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## Service-Oriented Architecture A View From the Field

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# What is a Service?

- **A coherent package of commonly used functionality**
  - e.g. Sales Order Management
    - Place Order
    - Modify Order
    - Cancel Order
    - Get Order Status
- **Packaged for consistent re-use**
  - Readily accessible from many places
- **A de-facto standard in the enterprise**
  - The preferred access mechanism for the functionality
- **Most functionality already exists**
  - In one system, now accessed in many ways
  - Duplicated in multiple systems
- **The goal is to save/make money!**
  - Standardize the functionality so that what the next project needs is already there
    - Reduce IT costs (the “small” ROI)
    - Provide competitive advantage (the “big” ROI)



# What's in the Service Package?

## ■ Pure functions – computations

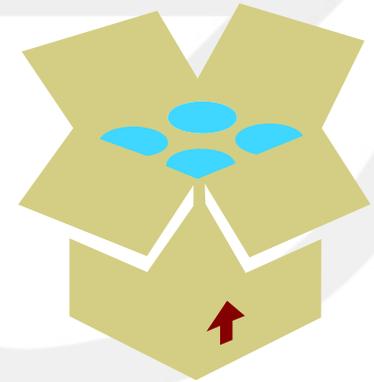
- Client supplies all input data and receives results
- Totally stateless
- Limited value
  - Very few pure functions in the enterprise

## ■ Data management – an information repository

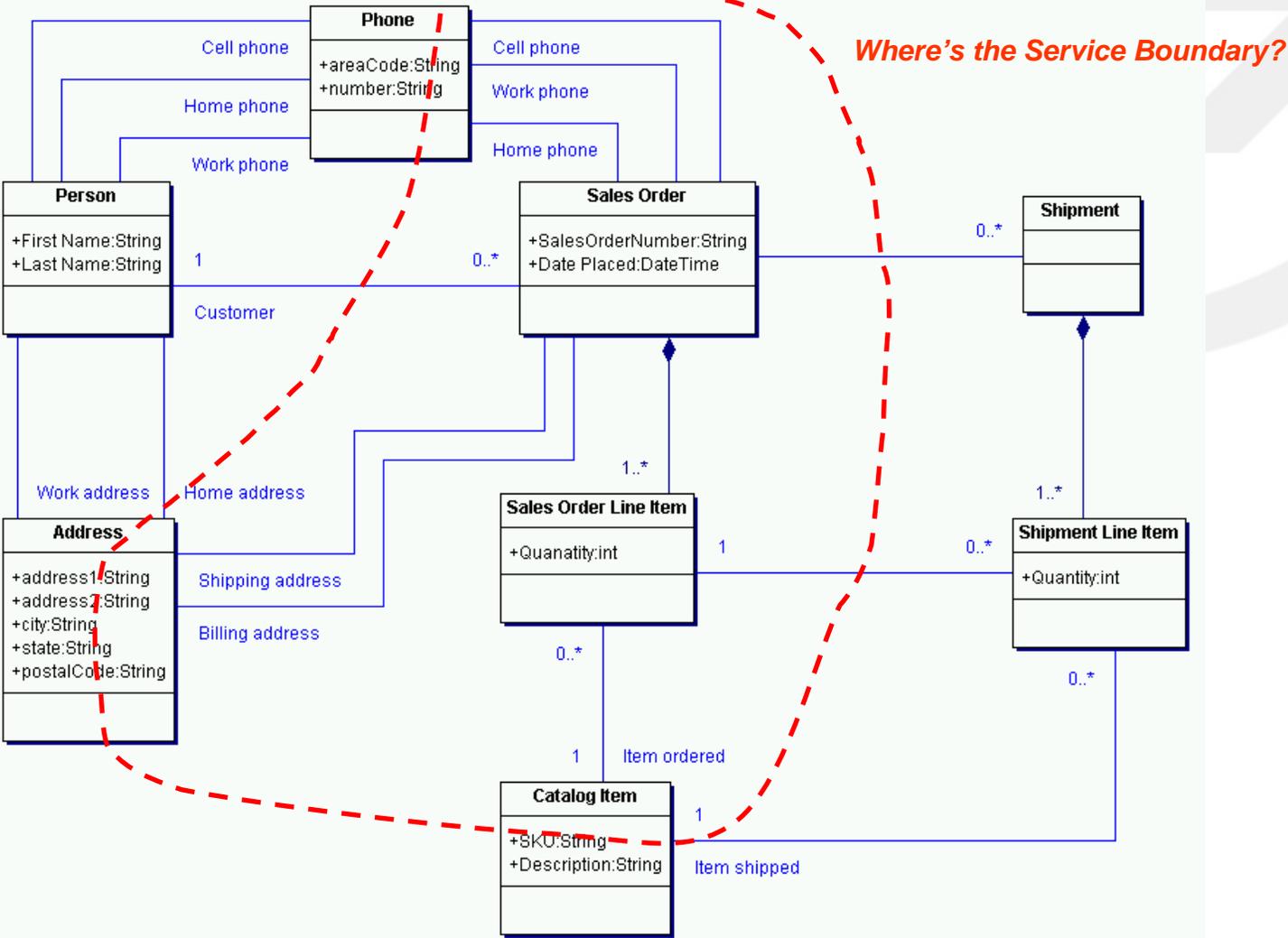
- Manages data related to a particular concept – including persistence
  - E.g. sales order information
- CRUD operations mediate access - (create, read, update, delete)
- Increased value
  - Provides a managed home for a category of information

## ■ Managed business functionality

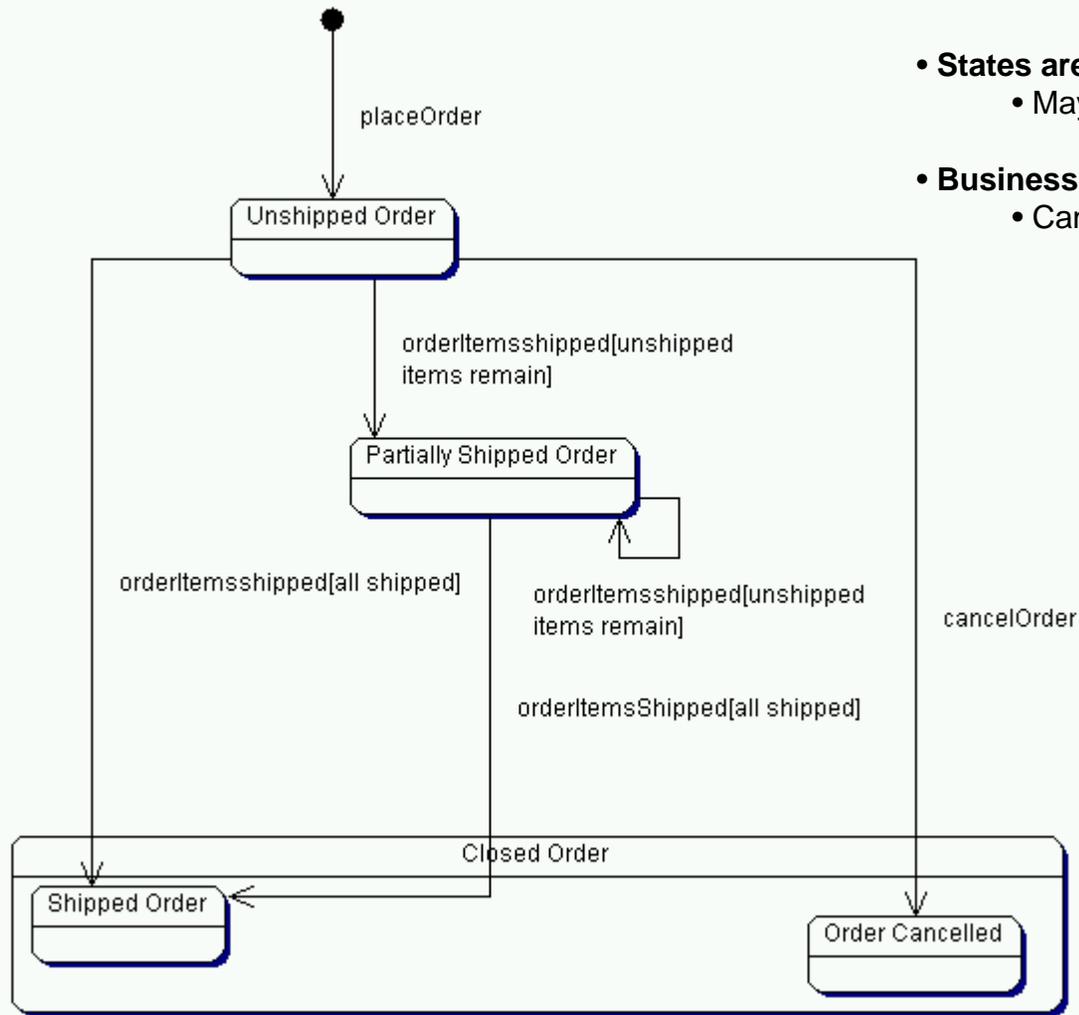
- Data + Business Rules for its management
- Operations become business relevant
  - Place order, cancel order, query order status
- Greatest value
  - Encapsulates the complexity of business rules



