

# An eye-tracking replication without an eye tracker: Capturing predictive sentence processing of accented speech via the internet

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## Motivation

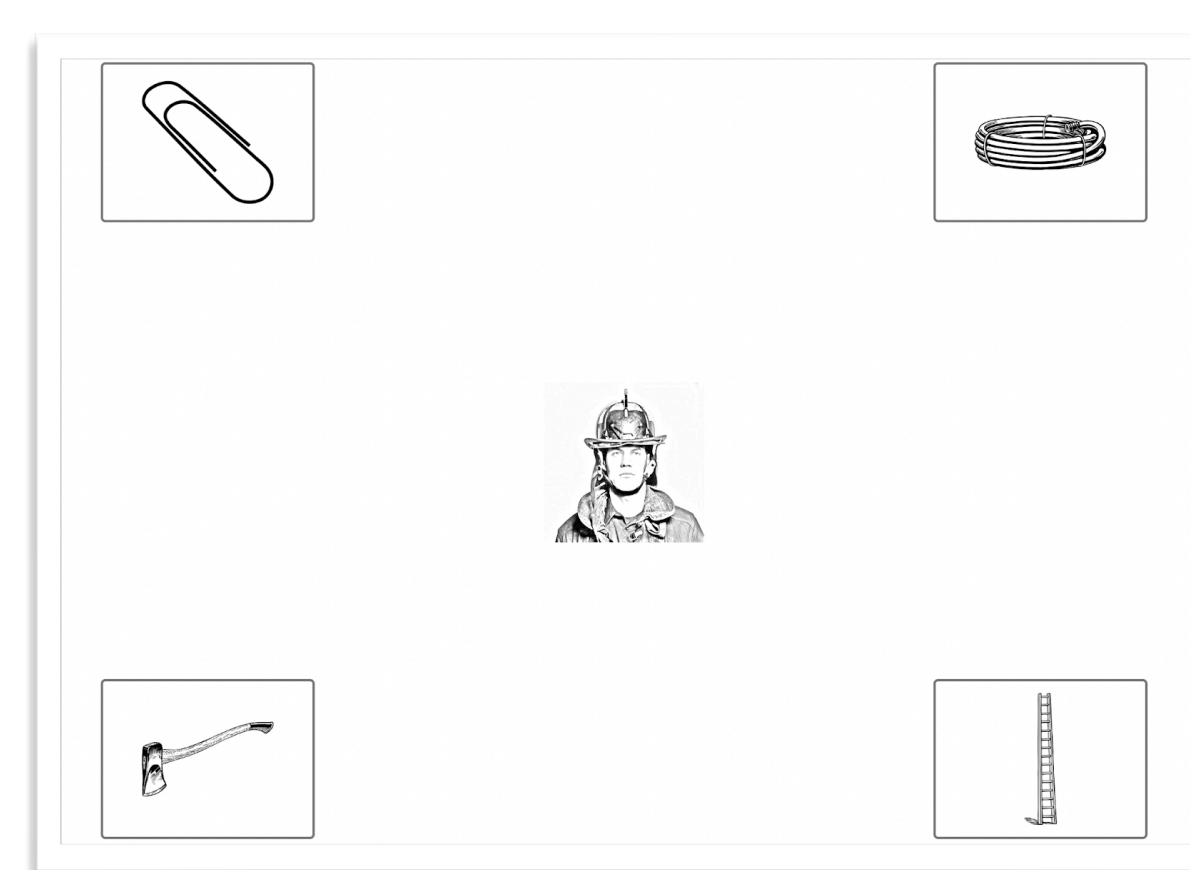
### Reproducibility crisis suggestions[2]

- More replications need to be done
- Replicate **recent** studies to increase reach
- Replicate with **single change**
- **Openly available** experiment items and data
- Less replication is done with expensive methods (e.g. eye-tracking, neuro-imaging)

### Why did we choose Porretta et al.(2020)[1]?

- Eye-tracking is expensive \$\$\$  
E.g., Hardware, software and labs
- Expense limits access to highly funded researchers
- COVID-19 -> web based eye-tracking tools
- But, are the tools sufficiently developed for the language science world?
- Perfect opportunity for replication

**Figure 1: VWP paradigm example**  
**Unrestrictive:** The fireman will **need** the ladder.  
**Restrictive:** The fireman will **climb** the ladder.  
 Spoken in American and Chinese accented English

