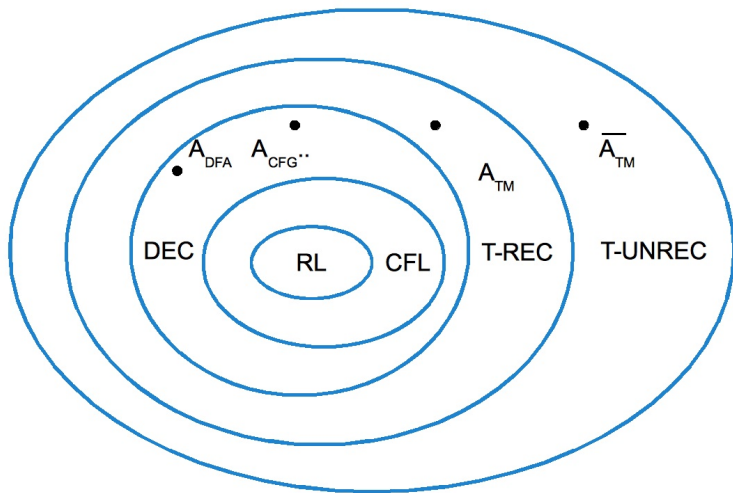


FORMAL LANGUAGES, AUTOMATA AND COMPUTATION

REDUCIBILITY

THE LANDSCAPE OF THE CHOMSKY HIERARCHY



REDUCIBILITY

- A **reduction** is a way of converting one problem to another problem, so that the solution to the second problem can be used to solve the first problem.
 - Finding the area of a rectangle, reduces to measuring its width and height
 - Solving a set of linear equations, reduces to inverting a matrix.
- Reducibility involves two problems A and B .
 - If A reduces to B , you can use a solution to B to solve A
- When A is reducible to B solving A can not be “harder” than solving B .
- If A is reducible to B and B is decidable, then A is also decidable.
- If A is undecidable and reducible to B , then B is undecidable.

PROVING UNDECIDABILITY VIA REDUCTIONS

THEOREM 5.1

$HALT_{TM} = \{\langle M, w \rangle \mid M \text{ is a TM and } M \text{ halts on input } w\}$ is undecidable.

PROOF

- Use the idea that “If A is undecidable and reducible to B , then B is undecidable.”
- Suppose R decides $HALT_{TM}$. We construct S to decide A_{TM} .
- $S =$ “On input $\langle M, w \rangle$
 - 1 Run R on input $\langle M, w \rangle$.
 - 2 If R rejects *reject*.
 - 3 If R accepts, simulate M on w until it halts.
 - 4 If M has accepted, *accept*; If M has rejected, *reject*.”
- Since A_{TM} is reduced to $HALT_{TM}$, $HALT_{TM}$ is undecidable.

THEOREM 5.2

$E_{TM} = \{\langle M \rangle \mid M \text{ is a TM and } L(M) = \Phi\}$ is undecidable.

- Suppose R decides E_{TM} . We try to construct S to decide A_{TM} using R .
 - Note that S takes $\langle M, w \rangle$ as input.
- One idea is to run R on $\langle M \rangle$ to check if M accepts some string or not – but that that does not tell us if M accepts w .
- Instead we modify M to M_1 . M_1 rejects all strings other than w but on w , it does what M does.
- Now we can check if $L(M_1) = \Phi$.

THEOREM 5.2

$E_{TM} = \{\langle M \rangle \mid M \text{ is a TM and } L(M) = \Phi\}$ is undecidable.

PROOF

- For any w define M_1 as
 $M_1 =$ "On input x :
 - 1 If $x \neq w$, *reject*.
 - 2 If $x = w$, run M on input w and *accept* if M does."
- Note that M_1 either accepts w only or nothing!

PROOF CONTINUED

- Assume R decides E_{TM}
- S defines below uses R to decide on A_{TM}
 $S =$ “On input $\langle M, w \rangle$ ”
 - 1 Use $\langle M, w \rangle$ to construct M_1 above.
 - 2 **Run R on input $\langle M_1 \rangle$**
 - 3 If R accepts, *reject*, if R rejects, *accept*.
- So, if R decides M_1 is empty,
 - then M does NOT accept w ,
 - else M accepts w .
- If R decides E_{TM} then S decides A_{TM} – Contradiction.