# Service Data Ownership



# Service Business Rules

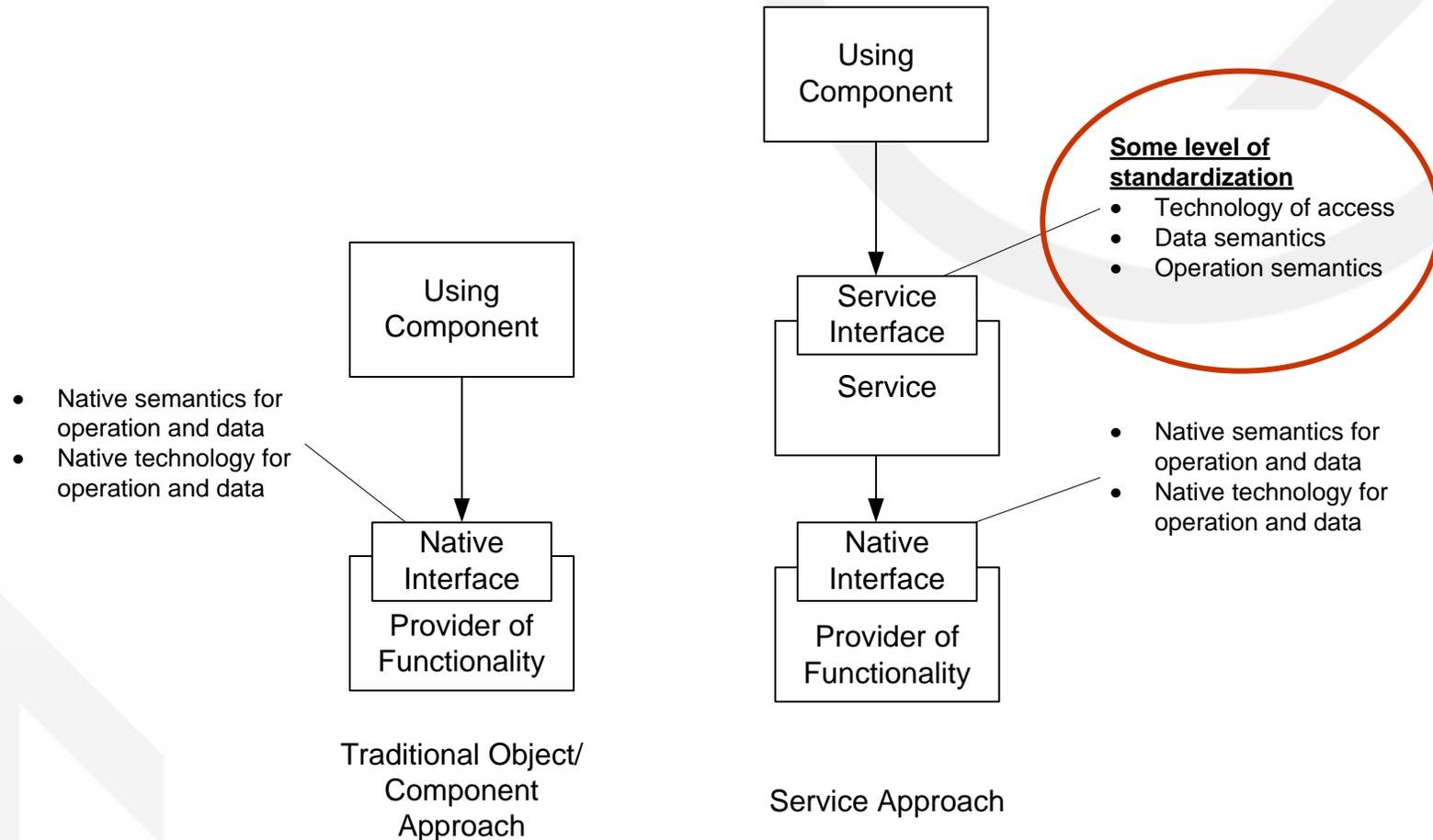


- **States are business process milestones**
  - May be composite states for reporting
- **Business rules govern transitions**
  - Can't cancel an order that has been shipped!

# Technical Challenges

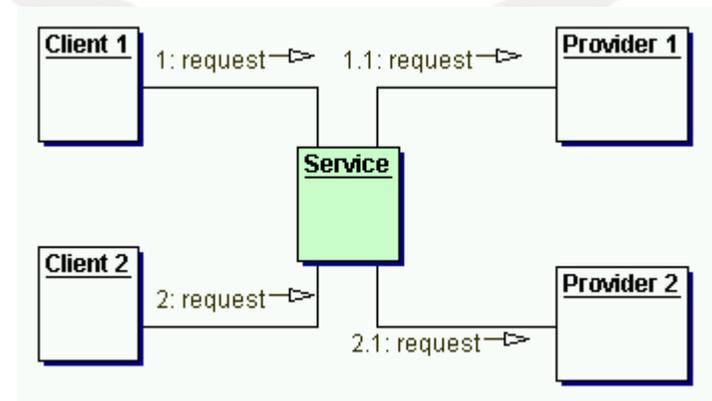
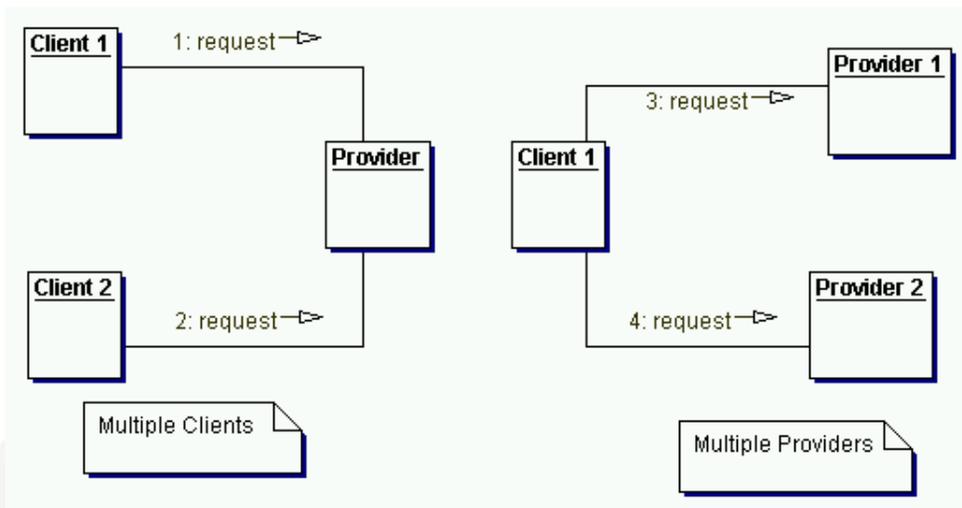
- **Data ownership and management**
  - Which concepts are owned by the service, which are external?
  - Which relationships are owned by the service, which are external?
  - How do we manage relationships that cross the service boundary
    - E.g. what happens to existing orders if a catalog item is deleted?
- **Data representations at service boundaries**
  - Common data models
- **Access technology**
  - Mechanics of how will the service be accessed
    - E.g. SOAP over HTTP or JMS
- **Supporting infrastructure services**
  - Communications and messaging
  - Access control: authentication, authorization, and encryption

# Typical Service Operation Architecture



# Where Do Services Make Sense?

- When there is functionality that is either used in more than one place or is provided in more than one place, particularly when those “places” are different applications



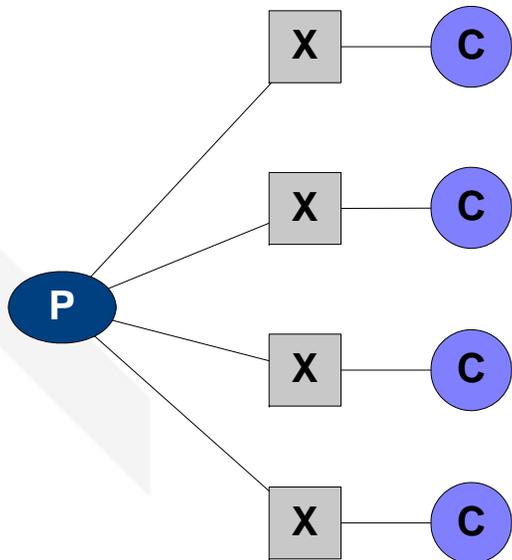
# Data Normalization

- **Decision must be made whether to use system-neutral data format in communications**
  - Direct transformation (no neutral data format)
    - One component usually sends, the other listens
      - Requires  $n-1$  transformation definitions
    - Requires  $n-1$  transformation run-time executions per message
  - Neutral data format
    - Requires  $n$  transformation definitions where  $n$  is the number of different types of end-points using the message
    - Requires  $n$  transformation runtime executions per message

# Understanding Data Normalization Tradeoffs

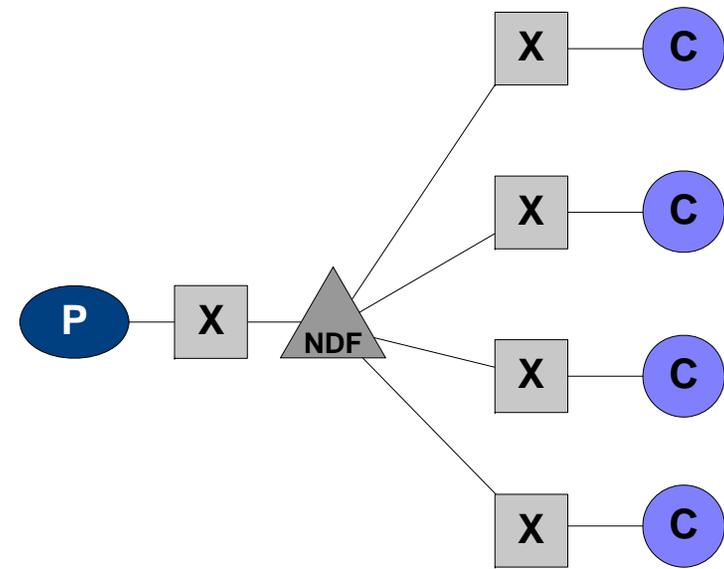
- **Direct transformation always requires fewer runtime transformations**

- N-1 transformations



- **So why would you want to use a neutral data format?**

- Replace source system without changing the mappings
- Makes mapping easier
- Makes it more accessible (using XML for example)



# Determining Data Normalization Policies

- **Selecting a policy is a tradeoff between:**
  - Implementation cost
    - Number of transforms required
    - Complexity of transforms
  - Run-time processing power
    - Number of transforms executed
    - Complexity of transformation
  - Network bandwidth
    - Number of messages appearing on the network
    - Size of messages
  - Cost of evolving data structures
    - Development cost
    - Deployment complexity
    - Maintenance Costs

## 3 Styles of Service Coordination

### ■ On-Demand

- Service waits for requestor to invoke an interface and then initiates the requested action

### ■ Event-Driven

- Upon receipt of an event, the local service performs its required function
- Service proactively notifies subscribers when specific events occur

### ■ Continuous

- Service that runs on its own without formal invocation either periodically or continuously

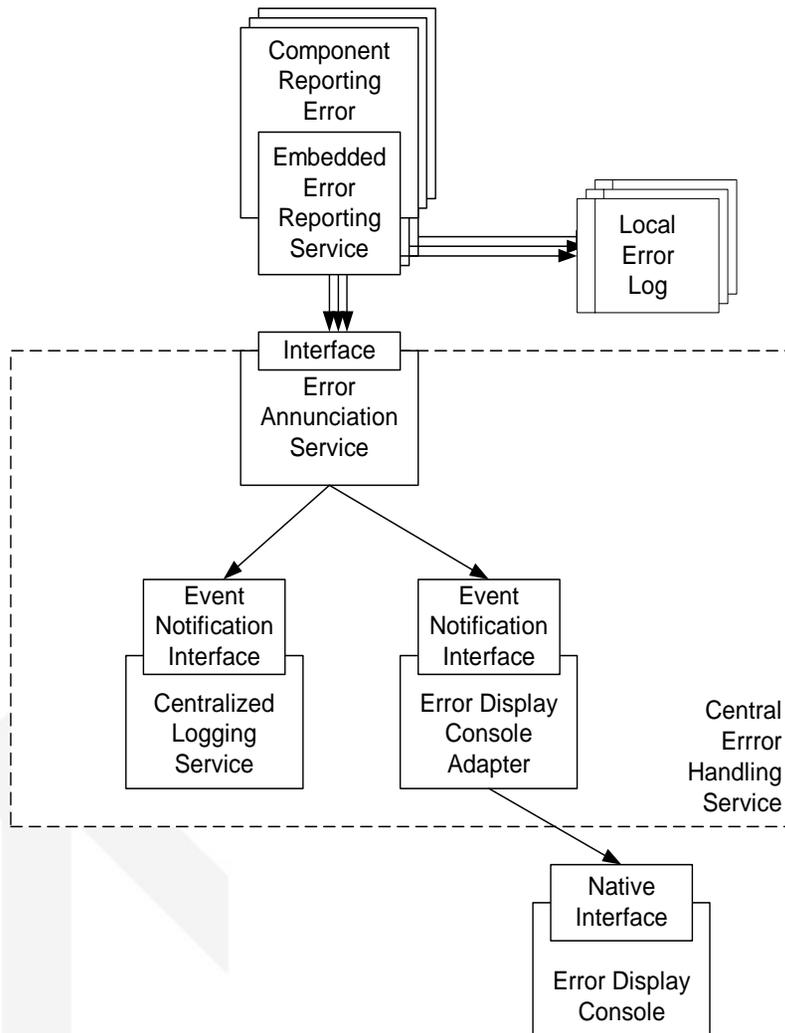
# Services Levels of Abstraction

- **Services can exist at many levels of abstraction, but generally they can be broken into four broad categories:**
  - Infrastructure Services
  - Point-to-Point Services
  - Business Services
  - Composite Business Services

