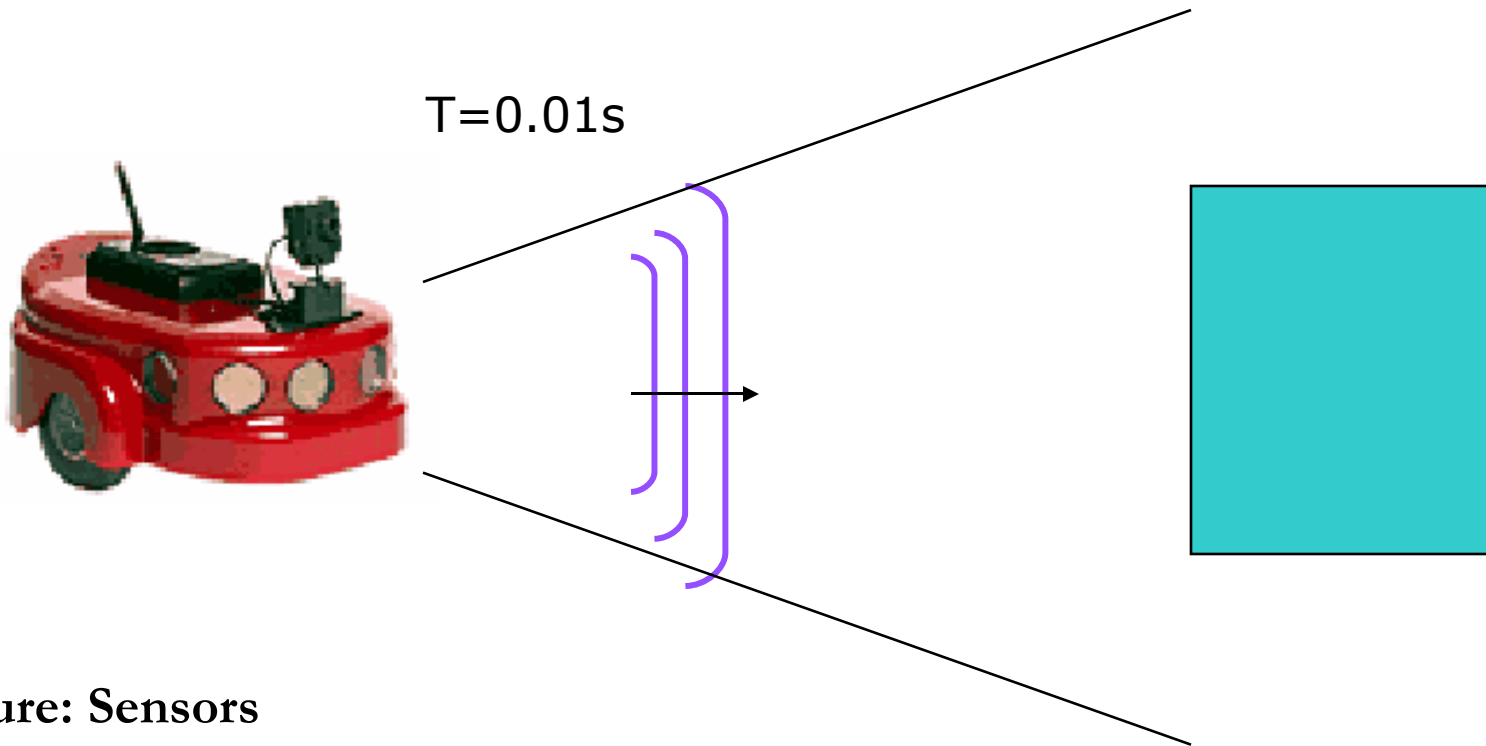


# SoNaR: Sound Navigation and Ranging

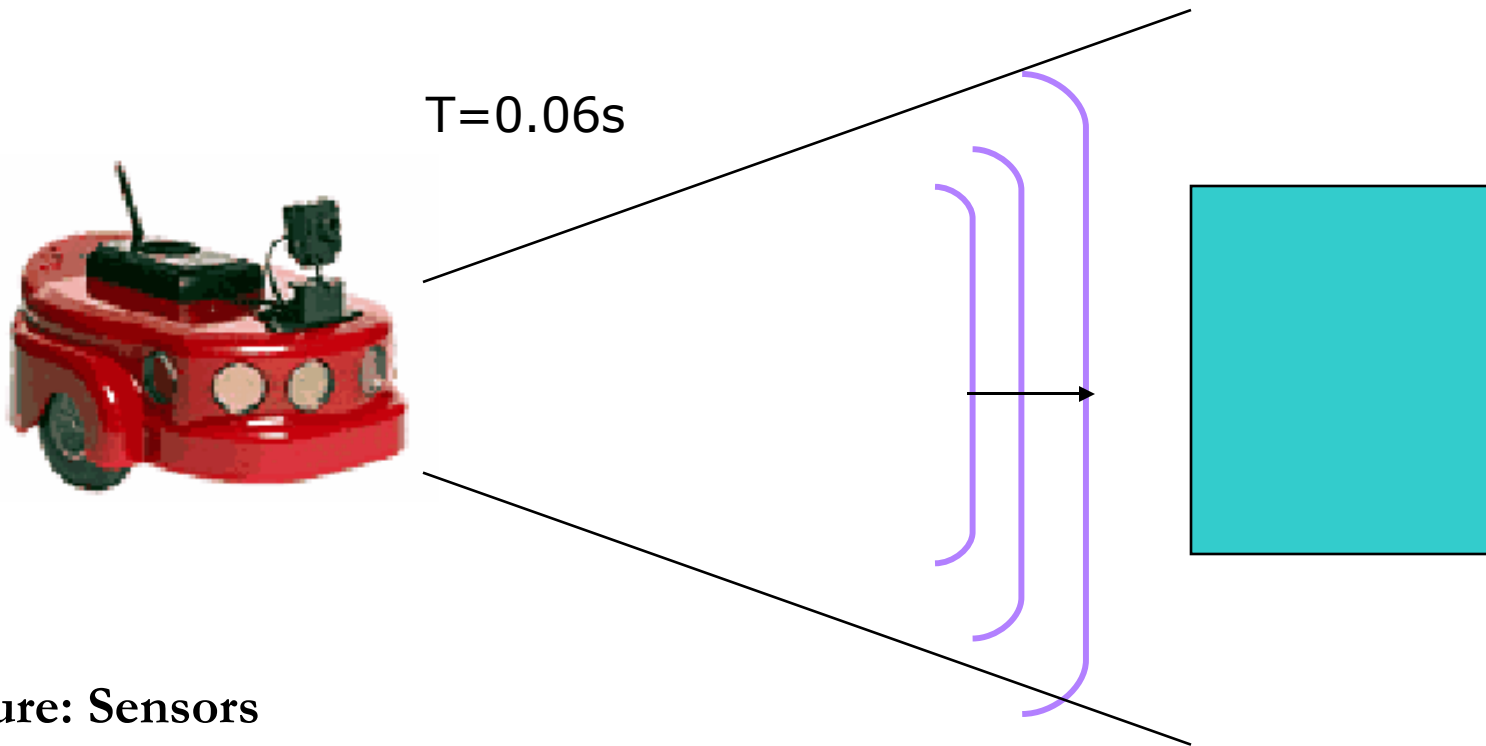
- Often called sonar, ultrasound, Sodar
- Emit a directional sound wave, and listen for echo(s), time the response



