RESEARCH

Once-per-step control of ankle-foot prosthesis push-off work reduces effort associated with balance during walking

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Abstract

Background: Individuals with below-knee amputation have more difficulty balancing during walking, yet few studies have explored balance enhancement through active prosthesis control. We previously used a dynamical model to show that prosthetic ankle push-off work affects both sagittal and frontal plane dynamics, and that appropriate step-by-step control of push-off work can improve stability. We hypothesized that this approach could be applied to a robotic prosthesis to partially fulfill the active balance requirements of human walking, thereby reducing balance-related activity and associated effort for the person using the device.

Methods: We conducted experiments on human participants (N = 10) with simulated amputation. Prosthetic ankle push-off work was varied on each step in ways expected to either stabilize, destabilize or have no effect on balance. Average ankle push-off work, known to affect effort, was kept constant across conditions. Stabilizing controllers commanded more push-off work on steps when the mediolateral velocity of the center of mass was lower than usual at the moment of contralateral heel strike. Destabilizing controllers enforced the opposite relationship, while a neutral controller maintained constant push-off work regardless of body state. A random disturbance to landing foot angle and a cognitive distraction task were applied, further challenging participants' balance. We measured metabolic rate, foot placement kinematics, center of pressure kinematics, distraction task performance, and user preference in each condition. We expected the stabilizing controller to reduce active control of balance and balance-related effort for the user, improving user preference.

Results: The best stabilizing controller lowered metabolic rate by 5.5% (p=0.003) and 8.5% (p=0.02), and step width variability by 10.0% (p=0.009) and 10.7% (p=0.03) compared to conditions with no control and destabilizing control, respectively. Participants tended to prefer stabilizing controllers. These effects were not due to differences in average push-off work, which was unchanged across conditions, or to average gait mechanics, which were also unchanged. Instead, benefits were derived from step-by-step adjustments to prosthesis behavior in response to variations in mediolateral velocity at heel strike.

Conclusions: Once-per-step control of prosthetic ankle push-off work can reduce both active control of foot placement and balance-related metabolic energy use during walking.

Keywords: biomechanics; locomotion; robotic prosthesis; stability; ankle actuation

1 Background

People with below-knee amputation experience more falls and lower balance con-2 fidence than individuals without amputation [1]. Fall risk is more elevated for in-3 dividuals who report needing to concentrate on each walking step [1], suggesting that difficulty with balance maintenance during steady gait might contribute to increased fall risk. Amputees using passive prostheses expend more metabolic energy during walking [2], which could also be partially due to increases in balance-related effort. For non-amputees, walking on uneven terrain [3] or with visual perturbations [4] challenges balance and increases metabolic energy cost. This increase in effort is often due not to changes in average gait mechanics, but rather to changes 10 in step-by-step variations in, e.g., foot placement and associated muscle activity, 11 used for the active control of balance [5]. For similar reasons, external stabiliza-12 tion can have an opposite effect [6]. Among amputees, destabilizing conditions have 13 a much greater detrimental effect on energy cost, walking speed, and perceived 14 effort [7], likely reflecting greater increases in balance-related effort. Such balance-15 related deficits contribute to reduced mobility, social activity and quality of life 16 for people with amputation [8]. Fall avoidance and recovery training show promise 17 for reducing fall rates among amputees [9-11], but are unlikely to reduce the ef-18 fort associated with active maintenance of balance. Active prosthesis control could 19 complement this approach; in addition to potentially further improving balance con-20 fidence and reducing fall rates, enhanced control might also reduce balance-related 21 effort. 22

Active prostheses have already demonstrated improvements in other aspects of walking performance. Robotic ankle-foot prostheses have been used to reduce metabolic energy consumption during walking by producing more positive mechanical work at the ankle joint than conventional passive devices [12]. As the amount of prosthesis work produced during the end of the stance period, or 'push-off',

increases, metabolic energy consumption can be reduced [13]. Just as average pushoff work seems to affect nominal walking effort, perhaps adjustments in push-off
work on each step could reduce the effort associated with recovering from small,
intermittent disturbances on each step.

32 Once-per-step push-off work control

Results from recent studies of walking using mathematical models and bipedal 33 robots suggest that once-per-step control of ankle push-off work can improve bal-34 ance. This approach is based on limit-cycle analysis of gait: at key moments in the 35 gait cycle the system state is sampled, the error from the nominal state (or fixed 36 point) for that instant is calculated, and the error is used to calculate control in-37 puts for the ensuing step. When effective, small changes in control on each step 38 reject small disturbances to the system, improving stability without changing the 39 limit cycle itself. This approach has been used to stabilize two-dimensional walking 40 robots [14] including one that set the distance record for legged robots [15]. We 41 recently used a dynamic model of walking to investigate the effectiveness of once-42 per-step push-off work control at stabilizing three-dimensional bipedal gait [16], 43 and found it to be even more effective than foot placement at recovering from ran-44 dom ground height disturbances. This may owe to the fact that push-off affects 45 both frontal-plane and sagittal-plane motions (Fig. 1). In three-dimensional sys-46 tems, side-to-side motions tend to be less stable [17-19], making the effects of push-47 off on mediolateral velocity especially useful. Another advantage of ankle push-off work control for prosthesis design is that, unlike foot placement strategies, it requires actuation only at the ankle joint. Once-per-step control of ankle push-off 50 work therefore seems like an attractive option for reducing balance-related effort 51 for individuals with transtibial or transfemoral amputation. 52

Implementing a simulation-based controller in a robotic prosthesis is made challenging, however, by factors such as limited sensory information and model errors.