# Infrastructure Services

- **Services for use by technologists!**
- **Building blocks that provide commonly required infrastructure in a standardized way**
- **Exposing infrastructure as services significantly reduces the level of effort required to build higher level services**
- **Common infrastructure services include:**
  - Messaging Services
  - Event Services
  - Audit and Logging Services
  - Error Notification Services
  - Security Services
  - Portal Services

# Complete Uniformity is Not Always Possible



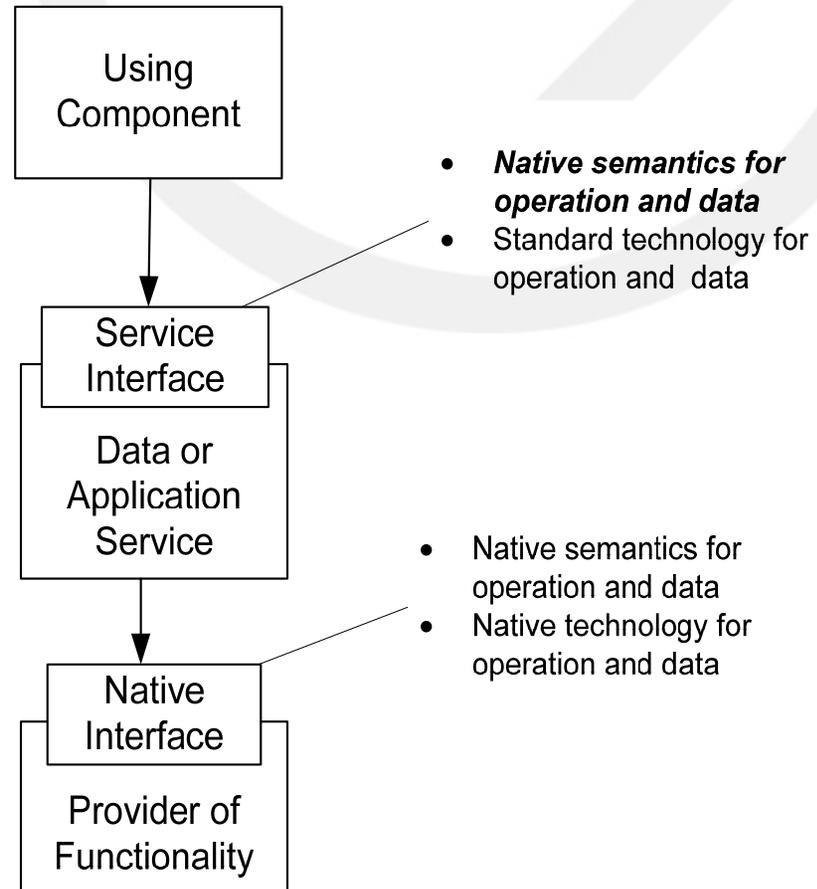
- Sometimes a re-usable component (library) needs to be provided in the user's technology and embedded

- Examples:

- Local interface for error logging
- Security access

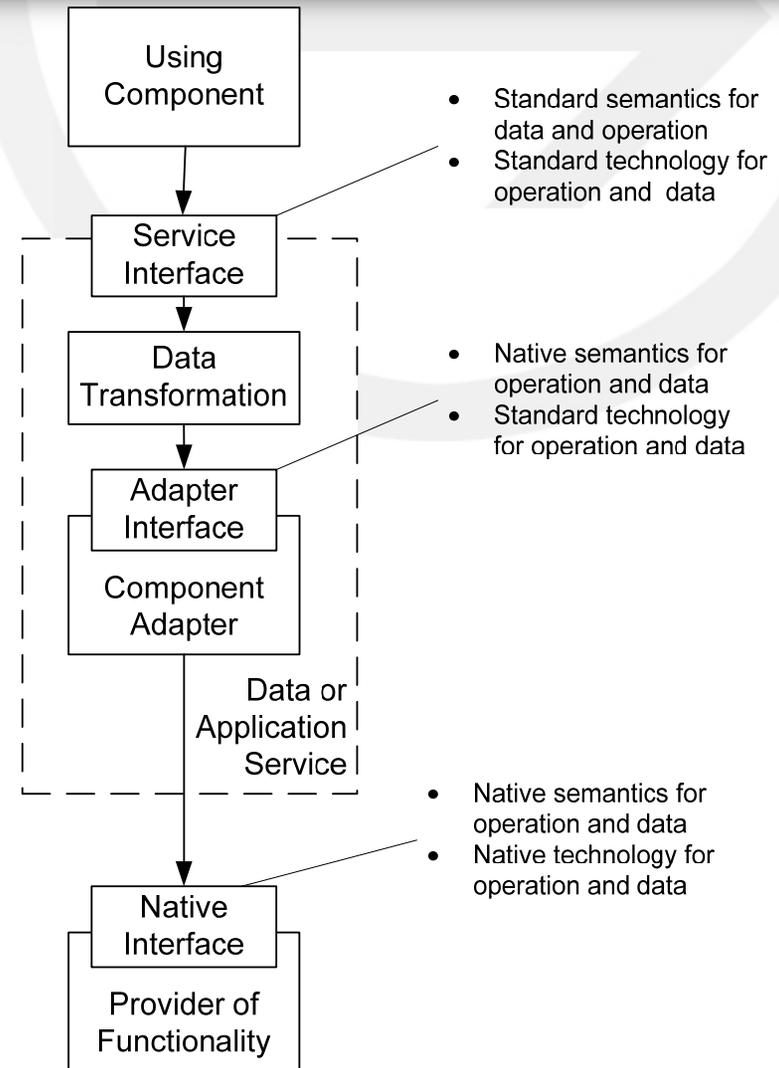
# Point-to-Point Services

- **Point-to-Point Services** standardize the *technology* used to access operations and represent data
- **Point-to-Point services** do not standardize the *semantics* of the operation or the data.



# Business Services

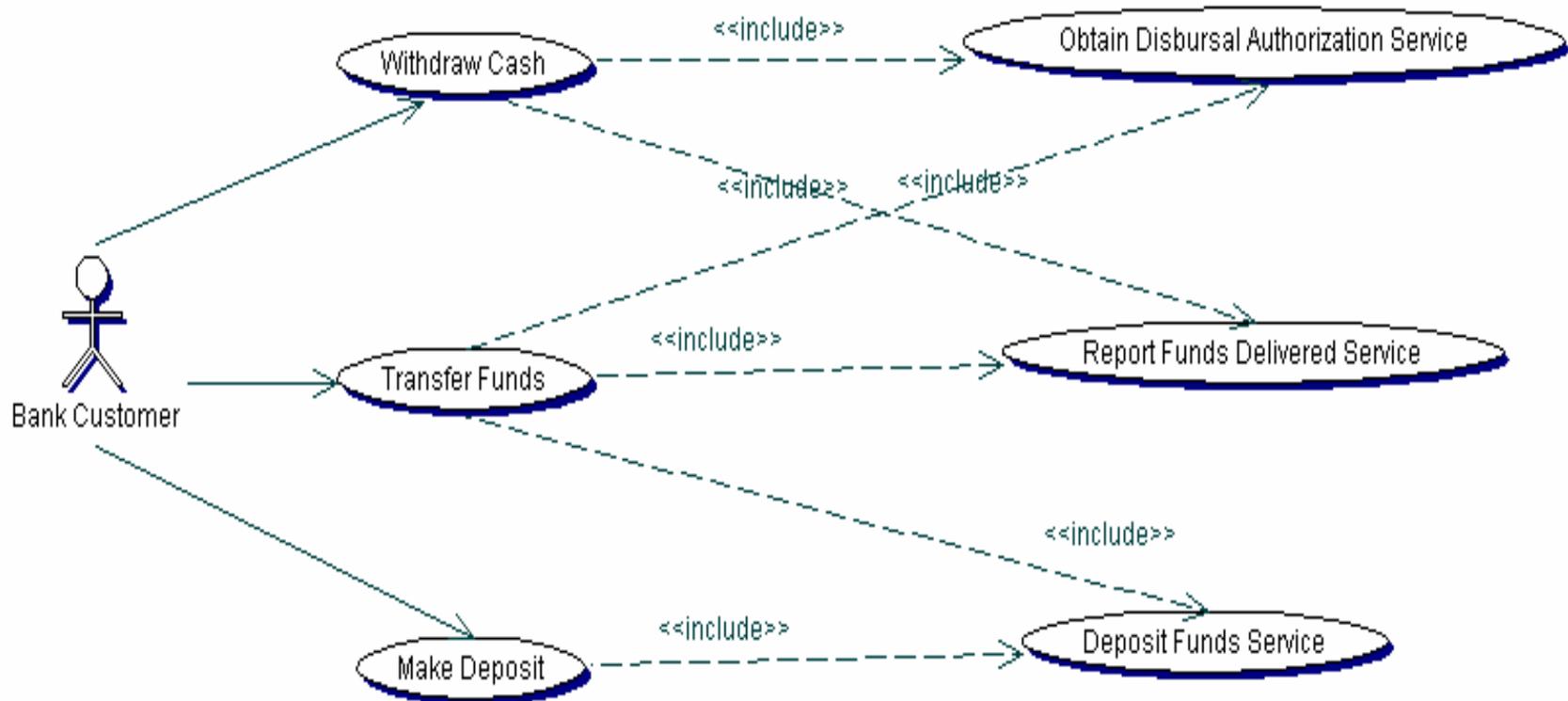
- **Business services standardize both the semantics and the access technology**
- **The standardization greatly simplifies the reuse of the functionality in many contexts**
- **This standardization also makes it easier to construct or modify composite business services**



