

Advanced Process Systems Engineering

Lecture on Constraint Programming

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<http://www.andrew.cmu.edu/user/smouret/CP-Slides.pdf>

Introduction to Constraint Programming

- ▶ Constraint Programming (CP) is a logic-based approach to optimization that makes use of implicit functions and logic inference
⇒ Van Hentenryck (1989), Puget (1994)
- ▶ Commercial solvers:
 - ▶ Ilog CP
 - ▶ Dash Xpress-Kalis
- ▶ Free solvers:
 - ▶ Choco: <http://choco-solver.net/>
 - ▶ Gecode: <http://www.gecode.org/>

CP basic elements

Model

- ▶ No canonical form
- ▶ Constraint Satisfaction Problem (CSP)
Model = {Variables, Constraints}
- ▶ Constraint Optimization Problem (COP)
Model = {Variables, Constraints, Objective}

Variables with domains

- ▶ **Continuous** variables
 $z \in [l_1, u_1] \cup \dots \cup [l_n, u_n], l_i, u_i \in \mathbb{R}$
- ▶ **Boolean** variables
 $y \in \{\text{true}, \text{false}\}$
- ▶ **Integer** variables
 $x \in \{x_1, \dots, x_n\}, x_i \in \mathbb{Z}$

CP basic elements

Constraints

- ▶ Algebraic constraints $h(x) \leq 0$
- ▶ Disjunctions $[A_1x \leq b_1] \vee [A_2x \leq b_2]$
- ▶ Conditional constraints $x = y \Rightarrow zy \leq w$
- ▶ Global constraints
 - ▶ `alldifferent`(x_1, \dots, x_n) x_i integer
 - ▶ `cumulative`($(t_1, \dots, t_n), (d_1, \dots, d_n), (c_1, \dots, c_n), C$)
 - t_i start time of job i
 - d_i duration of job i
 - c_i capacity required by job i
 - C total capacity limit
- ▶ Meta-constraints $(x \neq y) + (y \neq z) + (x \neq z) \geq 2$

Example of CSP model

- ▶ Find x, y, z
 - ▶ Continuous: $x \geq -5, y \geq 0$
 - ▶ Integer: $z = 0, 1, 2, 3, 4$
- ▶ Subject to
 - (1) $x^3 + 10x = y^x - 2^z$
 - (2) $zx + 7.7y = 2.4$
 - (3) $(z - 1)^{y+1} \leq 10$
 - (4) $\{[\ln(y + 2x + 12) \leq z + 5] \vee [y \geq z^2]\} \Rightarrow \{x \leq 0 \wedge y \leq 1\}$
 - (5) $x \leq 0 \Rightarrow z > 3$
- ▶ Solution
 - ▶ $x = -1.28505$
 - ▶ $y = 0.979$
 - ▶ $z = 4$

Reformulation as GDP

$$(4) \{[\ln(y + 2x + 12) \leq z + 5] \vee [y \geq z^2]\} \Rightarrow \{x \leq 0 \wedge y \leq 1\}$$

$$(5) x \leq 0 \Rightarrow z > 3$$

Note: the CP model can be reformulated as a GDP

$$(4) A \vee B \Rightarrow C \wedge D \qquad (\neg A \wedge \neg B) \vee (C \wedge D)$$

$$(5) E \Rightarrow F \qquad \neg E \vee F$$

GDP: minimize 0 subject to

$$(1) x^3 + 10x = y^x - 2^z$$

$$(2) zx + 7.7y = 2.4$$

$$(3) (z - 1)^{y+1} \leq 10$$

$$(4) \left[\begin{array}{c} Y_1 \\ \ln(y + 2x + 12) - z - 5 \geq \varepsilon \\ y - z^2 \geq \varepsilon \end{array} \right] \vee \left[\begin{array}{c} Y_2 \\ x \leq 0 \\ y \leq 1 \end{array} \right]$$

$$(5) \left[\begin{array}{c} W_1 \\ x \geq \varepsilon \end{array} \right] \vee \left[\begin{array}{c} W_2 \\ z \geq 4 \end{array} \right]$$

Traveling salesman problem

Let integer variables y_k represent the city visited in k^{th} position of tour, e.g. $y_1 = 3$ if city 3 is visited first.

Let c_{ij} be the cost from city i to j .