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In our simulation study, the best performance was obtained with full state feedback 55 control, in which errors in the position and velocity of all parts of the body were 56 used to make control decisions. This is impractical in hardware. Fortunately, we 57 also found that mediolateral velocity measurements alone could be used to recon-58 struct desired ankle push-off work within 1% of the value calculated using full state 59 feedback [20]. This reduced-order controller retained a substantial portion of the 60 effectiveness of the full-state feedback version, and is more easily implemented in 61 hardware. 62

A more significant issue is that humans are vastly more complex than the simple 63 models used to derive candidate controllers, which could make the effects of inter-64 vention more difficult to observe. Our model included human actuation only at the 65 hips, and treated this as independent from the behavior of the ankle-foot prosthe-66 sis [16]. In reality, we expect humans to exhibit complex, neurally-based compensa-67 tion strategies throughout the body as prosthesis behavior changes, including long 68 term adaptations. The right prosthesis behavior might still be beneficial, of course, 69 if it were to provide a useful component of an overall coordination strategy that 70 involves less effort by the human at steady state. Differences between prosthesis 71 controllers might be difficult to measure, however, since the human could partially 72 compensate for even poor control schemes. To make the effects of push-off work 73 control on balance-related effort more obvious we simulated controllers expected to 74 either stabilize or destabilize the user, and found the expected changes in dynamic 75 stability of the model. A similar relationship might be expected for balance-related 76 outcomes in humans. 77

Another way of magnifying the effects of prosthesis control on balance-related effort is to make balance more difficult by applying an external disturbance. Human gait exhibits some degree of variability even without explicit disturbances due to internal actuation and sensor noise [21–23]. When only small external distur-

bances are applied, the differences in many measures of balance-related effort can 82 be masked by baseline noise. In our simulation model we found that low levels of 83 ground height disturbance caused negligible changes in mechanical work require-84 ments at the hip and ankle [20]. A significant external disturbance can make these 85 changes more obvious. A common disturbance encountered by individuals with am-86 putation is ground irregularity [7]. This is difficult to implement in a laboratory 87 setting, but a similar effect can be achieved with a robotic prosthesis by applying 88 unexpected changes in the landing angle of the foot at heel strike. This affects the 89 ensuing collision, resulting in significant changes in system energy and both fore-aft 90 and lateral components of center of mass velocity (similar to the effect of push-off 91 illustrated in Fig. 1). Such a disturbance would therefore be expected to increase 92 active control requirements and balance-related effort. 93

⁹⁴ Measuring balance-related effort

Differences in balance-related effort across prosthesis controllers could be indicated 95 by a combination of step width variability, average step width, within-step center of 96 pressure variability, metabolic rate, cognitive load or user preference. In the present 97 context, 'balance-related effort' refers to the portion of activity associated with 98 balance maintenance during walking, as opposed to activity for 'propulsion', 'body 99 weight support', or other nominal gait requirements. Such effort can be isolated 100 from nominal walking effort if changes are made only in step-by-step prosthesis 101 dynamics, associated with balance, and not to average prosthesis mechanics. Even 102 if the human user were to adjust their average gait mechanics in response to such 103 prosthesis control, for example by taking wider or narrower steps, such changes 104 would primarily relate to changes in balancing strategy and not to the nominal 105 effects of the device. 106

Step width variability is an indicator of effort arising from active control of foot
 placement. Subjects tend to increase step width variability in the presence of a

disturbance [3, 4, 23] and decrease variability with external stabilization [18, 24]. This suggests increased or decreased use of foot placement control, and associated effort, when balance is challenged or assisted, respectively. If prosthetic ankle pushoff control were to make balancing easier for the human user, we might therefore expect to observe reduced active control of step width and reduced variability.

Increased average step width can also indicate an increase in balance-related effort. 114 Humans sometimes increase step width when balance is challenged through sensory-115 motor impairment [6, 25] or external disturbances [3]. This strategy, perhaps used 116 to increase 'margin of stability' [26], comes at the cost of increased metabolic energy 117 consumption, which increases with the square of step width [27]. Our recent simula-118 tion study also showed that increasing step width enhanced stability but increased 119 energy cost [20]. If prosthesis push-off control were to reduce the need for active 120 balance, this might therefore lead to reduced step width and lower metabolic rate. 121

Center of pressure variability within the stance phase of each step might also 122 reflect changes in balance-related effort. Strategies based around within-step cen-123 ter of pressure control, including 'zero moment point' control, are widely used to 124 stabilize walking robots [28]. In the presence of disturbances to ground height, the 125 center of pressure can be continuously controlled by the ankle joint to maintain 126 balance [29]. In our recent simulation study [20], we found that ankle inversion-127 eversion torque control could stabilize gait, resulting in a small (about 1%) increase 128 in center of pressure variability. Larger center of pressure variability in the intact 129 limb of individuals with transfermeral amputation suggests that this strategy may 130 be utilized more heavily when other balance pathways are impaired [30]. With im-131 proved prosthesis control, we might expect to find small reductions in center of 132 pressure variability for the intact foot. 133