# Composite Business Service

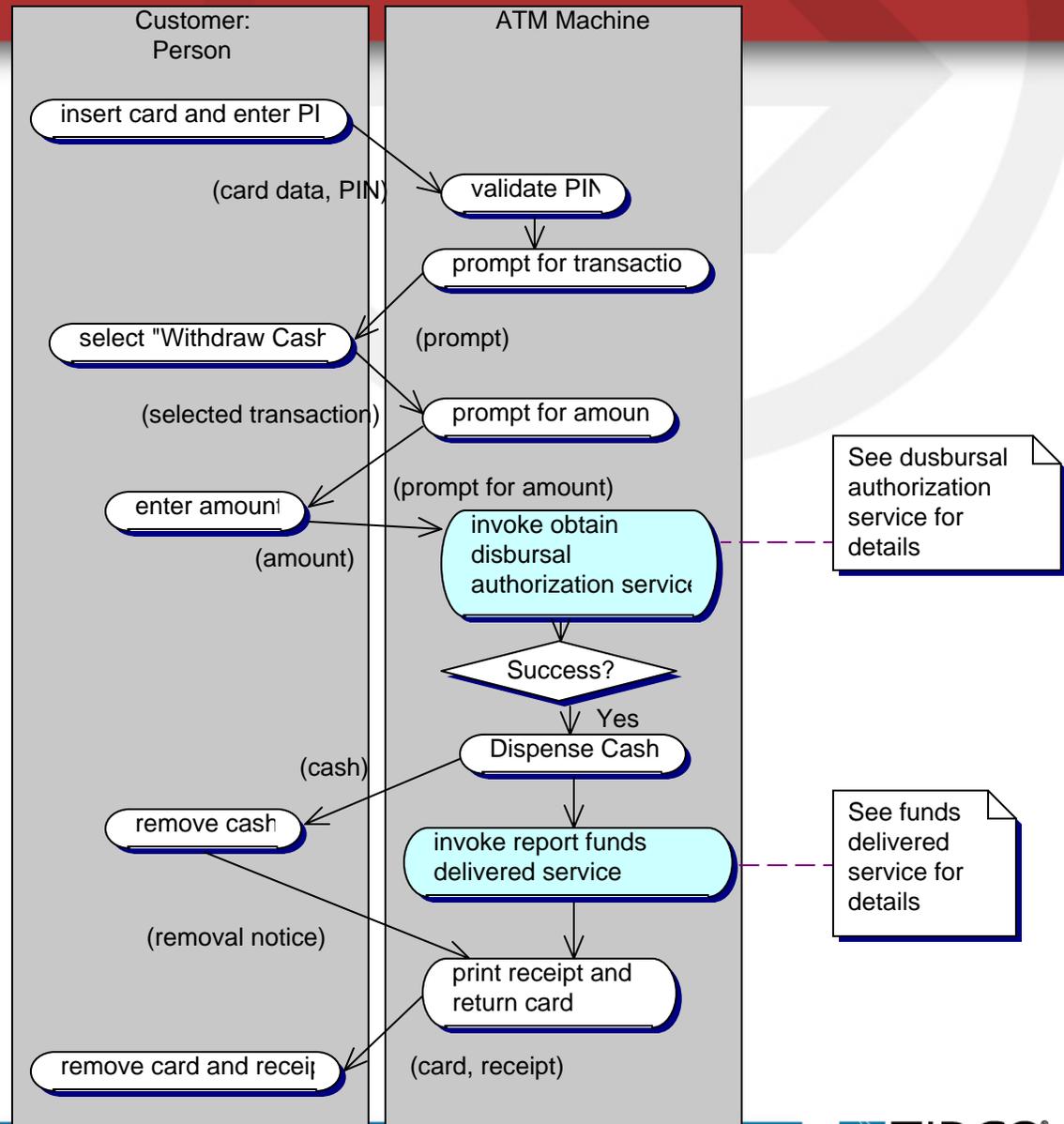
- **Composite business services orchestrate the use of other services to create a new higher-level service**
- **A composite business service may be a complete business process, giving us Business Process Management**
  - BPM and Business Works can be viewed as tools for creating composite business services
- **Composite business services make possible the overall management of the encapsulated business process including monitoring and error reporting**

# ATM Example Services

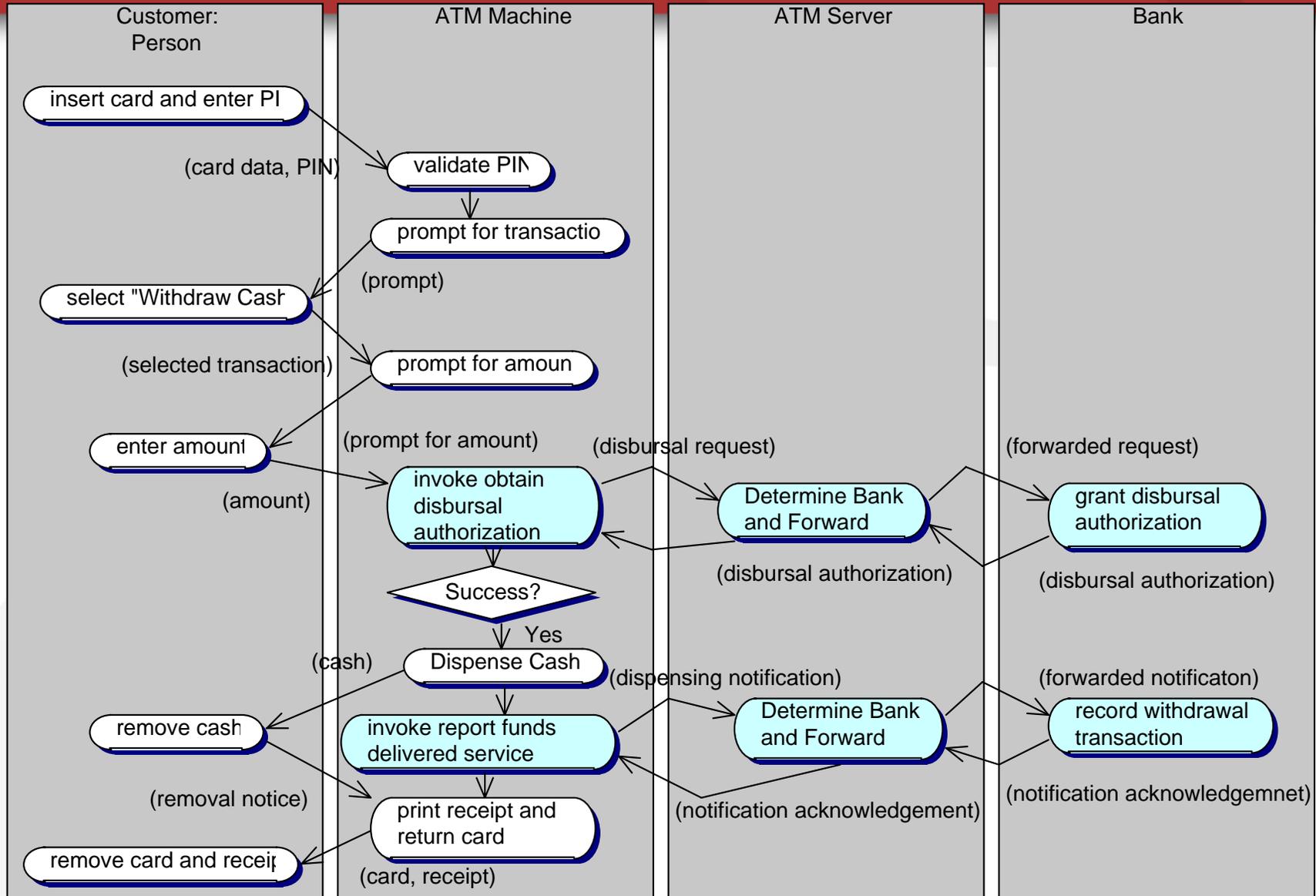


# Scenario Showing Use of Service

- The disadvantage of this approach is that you lose the big picture of how all the components interact to carry out the function



# Scenario Showing Service Design in Context



# Mindset Issues

- **Services are not about technology**

- Services are about cost-effectiveness
- Focus should be on what reusable functionality is needed
- Technology issues are secondary

- **Every interface isn't a service!**

- Services involve overhead, both at design and run-time
  - Adapters, mappings, authentication, authorization, encryption, etc.
  - Granularity of work must outweigh the overhead
- Must demonstrate potential for reusability (common need)
  - Identify the multiple users of the service
  - Make sure that the functionality is, indeed, the same!

- **There's more to using services than just orchestration**

- BPEL assumes all functionality is encapsulated as a web service
  - Exposing functionality as a service forces access control for critical functions
- Real business processes require non-service functionality as well
  - Data structure transformation, complex condition evaluation

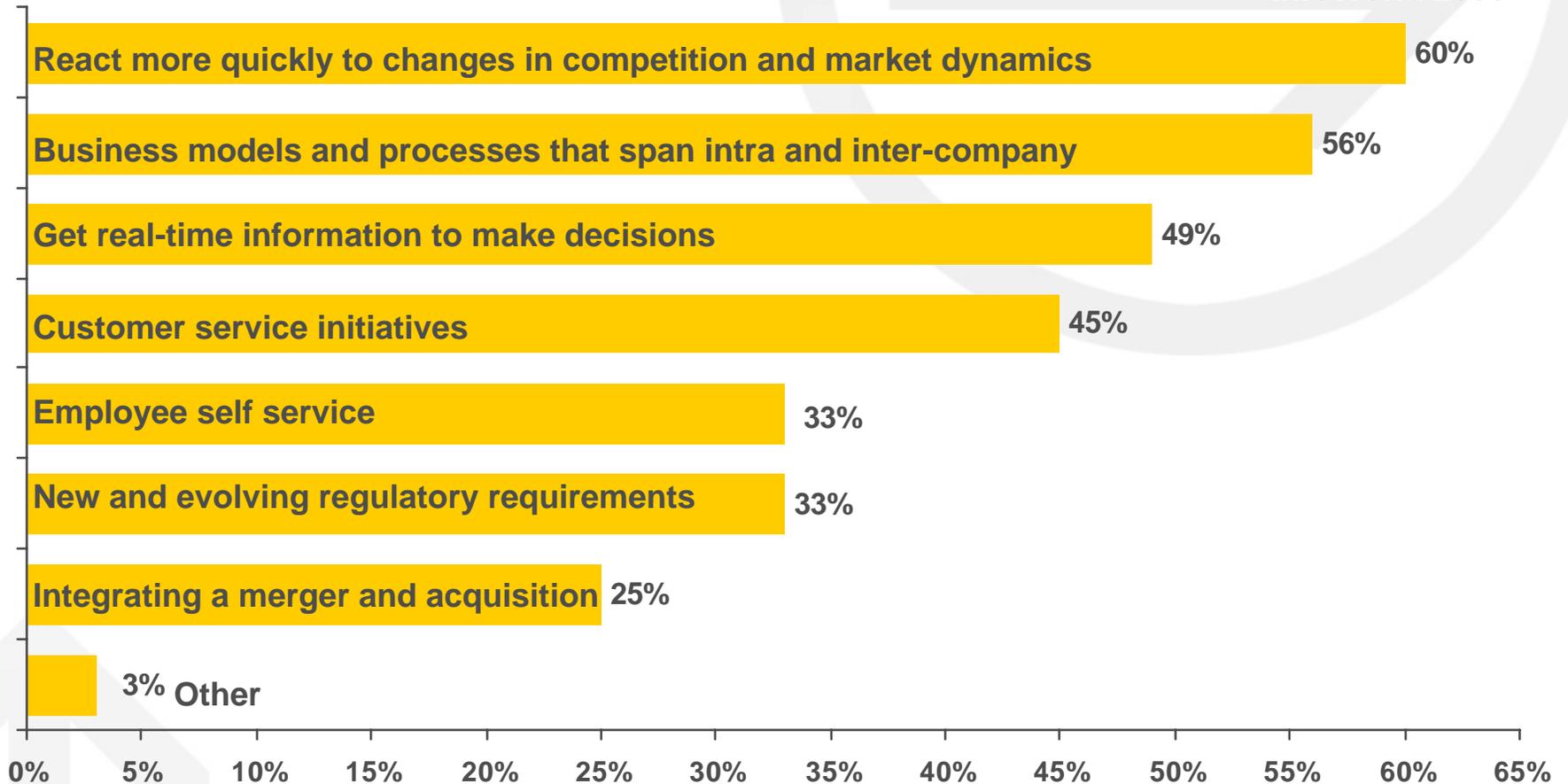
# The Reusability Challenge

- **How do we design for future usages?**
  - Today we enter orders in person, via paper, by phone, on-line, ...
    - What's next – via Blackberry? Automatic re-order?
  - Your CPG firm decides to sell branded clothing as a promotion!
    - Orders now need sizes, colors, etc.
- **Insight is required when conceptualizing a service**
  - What might change in the future?
    - Evolutionary changes – organic growth
    - Revolutionary changes – buying your biggest competitor, new markets
  - How do these changes challenge existing functionality?
  - Which alternatives are worth investing in?