TSP:

- ▶ Select $y_k, k = 1 \dots n$
- ▶ Minimize $\sum_{k=1}^n c_{y_k, y_{k+1}}$ (variable indices)
- ▶ Subject to $\text{alldifferent}(y_k, k = 1 \dots n)$

Search in CP

Search in CP

- ▶ Tree search - implicit enumeration (no LP relaxation)
- ▶ Domain reduction at each node

Elements of search

- ▶ Depth first search
- ▶ Lower bound: partial solutions / open nodes
- ▶ Upper bound: best feasible solution

Domain reduction / Constraint propagation

- ▶ No general purpose algorithms
- ▶ Specific algorithms for classes of constraints

⇒ remove "inconsistent" values from each variable domain

Filtering algorithm for linear constraints

$$L \leq \sum_j c_j x_j \leq U \quad c_j > 0, x_j \in [l_j, u_j]$$

Lower/Upper bound reasoning for x_i :

$$\begin{aligned} \sum_j c_j x_j \geq L &\Rightarrow x_i \geq L/c_i - \sum_{j \neq i} c_j x_j / c_i \\ &\Rightarrow x_i \geq L/c_i - \sum_{j \neq i} c_j u_j / c_i \end{aligned}$$

$$\begin{aligned} \sum_j c_j x_j \leq U &\Rightarrow x_i \leq U/c_i - \sum_{j \neq i} c_j x_j / c_i \\ &\Rightarrow x_i \leq U/c_i - \sum_{j \neq i} c_j l_j / c_i \end{aligned}$$

Lower bound $l_i := \max\{l_i, L/c_i - \sum_{j \neq i} c_j u_j / c_i\}$
Upper bound $u_i := \min\{u_i, U/c_i - \sum_{j \neq i} c_j l_j / c_i\}$

Filtering algorithm for linear constraints

Example:

$$2x + 3y = 11 \quad x \geq 0, y \geq 0$$

a) Continuous x, y $L = U = 11$

$$x = \frac{11 - 3y}{2} \Rightarrow x^U = \frac{11 - 3y^L}{2} = 5.5$$

$$y = \frac{11 - 2x}{3} \Rightarrow y^U = \frac{11 - 2x^L}{3} = 3.666$$

$$\Rightarrow x \in [0, 5.5], y \in [0, 3.666]$$

b) Integer $x, y \Rightarrow x \in [0, 5], y \in [0, 3]$

Note: Filtering is more difficult for nonlinear constraints

Job-shop scheduling

Edge finding algorithm for disjunctive scheduling:

- ▶ Time decisions are discretized

Job i : start time st_i , duration d_i (fixed).

Job j : start time st_j , duration d_j (fixed).

Disjunction: $[st_i + d_i \leq st_j] \vee [st_j + d_j \leq st_i]$
 $i \text{ before } j \quad \quad \quad j \text{ before } i$

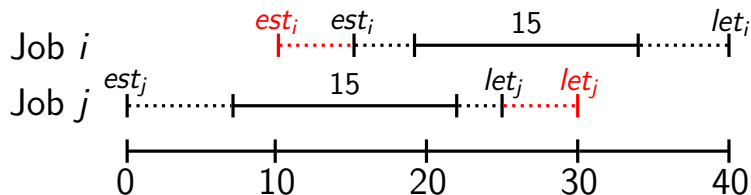
"Edge finding conditions", Applegate and Cook (1991).

Let est = earliest start time, let = latest end time.

$$est_i + d_i + d_j > let_j \Rightarrow j \text{ before } i$$

Job-shop scheduling

Example:



$$10 + 15 + 15 > 30 \Rightarrow est_i + d_i + d_j > let_j$$

$\Rightarrow j$ before i

$$\Rightarrow st_j + d_j \leq st_i$$

$$\Rightarrow \begin{cases} est_i := 15 \\ let_j := 25 \end{cases}$$

Tree search

- ▶ Implicit enumeration (depth first search) with domain reduction / constraint propagation at each node
- ▶ Constraint propagation is used to iteratively execute the filtering procedure for each constraint in the model

Example:

- ▶ Find integers x, y, z
- ▶ $x \in \{1, 2, 3\}, y \in \{1, 2, 3\}, z \in \{1, 2, 3\}$
- ▶ Subject to
 - (1) $y < z$
 - (2) $x - y = 1$
 - (3) $x \neq z$

Summary

- ▶ Compact syntax for modeling
- ▶ Primarily aimed at feasibility / discrete problems
- ▶ Optimization is performed by keeping track of objective bounds, or using dichotomic search
- ▶ Online guide to CP by R. Barták:
<http://kti.mff.cuni.cz/~bartak/constraints/index.html>
- ▶ Slides:
<http://www.andrew.cmu.edu/user/smouret/CP-Slides.pdf>