¹³⁴ Changes in metabolic energy consumption can capture the overall effects of al-¹³⁵ tered muscle activity associated with balance. When people are exposed to signif-

icant, random disturbances during gait, their metabolic energy consumption can 136 increase by up to 27% [3, 4, 7]. Conversely, providing external stabilization can 137 reduce energy cost by up to 8% [18, 24]. Such changes are often not associated with 138 altered nominal gait patterns, but rather with step-by-step adjustments in gait me-139 chanics, apparently indicating changes in step-by-step muscular effort associated 140 with balance [3]. If prosthesis push-off control were to supplant a portion of the hu-141 man user's balance-related effort, we would expect a reduction in metabolic energy 142 consumption. 143

Walking seems to require the use of some cognitive resources [31] and hu-144 mans appear to divide available resources between walking and other simultaneous 145 tasks [32, 33]. Individuals with sensory-motor deficits have been observed to sacrifice 146 performance at secondary tasks in an attempt to maintain low gait variability [32], 147 while fall-prone individuals have been observed to pay an energetic penalty (by 148 taking wider steps) so as to maintain both distraction task performance and low 149 gait variability [33]. An effective ankle prosthesis controller may therefore result in 150 either improved performance at distraction tasks or greater improvements in other 151 outcomes under distraction-task conditions. 152

User preference is arguably the most important measure of prosthesis performance, and it strongly correlates with positive reception of a device by consumers [34]. Individuals with amputation strongly desire prostheses that positively impact balance [35, 36], and prefer actively-controlled prosthetic knees [37, 38] that reduce fall likelihood [39]. All other things being equal, we would therefore expect users to prefer prosthesis controllers that contribute to balance maintenance.

159 Study aims and hypotheses

The goal of this experiment was to examine the effects of once-per-step modulation of prosthetic ankle push-off work on balance-related effort. We hypothesized that appropriate control of ankle push-off work would reduce the effort required to main-

tain balance during walking, which would be indicated by improvements in some 163 combination of step-width variability, average step width, within-step center of pres-164 sure variability, metabolic rate, distraction task performance, and user preference. 165 We hypothesized that an inverse controller would destabilize the user, leading to a 166 deterioration in the same outcome measures. We also tested two baseline conditions, 167 walking in street shoes and walking in the prosthesis simulator without external dis-168 turbances, to verify that the use of the prosthesis and the application of external 169 disturbances each increased balance-related effort. We expected the results of this 170 study to inform follow-up experiments among individuals with amputation, even-171 tually leading to the design of prosthetic limbs that reduce balance-related effort 172 during walking. 173

174 Methods

We performed an experiment to investigate how once-per-step control of ankle push-175 off work affects balance-related effort. We developed a discrete ankle push-off work 176 controller based on a mathematical model [20] and implemented it on an existing 177 robotic prosthesis emulator [40] worn by non-amputees using a simulator boot. We 178 conducted a walking experiment with a variety of controllers expected to stabi-179 lize, destabilize, or have no effect on the user, while maintaining constant average 180 mechanics. We increased initial balance-related effort by applying a random dis-181 turbance to the landing angle of the prosthetic foot and having subjects complete 182 a cognitive distraction task. We also collected two baseline conditions, one with 183 no landing-angle disturbance and the other without the prosthesis. We measured 184 step width variability, average step width, within-step center of pressure variability, 185 metabolic energy consumption, distraction task accuracy, and user preference as 186 indicators of balance-related effort. 187

188 Prosthesis Control

189 Hardware platform

We used a tethered, one degree of freedom, ankle-foot prosthesis to implement 190 once-per-step ankle push-off work control. This platform (Fig. 2, described in detail 191 in [40]) used series elastic actuation and had peak operating torque of 175 N·m, 192 root-mean-squared torque tracking error of 3.7 N·m, peak joint power of 1.0 kW, 193 closed-loop torque bandwidth of 17 Hz and prosthesis end-effector mass of 0.96 kg. 194 The system was actuated by a large offboard servomotor and controlled by a high-195 bandwidth real-time computer (ACE1103, dSPACE Inc., Wixom, MI). Prosthetic 196 ankle angle and torque were measured using onboard sensors. 197

Mediolateral velocity of the body was measured online using a marker-based motion capture system. A 7-camera system (Vicon, Oxford, UK) measured the positions of a reflective marker attached at the sacrum (Fig. 2), sampled at a rate of 100 Hz. Lateral velocity of the sacral marker, calculated as the time derivative of sacral marker position, was used to approximate lateral velocity of the center of mass.

Foot contact was determined online using a split-belt treadmill with six-axis force sensing (Bertec Co., Columbus, OH, USA). The sampling rate was 1000 Hz, and data were low-pass filtered at 100 Hz to reduce noise. Foot contact was detected when the vertical component of force was above a threshold value of 20 N. This removed unreliable center of pressure measurements during periods of low force, such as during initial heel contact and just prior to toe off, which could cause artificially high variations in the center of pressure.