*Who can provide this insight in your organization?*

# What's Driving SOA?

InfoWorld 2006

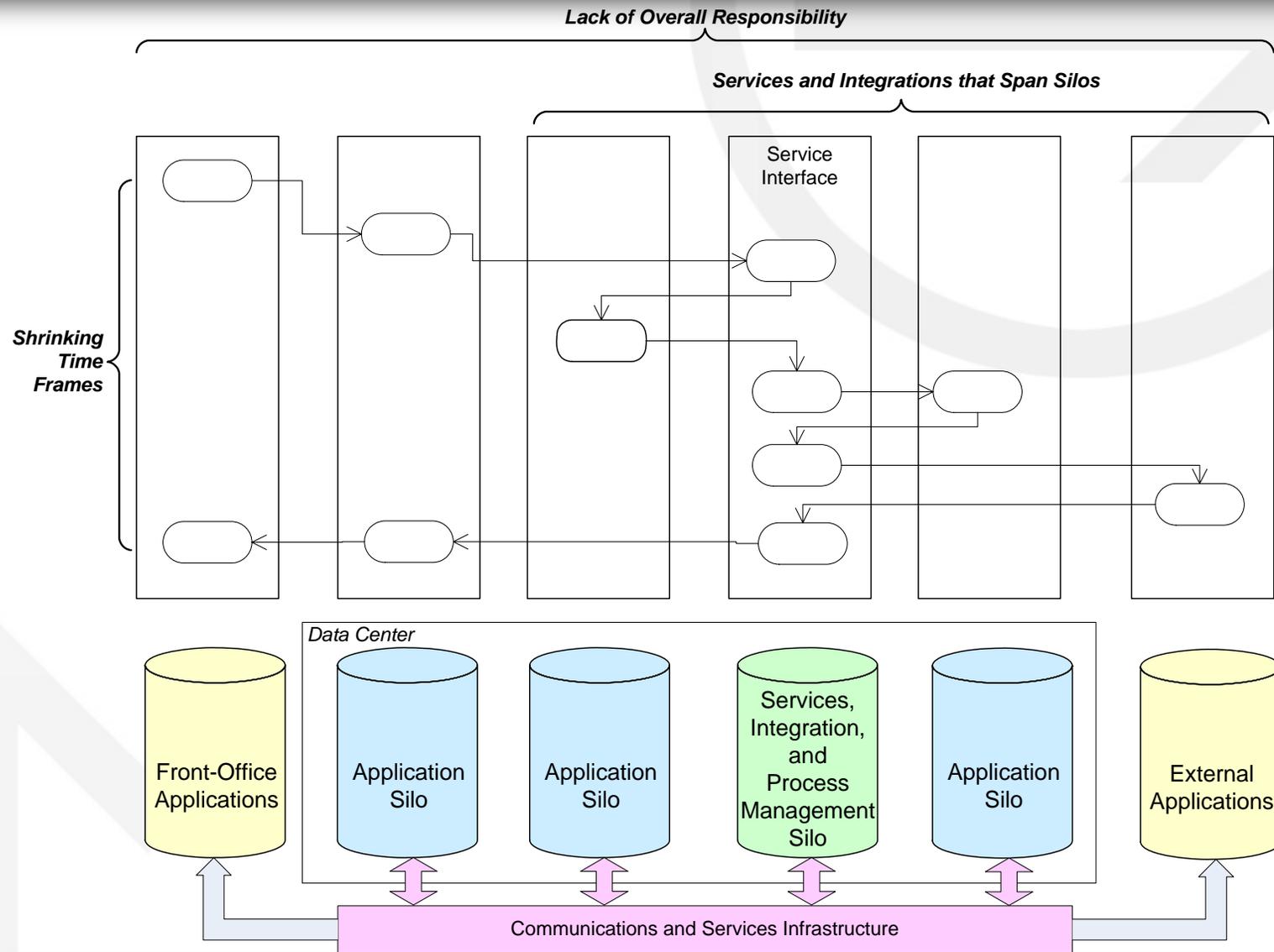


Q: What are the business problems your company hopes to address using SOA?

Base: Base: 521 (Among qualified respondents)

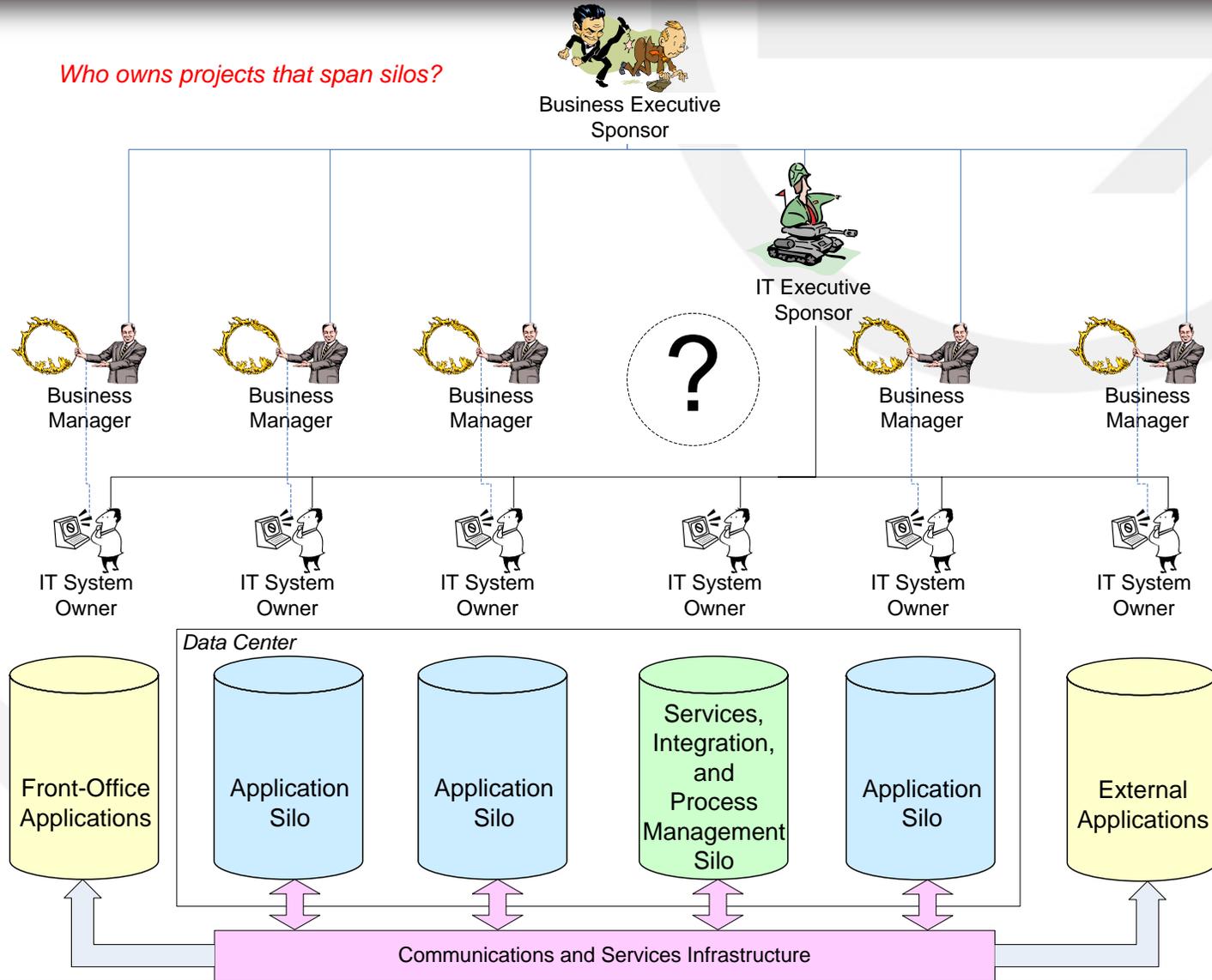
Source: InfoWorld Research Report: Service Oriented Architecture (SOA), March 2006