TESTING FOR REGULARITY (OR OTHER PROPERTIES)

- Can we find out if a language accepted by a Turing machine M is accepted by a simpler computational model?
 - Is the language of a TM actually a regular language? ($REGULAR_{TM}$)
 - Is the language of a TM actually a CFL? (CFL_{TM})
 - Does that language of a TM have an “interesting” property?
 - Rice's Theorem.

TESTING FOR REGULARITY

$REGULAR_{TM} = \{ \langle M \rangle \mid M \text{ is a TM and } L(M) \text{ is a regular language} \}$ is undecidable.

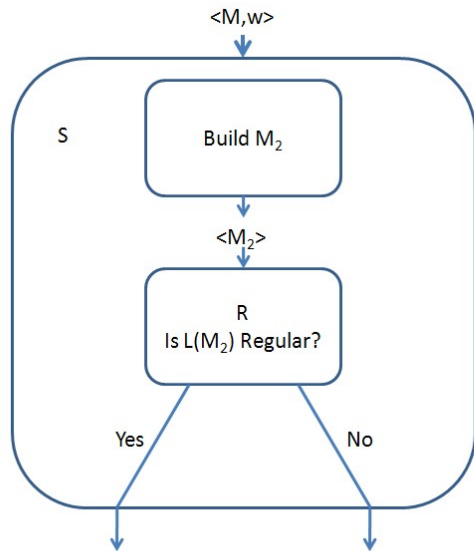
PROOF IDEA

- We assume $REGULAR_{TM}$ is decidable by a TM R and use this assumption to construct a TM S that decides A_{TM} .
- The basic idea is for S to take as input $\langle M \rangle$ and modify M into M_2 so that the resulting TM recognizes a regular language if and only if M accepts w .
- M_2
 - accepts $\{0^n 1^n \mid n \geq 0\}$ if M does not accept w ,
 - but recognizes Σ^* if M accepts w .

PROOF IDEA –CONTINUED

- M_2 accepts $\{0^n1^n \mid n \geq 0\}$ if M does not accept w , but recognizes Σ^* if M accepts w .
- What does M_2 look like?
- $M_2 =$ “On input x
 - 1 If x has the form 0^n1^n , *accept*.
 - 2 If x does not have this form, run M on input w and *accept* if M accepts w .”
- All strings x (that is Σ^*) are accepted if M accepts w .

TESTING FOR REGULARITY

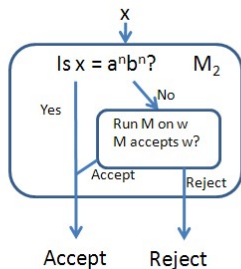


M accepts w

(LECTURE 16)

M rejects w

SLIDES FOR 15-453



So $L(M_2)$ is $= \Sigma^*$ if M accepts w
 $L(M_2)$ is $= \{a^n b^n\}$ otherwise

TESTING FOR REGULARITY

PROOF

- $S =$ “On input $\langle M, w \rangle$, where M is a TM and w is a string:
 - 1 Construct the following TM M_2 .
 - 2 $M_2 =$ “On input x
 1. If x has the form 0^n1^n , *accept*.
 2. If x does not have this form, run M on input w and *accept* if M accepts w .”
 - 3 Run R on $\langle M_2 \rangle$
 - 4 If R accepts, *accept*, if R rejects, *reject*.
- So, R will say M_2 is a regular language, if M accepts w .
- S says “ M accepts w ” if R decides M_2 is regular – Contradiction!

TESTING FOR LANGUAGE EQUALITY

THEOREM 5.4

$EQ_{TM} = \{\langle M_1, M_2 \rangle \mid M_1 \text{ and } M_2 \text{ are TMs and } L(M_1) = L(M_2)\}$ is undecidable.

PROOF IDEA

- We reduce E_{TM} (the emptiness problem) to this problem.
- If one of the languages is empty, determining equality is the same as determining if the second language is empty!
- In fact, the E_{TM} is a special case of the EQ_{TM} problem!!

TESTING FOR LANGUAGE EQUALITY

THEOREM 5.4

$EQ_{TM} = \{\langle M_1, M_2 \rangle \mid M_1 \text{ and } M_2 \text{ are TMs and } L(M_1) = L(M_2)\}$ is undecidable.

