

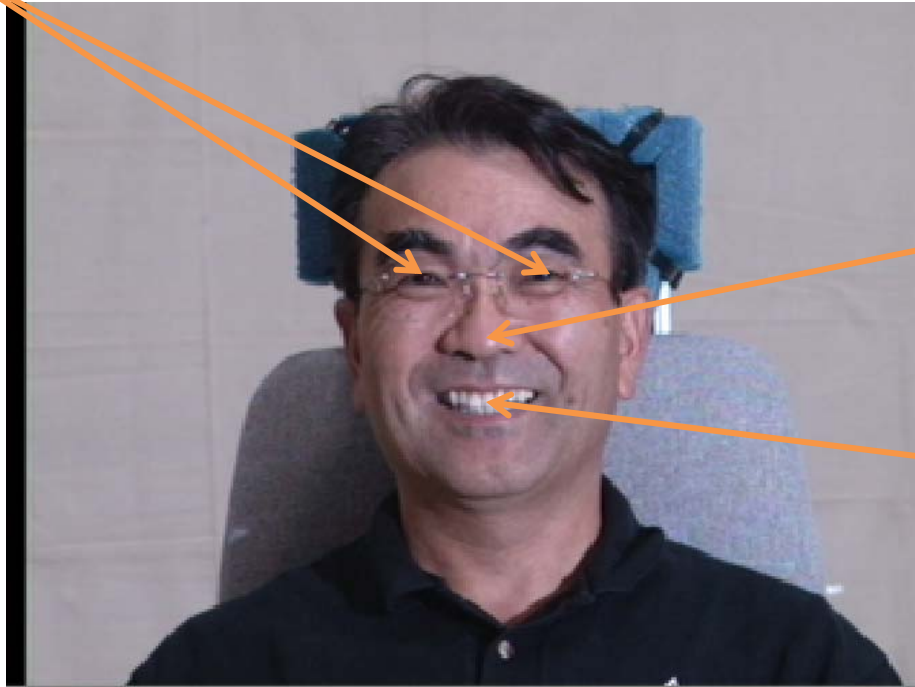
Facial Feature Detection with Optimal Pixel Reduction SVM

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Facial Feature Detection

Eyes



Nose

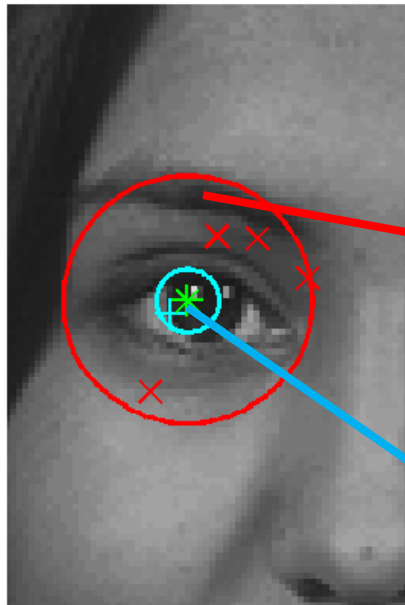
Mouth

Facial feature detection – previous work

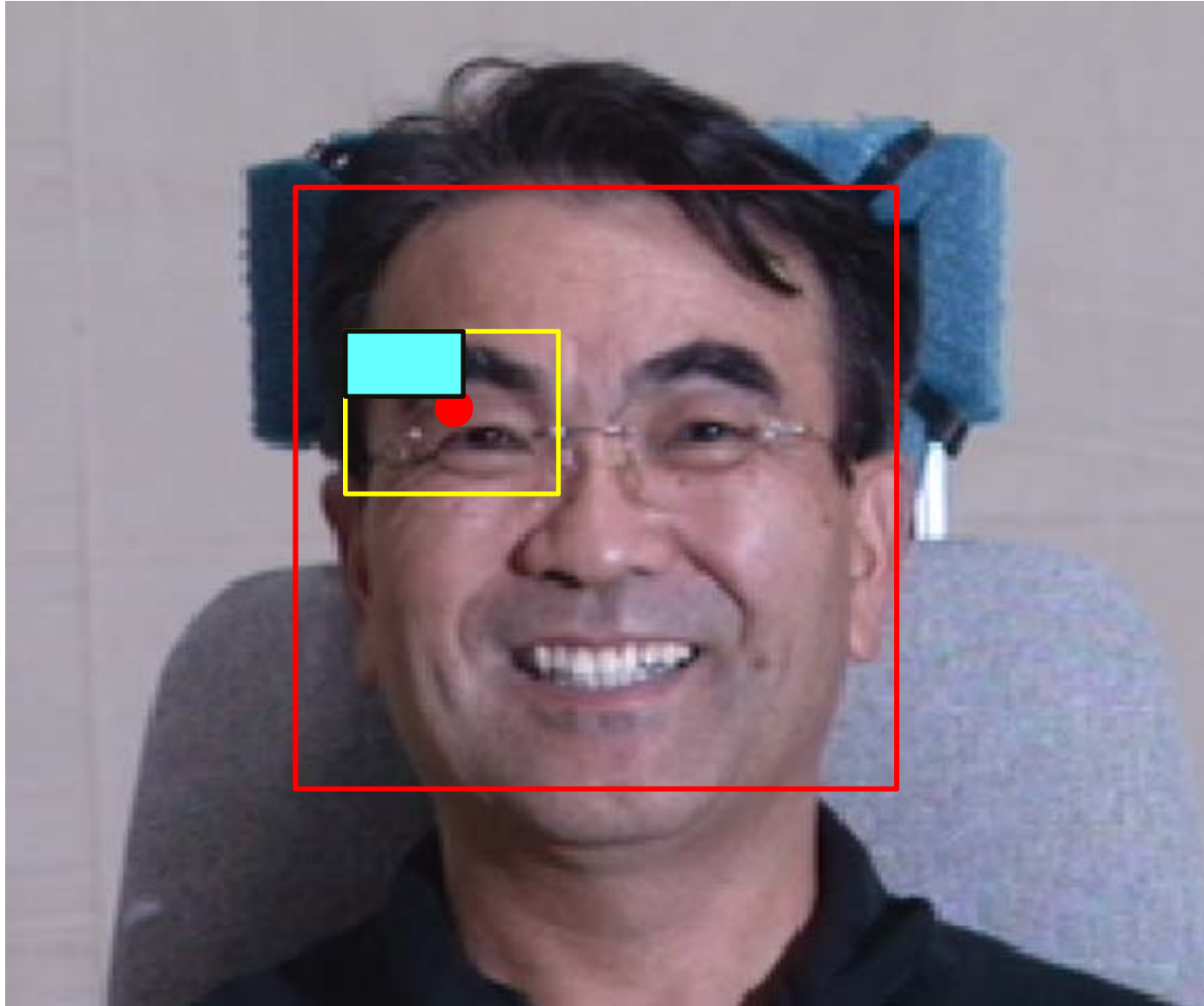
- **Representation:**
 - Intensity
 - Gradient [Kothari & Mitchell 96]
 - Wavelets [Huang & Wechsler 99]
 - Gabor filters [Fasel et al 02]
 - Active infrared [Zhu & Zhi 05]
- **Classifiers:**
 - Neural Network [Reinders et al 96, Huang & Wechsler 99]
 - Boosting [Cristiancce & Cootes 03, Everingham & Zisserman 06, Ma et al 04, Wang et al 05, Niu et al 06]
 - Bayesian/Regression [Zhou & Jiang 04, Everingham & Zisserman 06]
 - SVM [Jee et al 04, Tang et al 05, Jin et al 06, Campadelli et al 06]
- **Multiple facial features**
 - Active shape models [Cootes et al 98, Cristiancce & Cootes 03-06]
 - Pair of eyes [Ma et al 04, Jee et al 04, Tang et al 05, Jin et al 06]