# These Pressures Require Multi-Silo Responses

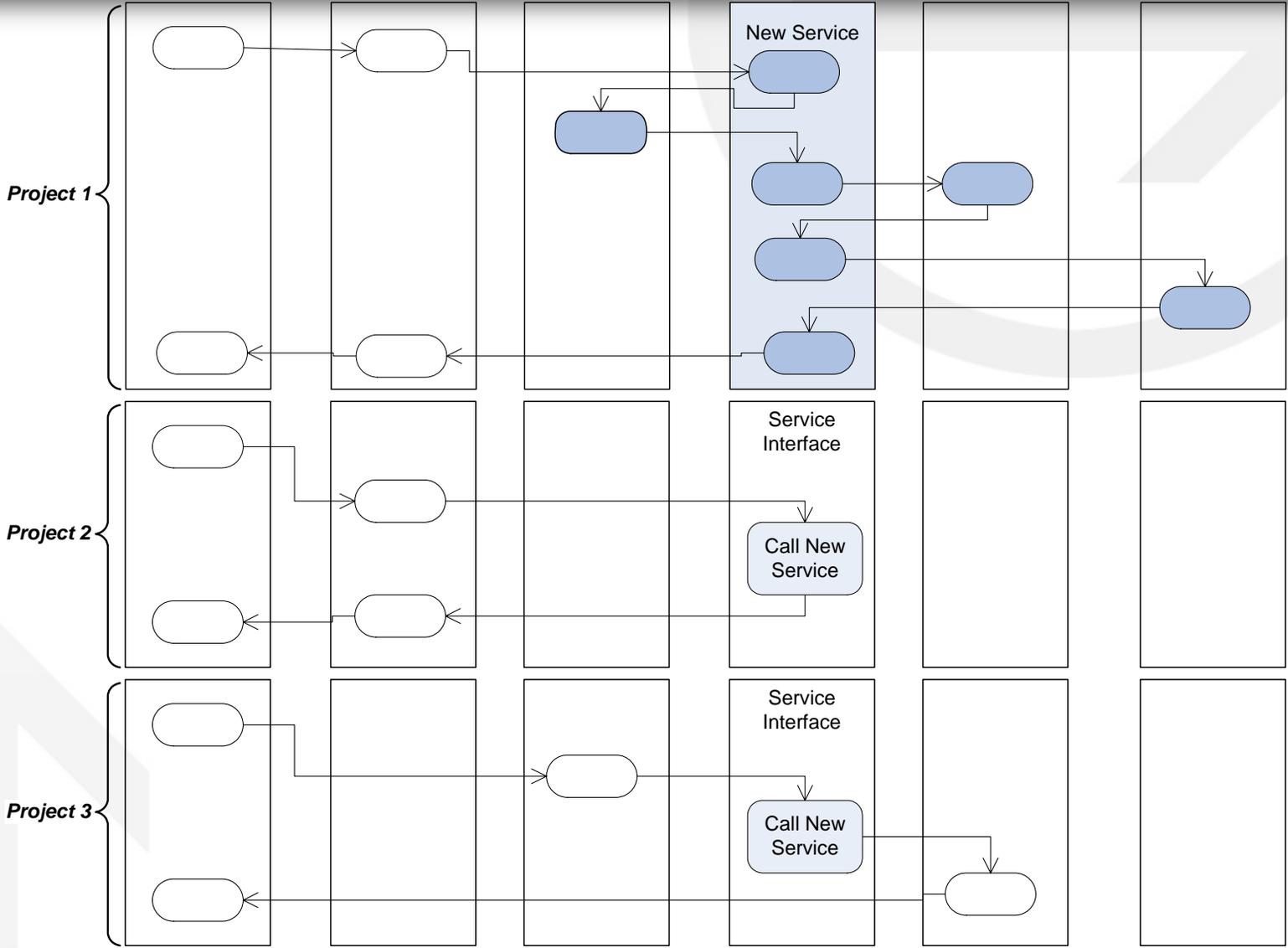


# No Cross-Silo Ownership in Current Organizational Structures

Who owns projects that span silos?



# Services Span Both Silos AND Projects!



## Other Potential SOA Risks

- **Services will not be re-used**

- Technical or business design not suitable
- Potential users unaware of existing services
- Lack of governance to ensure reuse

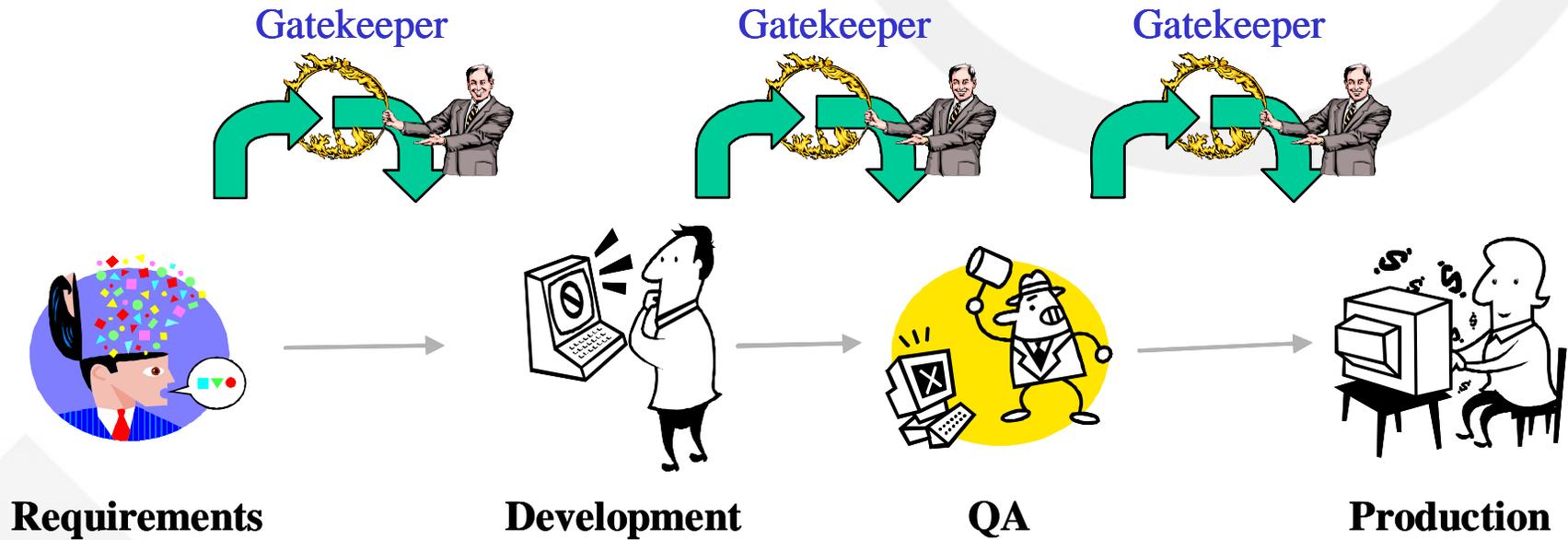
- **Service development will be difficult**

- Lack of support for accessing services in different end-point system technologies
- Lack of support for events as well as request-reply

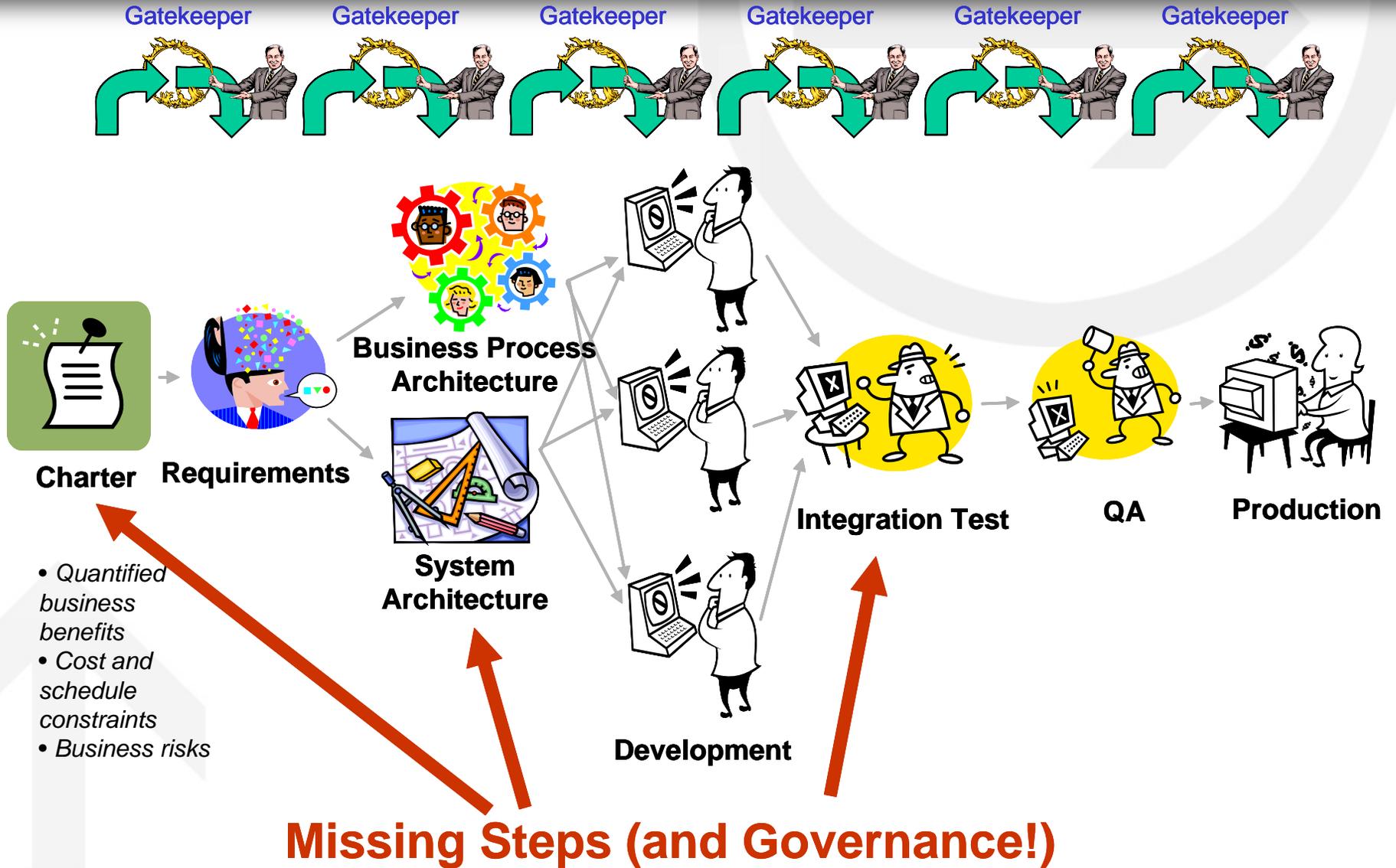
- **Services will be hard to manage**

- Inconsistent implementation technologies – too many variations create complexity
- Inconsistent design and utilization patterns
  - FT, HA, load distribution
  - Security

