## Constructive Logic (15-317), Fall 2012 Assignment 7: Logic Programming in Prolog

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The purpose of this assignment is to familiarize you with logic programming as a computational interpretation for proof search. You will see how you can use the power of built-in backtracking and unification to concisely implement some familiar algorithms.

Your solutions must include Prolog code for split, merge, mergesort, and infer, as well as any auxiliary predicates you defined. Your work should be submitted via AFS by copying your code to the directory

/afs/andrew/course/15/317/submit/<userid>/hw07

where <userid> is replaced with your Andrew ID.

## 1 Running Prolog

To run Prolog, execute

/afs/andrew/course/15/317/bin/runprolog

from any Andrew machine. Alternatively, you may download and install a copy locally from http://www.gprolog.org/, but please test your code a final time on an Andrew machine to ensure it works there, as that is what we will use to grade.

You can load a file foo.pl at the Prolog prompt by typing

?- [foo].

Issue queries by typing predicates at the prompt as you have seen in class; if Prolog offers more solutions, you can see them by typing; and ignore them by pressing enter.

## 2 Mergesort (15 points)

Let L1@L2 indicate the concatenation of the lists L1 and L2.

Task 1 (3 pts). Implement a predicate split(L,L1,L2) which holds exactly when L1 and L2 *evenly partition* the list L, that is, when L1@L2 is a permutation of L, and L1 and L2 differ in length by at most one.

**Task 2** (3 pts). Implement a predicate merge(L1,L2,L) for sorted lists of integers L1, L2, and L, which holds exactly when L is a sorted permutation of L1@L2.

**Task 3** (9 pts). Implement a predicate mergesort(L1,L2) operating over two lists of integers. Your predicate should use the aforementioned primitives to implement mergesort; mergesort(L1,L2) should hold exactly when L2 is a sorted permutation of L1.

## 3 Type inference (25 points)

We can implement symbolic algorithms such as type checking and evaluation in Prolog almost as easily as we can specify them on paper. Consider the proof term assignment for natural deduction that we have been using all semester. In Prolog, we could specify the syntax of terms as follows:

```
term(?x).
             % where x is a Prolog atom
term(unit).
term(lam(?x,M))
  :- term(M).
term(app(M,N))
  :- term(M), term(N).
term(pair(M,N))
  :- term(M), term(N).
term(fst(M))
  :- term(M).
term(snd(M))
  :- term(M).
term(inl(M))
  :- term(M).
term(inr(M))
  :- term(M).
term(case(M,?x,N,?y,P))
  :- term(M), term(N), term(P).
```

Here, we use ?x to represent a variable x, lam(?x.M) to represent the term  $\lambda x.M$ , and case(M,?x,N,?y,P) to represent case(M,x.N,y.P). We represent conjunction by //, disjunction by //, implication by =>, and truth by top.

Figure 1: Prolog starter code for infer.

When we looked at proof terms in class, we annotated lambdas by the type of the bound variable; in practice, we can actually *infer* possible types for the variable by looking at the rest of the term. The term  $\lambda x.(\pi_1 x)$  is encoded lam(?x, fst(?x)). It must be assigned a type which unifies with (A /\ B) => A; that is, it could have type (A /\ B) => A, but it would also validly typecheck as (tt /\ tt) => tt.

Task 4 (20 pts). Implement a predicate infer(G, M, A) that holds whenever term M has type A under context G. (*Hint*: Make sure your implementation is robust with respect to alpha-renaming!)

The file infer.pl contains some infix operator declarations relevant to the assignment (see Figure 1).

**Task 5** (5 pts). Given a term M with no free variables, how may we invoke infer to infer the type of M? Use this to infer the type of  $\lambda x.x$  x, and explain the behavior you see in terms of what happens in Prolog's proof search. (Put your answers in a comment.)