

# Introduction to Experimental Mathematics

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## Integer Relation Algorithms

"Computers are useless. They can only give you answers."

Pablo Picasso

"The purpose of computing is insight, not numbers."

Richard Humming

Given a vector of real number  $\{x_1, \dots, x_n\}$ , find a vector of integers  $\{p_1, \dots, p_n\}$  such that a linear combination of given numbers is zero, namely

$$p_1 x_1 + \dots + p_n x_n = 0$$

The algorithm was discovered in 1979 by Ferguson and Forcade [1].

In 1982 it was improved by Lenstra, Lenstra, Lovász [2].

1992, more improvements by Ferguson and Bailey - PSLQ algorithm[3].

### 2D case:

Suppose there are two numbers  $x, y$ . Find integers  $n, m$  such that

$$x n + y m = 0.$$

If  $x$  and  $y$  are integers, we use the **Euclidean** algorithm

$$\begin{aligned} x &= y * q_1 + r_1, & 0 \leq r_1 < y \\ y &= r_1 * q_2 + r_2, & 0 \leq r_2 < r_1 \\ r_1 &= r_2 * q_3 + r_3, & 0 \leq r_3 < r_2 \\ &\dots & \dots \\ r_{k-2} &= r_{k-1} * q_k + r_k, & 0 \leq r_k < r_{k-1} \\ r_{k-1} &= r_k * q_{k+1} + 0 \end{aligned}$$

What if we apply this idea to real numbers?

$$\text{GCD}(\sqrt{2}, 1)$$

$$1.414214 = 1 * 1 + 0.414214$$

$$1 = 2 * 0.414214 + 0.171573$$

$$0.414214 = 2 * 0.171573 + 0.071068$$

$$0.171573 = 2 * 0.071068 + 0.029437$$

$$0.071068 = 2 * 0.029437 + 0.012193$$

and so on

Since remainders  $r_k \rightarrow 0$  on each iteration, we will get either an exact relation or an approximation.

This is a cornerstone idea of the lattice reduction algorithm.

Infinite [continued fraction](#) for  $\sqrt{2}$  :

$$\sqrt{2} = 1 + \frac{1}{2 + \frac{1}{2 + \frac{1}{2 + \frac{1}{2 + \dots}}}}$$

### Lattice Reduction Algorithm (LLL algorithm)

Let  $B$  be a set of vectors  $B = \{b_1, b_2, \dots, b_m\}$  in  $\mathbb{Q}^n$ . If they are independent then they form a basis, which means that any point can be written as a linear combination of  $b_i$

$$x = \sum_{k=0}^m r_i b_i$$

here coefficients  $r_i$  are real numbers. Now instead of real  $r_i$  we choose only integers

$$L = \left\{ \sum_{k=0}^m n_i b_i, \quad n_i \text{ is an integer} \right\} \subseteq \mathbb{Q}^n$$

The set of such points forms a lattice  $L$ . This lattice has dimension  $n$  and rank  $m$ .

Suppose we have two vectors

$$b_1 = \{1, 0\}$$

$$b_2 = \{0, 1\}$$

What is the lattice formed by these vectors?

Now given a lattice, the basis  $B$  of course is not unique, and we may look for bases with some *distinct* properties. We would like to reduce  $B$  to basis  $B'$ , also describing  $L$ , where  $B'$  is a "good" lattice basis in the sense of some reduction theory - the basis which has a shortest vector.

The Euclidean length of a vector  $V = \{v_1, v_2, \dots, v_k\}$  is defined by

$$|V| = \sqrt{\sum_{i=1}^k v_i^2}$$

### ■ Example

Suppose we have two vectors

$$b_1 = \{1, 9\}$$

$$b_2 = \{4, 37\}$$

The length of each vector is

$$\sqrt{1^2 + 9^2} = 9.05 \dots$$

$$\sqrt{4^2 + 37^2} = 37.21 \dots$$

We can reduce the basis by the following transformations

$$b_2 = b_2 - 4 b_1;$$

$$b_1 = b_1 - 9 b_2;$$

```
b1 = {1, 9}; b2 = {4, 37};
b2 = b2 - 4 b1;
b1 = b1 - 9 b2;
{b1, b2}
```

```
{{1, 0}, {0, 1}}
```

The new basis is shorter comparing to the original - each length is just 1.