211 Controller design

We implemented once-per-step control of ankle push-off work using mediolateral velocity as a reference. The controller was composed of a high-level discrete controller and a low-level continuous controller. The high-level controller made adjustments once per step that were intended to stabilize or destabilize the user's gait (Fig. 3(a)). We calculated the desired magnitude of ankle push-off work as a linear function of the error between nominal lateral velocity and measured lateral velocity, sampled at the moment that the heel of the intact-side foot touched the ground:

$$W_{des} = W_{des}^* + K \cdot (v_{ref} - v_{ml}) \tag{1}$$

where W_{des} is the desired ankle push-off work for this step, W_{des}^* is the nominal 220 desired push-off work (approximately equal to the average work over many steps), 221 K is the high-level control gain (with positive values expected to contribute to 222 balance), v_{ml} is the lateral velocity of the sacral marker on this step, and v_{ref} is 223 the reference lateral velocity calculated as a moving average over ten steps (used 224 to prevent changes in average mechanics from affecting balance-related prosthesis 225 control). During pilot tests, we found that not all subjects preferred the same gains, 226 and so we used two magnitudes that seemed to span the most effective range (0.4)227 and 0.8). 228

The low-level controller continuously regulated ankle torque as a function of ankle 229 angle so as to deliver the desired magnitude of push-off work over the course of 230 a step, as described in detail in [13]. Desired ankle torque was calculated as a 231 piece-wise linear function of ankle angle, with separate paths for dorsiflexion and 232 plantarflexion phases (Fig. 3(b)). On each step, the plantarflexion portion of this 233 curve was altered so as to generate the desired magnitude of net push-off work 234 determined by the high-level controller. The plantarflexion torque-angle curve was 235 also adjusted to accommodate differences in peak dorsiflexion angle on each step. 236 The torque control layer then tracked desired torque by rotating an off-board motor 237 [40]. During the swing phase, the low-level controller performed position control. 238

239 Disturbances

We applied a disturbance in the form of a landing foot angle that was randomly 240 changed on each step. Landing angle was defined as the plantarflexion angle of the 241 prosthesis to at the moment of foot contact with the ground (Fig. 3(b)). Landing 242 angle for the next step was randomly selected at the moment the toe lifted off 243 the ground, and the toe was servoed to this configuration during swing. Because 244 of the low inertia of the toe [40] and the cushioning effects of the simulator boot, 245 subjects could not sense differences in toe positioning during swing. Toe angle was 246 maintained until just after the prosthesis to contacted the ground, as sensed by a 247 spike in ankle torque, at which time the prosthesis switched back into torque control 248 mode. During the ensuing stance phase, the plantarflexion portion of the desired 249 torque-angle curve was adjusted such that the disturbance itself had no effect on 250 net prosthesis work. 251

252 Experimental Methods

253 Subjects

Walking experiments were conducted with able-bodied adults (N = 10 [9 male and 254 1 female], age $= 25 \pm 4.8$ yrs, body mass $= 81.2 \pm 5.8$ kg, leg length $= 0.99 \pm 0.03$ m, 255 mean \pm s.d.). Leg length was defined as the distance between markers at the heel 256 and sacrum. To simulate the effects of amputation, subjects wore the prosthesis us-257 258 ing a simulator boot and wore a lift shoe on the other leg (Fig. 2). All participants had prior experience using the prosthesis emulator. All subjects provided written 259 informed consent prior to participating in the study, which was conducted in ac-260 cordance with a protocol approved by the Carnegie Mellon University Institutional 261 Review Board. 262

263 Experimental protocol

Subjects experienced eight conditions per collection (Fig. 4(a)). Five conditions compared once-per-step push-off work controllers with gains of 0.8, 0.4, 0, -0.4 and

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-0.8, labeled Stabilizing High Gain, Stabilizing Low Gain, Zero Gain, Destabilizing 266 Low Gain, and Destabilizing High Gain conditions, respectively. The Stabilizing 267 conditions were expected to reduce balance-related effort and the Destabilizing con-268 ditions were expected to increase balance-related effort compared to the Zero Gain 260 condition. Landing-angle disturbances were applied in all five of these conditions. 270 Two additional walking conditions provided baseline data. Data were collected for 271 Normal Walking in street shoes and for a No Disturbance condition in which the 272 prosthesis did not apply the landing-angle disturbance. These baseline conditions 273 allowed evaluation of the effects of wearing the prosthesis and applying the dis-274 turbance on balance-related effort. Finally, a Quiet Standing condition in which 275 subjects stood still while wearing the prosthesis allowed measurement of resting 276 metabolic rate. 277

Subjects walked for eight minutes in each walking trial, with three minutes of rest between each (Fig. 4(b)). A distraction task was performed during the sixth through eighth minutes of each walking trial. Subjects performed all trials in random order, except for Quiet Standing, which was always performed first, and Normal Walking, which was always performed last. Subjects experienced all eight conditions three times on separate days, the first two of which were used for training. All data presented here are from the collection on the third day.

285 Measures of balance-related effort

We measured metabolic energy consumption, step width variability, average step width, within-step center of pressure variability, distraction task error rate, and user preference. Data were collected during the final two minutes of each trial.

Metabolic energy consumption was obtained through indirect calorimetry using a wireless breath-by-breath respirometry system (Oxycon Mobile, CareFusion, San Diego, CA, USA). Subjects fasted for at least four hours prior to each collection. The rate of oxygen consumption and carbon dioxide production were recorded,

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and the last two minutes of data were averaged. Steady state oxygen consumption was confirmed by visual inspection. Metabolic rate was calculated using a standard equation [41] and normalized to body mass. The value for Quiet Standing was subtracted to obtain net metabolic rate.