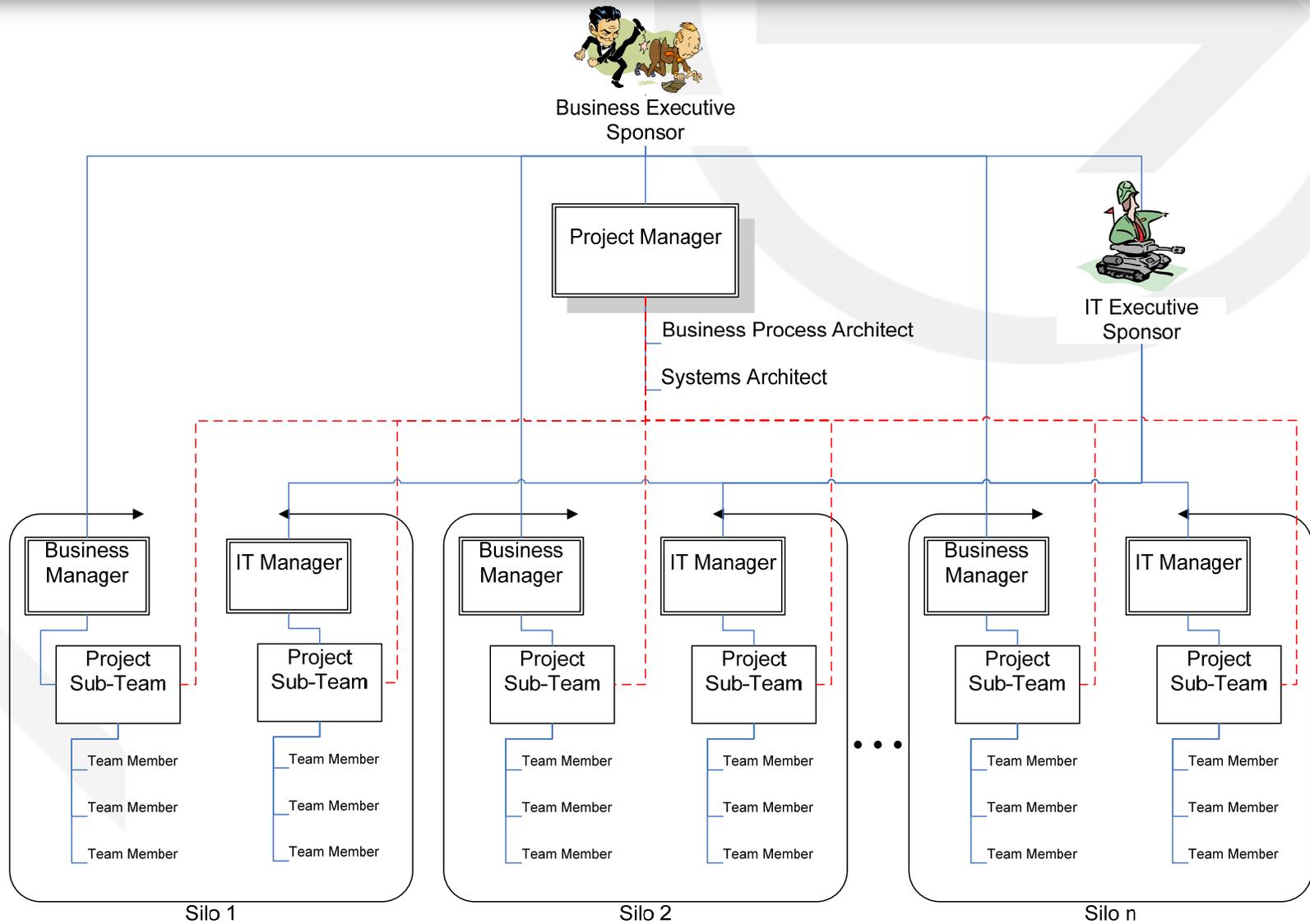
# Typical Client-Server Development



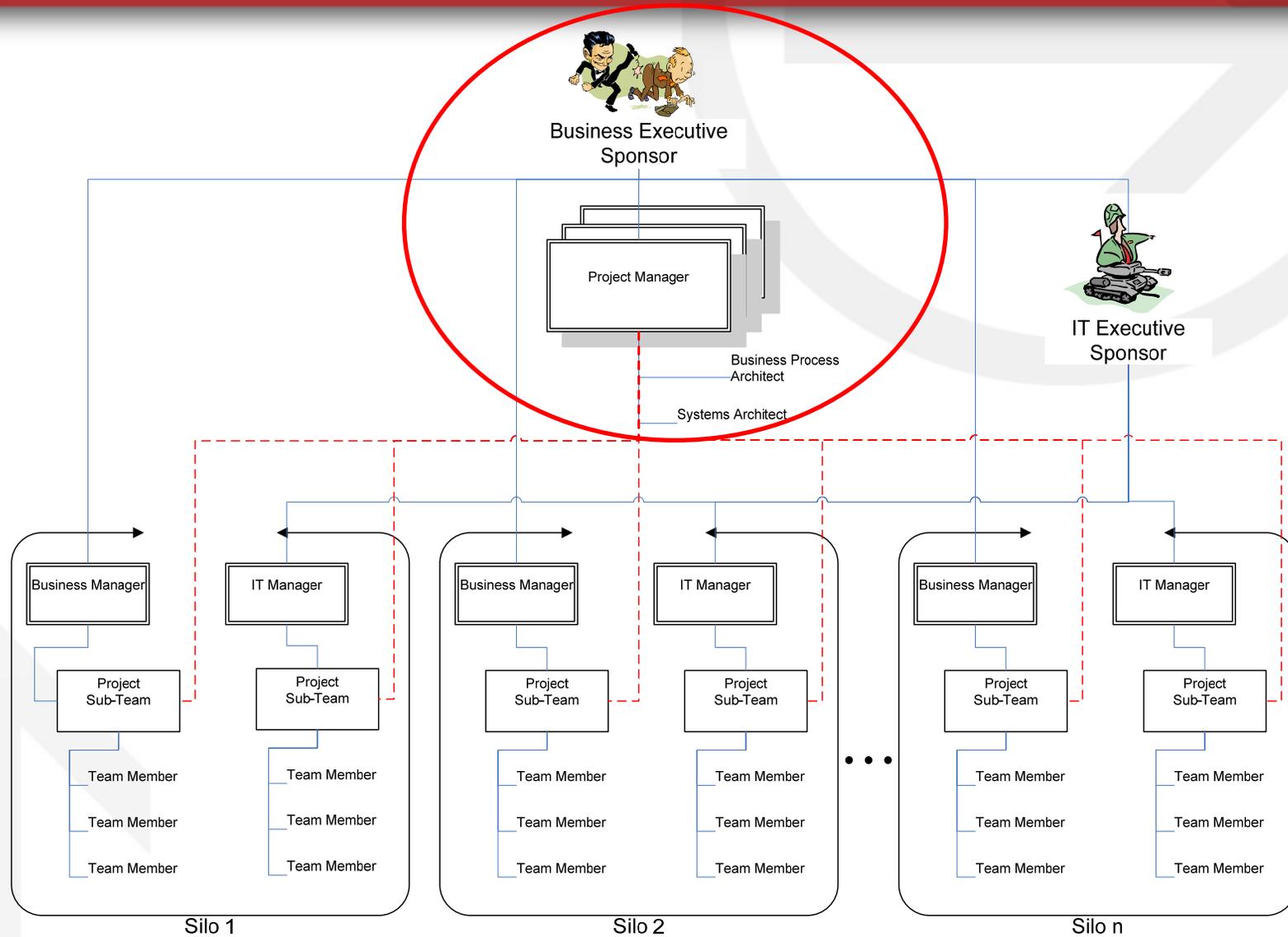
# Distributed Systems Development



# Multi-Silo Project Organization



# Multiple Projects Require Time for Oversight!



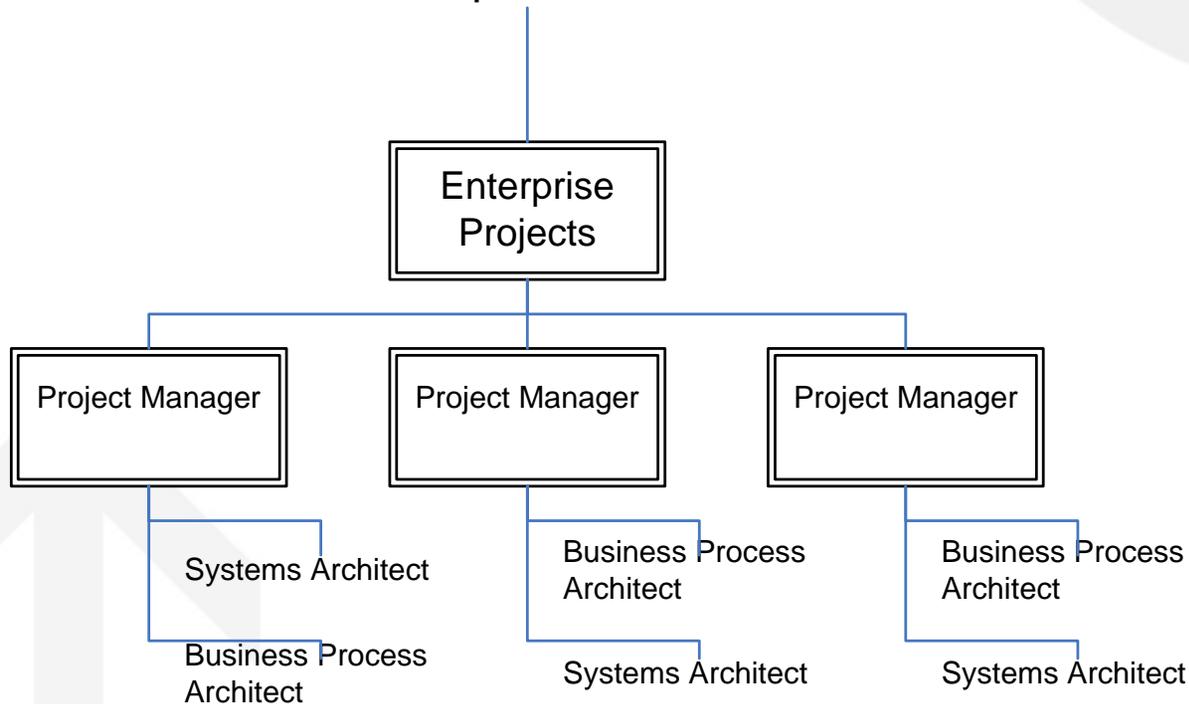
# Enterprise Projects Organization



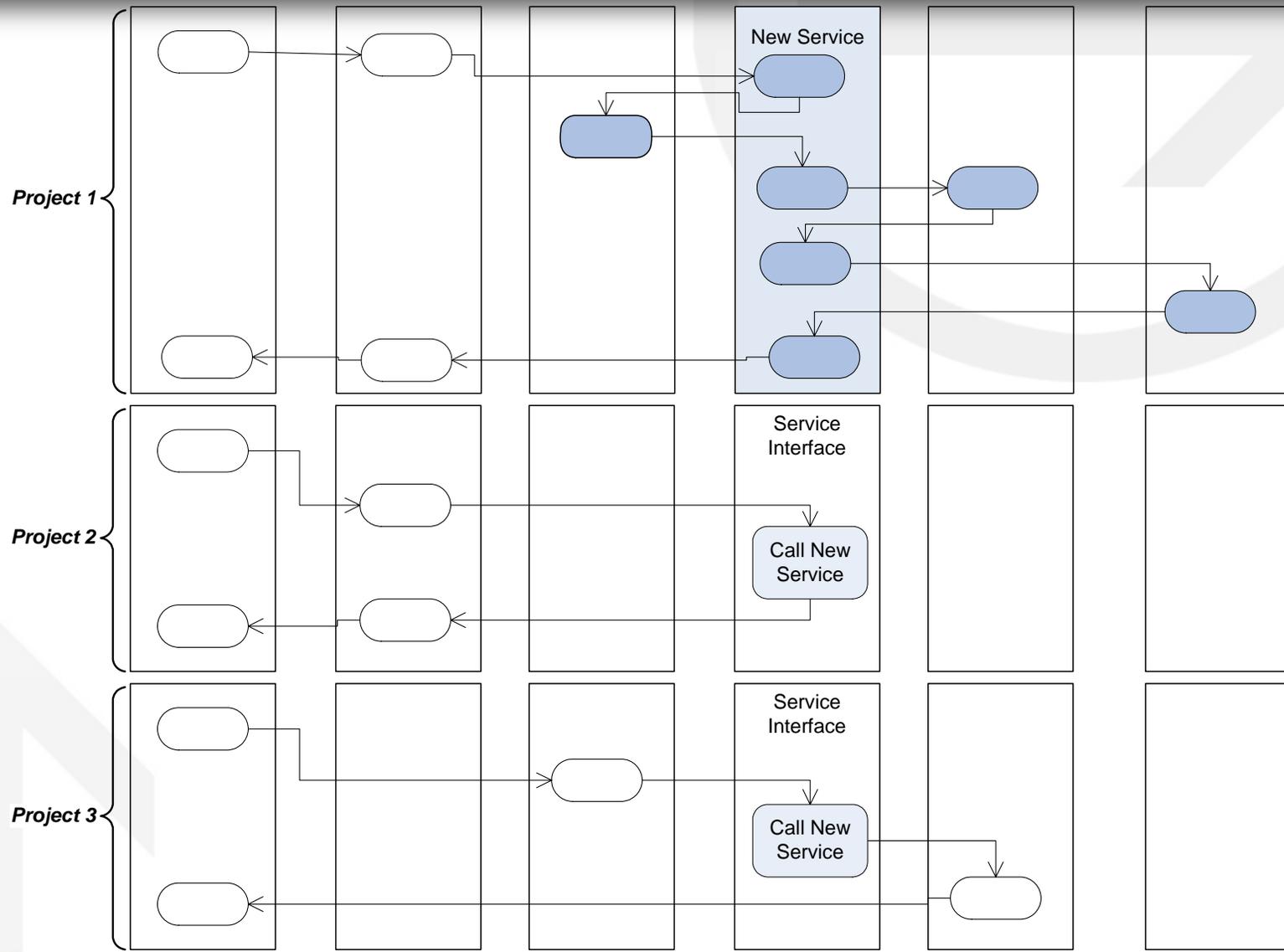
Business Executive  
Sponsor

## ■ Enterprise Projects Manager

- Manages silo-spanning projects
  - Provides day-to-day oversight
- Reports to the Business Executive Sponsor (directly or indirectly)