In *Mathematica* the basis reduction is done by [LatticeReduce](#):

```
LatticeReduce[{{1, 9}, {4, 37}}]
```

```
{{0, 1}, {1, 0}}
```

The problem of finding the shortest vector is believed to be NP-complete [4].

However, an [approximate](#) solution algorithm [2] - known as the LLL, runs in polynomial time

Why would we be interested in a shortest vector? Consider the following basis vectors

$$1, 0, 0, \dots, 0, C \cdot \tau_1$$

$$0, 1, 0, \dots, 0, C \cdot \tau_2$$

$$0, 0, 1, \dots, 0, C * \tau_3$$

$$\dots$$

$$0, 0, 0, \dots, 1, C * \tau_n$$

where  $C$  is a constant (usually, huge) and  $\tau_i$  are rational approximations of the real numbers  $x_i$ . Now suppose we are able to reduce this basis to a "good" one, the basis which has a short Euclidian length. Each vector  $w$  of the new basis will look like

$$w = \left\{ w_1, w_2, \dots, w_n, C * \sum_{i=1}^n w_i \tau_i \right\}$$

If this is a shortest vector then

$$C * \sum_{i=1}^n w_i \tau_i \rightarrow 0$$

is small or maybe zero. This means that if we replace approximations  $\tau_i$  by real numbers

$$\sum_{i=1}^n w_i x_i = 0$$

we get a new identity for  $x_1, x_2, \dots, x_n$ . For better understanding, let us consider a few examples from [5, 6, 7].

■ **Example** (finding minimal polynomials)

Given a real algebraic number  $\alpha = 1.3027756377319946465596$ . Find the minimal polynomial for it.

If  $\alpha$  is algebraic then there is such integer  $p$  that

$$\{1, \alpha, \alpha^2, \dots, \alpha^p\}$$

has an integer relation. We start with the basis

$$\mathbf{B} := \left\{ \{1, 0, 0, 0, 0, c\}, \right. \\ \{0, 1, 0, 0, 0, c\alpha\}, \\ \{0, 0, 1, 0, 0, c\alpha^2\}, \\ \{0, 0, 0, 1, 0, c\alpha^3\}, \\ \left. \{0, 0, 0, 0, 1, c\alpha^4\} \right\};$$

where arbitrary constant  $c$  is chosen to be  $10^{15}$  - the bigger the better.

```

α = 1.3027756377319946465596;
c = 10^15;
B // MatrixForm

```

$$\begin{pmatrix} 1 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1.3027756377319946465596 \times 10^{15} & & & & & & & & & & \\ 0 & 0 & 1 & 0 & 0 & 1.697224362268005353440 \times 10^{15} & & & & & & & & & & \\ 0 & 0 & 0 & 1 & 0 & 2.211102550927978586238 \times 10^{15} & & & & & & & & & & \\ 0 & 0 & 0 & 0 & 1 & 2.880570535876037474083 \times 10^{15} & & & & & & & & & & \end{pmatrix}$$

Next, we reduce this basis

```

Round[N[B, 30]];
LatticeReduce[%];
N[%]

```

$$\left\{ \left\{ -3., 1., 1., 0., 0., -2.85695 \times 10^{-7} \right\}, \left\{ 0., -3., 1., 1., 0., -7.60105 \times 10^{-9} \right\}, \left\{ 0., 0., -3., 1., 1., 1.51839 \times 10^{-6} \right\}, \left\{ -581543., -1.68918 \times 10^6, -55447., -5.0121 \times 10^6, 4.84575 \times 10^6, 4.9881 \times 10^6 \right\}, \left\{ 757621., 2.20063 \times 10^6, 72240., 6.52964 \times 10^6, -6.31293 \times 10^6, 1.14865 \times 10^7 \right\} \right\}$$

Among new vectors, we need to pick the shortest one

```

%[[2]] . {1, x, x^2, x^3, x^4, 0}

```

$$0. - 3. x + 1. x^2 + 1. x^3 + 0. x^4$$

Therefore, we conject that the minimal polynomial for number  $\alpha$  is

$$x^2 + x - 3$$

### ■ Example (trigonometry)

Using LLL algorithm, find unknown coefficients  $r_1$  and  $r_2$ :

$$\cot\left(\frac{\pi}{8}\right) + \cot\left(\frac{2\pi}{8}\right) + \cot\left(\frac{3\pi}{8}\right) \rightarrow r_1 + r_2 \sqrt{2}$$