Step width variability and average step width were calculated using both foot 297 markers and center of pressure data. Step width was defined as the mediolateral 298 displacement between consecutive foot positions. Foot locations were determined 299 at mid-stance, defined as the moment when the sacral marker was directly above 300 the heel marker in the sagittal plane. Marker data and center of pressure data were 301 first low-pass filtered with a cutoff frequency of 20 Hz. We then used the average of 302 the locations of the toe and heel markers at mid-stance to determine marker-based 303 foot position [23] and center of pressure location at mid-stance to determine center-304 of-pressure-based foot position [18]. Average step width and step width variability 305 were calculated as the mean and standard deviation, respectively, of all step widths 306 in the corresponding two-minute period. 307

Within-step center of pressure variability was calculated as the standard deviation 308 of the mediolateral location of the center of pressure at each instant in the stance 309 period. The average center of pressure was subtracted for each step, and center of 310 pressure trajectories were normalized in time to percent stance. At each instant 311 of stance, the standard deviation of center of pressure location across steps was 312 calculated. These values were then averaged across all instants in stance. Center of 313 pressure measurements during initial foot contact or just before toe off are unreli-314 able, but were not included because stance was defined as the period for which the 315 vertical component of the ground reaction force was above a threshold. 316

Cognitive load was probed by measuring accuracy at a vision-based distraction task for two minutes at the end of each trial. A pair of circles having either the same color (both red or both green) or different colors (red and green or *vice versa*) were shown on a screen (Fig. 2) every two seconds. Subjects were instructed to press a hand-held button when two consecutive pairs of circles had the same pattern, *i.e.* same followed by same or different followed by different. Error rate was calculated as the percentage of incorrect responses. All subjects reported an ability to distinguish between circle colors. One subject had error rates more than three standard deviations outside the mean, likely resulting from a misunderstanding of the instructions, and their task performance data were removed from the study.

User preference was obtained by asking subjects to rate each condition on a numerical scale. Normal Walking was used as the reference at zero, with -10 corresponding to "unable to walk" and +10 corresponding to "walking is effortless". Ratings were performed immediately following each walking trial.

331 Statistical analysis

We first investigated whether different control gains had any effect on each outcome using repeated measures ANOVA with significance level $\alpha = 0.05$. In cases where significant effects were found, we compared each of the five controller conditions using paired t-tests. We also performed paired t-tests comparing Normal Walking and No Disturbance conditions, to test for an effect of wearing the prosthesis, and between the No Disturbance and Zero Gain conditions, to test for an effect of the disturbance.

339 **Results**

Stabilizing and destabilizing controllers modulated ankle push-off work on each step while maintaining consistent average push-off work. Metabolic energy consumption and step width variability were lower in Stabilizing conditions compared to Zero Gain or Destabilizing conditions. Control gain did not have a statistically significant effect on other balance-related outcomes, but users appeared to prefer Stabilizing conditions. Wearing the prosthesis increased metabolic rate and decreased user preference compared to Normal Walking. The landing-angle disturbance further in-

- ³⁴⁷ creased metabolic rate and decreased preference, and also appeared to increase step
- 348 width variability.

349 Prosthesis mechanics

The prosthesis applied landing-angle disturbances and modulated ankle push-off 350 work as desired on each step. Landing angles ranged from -3° to 12° of plan-351 tarflextion across steps (Fig. 5(a), solid lines). Net push-off work ranged from 0.00 352 to $0.34 \text{ J}\cdot\text{kg}^{-1}$ across individual steps, as commanded by the controller (Fig. 5(a), 353 dashed lines). Desired ankle torque was tracked with root-mean-squared error of 7% 354 across all subjects and conditions, resulting in strong correlation between desired 355 and measured net ankle push-off work across individual steps ($R^2 = 0.87$, Fig. 5(b)). 356 Average push-off work did not change significantly across controller conditions 357 (p = 0.4). Average net prosthesis work remained within 5% of the value in the Zero 358 Gain condition for all other controller conditions (Fig. 5(c)). Average prosthesis 350 push-off work appeared to be slightly lower in the Stabilizing control conditions 360 than in the Zero Gain condition. 361

362 Metabolic rate

Control gain significantly affected metabolic rate (ANOVA, p = 0.005), with Stabilizing controllers leading to decreased metabolic energy consumption. The Stabilizing High Gain controller reduced metabolic energy consumption compared to all other gains ($p \le 0.04$; Fig. 6(a)), including a 5.5% reduction compared to the Zero Gain condition (p = 0.003) and an 8.5% reduction compared to the Destabilizing High Gain condition (p = 0.02).

Random landing-angle disturbances increased metabolic rate by 9.0%, compared to the No Disturbance condition (p = 0.02). Normal Walking required 10.4% less metabolic energy than the No Disturbance condition (p = 0.0008).

372 Step width variability

Variability in step width as measured by center of pressure was affected by control gain (ANOVA, p = 0.049), with Stabilizing controllers leading to reduced variability. Stabilizing High Gain control reduced step-width variability by 10.0%, 10.5%, and 10.7% compared to Zero Gain, Destabilizing Low Gain, and Destabilizing High Gain conditions, respectively (p = 0.009, 0.046, and 0.030; Fig. 6(b)). A similar result was observed for step width variability as measured using marker information (Additional File 1, Fig. A1).

The random landing-angle disturbance (Zero Gain condition) appeared to increase step width variability by about 10% compared to the No Disturbance condition, but this trend was not statistically significant (p = 0.2; Fig. 6(b)). Walking with the prosthesis in the No Disturbance condition did not increase step width variability compared to Normal Walking (p = 0.6).