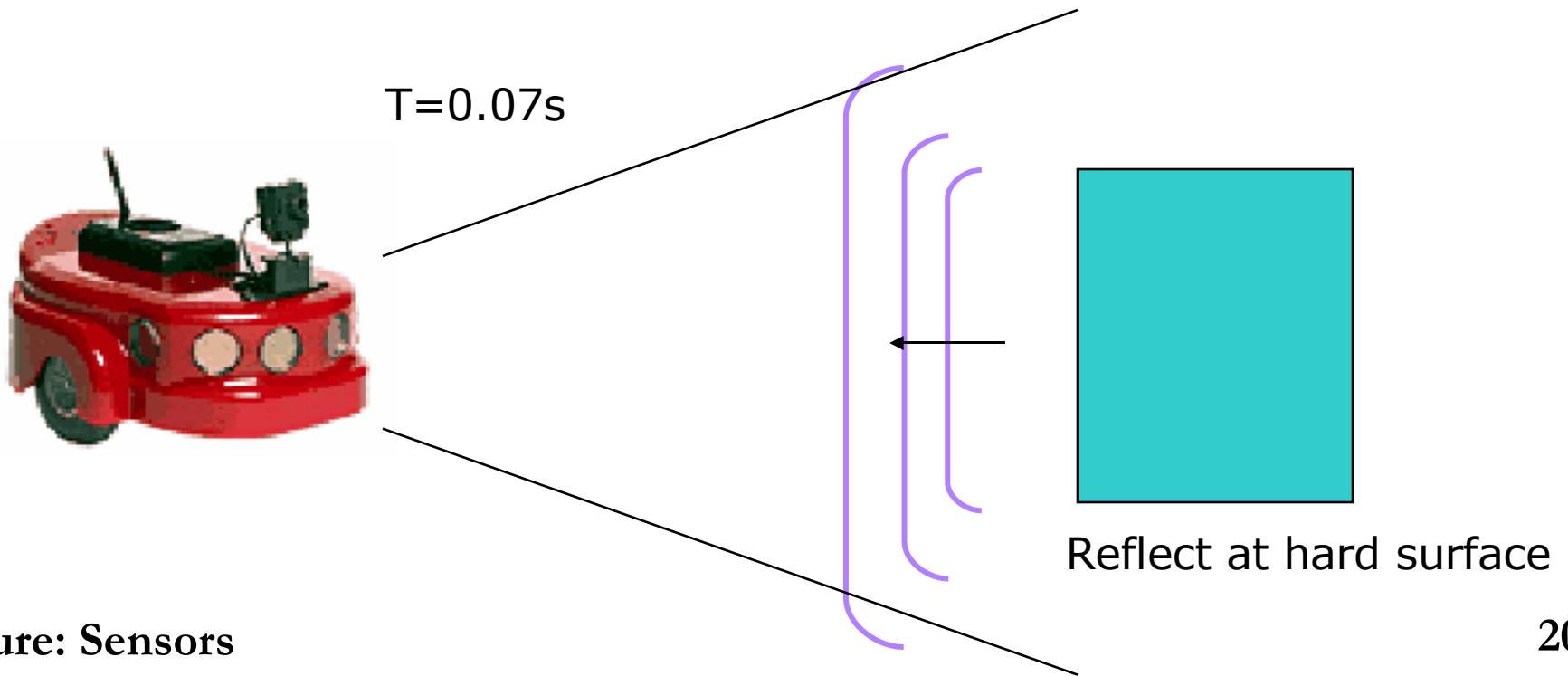
# Sonar Sensors



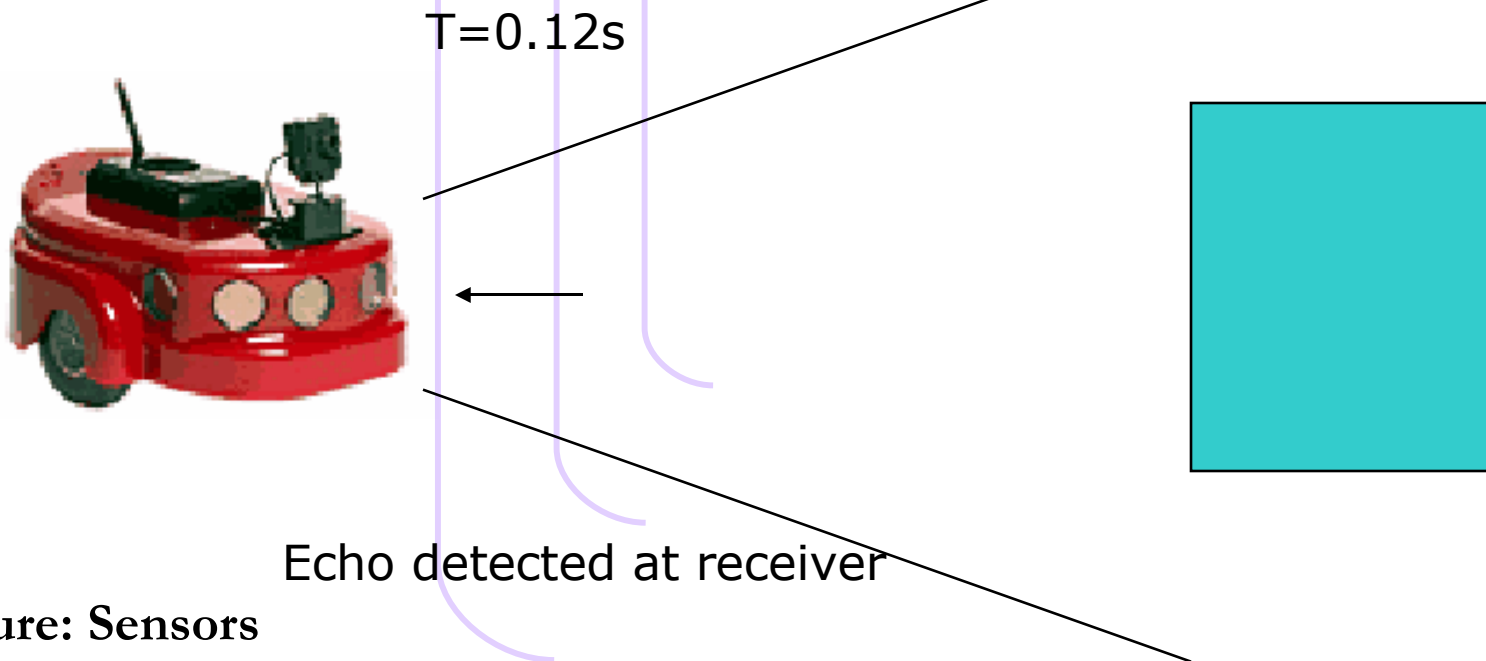
# Sonar Sensors



# Sonar Sensors

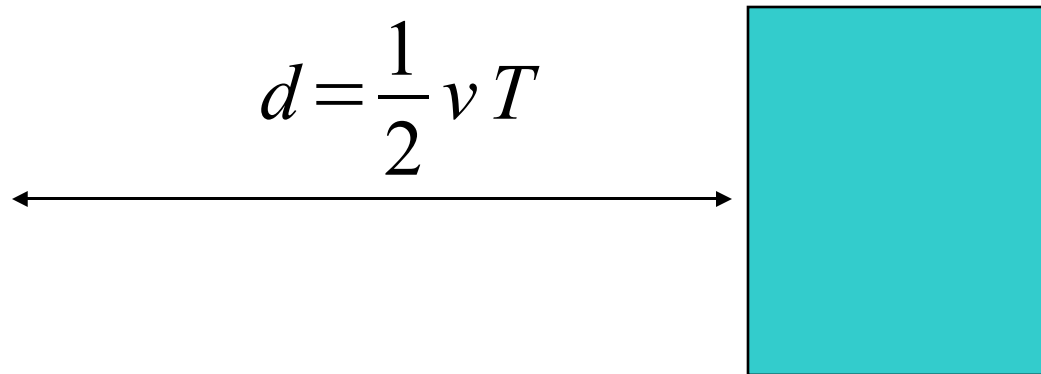


# Sonar Sensors



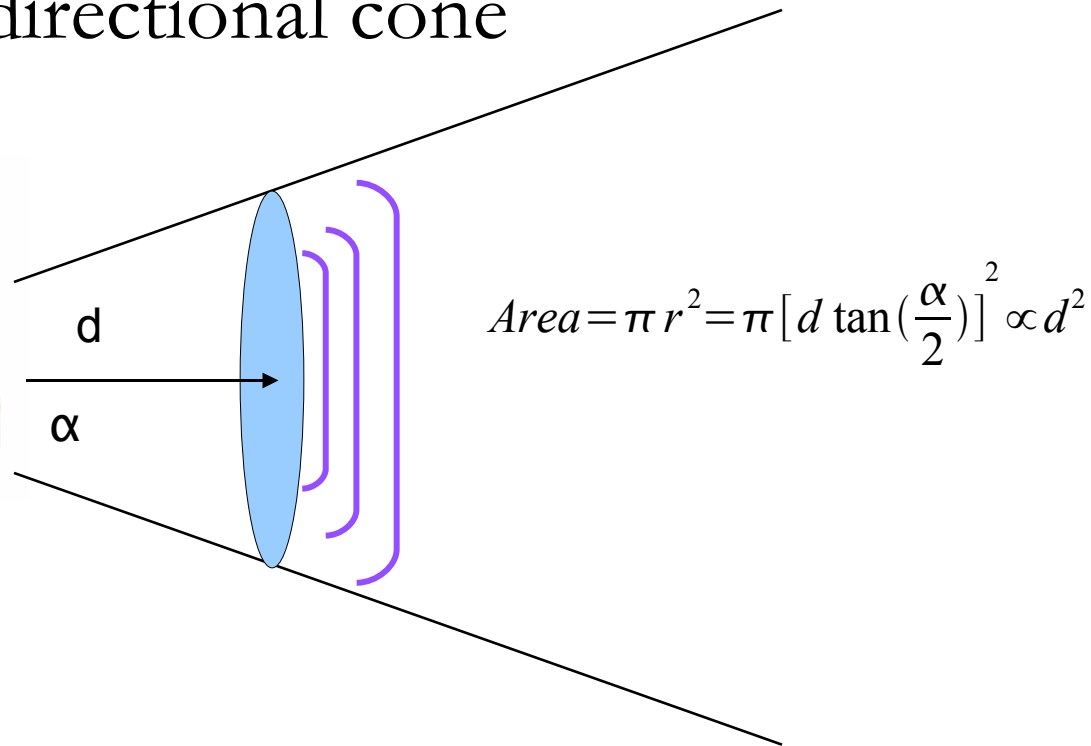
# Sonar Sensors

- Key assumption: sound travels at constant speed
- $v=344$  m/s (dry air, 21C, sea-level)
- So we have