We start with the basis

```
B := {{1, 0, 0, c 1}, {0, 1, 0, c sqrt(2)}, {0, 0, 1, c V}};
B // MatrixForm
```

where  $V$  is a numeric approximation of

```
V = N[Cot[Pi / 8] + Cot[Pi / 4] + Cot[3 Pi / 8], 40];
```

Next, we reduce this basis

```
Round[N[B, 30]];
LatticeReduce[%] // N
```

```
{{-1., -2., 1., 4.76464 x 10^-15},
 {2.41811 x 10^7, -1.28713 x 10^7, -1.56155 x 10^6, 2.21048 x 10^7},
 {-3.41972 x 10^7, 1.82028 x 10^7, 2.20837 x 10^6, 3.12609 x 10^7}}
```

Among new vectors, we need to pick the shortest one, this is the first one in a list. This yields

```
Clear[V];
Rationalize[%[[1]]] . {1, sqrt(2), v, 0}
```

```
-1 - 2 sqrt(2) + v
```

$$-1 - 2\sqrt{2} + V = 0$$

### ■ Example (integration)

$$\int_0^\infty \frac{\sqrt{x} \log^2(x)}{(1-x)^2} dx = 2\pi^2$$

$$\int_0^\infty \frac{\sqrt{x} \log^3(x)}{(1-x)^3} dx = -3\pi^2 + \frac{\pi^4}{4}$$

The question: what is

$$\int_0^\infty \frac{\sqrt{x} \log^4(x)}{(1-x)^4} dx = ??$$

Looking at two previous results we guess that the integral is a linear combination of  $\pi$  in even powers:

$$r_1 + r_2 \pi^2 + r_3 \pi^4 + r_4 \pi^6$$

where coefficients  $r_i$  are unknown. We find them using the LLL algorithm.

Start with the basis

```
B := {{1, 0, 0, 0, 0, c 1}, {0, 1, 0, 0, 0, c π2}, {0, 0, 1, 0, 0, c π4},
      {0, 0, 0, 1, 0, c π6}, {0, 0, 0, 0, 1, c V}};
B // MatrixForm
```

```
( 1 0 0 0 0 1 000 000 000 000 000 )
( 0 1 0 0 0 1 000 000 000 000 000 π2 )
( 0 0 1 0 0 1 000 000 000 000 000 π4 )
( 0 0 0 1 0 1 000 000 000 000 000 π6 )
( 0 0 0 0 1 1 000 000 000 000 000 V )
```

where  $V$  is a numeric approximation for our integral:

```
V = NIntegrate [  $\frac{\sqrt{x} \text{Log}[x]^4}{(1-x)^4}$ , {x, 0, 1, Infinity}, WorkingPrecision → 35 ]
```

```
7.0087205930232887298578531032695675
```

Reduce the basis

```
Round[N[B, 30]];
LatticeReduce[%] // N
```

```
{{0., 12., -1., 0., -3., -8.35394 × 10-14},
 {2432., -2008., 3191., -239., -9085., 6553.88},
 {-2689., -2621., -8150., 912., -7754., -6656.71},
 {16891., 300., -772., 47., 1450., 3237.83},
 {-2049., -701., 20817., -2029., -9722., -20206.8}}
```

Choosing the shortest vector, yields

```
Clear[V];
Rationalize[%[[1]]] . {1, π2, π4, π6, V, 0}
```

```
12 π2 - π4 - 3 V
```

$$V = 4\pi^2 - \frac{\pi^4}{3}$$

### ■ Example (BBP formula for $\pi$ )

Let us ask whether  $\pi$  satisfy a relation of the form

$$\sum_{k=0}^{\infty} \frac{1}{16^k} \left[ \frac{a_1}{8k+1} + \frac{a_2}{8k+2} + \dots + \frac{a_7}{8k+7} \right]$$

```
c = 10^15;
a[k_] = Sum[1/16^j * 1/(8j+k), {j, 0, Infinity}];
```

```
B = {{1, 0, 0, 0, 0, 0, 0, 0, 0, c a[1]},
      {0, 1, 0, 0, 0, 0, 0, 0, 0, c a[2]},
      {0, 0, 1, 0, 0, 0, 0, 0, 0, c a[3]},
      {0, 0, 0, 1, 0, 0, 0, 0, 0, c a[4]},
      {0, 0, 0, 0, 1, 0, 0, 0, 0, c a[5]},
      {0, 0, 0, 0, 0, 1, 0, 0, 0, c a[6]},
      {0, 0, 0, 0, 0, 0, 1, 0, 0, c a[7]},
      {0, 0, 0, 0, 0, 0, 0, 1, 0, c Pi}};
B = Round[N[B, 30]];
```