Training an SVM for eye detection

1. Get ground truth
2. Define Positive/Negative Areas
3. Randomly Select Samples
4. Extract Patches

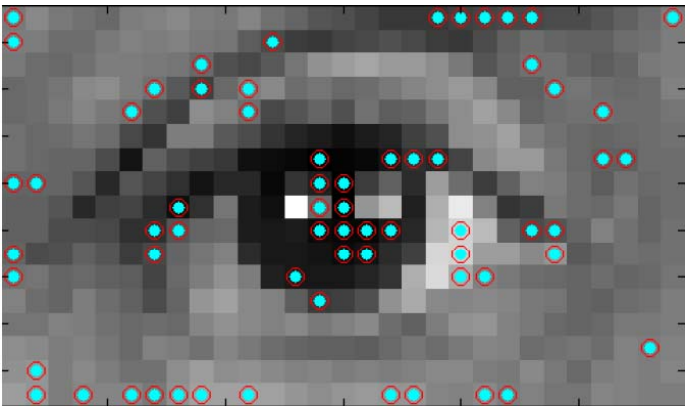
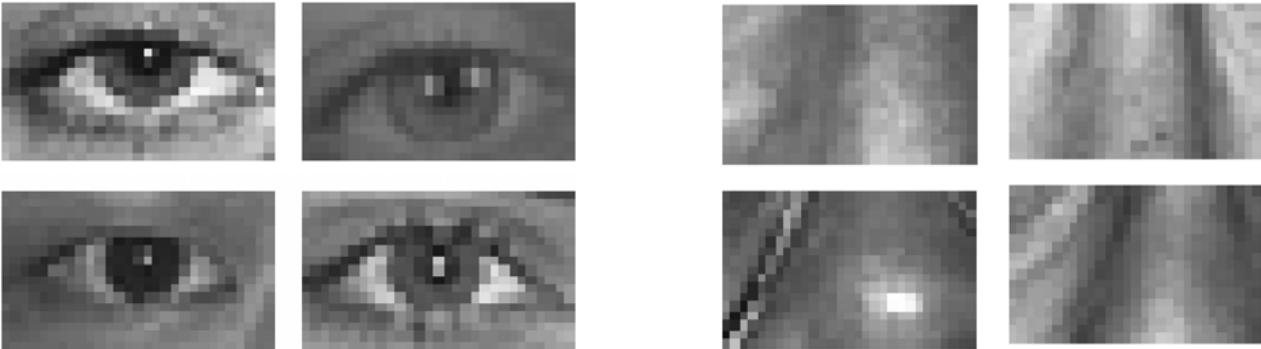