PROOF

- Assume R decides EQ_{TM}
- $S =$ “On input $\langle M \rangle$ where M is a TM:
 - 1 Run R on input $\langle M, M_1 \rangle$ where M_1 is a TM that rejects all inputs.
 - 2 If R accepts, *accept*; if R rejects *reject*”
- Thus, if R decides EQ_{TM} , then S decides E_{TM}
- But E_{TM} is undecidable, so EQ_{TM} , must be undecidable.

REDUCTIONS VIA COMPUTATION HISTORIES

- An **accepting computation history** for a TM is a sequence of configurations

$$C_1, C_2, \dots, C_l$$

such that

- C_1 is the start configuration for input w
 - C_l is an accepting configuration, and
 - each C_i follows legally from the preceding configuration.
- A **rejecting computation history** is defined similarly.
 - Computation histories are finite sequences – if M does not halt on w , there is no computation history.
 - Deterministic v.s nondeterministic computation histories.

LINEAR BOUNDED AUTOMATON

- Suppose we cripple a TM so that the head never moves outside the boundaries of the input string.
- Such a TM is called a **linear bounded automaton** (LBA)
- Despite their memory limitation, LBAs are quite powerful.

LEMMA

Let M be a LBA with q states, g symbols in the tape alphabet. There are exactly qng^n distinct configurations for a tape of length n .

PROOF.

- The machine can be in one of q states.
- The head can be on one of the n cells.
- At most g^n distinct strings can occur on the tape.



THEOREM 5.9

$A_{LBA} = \{\langle M, w \rangle \mid M \text{ is an LBA that accepts string } w\}$ is decidable.

PROOF IDEA

- We simulate LBA M on w with a TM L (which is NOT an LBA!)
- If during simulation M accepts or rejects, we accept or reject accordingly.
- What happens if the LBA M loops?
 - Can we detect if it loops?
- M has a finite number of configurations.
 - If it repeats any configuration during simulation, it is in a loop.
 - If M is in a loop, we will know this after a finite number of steps.
 - So if the LBA M has not halted by then, it is looping.

THEOREM 5.9

$A_{LBA} = \{\langle M, w \rangle \mid M \text{ is an LBA that accepts string } w\}$ is decidable.

PROOF

- The following TM decides A_{LBA} .
- $L =$ “On input $\langle M, w \rangle$
 - 1 Simulate M on for qng^n steps or until it halts.
 - 2 If M has halted, *accept* if it has accepted, and *reject* if it has rejected. If it has NOT halted, *reject*.”
- LBAs and TMs differ in one important way. A_{LBA} is decidable.

COMPUTATION OVER “COMPUTATION HISTORIES”

- Now for a really wild and crazy idea!
- Consider an accepting computation history of a TM M , C_1, C_2, \dots, C_l
- Note that each C_i is a string.
- Consider the string

$$\# \underbrace{\hspace{2cm}}_{C_1} \# \underbrace{\hspace{2cm}}_{C_2} \# \underbrace{\hspace{2cm}}_{C_3} \# \cdots \# \underbrace{\hspace{2cm}}_{C_l} \#$$

- The set of all valid accepting histories is also a language!!
- This string has length m and an LBA B can check if this is a valid computation history for a TM M accepting w .
 - Check if $C_1 = q_0 w_1 w_2 \cdots w_n$
 - Check if $C_l = \cdots q_{accept} \cdots$
 - Check if each C_{i+1} follows from C_i legally.
- Note that B is not constructed for the purpose of running it on any input!
- If $L(B) \neq \Phi$ then M accepts w

THEOREM 5.10

$E_{LBA} = \{\langle M \rangle \mid M \text{ is an LBA and } L(M) = \Phi\}$ is **undecidable**.

PROOF.

- Suppose TM R decides E_{LBA} , we can construct a TM S which decides A_{TM}
- $S =$ “On input $\langle M, w \rangle$, where M is a TM and w is a string
 - 1 Construct LBA B from M and w as described earlier.
 - 2 Run R on $\langle B \rangle$.
 - 3 If R rejects, *accept*; if R accepts, *reject*.”
- So if R says $L(B) = \Phi$, the M does NOT accept w .
- If R says $L(B) \neq \Phi$, the M accepts w .
- But, A_{TM} is undecidable – contradiction.