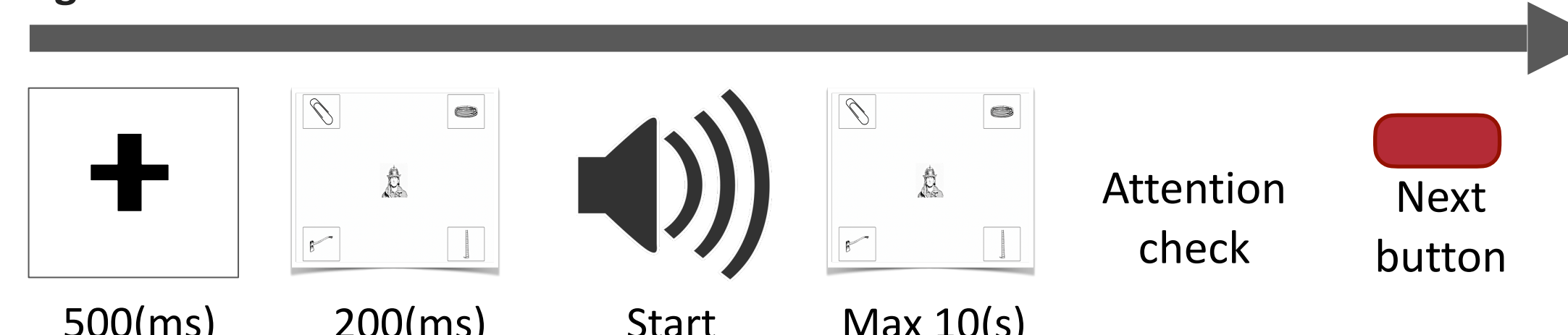


### Porretta et al. (2020)

- Visual world paradigm
- Replicates [5], with **two accents (American and Chinese)**
- 60 items, two speakers, two sentences types: (un)restricted
- Figure 1 shows the typical trial with a talker in the center, a target, two competitors, and distractor in the visual world paradigm (VWP).

**RQ 1:** To what extent does accented speech affect predictive processing?  
**RQ 2:** To what extent does experience affect processing of accented speech?