Apply LatticeReduce

```
LatticeReduce[B] // N
```

```
{{-4., 0., 0., 2., 1., 1., 0., 1., 2.62812 × 10-15},
 {0., -8., -4., -4., 0., 0., 1., 2., -2.10281 × 10-16},
 {57., -15., -3., 17., 202., 12., -16., -30., -22.8166},
 {71., -71., 18., 89., 59., 75., -116., -23., 7.07971},
 {-17., 69., -51., -78., -83., 169., 8., 2., 1.89819},
 {32., 3., -58., 79., -133., 122., 88., -13., -53.1872},
 {-29., -20., 61., -26., -38., -29., -19., 13., -229.725},
 {36., -86., 142., 41., 24., 55., 130., -27., 61.3267}}
```

The first two vectors suggests two identities

$$\pi = \sum_{k=0}^{\infty} \frac{1}{16^k} \left[ \frac{4}{8k+1} - \frac{2}{8k+4} - \frac{1}{8k+5} - \frac{1}{8k+6} \right]$$

$$2\pi = \sum_{k=0}^{\infty} \frac{1}{16^k} \left[ \frac{8}{8k+2} + \frac{4}{8k+3} + \frac{4}{8k+4} - \frac{1}{8k+7} \right]$$

The first formula is called the BBP-formula.

The significance of the BBP-formula is to compute [far-out digits](#) of  $\pi$  in the hexadecimal base. How can we do this?

*A simpler problem:*



given a rational number  $\frac{a}{b}$ , where  $a < b$

compute a far-out digit (say  $10^n$  th) of its decimal expansion

$$\frac{\text{Mod}[a \text{ Mod}[10^n, b], b]}{b}$$

$$a = 1\,233\,219; b = 876\,543; n = 5; \frac{\text{Mod}[a \text{ Mod}[10^n, b], b]}{b} // N$$

0.215377

$$N[a / b, 40]$$

1.406912153767698789449005924409869224898

Back to  $\pi$ . Suppose we want to compute digits starting at position  $d + 1$ . You will need to multiple the above series by  $16^d$  and take the fractional part. Let us demonstrate this by choosing the first additive term in the BBP formula

$$\text{frac}\left(16^d \sum_{k=0}^{\infty} \frac{4}{16^k (8k+1)}\right) = \text{frac}\left(16^d \sum_{k=0}^d \frac{4}{16^k (8k+1)}\right) + \text{frac}\left(16^d \sum_{k=d+1}^{\infty} \frac{4}{16^k (8k+1)}\right)$$

In the first sum

$$\text{frac}\left(16^d \sum_{k=0}^d \frac{4}{16^k (8k+1)}\right) = \sum_{k=0}^d \text{frac}\left(\frac{16^{d-k}}{8k+1}\right) = \sum_{k=0}^d \frac{16^{d-k} \pmod{8k+1}}{8k+1} \pmod{1}$$

- 1) we do exponentiation using the binary algorithm and reducing each intermediate product modulo  $8k+1$ ;
- 2) divide each numerator by correspondent  $8k+1$  using ordinary floating arithmetic;
- 3) sum terms discarding integer parts.

In the second sum

$$\text{frac}\left(\sum_{k=d+1}^{\infty} \frac{16^{d-k}}{8k+1}\right) = \sum_{k=d+1}^{\infty} \frac{16^{d-k}}{8k+1} \pmod{1}$$

we will need only a few terms, since they rapidly become smaller. Adding these two sums together will yield a few digits of  $\pi$  starting at position  $d + 1$ . See [8] for proofs and some computational details

### Concluding remarks

- 1) The lattice reduction algorithms do not find the shortest basis, but find a basis with the relatively short vectors.

- 2) LLL might run into numerical instability - you have to use "enough" digits.
- 3) The relation which you obtain is only a "possible" relation, it must be proved analytically!
- 4) The lattice reduction approach is very powerful and offers rich possibility for discovery!

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## References

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