385 User preference

Users appeared to prefer Stabilizing control conditions over Zero Gain and Destabilizing control conditions, but this trend was not statistically significant (ANOVA, p = 0.5; Fig. 6(c)). Applying the random landing-angle disturbance (Zero Gain condition) substantially reduced user preference compared to the No Disturbance condition (p = 0.001). Subjects preferred the Normal Walking condition over all other conditions (p ≤ 0.007).

392 Other outcomes

Within-step center of pressure variability seemed to be reduced by Stabilizing controllers, but this trend was not statistically significant (ANOVA, p = 0.3). Wearing the prosthesis appeared to increase within-step center of pressure variability by 14% compared to Normal Walking, and the landing-angle disturbance appeared to increase within-step center of pressure variability by an additional 10%, but neither of these changes were statistically significant (p = 0.08 and p = 0.1). Average step width, average stance period and average stride period were unchanged across controller conditions (less than 1.2% change; ANOVA, $p \ge 0.1$). Wearing the prosthesis increased average step width by 30% compared to Normal Walking ($p = 5 \cdot 10^{-7}$), and the landing-angle disturbance increased average step width by an additional 6% (p = 0.009) as measured using foot markers, with similar results using center of pressure (Additional File 1, Fig. A1).

The rate at which subjects made errors in response to the distraction task was unchanged across controller conditions (ANOVA, p = 0.3).

407 Complete results, including means, standard deviations, and statistical outcomes
408 for all metrics, can be found in the Figure A1 and Tables A1–A5 of Additional
409 File 1.

410 Discussion

We investigated the effects of once-per-step control of prosthetic ankle push-off work 411 on balance-related effort among non-amputees walking with a prosthesis simula-412 tor. We hypothesized that controllers that appropriately modulated push-off work 413 would reduce balance-related effort, while controllers with the opposite effect would 414 increase effort. We found that stabilizing controllers decreased metabolic energy 415 consumption and step width variability, while destabilizing controllers tended to 416 have the opposite effect. Changes were not due to average push-off work or average 417 gait mechanics, which were unchanged across controller conditions. This provides 418 strong evidence that discrete control of prosthesis push-off work can contribute to 419 balance during walking, reducing the need for other balancing strategies such as 420 foot placement, and thereby reducing overall effort. 421

The primary link between changes in metabolic rate and underlying mechanics seems to be through variability in foot placement. We previously found that onceper-step control of push-off work was effective at stabilizing lateral motions in a three-dimensional model of gait, reducing the need for active control of foot place-

ment [16]. With stabilizing prosthesis control, subjects may have been able to allow 426 more natural leg swing motions, with less need for postural adjustments at heel 427 strike, explaining the observed reductions in foot placement variability. Reduced 428 activity in hip adductors and abductors, implicated in other studies in which bal-420 ance was made easier or more difficult [3, 4, 18], might account for the observed 430 reduction in metabolic rate. The muscular origins of altered balance-related effort 431 with these controllers could be explored further by collecting electromyographic 432 data in future studies. 433

Changes in average prosthesis behavior could also affect metabolic rate, but do 434 not seem to be responsible for the changes observed in this study. Average ankle 435 push-off work can have a substantial effect on metabolic rate [13]. To avoid con-436 founding balance-related outcomes, we designed the prosthesis controller to have 437 consistent average push-off work regardless of once-per-step control gain. Average 438 push-off work was thereby held within 5% of the value in the Zero Gain condi-439 tion for all Stabilizing or Destabilizing control conditions. This is a small difference 440 compared to the step-by-step variations in push-off work, which deviated from the 441 average by more than 100% on some steps (Fig. 5(b)). Stabilizing High Gain con-442 trol resulted in the lowest metabolic rate but also the lowest average push-off work. 443 Based on a previously established empirical relationship [13], we would have ex-444 pected this small change in average work to result in a 1% increase in metabolic 445 rate rather than the 5.5% decrease we observed. It is therefore possible that more 446 consistent average push-off work would have further enhanced the benefits of stabi-447 lizing control. Subjects also did not change their average step length or step width 448 across controllers, which could otherwise have affected metabolic rate [27, 42]. The 449 observed reductions in metabolic rate, as with step width variability, are therefore 450 best explained by differences in the way push-off work was varied on a step-by-step 451 basis and the effects of such control on balance-related effort for the human. 452

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Changes within baseline conditions also provide insights into the relationships 453 between the use of a prosthesis, external disturbances and balance-related effort. 454 Compared to Normal Walking, simply wearing the prosthesis had a detrimental 455 effect on metabolic rate, average step width, within-step center of pressure variabil-456 ity, and user preference. Some portion of these changes may be due to, e.q., the 457 added mass, height and bulk of the prosthesis simulator boot, but some are likely 458 indicative of increases in balance-related effort from prosthesis use. The addition of 459 a disturbance in landing angle further worsened metabolic rate, average step width 460 and user preference. This suggests that the landing-angle disturbance was effective 461 at increasing balance-related effort, and may have implications for the effects of 462 unpredictable terrain on balance-related effort for individuals with amputation. We 463 separately tested the effect of random changes in push-off work, rather than landing 464 angle, on balance-related effort (Additional File 1, Fig. A3), and found that it simi-465 larly increased metabolic rate and other indicators of active balance. This provides 466 further support for the idea that step-by-step changes in ankle push-off strongly 46 affect balance. 468