Eye detection with SVM

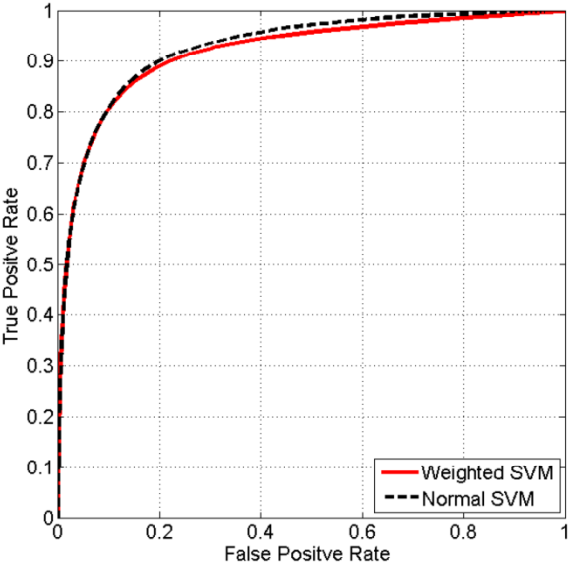


Increasing speed while maintaining accuracy

- Reduce #pixels
- Reduce #SVs

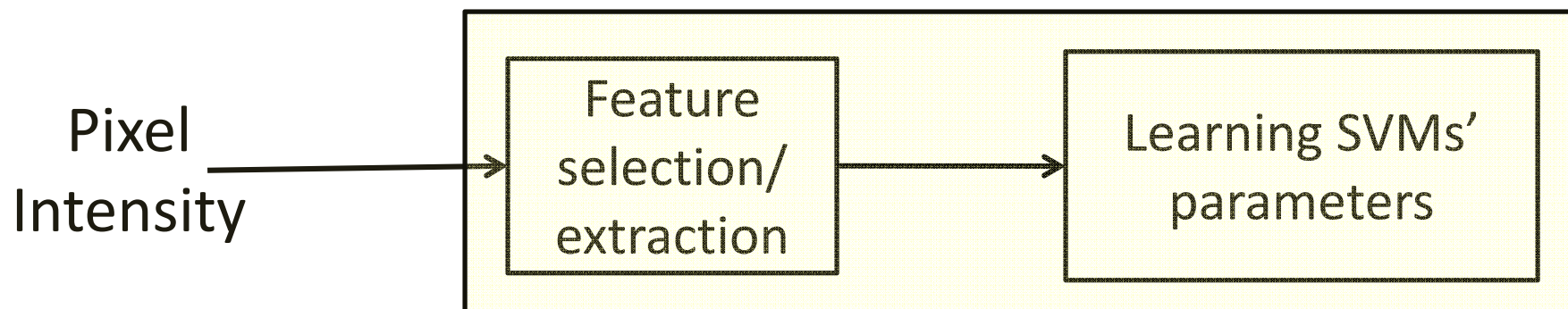


64 pixels (13%) used

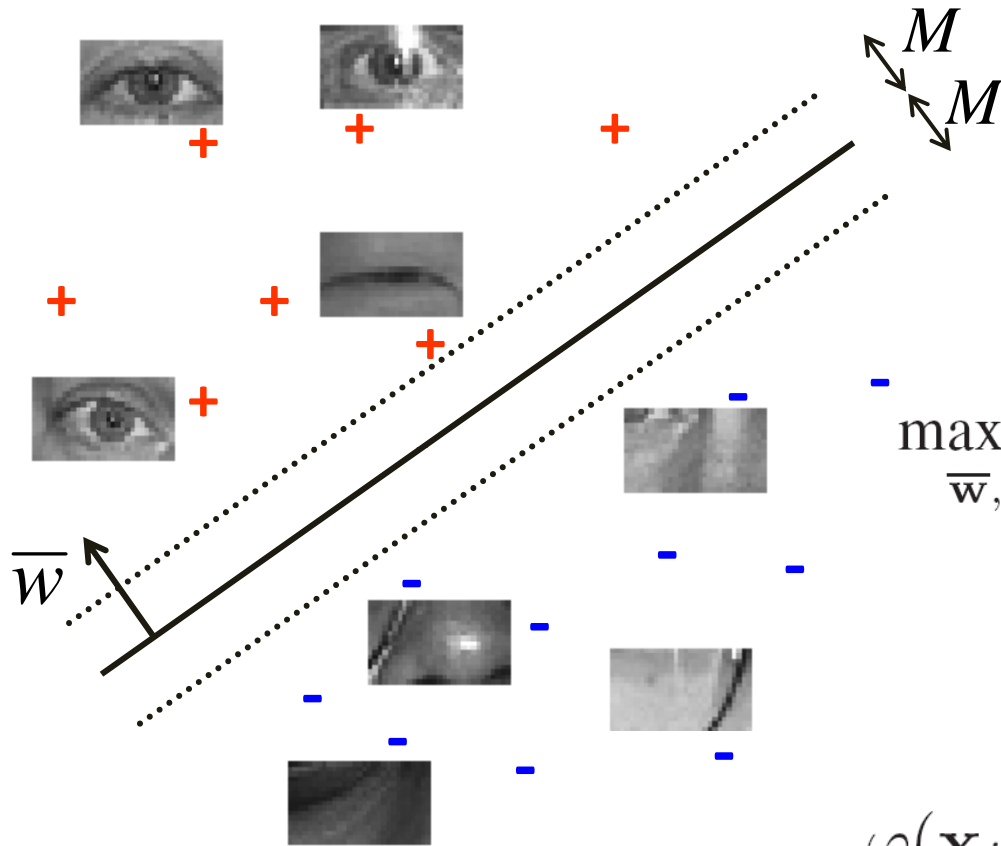


Feature construction in SVM

- Using LOOCV bounds [Weston et al 01, Chapelle et al 02]
- Learning kernel matrix [Cristianini et al 01 , Lanckriet et al 04, Hoi et al 06, de la Torre & Vinyals 07]
- Greedy Selection [Hermes & Buhmann 00, Avidan 04, Mangasarian & Wild 07]
- RELIEF [Kira & Rendell 92, Sun & Li 06]
- Adding Regularization [Stoeckel & Fung 05, Dundar et al 06, Chan et al 07]
- Weighting features in kernel space [Cao et al 07]