### Figure 2: Individual trial time line



## Results

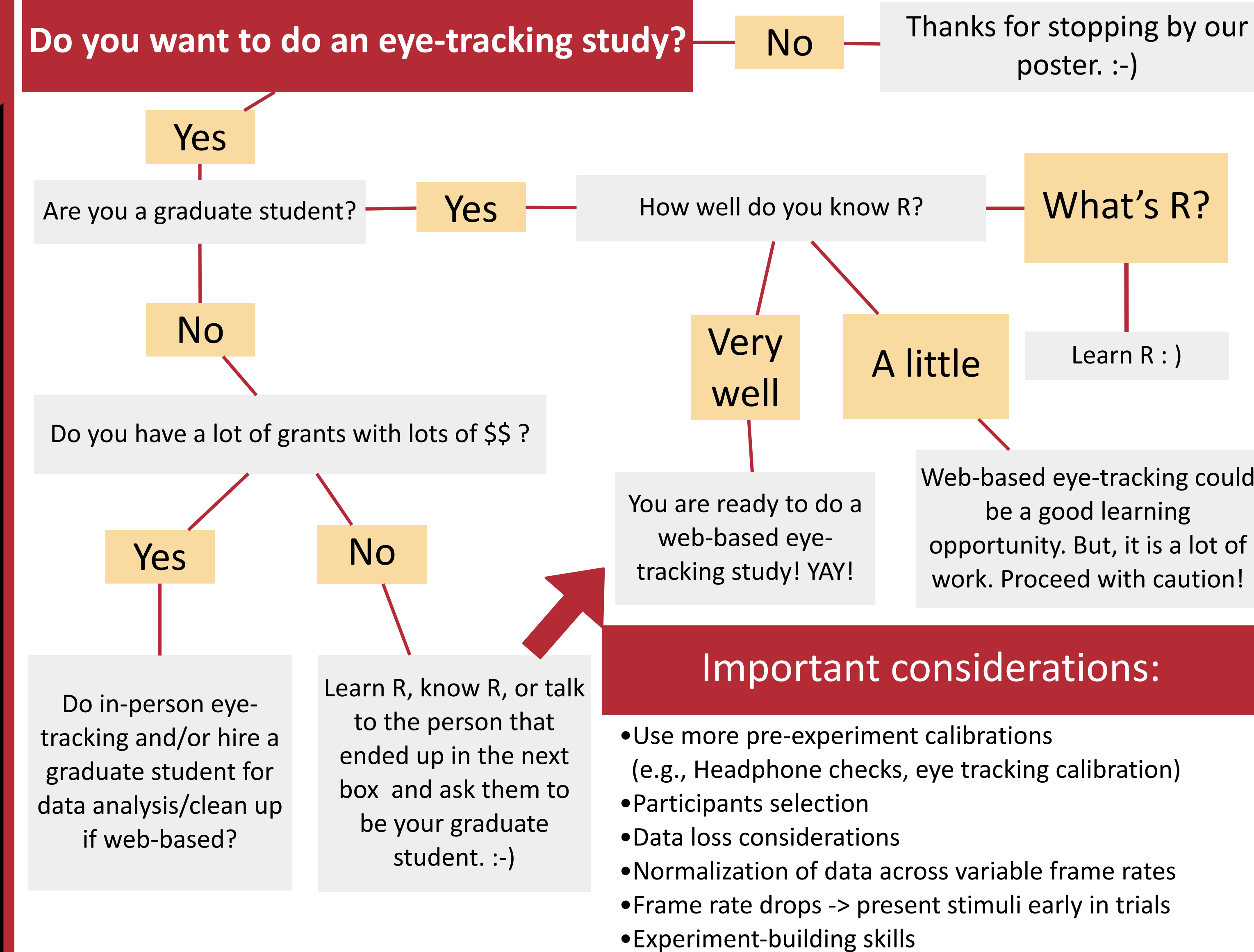
**Table 5: Results comparison**

Our Replication	Porretta et al. (2020)
(Un)restrictive verb-type modulates prediction overall ( $\beta=0.36$ , $SE=0.14$ , $p=.009^{**}$ )	(Un)restrictive verb-type modulates prediction for <b>native speech</b>
Experience modulates prediction in non-native accented speech. ( $\beta=0.02$ , $SE=0.002$ , $p<.001^{***}$ )	Experience modulates prediction in non-native accented speech

• The difference may be due to a more diverse sample/more experienced sample (Chinese accent familiarity)  
 • Web-based eye tracking and R skills are a good alternative for: expensive gear/labs/software.

## Takeaways

**Figure 6: A flowchart for planning an eye-tracking study**

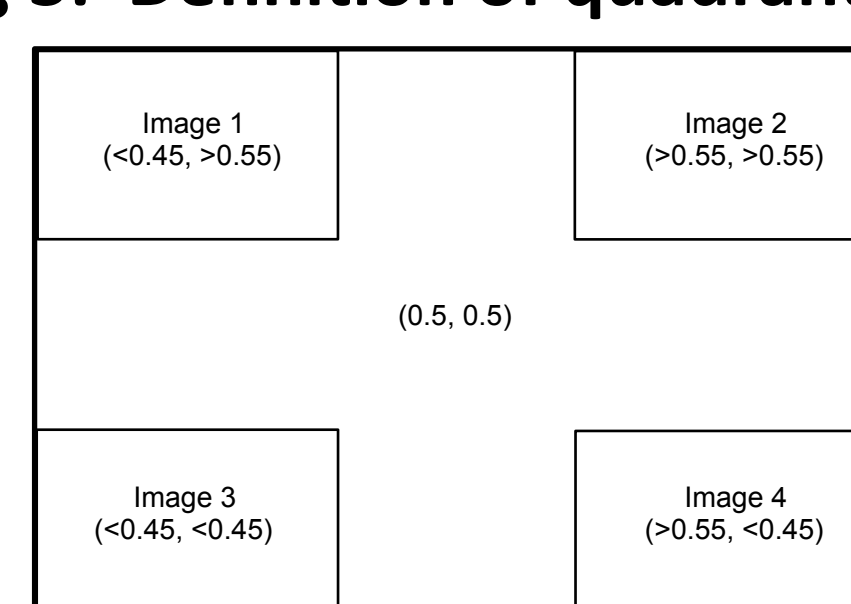


## Data Processing

### Cleaning and data manipulation

- Data Preparation**
- Aggregate data frame created by joining across participant eye fixation data (3,000 data sheets)
  - Audio files, sentences, object sets, and image ID were then added as columns from Porretta et al.'s data via the OSF
  - A dichotic pitch screen test [6] confirmed participants wore headphones
  - n=49 (82% ≈ participants kept)

**Fig 3: Definition of quadrant**



### Determining Image Viewed

- Image viewed during each eye tracking recording determined by eye fixation coordinates (x, y) defined by quadrants, see figure 3.