Pair-wise comparisons of changes in metabolic rate and step width variability 460 did not always yield statistical significance, but our confidence in the reported 470 findings is bolstered by the consistency of the observed changes. Subject-averaged 471 metabolic rate was lower in all Stabilizing control conditions than in the Zero Gain 472 condition, which in turn was lower than in all Destabilizing control conditions. 473 Subject-averaged step width variability, as measured either by center of pressure 474 or marker data, was lower in the Stabilizing High Gain control condition than in 475 all Zero Gain and Destabilizing gain conditions. To further test these relationships, 476 we also examined metabolics and step width variability data from the two minutes 477 before the distraction task was applied, and found the same stratification (Addi-478 tional File 1, Fig. A2(a-c)). The one finding inconsistent with our expectations was 479

that Destabilizing High Gain control appeared to result in reduced step width variability compared to Zero Gain conditions in some cases. This was not consistent with changes in metabolic rate, but was echoed by a trend in user preference. It might be that participants adjusted their balancing strategy in the presence of larger disturbances in ways that were not fully captured by the measures used here. Nevertheless, changes in metabolic rate and step width variability consistently favored the hypothesized effects of push-off control on balance-related effort.

We did not observe statistically-significant changes in mean step width, within-487 step center of pressure variability, error rates at the distraction task, or user prefer-488 ence across control gains. In some cases, such as with user preference and within-step 489 center of pressure variability, there appeared to be trends resembling those observed 490 in metabolic rate and step width variability, but they were not statistically signif-491 icant. A greater number of subjects would have allowed validation or rejection of 492 these trends (post-hoc power analyses suggest that an additional forty subjects 493 would have been needed). In other cases, such as with average step width, there 494 were no apparent trends. It may be that subjects relied heavily on foot placement 495 and inversion-eversion control in this task, rather than utilizing a greater margin of 496 stability. The lack of a trend in distraction task error rate is most likely due to a 497 poorly-calibrated task; subjects were approximately 97% accurate in all conditions. 498 Future investigations of cognitive load under similar conditions would lend more 499 insight if they involved a more challenging distraction task. 500

We did not consider trunk and arm motions in this study, which could have provided an additional resource for balance. Evidence for stabilization strategies using the trunk and arms have been observed in human walking [43, 44], and variabilities of related measures have been suggested as indicators of stability [45, 46]. Increased balance-related effort in the arms and trunk might explain increases in metabolic

rate despite apparent reductions in step width variability observed in the conditionwith Destabilizing High Gain control.

We did not have a hypothesis as to which stabilizing control gain would result in 508 greater reductions in balance-related effort, but the observed benefits of the high-509 gain controller might be explained by subject adaptation. In pilot tests, we observed 510 that subjects with more experience tended to prefer higher gains for the stabilizing 511 controller. We chose two gains that seemed to span the range preferred by both 512 novice and trained users so as to demonstrate some benefit even if little learning 513 occurred. It may be that, by the end of the third day of the experiment, subjects 514 had learned how to best use the stabilizing controller and therefore saw more benefit 515 in the higher gain condition. It is possible that an even higher gain on this feedback 516 loop would have provided experienced subjects with greater reductions in balance-517 related effort. 518

Applying the ground disturbance through landing angle of the prosthetic foot 519 was effective in this case, but is not ideal. If there were intrinsic coupling between 520 prosthesis actions related to disturbance and those related to recovery, this could 521 have made balance maintenance easier or more difficult among all control gains. 522 Such a possibility is mitigated by the fact that the disturbance was applied early 523 in the stance phase while stabilizing control actions were performed late in stance. 524 More reassuring is that the disturbance was applied randomly, while once-per-step 525 control was deterministic, meaning that any interactions were likely to wash out over 526 the hundreds of steps measured during the trial. Another concern was the possibility 527 that subjects might predict landing angle based on proprioception. Fortunately, 528 subjects reported that they could not anticipate disturbances, which is supported by 529 increases in balance-related effort when the disturbance was applied. Nonetheless, 530 applying a fully external ground disturbance would avoid the possibility of such 531 interactions and predictions. 532

Further study will be required to test whether these results are applicable to in-533 dividuals with amputation. The differences between amputees and non-amputees 534 wearing a simulator boot are numerous, including different levels of training with 535 prostheses and the absence or presence of various sensory and motor control path-536 ways. Perhaps for such reasons, we have previously observed opposite responses to 537 intervention between these populations [47, 48]. Less concerning are the effects of 538 the mass, height and alignment of the prosthesis simulator, since such factors were 539 constant across conditions and are unlikely to interact with once-per-step control 540 gains. While the present results are promising, experiments among individuals with 541 amputation are needed before drawing strong conclusions about effects for this pop-542 ulation. Still, with better tuning and more sophisticated control strategies, such as 543 regulation of both lateral and fore-aft body states, such experiments might reveal 544 greater reductions in balance-related effort than observed here. 545

546 Conclusions

We have demonstrated a technique for controlling prosthetic ankle push-off work 547 once per step that reduces balance-related effort during walking in the presence of 548 disturbances. The approach reduces metabolic energy consumption, apparently due 549 to reductions in muscular effort associated with mediolateral foot placement. With 550 small changes, similar control strategies could be implemented in commercially-551 available robotic ankle-foot prostheses. Future work should investigate whether this 552 approach provides similar improvements in balance-related effort for individuals 553 with amputation. 554

555 Competing interests

556 The authors declare that they have no competing interests.

557 Author's contributions

- 558 M.K. and S.H.C. designed the experiment, M.K. conducted the experiment and analyzed the data, S.H.C. and M.K.
- 559 drafted and edited the manuscript, and S.H.C. supervised the project.