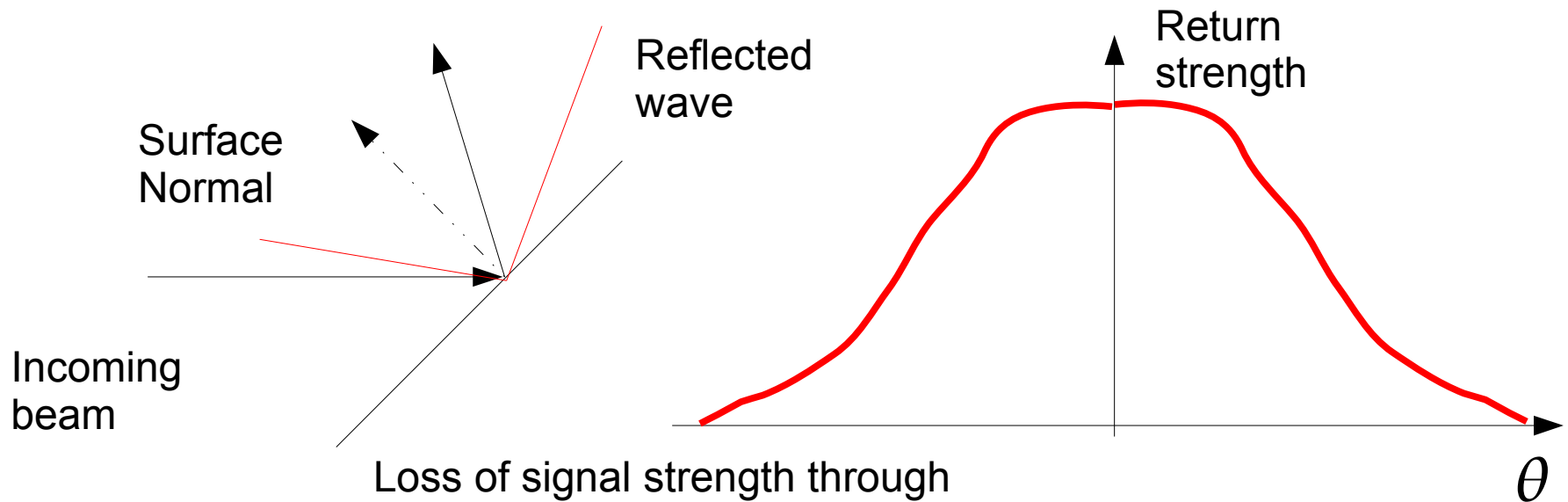
# Power of Returned Signal

- Signal power dissipates as wave travels
  - Depends upon the shape of the wavefront
  - Driven by shape of transmitter (same for radar)
- Typically a directional cone



# Reflection Strength

- Function of surface angle and surface properties



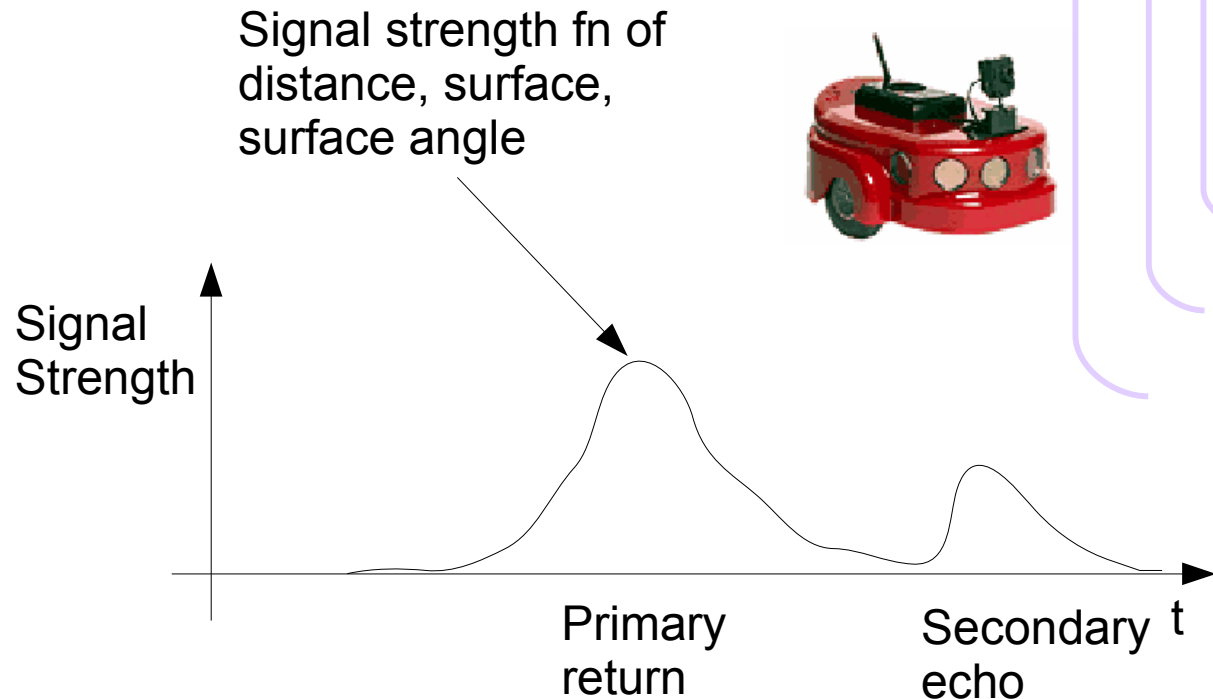
Loss of signal strength through reflection e.g. cardboard vs. tile

Surface may disperse reflected wave leading to reduced signal strength and wider return beam



# How To Detect the Echo?

- Electronic signal processing
- Detect sufficiently large rapid change



# Imperfect Sensing

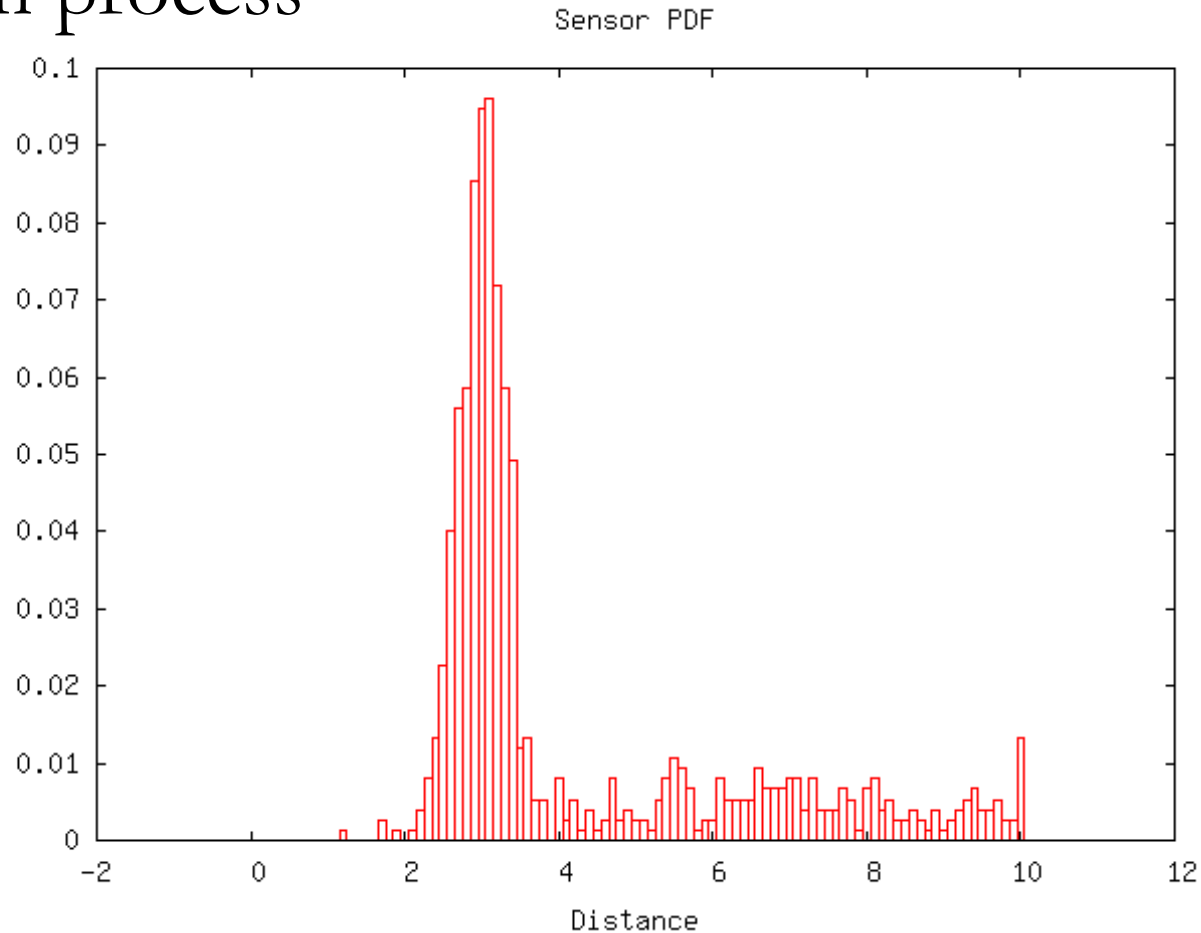
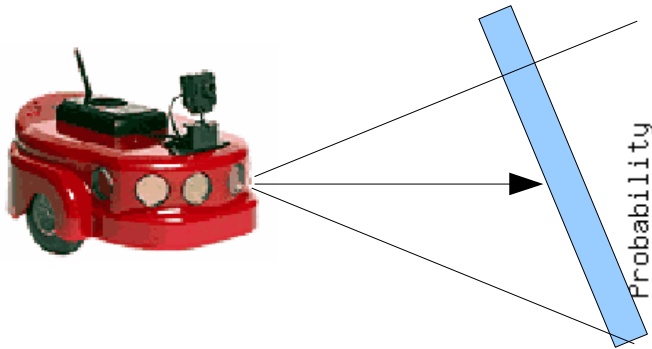
- What can go wrong?
  - Speed of sound changes with temperature, pressure, humidity