### Creating Time Bins

- Auxiliary timestamps were added to the aggregate data to facilitate binning of time intervals due to variable frame rate across trial and across participant

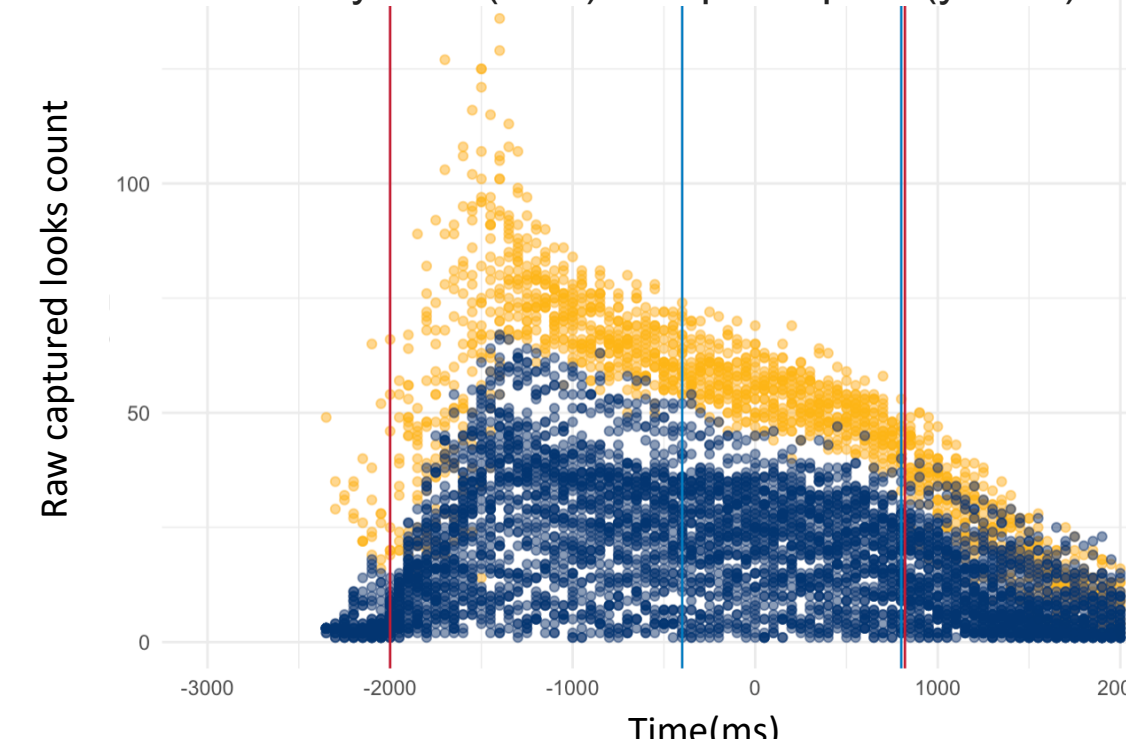
### Choice of time interval bin size

- Bin size of 50 used in analysis (average of 92 data points eye fixation measurements per bin)

- Larger bin size -> more data points within bin, less data points across time

- Smaller bin size -> less data points within bin, more data points across time

**Figure 4: Frame rate by participant and item over time 50 ms bin size**  
 frame rate by item (blue) and participant (yellow)



**Table 1: Data collection and quality comparison**

Our Replication	Porretta et al. (2020)
Web cam using Gorilla Web gazer[3]	Eye-link 1000 plus
Variable frame rate	Fixed consistent frame rate
$\bar{x} \approx 20$ Hz measurement	$\bar{x} \approx 920$ Hz measurement
Looks to specific location converted to looks	Proportion of looks in 50ms window (e.g., 23 of 50)

### Data Loss

Gorilla rejection

Quality removal

**IRB consent:**  
-1 participant

**Headphone check [6]:**  
-8 participants

**Eye calibration:**  
-23 participants

**Timed out**  
-5 participants

**Dishonest:**  
-2 participants

**Low frame rate:**  
-2 participants

**Low accuracy:**  
-7 participants

**Bad item:**  
-5 items

**Completion** ≈ 16 min  
**Time limit** = 90 min

## Statistics and Modeling

### Looks to target object image

- Dependent variable of interest was binary *looks to target object image* (1 if looking, 0 otherwise)
- Logistic generalized additive mixed model was used to analyze the data with logistic link function, equivalent to modeling logit-transformed response probability with identity link function.