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Figures 670







Condition Name	Gain	Disturbance	Device
Stabilizing High Gain	0.8	Random Landing Foot Angle	Prosthesis
Stabilizing Low Gain	0.4	Random Landing Foot Anlge	Prosthesis
Zero Gain	0	Random Landing Foot Angle	Prosthesis
Destabilizing Low Gain	-0.4	Random Landing Foot Angle	Prosthesis
Destabilizing High Gain	-0.8	Random Landing Foot Angle	Prosthesis
No Disturbance	0	-	Prosthesis
Normal Walking	-	-	Street Shoe
Quiet Standing	-	-	Prosthesis



Figure 4 Experimental protocol. (a) Each day of the experiment included eight conditions, five of which compared high-level control gains and three of which provided baseline data. During all controller conditions, a disturbance was applied in the form of randomly-changing landing foot angle. In the No Disturbance baseline condition, the high-level gain was set to zero and the disturbance was not applied. In the Normal Walking baseline condition, subjects walked in street shoes without the prosthesis. In the Quiet Standing baseline condition, subjects stood still while wearing the prosthesis. (b) Each subject participated in two training days followed by a collection day. Each day, subjects were presented with Quiet Standing, followed by the six prosthesis conditions in random order, and finally the Normal Walking condition. Subjects walked for eight minutes in each trial, followed by three minutes of rest. During minutes six through eight, subjects completed the distraction task. All results presented in the main text are from data collected in minutes six through eight of each trial on the third day.



Figure 5 Ankle-foot prosthesis mechanics. (a) Measured torque-angle relationships for three landing angles and three push-off work values. The red solid lines show the average of all steps in which landing angle was less than 1° (dark line), between 5° and 7° (medium line), and greater than 9° (light line). The blue dashed lines show the average of all steps in which net ankle push-off work was less than 1.3 times the value in Normal Walking (light line), between 1.8 and 2.3 times normal (medium line), and at least 2.8 times normal (dark line). (b) The low-level controller closely tracked the desired angle-torque curve, resulting in a strong correlation between desired and measured ankle push-off work on each step. Data are shown for a representative trial. (c) Average push-off work remained within 5% of the value for the Zero Gain condition across all other control gains. Subjects received slightly less energy per step in the No Disturbance baseline condition. Blue bars to Destabilizing Gain conditions. Darker blue and red bars correspond to High Gains. Light gray bars correspond to the No Disturbance condition. The p-value at top is for a repeated measures ANOVA test for an effect of control gain. Pluses (+) indicate statistical significance among baseline conditions.



Figure 6 Balance-related outcomes (a) Metabolic rate was reduced with Stabilizing control compared to Zero Gain and Destabilizing control conditions. For example, metabolic rate was 8.5% lower in the Stabilizing High Gain control condition than in the Destabilizing High Gain control condition (p = 0.02). Wearing the prosthesis increased metabolic rate, as did application of the disturbance. (b) Step width variability was lower with Stabilizing control than in Zero Gain or Destabilizing Gain conditions. Wearing the prosthesis appeared to increase step width variability, as did application of the disturbance. (c) Subjects appeared to prefer Stabilizing control conditions, although this trend was not statistically significant. Subjects preferred Normal Walking over wearing the prosthesis, and preferred not to have the random landing-angle disturbance. Blue bars correspond to Stabilizing control conditions, white bars to the Zero Gain condition, and red bars to Destabilizing conditions. Darker blue and red bars correspond to High Gains. Light gray bars correspond to the No Disturbance condition, and dark gray bars correspond to the No Disturbance condition, and dark gray bars correspond to the No Disturbance condition, and dark gray bars correspond to the Normal Walking condition. The p-values at top are for repeated measures ANOVA tests for an effect of control gain. Asterisks (*) indicate statistical significance among control gain conditions, and pluses (+) indicate statistical significance among baseline conditions.

- 671 Additional Files
- 672 Additional File 1 Complete data set and supplementary data
- 673 Section 1 and Fig. A1 graphically presents all data from the primary study not shown in figures in the main text.
- 674 Section 2 describes a secondary analysis performed on data from minutes four to six, prior to application of the
- 675 distraction task, and Fig. A2 graphically presents the results from this secondary study. Section 3 describes an
- additional baseline condition in which push-off work was changed randomly on each step, and Fig. A3 graphically
- presents the results from this additional baseline condition. Section 4 and Fig. A4 provide prosthesis mechanics
- results for the additional analyses and baseline conditions. Table A1 provides mean values for all outcomes in all
- 679 conditions, and Table A2 provides standard deviations for all outcomes in all conditions. Table A3 provides the
- results of ANOVA tests for an effect of control gain on each outcome. Table A4 provides the results of paired t-tests
- 681 comparing control gain conditions, for significantly-affected outcomes. Table A5 provides the results of paired t-tests
- 682 comparing baseline conditions.

Additional files provided with this submission:

Additional file 1: Additional_File1_2nd_revision.pdf, 1277K http://www.jneuroengrehab.com/imedia/7206266451649669/supp1.pdf Additional file 2: exp_video.wmv, 11140K http://www.jneuroengrehab.com/imedia/1072149116141215/supp2.wmv