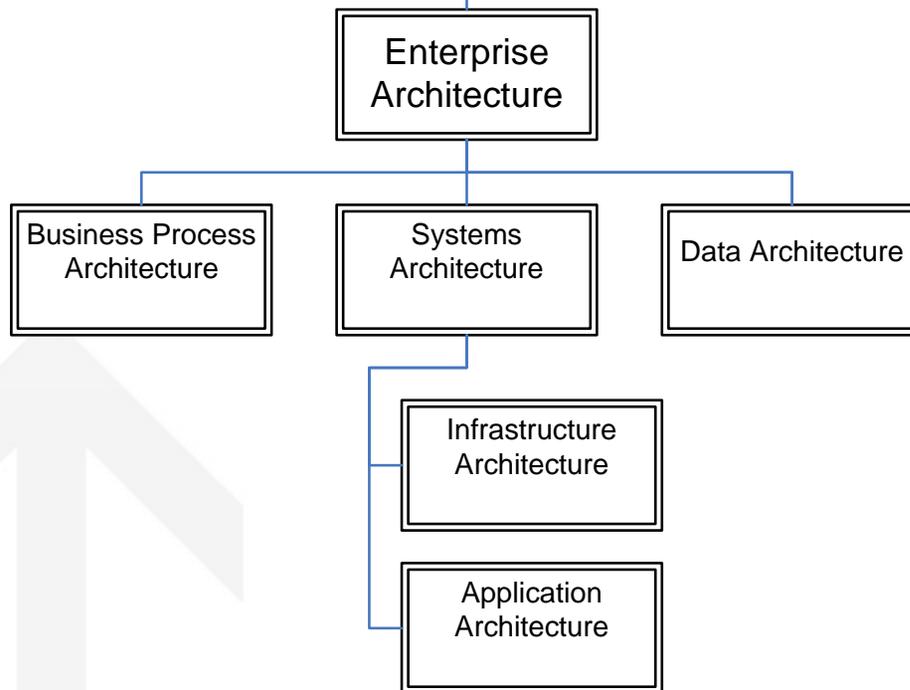
# But Services Span Projects – and Involve Business!



# Enterprise Architecture Organization



Business Executive  
Sponsor



## Enterprise Architecture Responsibilities

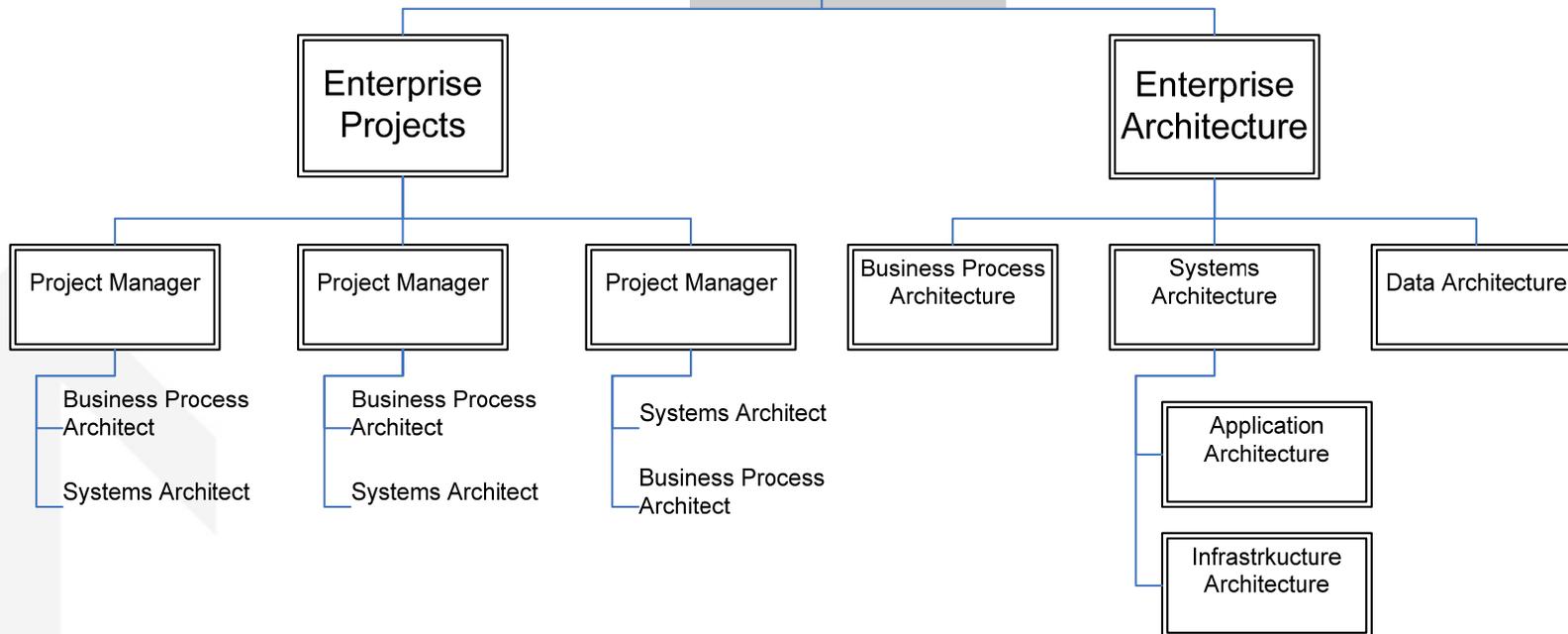
- Business Process Architecture
- Architecture for infrastructure and applications
  - Design patterns
  - Best practices
- Data Architecture
- Service validation and specification
- Architecture to support operations
  - Component monitoring
  - Process monitoring

# Total Architecture Management

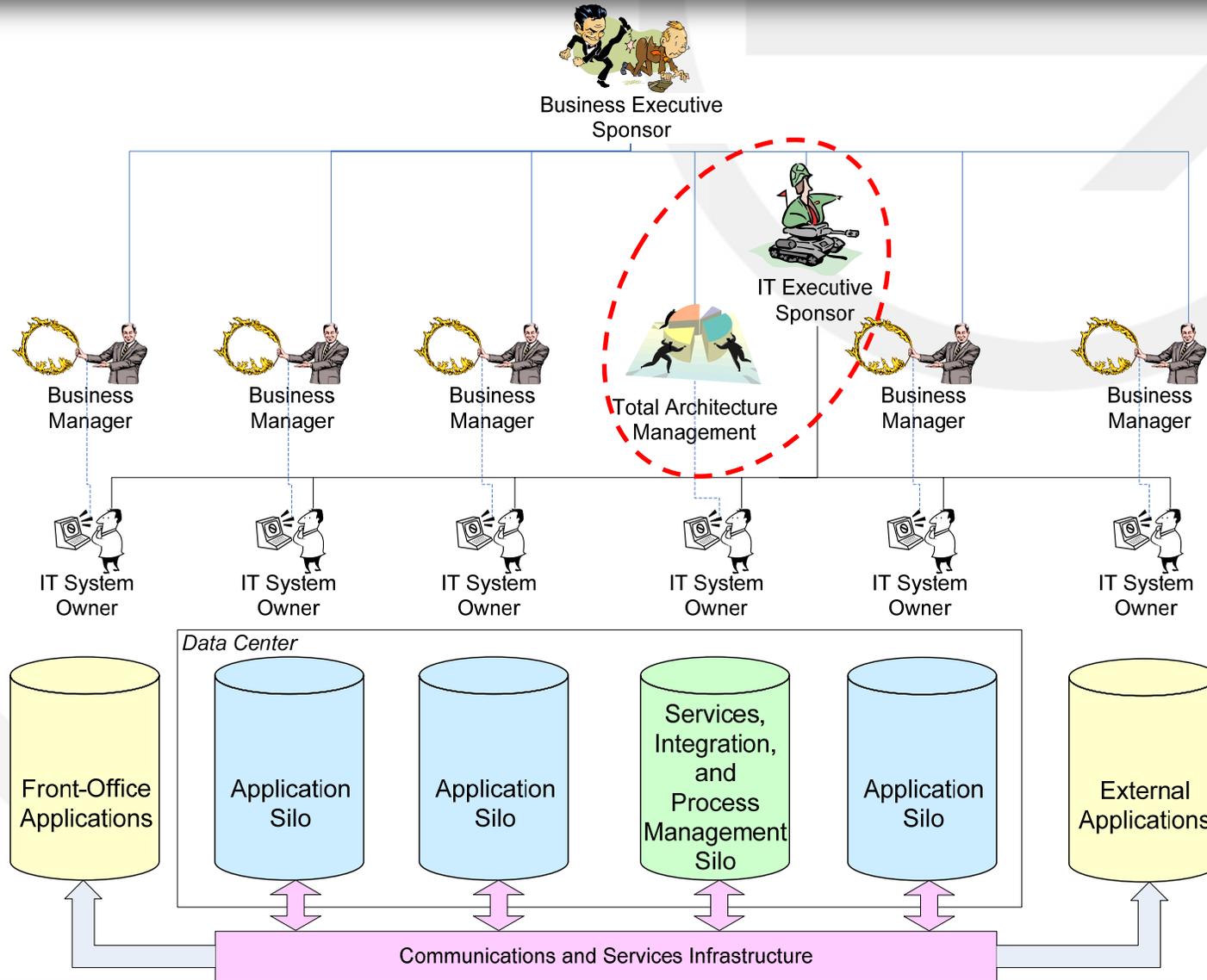


Business Executive  
Sponsor

Total Architecture  
Management



# Completed Organizational Picture



# Questions?