SVM & parameterized kernel



$$\mathbf{x}_1, \dots, \mathbf{x}_n \in \mathbb{R}^{d \times 1}$$

$$y_1, \dots, y_n \in \{-1, 1\}$$

$$\text{maximize } M$$

$$\bar{\mathbf{w}}, \bar{b}, M$$

$$\text{s.t. } y_i(\bar{\mathbf{w}}^T \varphi(\mathbf{x}_i) + \bar{b}) \geq M \quad \forall i$$

$$\|\bar{\mathbf{w}}\|_2 = 1.$$

Mapping to
kernel space

$$\varphi(\mathbf{x}_i) = \varphi(\mathbf{x}_i, \mathbf{p})$$

$$\text{maximize } M$$

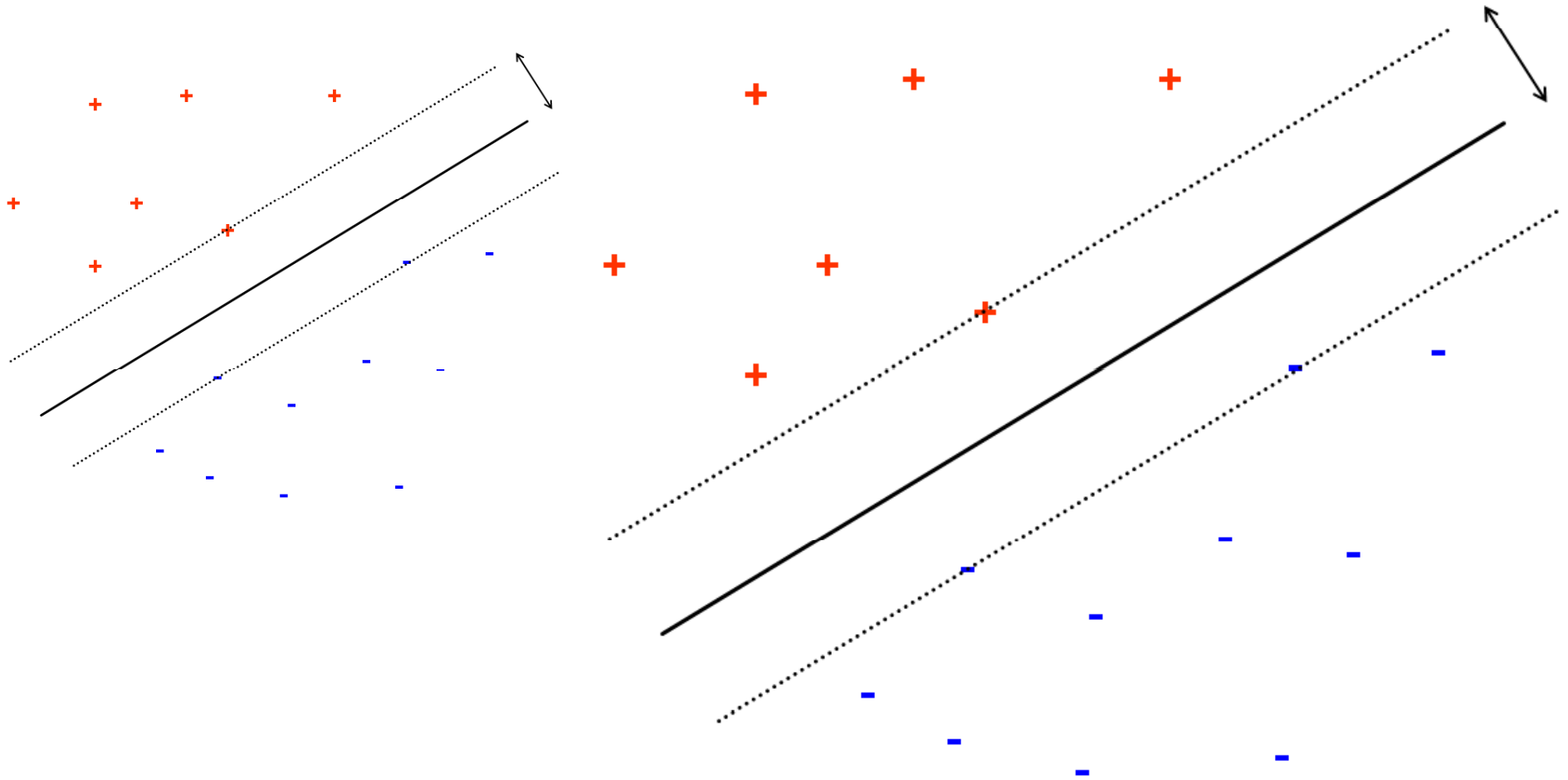
$$\bar{\mathbf{w}}, \bar{b}, M, \mathbf{p}$$

$$\text{s.t. } y_i(\bar{\mathbf{w}}^T \varphi(\mathbf{x}_i, \mathbf{p}) + \bar{b}) \geq M \quad \forall i$$

$$\|\bar{\mathbf{w}}\|_2 = 1.$$



Comparison of two feature spaces



$$\varphi(\mathbf{x}_i, \mathbf{p}_1) = \frac{1}{2} \times \varphi(\mathbf{x}_i, \mathbf{p}_2)$$