### Accent and prediction

- Primary independent variable of interest: factors *talker*, *verb type* (restricting vs. non-restricting) and the interaction between the two variables
- Significant intercept (reference level: native non-restricting) and restricting verb type indicate that prediction in restricting verbs only occurs with the native accent

**Table 2: Model 1 output**

	Estimate	Std. Error	p-value
(Intercept)	-1.102	0.106	<2e-16***
talkerNonNativeMale	-0.656	0.136	0.684
verb_typeRestricting	0.355	0.135	0.009**
talkerNonNativeMale:verb_typeRestricting	0.159	0.190	0.404

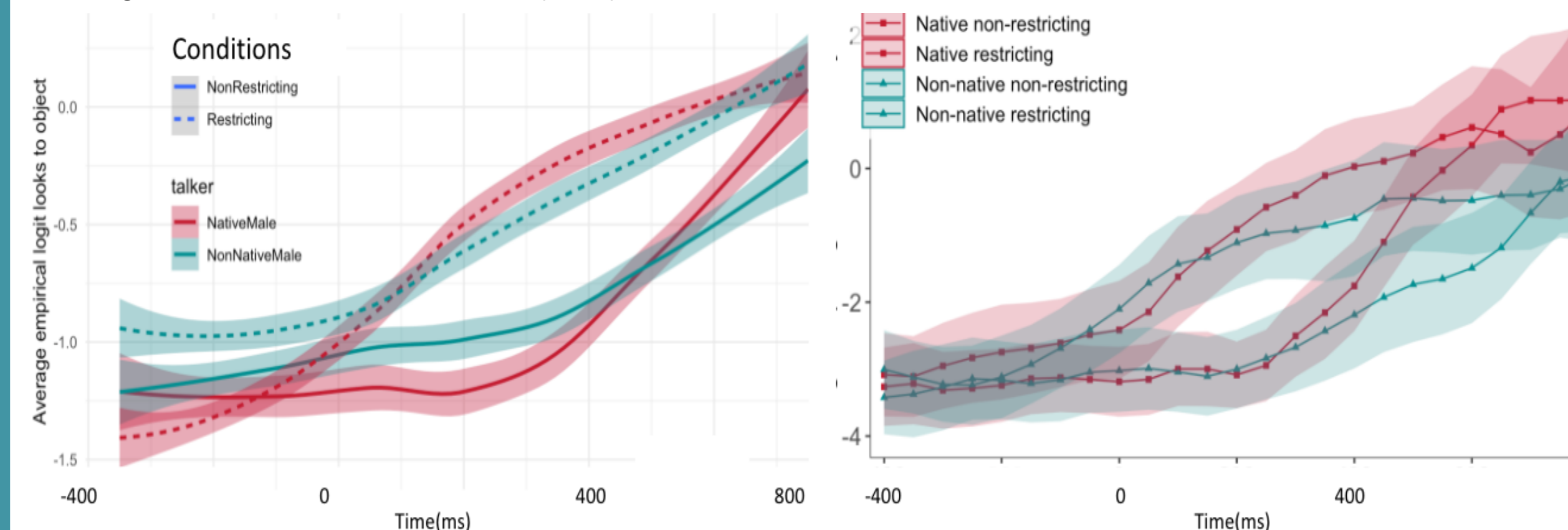
### Prediction and experience (non-native)

- Same as model above but with the fixed effect of experience

**Table 3: Model 2 output**

	Estimate	Std. Error	p-value
(Intercept)	-0.922	0.073	<2e-16***
experience	0.015	0.002	7.73e-16***

**Figure 5: Online replication (left) vs. in person (right)**  
 Right visual is from Porretta et al.'s (2020)



**Table 4: Findings comparison**

Our Replication	Porretta et al. (2020)
Prediction effect for native <i>and</i> non-native accented speech in restrictive condition	Prediction effect for native-accented speech in restrictive conditions [1]
Online experiment reaches broader population of participants [4]	All participants recruited from the University of Windsor

## References

- [1] Porretta, V., Buchanan, L., & Järviö, J. (2020). When processing costs impact predictive processing: The case of foreign-accented speech and accent experience. *Attention, Perception, & Psychophysics*, 82(4), 1558-1565.
- [2] Marsden, E., Morgan-Short, K., Thompson, S., & Abugaber, D. (2018). Replication in second language research: Narrative and systematic reviews and recommendations for the field. *Language Learning*, 68(2), 321-391.
- [3] Anwyll-Irvine, A. L., Massonnié, J., Flitton, A., Kirkham, N., & Evershed, J. K. (2020). Gorilla in our midst: An online behavioral experiment builder. *Behavior research methods*, 52, 388-407.
- [4] Prolific (www.prolific.co), Accessed November 2022.
- [5] Altmann, G. T., & Kamide, Y. (1999). Incremental interpretation at verbs: Restricting the domain of subsequent reference. *Cognition*, 73(3), 247-264.
- [6] Milne, A. E., Bianco, R., Poole, K. C., Zhao, S., Oxenham, A. J., Billig, A. J., & Chait, M. (2021). An online headphone screening test based on dichotic pitch. *Behavior Research Methods*, 53, 1551-1562.



Play with our data here

36<sup>th</sup> Annual Conference on Human Sentence Processing

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