$$v_{ideal} = \sqrt{\frac{\gamma k T}{m}}$$

- Surface reflection properties
- Atmospheric attenuation (finite range)
- Multiple echoes (multi-path)
- Quantization in timing
- Inaccuracies in detecting response signal onset
- Cross-talk (echoes from other sensors)

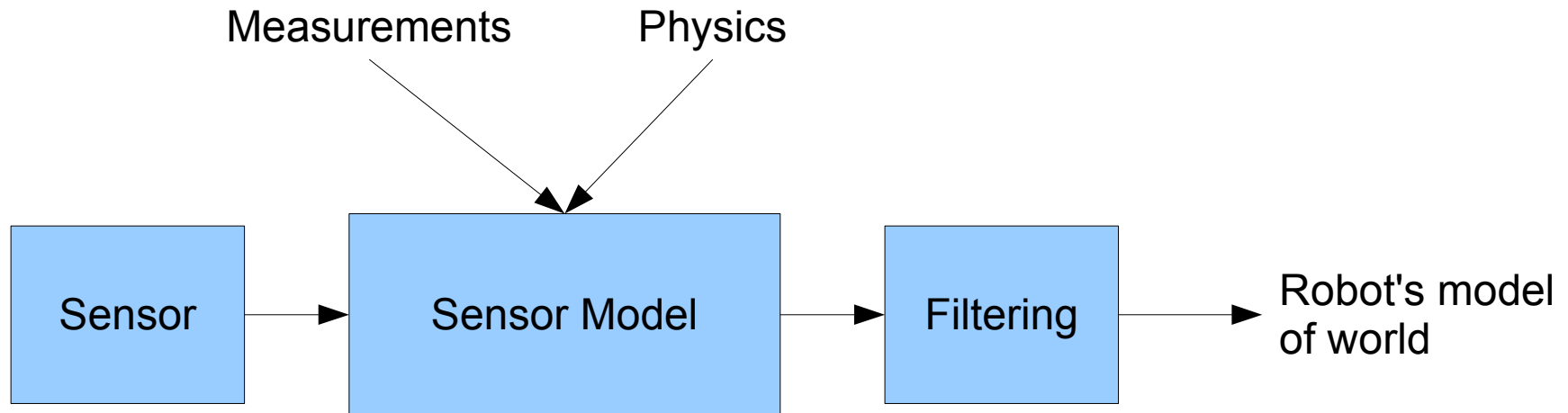
# Sensor Noise

- Fixed object, sensor returns different values over time  $\Rightarrow$  random process



# Bigger Picture: Perception

- Given sensor readings, how does robot determine the structure and content of the world?
- Usual way is to *model* the problem



# Sensor Model

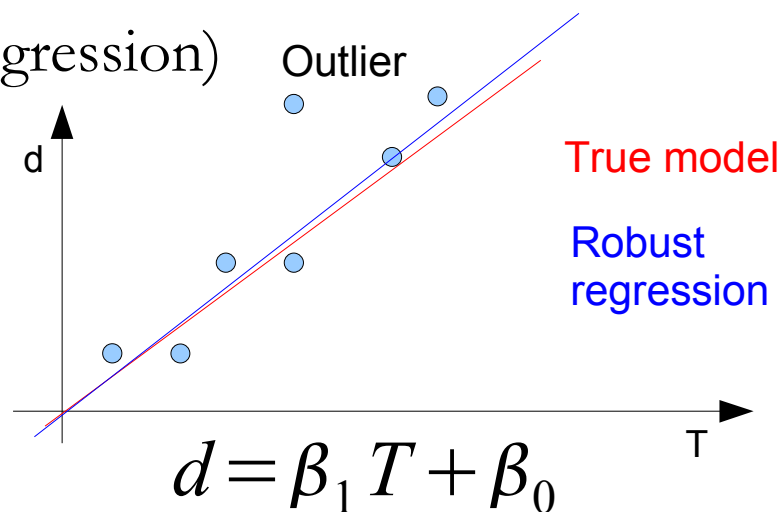
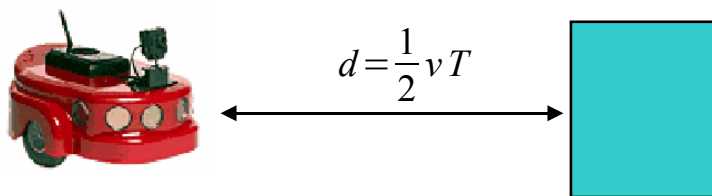
- Model the device physics to obtain the expected device properties and parameters
  - Intrinsic model: Device itself
  - Extrinsic model: Where the device is on the robot
- Collect data and *fit* model parameters
  - This is *calibration*
- Level of complexity is a trade off
  - Computation, accuracy, reliability, domain knowledge
- Often need to reason explicitly about *uncertainty*

# Modeling Sonar

- What should we model?
- Usually:
  - Mapping from time to range (first return only)
    - We have a physics model with parameters. Calibrate to get parameter values.
  - Model sensor uncertainty
    - How do we do this? What distribution should we use?
- Other possibilities:
  - Signal strength to surface orientation?
  - Using secondary peaks?
  - Profile of response?

# Calibration

- We have a model
  - Derived from the physics (best approach)
  - Look at data and guess a low dimensional model
- Estimate the parameters from a known setup
  - Measure signal response at different distances
    - Optionally different angles, surfaces, humidity, altitude...
  - Fit parameters to the data (e.g. regression)



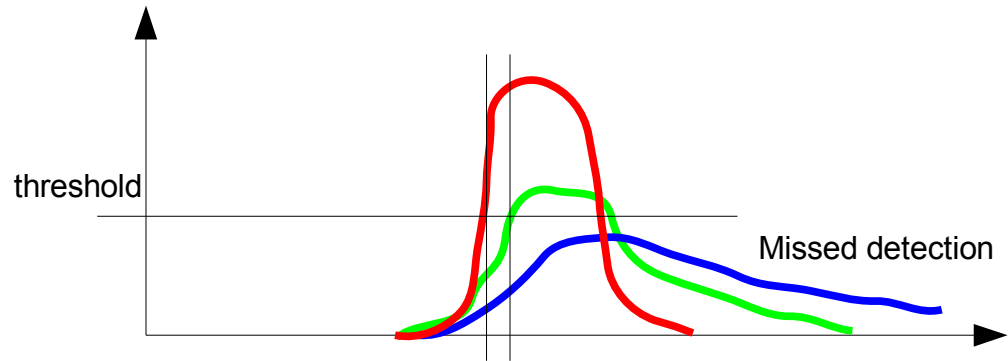
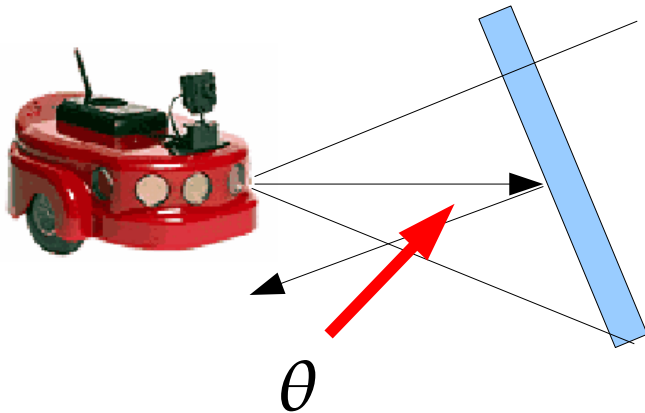
# Sensor Noise Modeling