Normalized Margin

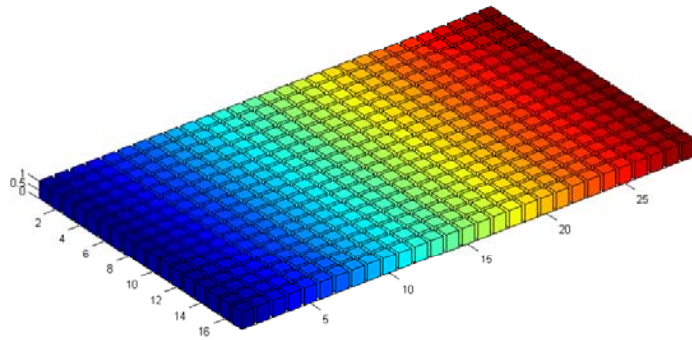
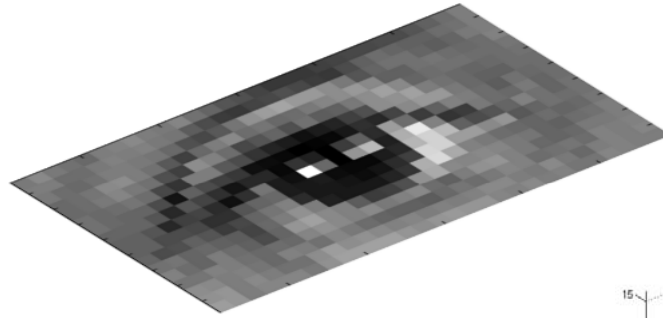
$$\begin{aligned} & \underset{\bar{\mathbf{w}}, \bar{b}, M, \mathbf{p}}{\text{maximize}} && \frac{M}{\sqrt{\sum_{i,j} \frac{1+y_i y_j}{2} \|\varphi(\mathbf{x}_i, \mathbf{p}) - \varphi(\mathbf{x}_j, \mathbf{p})\|_2^2}} \\ & \text{s.t.} && y_i (\bar{\mathbf{w}}^T \varphi(\mathbf{x}_i, \mathbf{p}) + \bar{b}) \geq M \quad \forall i \\ & && \|\bar{\mathbf{w}}\|_2 = 1. \end{aligned}$$

Scale, translation, rotation invariant!

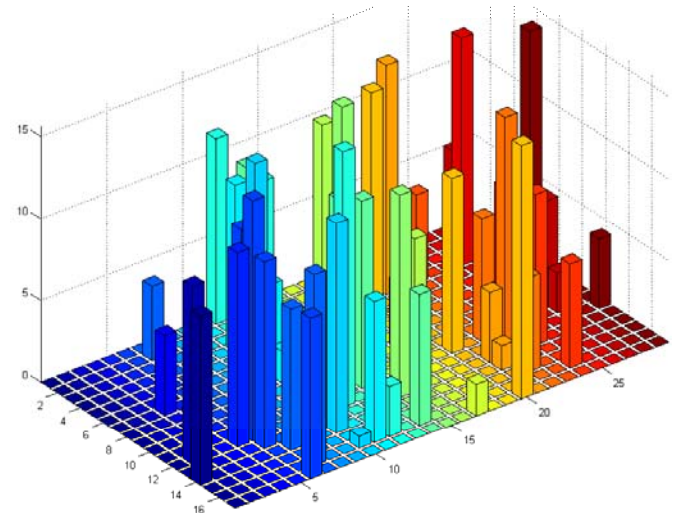
Let $\mathbf{w} = \bar{\mathbf{w}}/M$, $b = \bar{b}/M$

$$\begin{aligned} & \underset{\mathbf{w}, b, \mathbf{p}, \xi}{\text{minimize}} && \frac{1}{2} \phi(\mathbf{p}) \|\mathbf{w}\|_2^2 + C \sum_i \xi_i \\ & \text{s.t.} && y_i (\mathbf{w}^T \varphi(\mathbf{x}_i, \mathbf{p}) + b) \geq 1 - \xi_i \quad \forall i \\ & && \xi_i \geq 0 \quad \forall i \end{aligned}$$