- Sensors are **never** perfect
  - Unmodeled effects
  - True randomness in the environment, robot, and sensing process
- Systematic errors (bias)
- Drift, jumps



# Sensor Bias

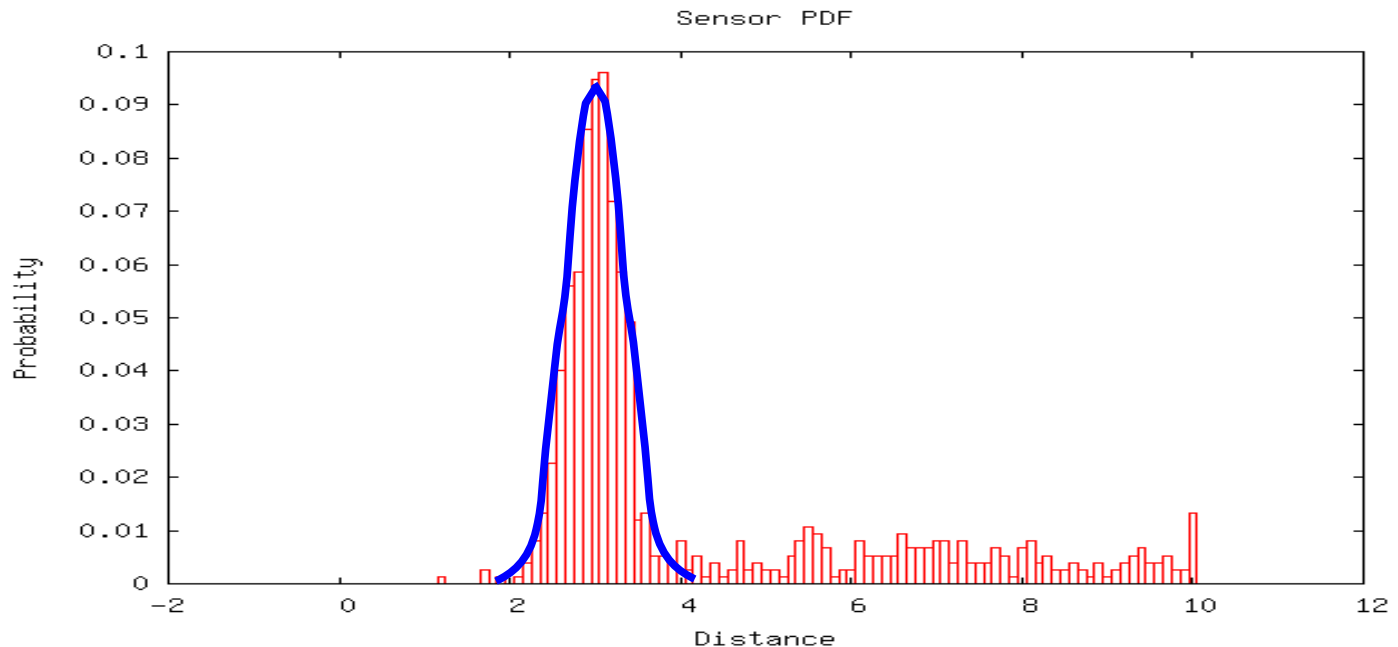
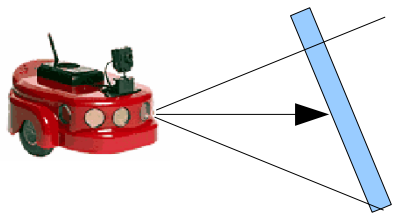
- Return may vary as a function of physical setup
  - Surface material/color, orientation, range, atmosphere



Changing shape of return signal due to surface properties/orientation affect how range is detected

# Sensor Noise Model

- Enter the world of statistics
  - Usually choose a parametric model and estimate parameters e.g. Gaussian



# Sensor Filtering

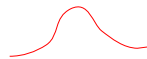
- Usually apply some level of filtering to raw sensor data before feeding into rest of system
- Examples
  - Thresholding – you've already seen this
  - Smoothing – simple filters
  - Kalman filtering – more complex filter exploiting additional domain knowledge
- Resulting estimate used to build perception models
  - Occupancy grids, trackers, etc.

# LiDar

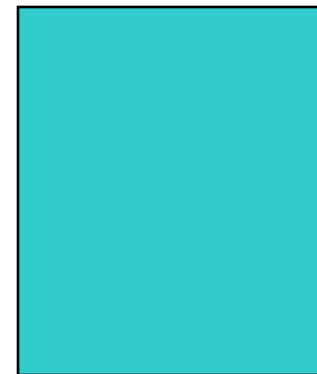
- Light Detection and Ranging
- Different variants, we'll focus on time to return
  - Most common to robotics
  - Same model as Sonar



Narrow pulses of  
laser light



Surface

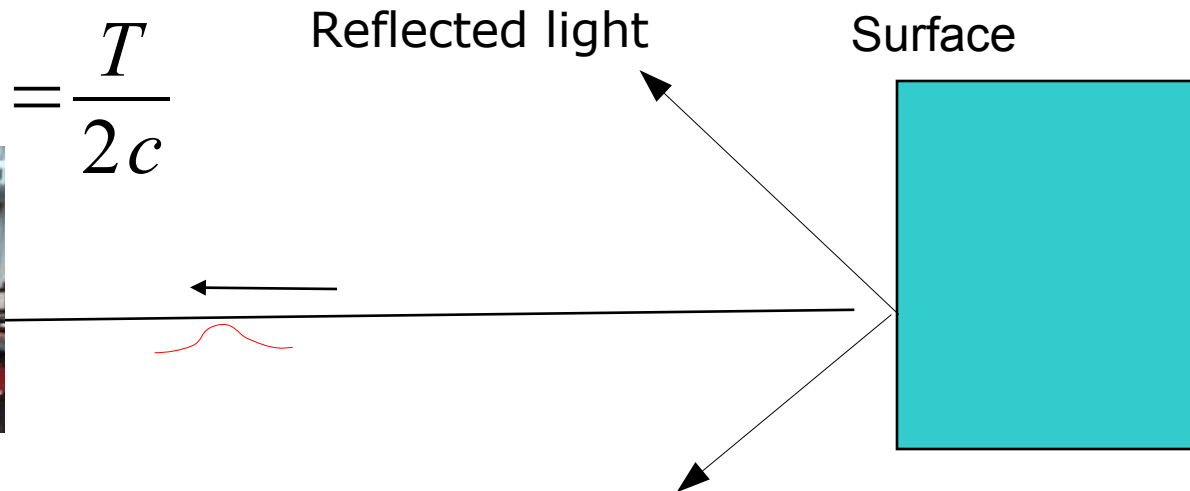


# LiDar

- Timed “echo” from reflection
- Speed of light  $\gg$  speed of sound

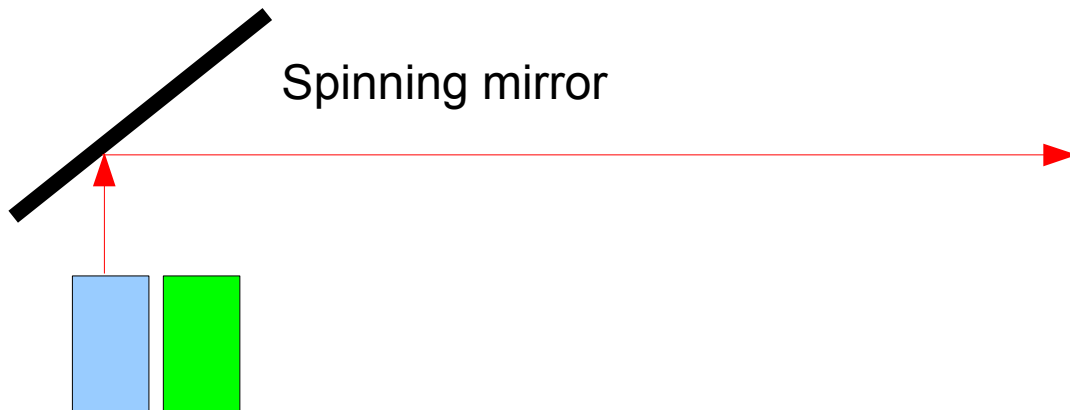
$$c_{\text{vacuum}} = \frac{1}{\sqrt{\mu_0 \epsilon_0}} \approx 3 \times 10^8 \text{ m.s}^{-1}$$

$$d = \frac{T}{2c}$$



# SICK LiDar

- Very common unit
- Spinning mirror assembly gives line scan
  - Ranges vary (90, 180 degree, 50+m)
  - Scanning rates vary (e.g. 20Hz, 75Hz)
  - Resolutions (e.g. 0.25 degree, 10mm)
  - Accuracy  $\sim 30\text{mm}$  stdev in range

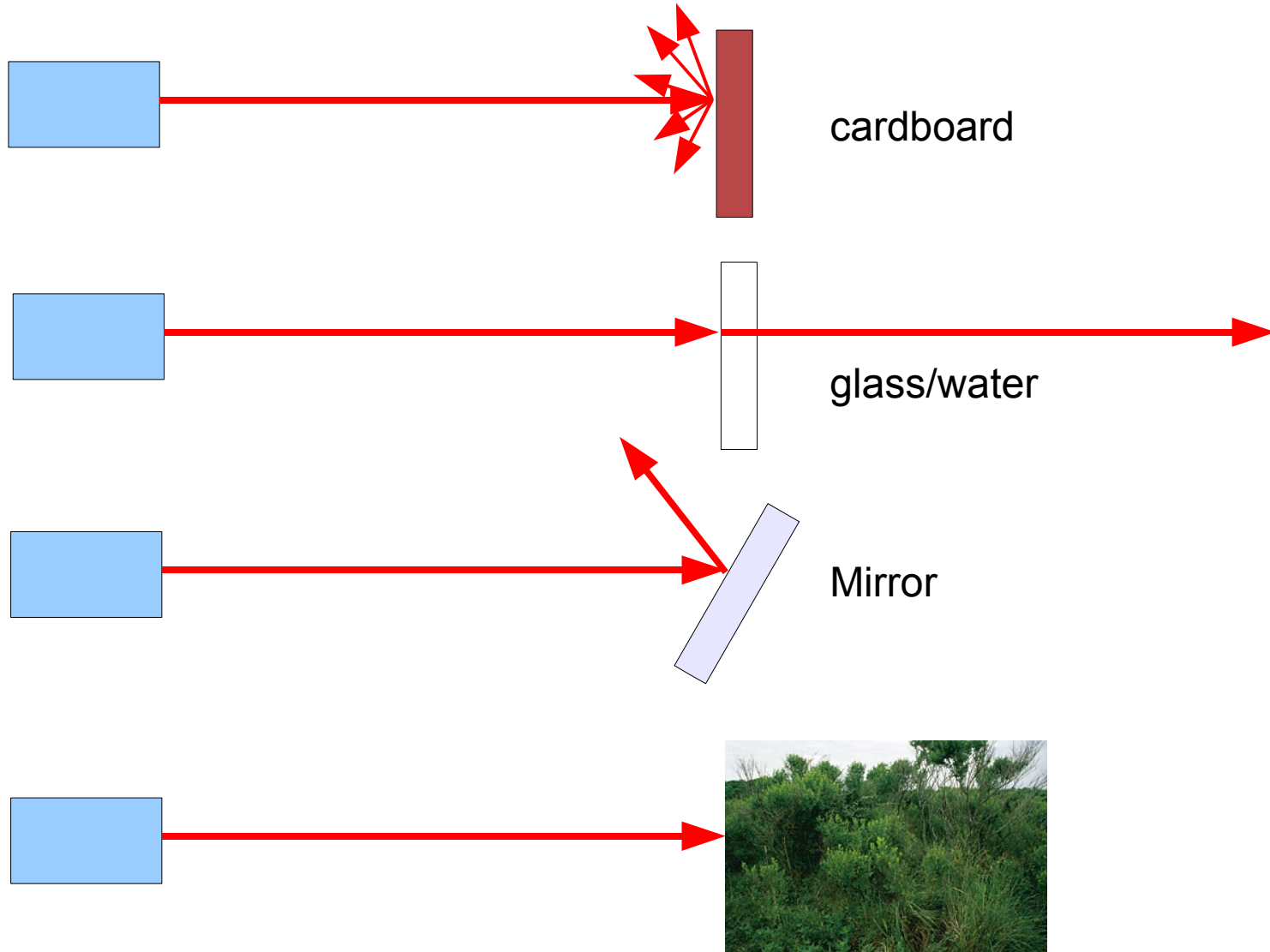


# SICK LiDAR Internals

- From <http://web.mit.edu/kvogt/www/lidar.html>



# LiDar Returns and Material





# LiDar Variations

NREC Crusher Vehicle



Crusher with sensors

# Colorized LiDar

Used a lot on NREC robots

<http://www.aerotecusa.com/>

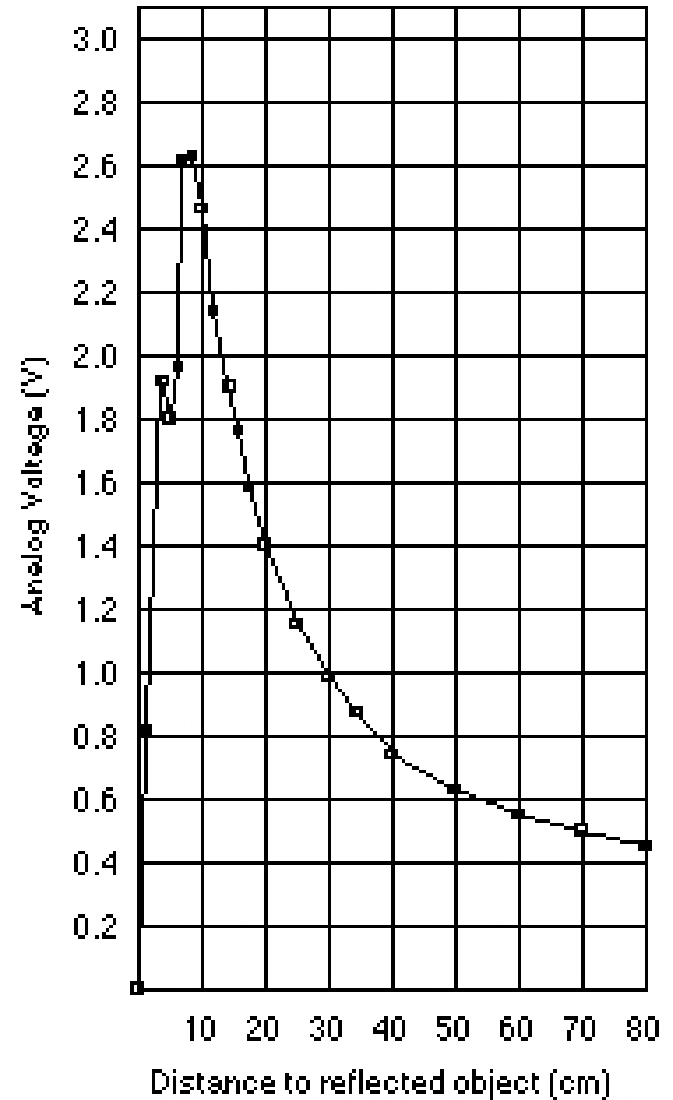
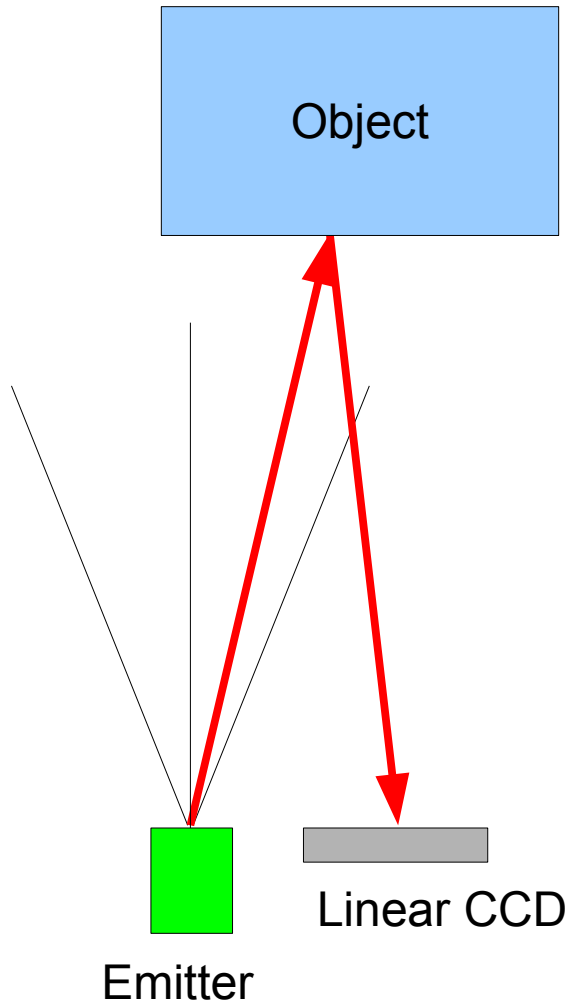


# InfraRed

- Emitter/detector pair
- Output type
  - Digital (strength of return threshold)
  - Analog range using triangulation
- Usually short-range (<1m)
- Can be sensitive to IR sources e.g. sun