Weighting the pixels



Uniform weights



Non-uniform weights

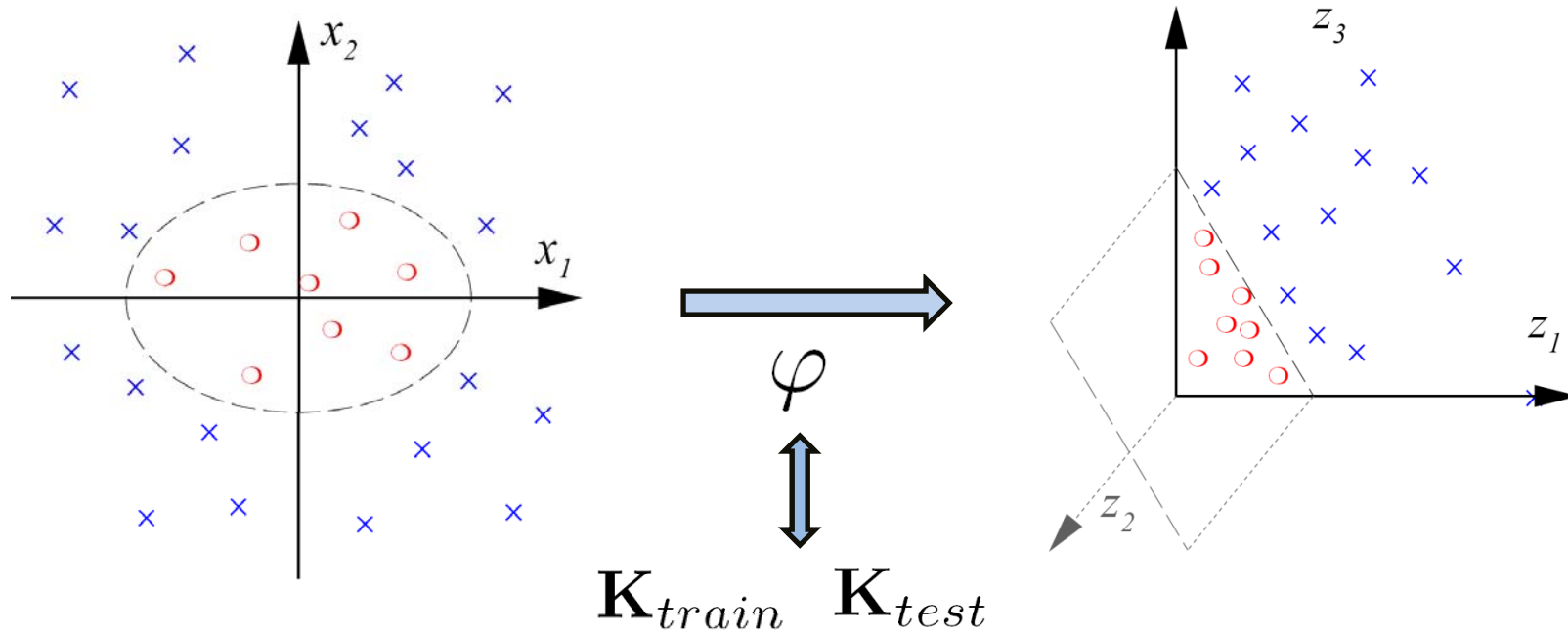
$$\varphi(\mathbf{p}) = \text{diag}(\mathbf{p})^{1/2}$$
$$p_i \geq 0 \quad \forall i$$

Learning feature weights

$$\begin{aligned} \underset{\mathbf{v}, b, \mathbf{p}, \boldsymbol{\xi}}{\text{minimize}} \quad & \frac{1}{2} \sum_{k=1}^d \frac{v_k^2}{p_k} + C \sum_{i=1}^n \xi_i \\ \text{s.t.} \quad & y_i (\mathbf{v}^T \mathbf{x}_i + b) \geq 1 - \xi_i \quad \forall i \\ & \sum_{k=1}^d p_k \sum_{i,j} \frac{1 + y_i y_j}{2} (x_{ik} - x_{jk})^2 = 1 \\ & \xi_i \geq 0 \quad \forall i, p_k \geq 0 \quad \forall k. \end{aligned}$$

Convex!

Feature weighting in feature space



$$\tilde{\varphi} : \mathbb{R}^d \rightarrow \mathbb{R}^n, \tilde{\varphi}(\mathbf{x}) = \mathbf{K}_{train}^{-\frac{1}{2}} \varphi(\mathbf{X})^T \varphi(\mathbf{x})$$

$$\tilde{\mathbf{K}}_{train} = \mathbf{K}_{train} \quad \tilde{\mathbf{K}}_{test} = \mathbf{K}_{test}$$

$$\tilde{\varphi}(\mathbf{x}; \mathbf{p}) = \text{diag}(\mathbf{p})^{1/2} \varphi(\mathbf{x})$$

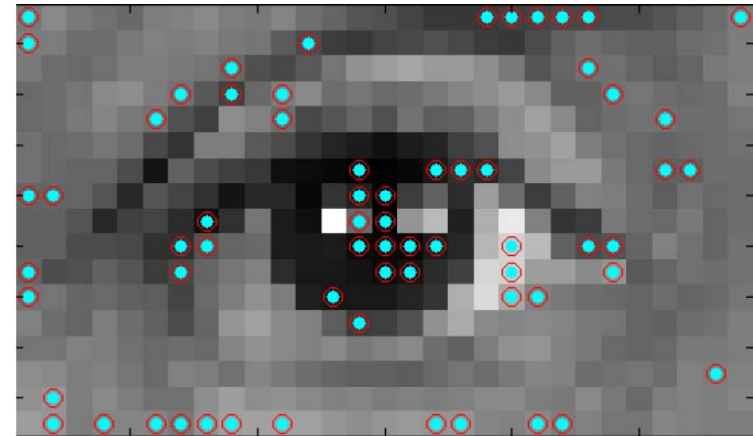
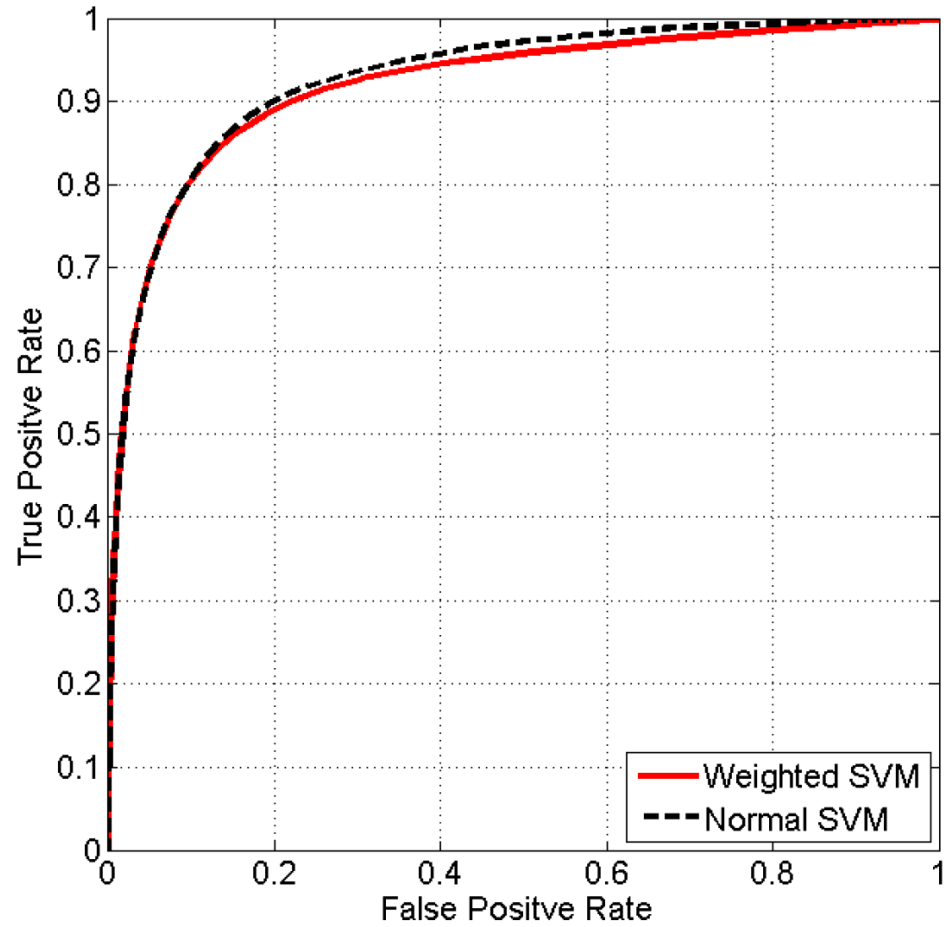
$$p_i \geq 0 \quad \forall i$$