# Sharp IR Sensor

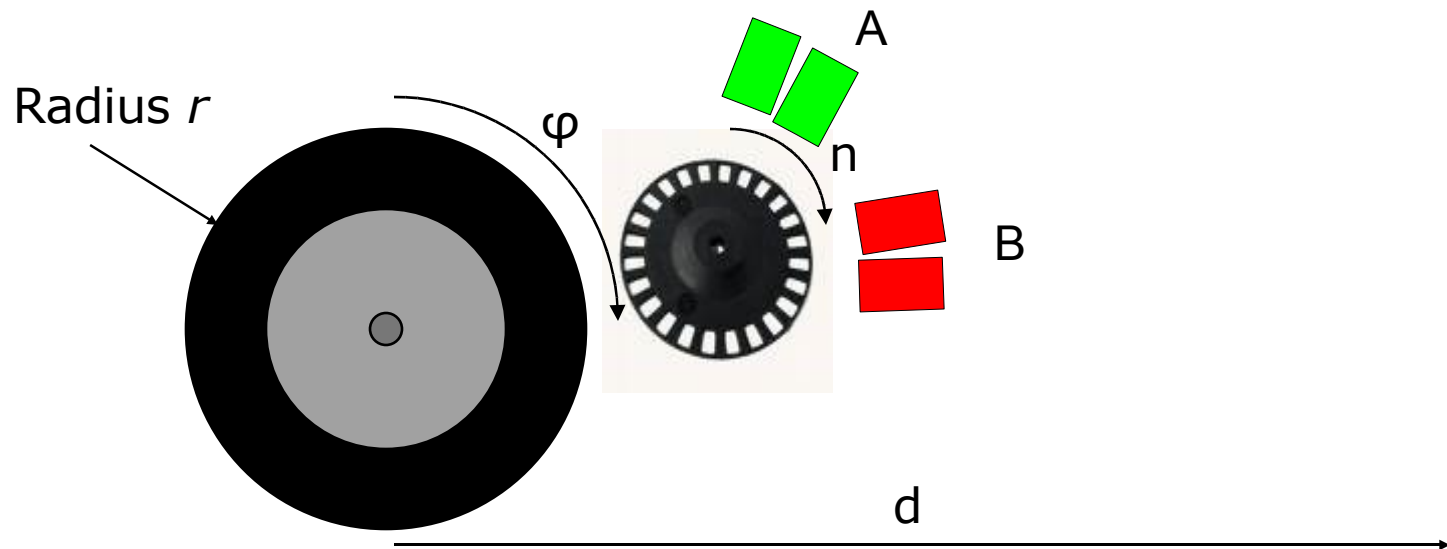
<http://www.acroname.com>



# Proprioceptive Sensors

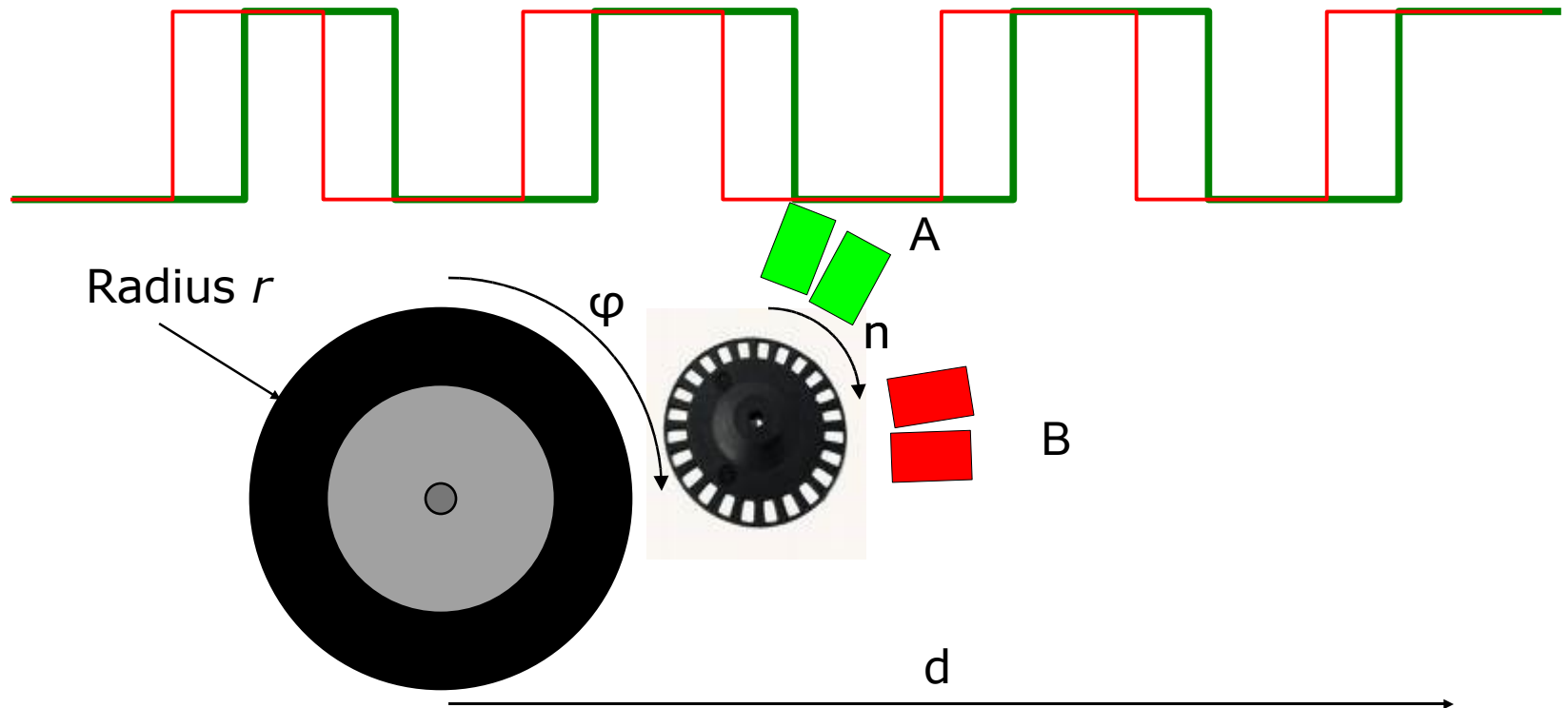
# Optical Encoders

- Disc to measure *rotational* motion
- Out of phase IR emitter/detector pair



# Optical Encoders

- Direction and amount of rotation from edge transitions



# In Practice

- Electronic hardware (MCU or ASIC) provides counting, de-bouncing
- Estimate speed by sampling encoder counts
  - Model to provide wheel speed from encoder counts
- How to get vehicle speeds from wheel speeds?
  - This is kinematics! (Later in the course)

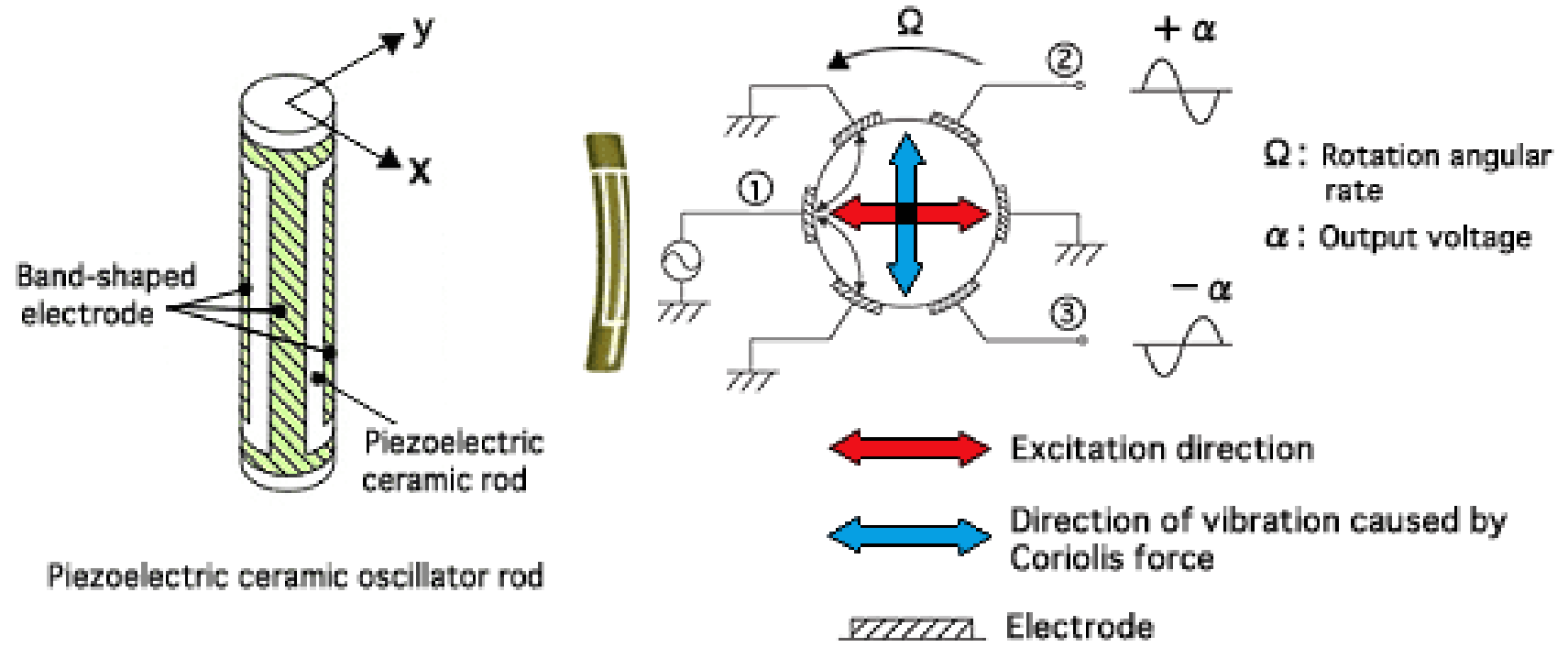


# Gyroscopes

- Proprioceptive sensor
- Maintaining estimate of orientation
  - Mechanical devices
  - Fiber optic gyroscope
  - Vibrating gyroscope (e.g. MEMS)

## Rotational Angular Velocity Sensor

Operation principle : An angular velocity sensor that works by using the phenomenon generated by **Coriolis force** when angular velocity is applied to a moving object in relation to velocity and orthogonal directions.

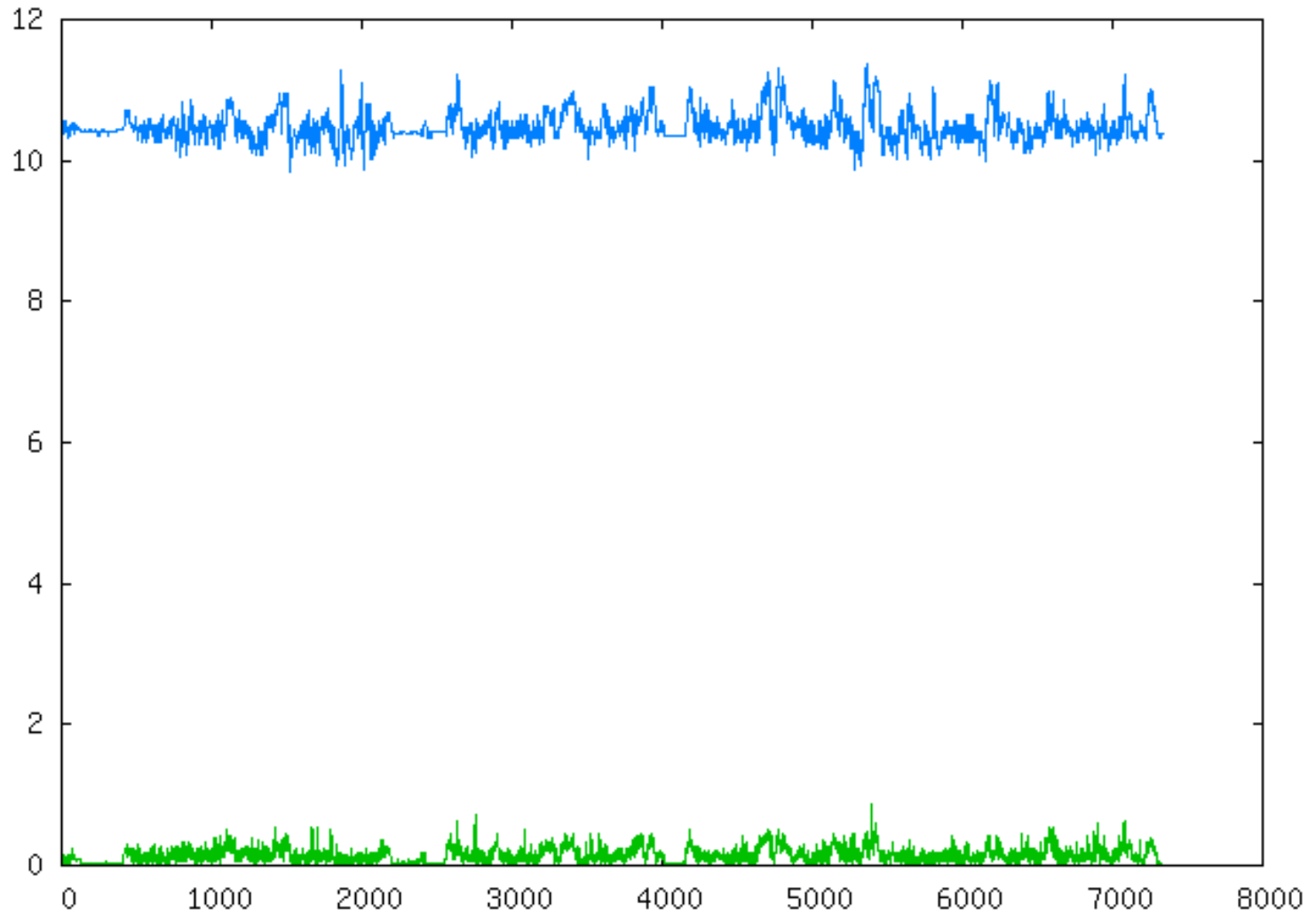


# Accelerometers

- Measure acceleration in a direction of travel
  - Typically MEMS device
- Also measures gravity
  - Good old relativity...
  - Can use with gyroscopes to remove gravity component
- Typically very noisy
- Need to double integrate to get position

# Accelerometers

Sensor acceleration, mid-term accel



# Issues With Accelerometers / Gyros

- Noise
  - Output readings may have approximately additive Gaussian noise
- Drift
  - Signal drifts from true value over time – Gyro heading
  - Usually need to integrate accelerometers

# GPS / Glonass / Galileo

- Orbiting satellites
  - Known trajectories
  - Highly precise timers
- Transmit data in Ghz band
  - Ephemeris information
  - Develop pseudo range to satellite
- Solve for receiver position
- Can also solve for velocity

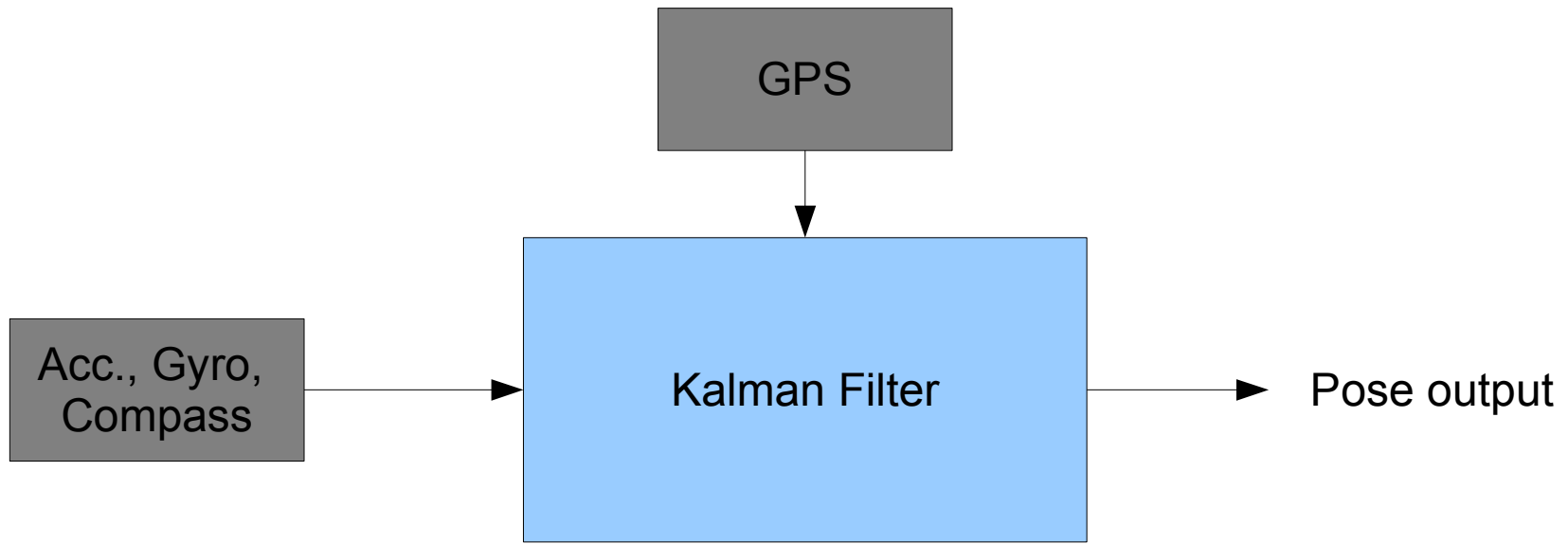


# GPS Properties

- Many causes of error
  - Ionospheric effects, line of site clearance
  - Delays in satellite positional updates, multi-path
- Is it Gaussian?
  - Over hours, approximately Gaussian errors
  - Over short time, small error but strong bias
- Improvements
  - DGPS, WAAS ( $\sim 3\text{m}$  accuracy at 3 sigma)
  - Use an INS (Accelerometers/gyros)

# GPS/INS

- Commercial solutions exist (expensive!)
- Fuse integrated INS estimates with GPS
  - A big custom Kalman filter (more later)





# Summary

- Know about
  - A whole class of sensors
  - Typical problems with sensors, and sensor uncertainty
  - Basic approach to modeling a sensor
  - Basic filtering techniques