Experiment 1 – Eye Detection

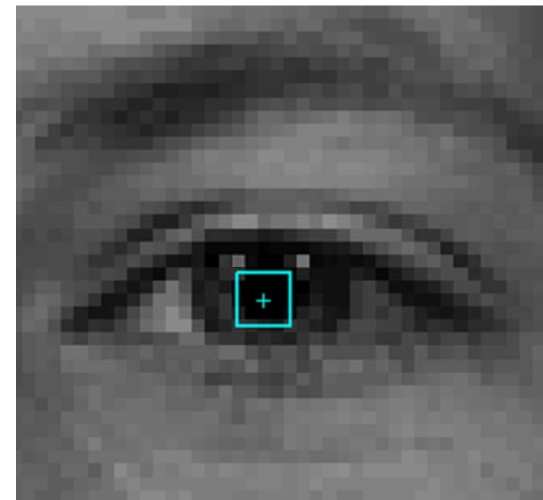
- **Task:**
 - Detect left eye position
- **Data:**
 - FERET
 - 2963 frontal faces
 - 4 hand-labeled landmarks
 - 256*384 pixel
 - Training: 60%, testing: 40%



ROCs

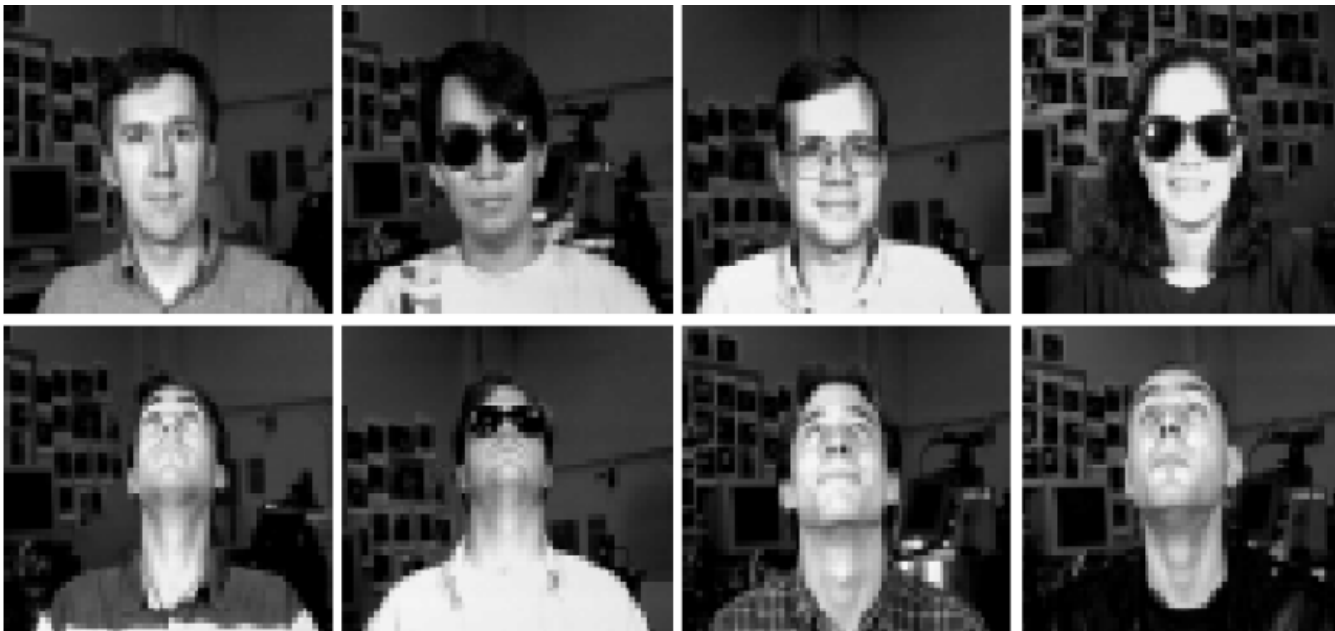


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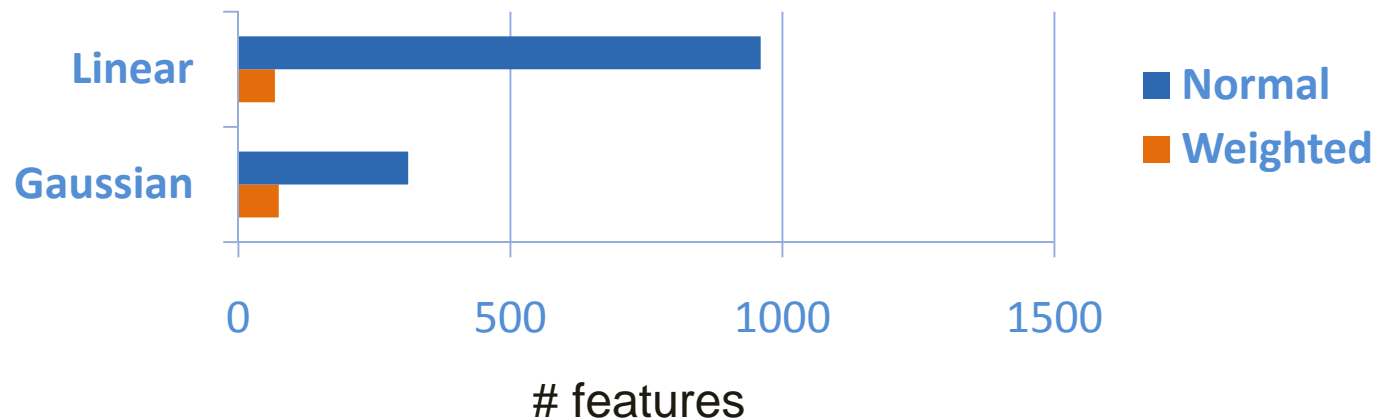
Experiment 2 - Pose classification

- **Task:** pose classification
- **Data:**
 - CMU face images from UCI ML repository
 - 312 faces, resolution: 30*32
 - 20 subjects, at various expressions and poses



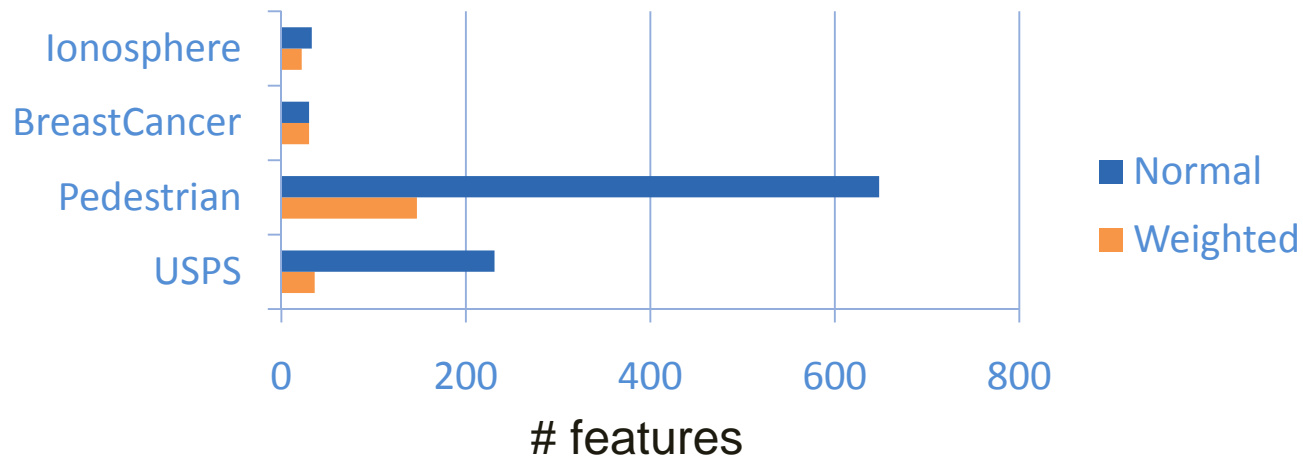
Pose classification

Data	Method	Accuracy		# features used		# Support Vectors	
		Normal	Weighted	Normal	Weighted	Normal	Weighted
CMU Face	Linear SVM	95.5%	95.5%	960	67	120	85
CMU Face	Gaussian SVM	97.48%	98.06%	312	74	186	73



Other standard datasets

Data	Method	Accuracy		# features used		# SVs	
		Normal	Weighted	Normal	Weighted	Normal	Weighted
Ionosphere	Linear SVM	86.89%	88.50%	33	22	79	65
Breast Cancer	Linear SVM	95.43%	96.31%	30	30	40	28
Pedestrian	Linear SVM	72.83%	74.9%	648	147	1291	1159
USPS	Linear SVM	97.75%	97.5%	231	36	50	40



Conclusions

- Learning a subset of pixels optimal for SVM
- Extended to the feature space
- Learning is a JOINT CONVEX optimization problem
- Maintain the classification performance using less support vectors and less features
- More complex features, but convexity will not be preserved