

Service Oriented Computing

Instructor: Dr. Jia Zhang
Spring 2014

Jia Zhang, Ph.D.

- Associate Research Professor
- 14 years of academia experience; 10 years of industry experience
- Research
 - Software engineering in large, center on services computing, with a focus on collaborative data-oriented workflows, SOA, semantic service discovery, and service-oriented software reuse
 - Co-authored textbook titled "Services Computing"; published over 120 refereed journal papers, book chapters & conference papers
 - Associate Editor of IEEE Transactions on Services Computing (TSC) & International Journal of Web Services Research (JWSR)
 - Editor-in-Chief of International Journal of Services Computing (IJSC)
 - Vice Chair of IEEE International Conference on Web Services
- *Course projects are real-world projects*

SOC

Introduction: Principle of Services and Services Computing

Part 1: Foundations of SOC

- Web Services Modeling
- Web Services Publishing and Discovery
- Service-Oriented Architecture (SOA)
- SOA and Web Services Standards
- Solution-Level Quality of Service in SOA

Part 2: Realization of SOC

- Services Discovery, Search, Mining, and Recommendation
- Requirements Driven Services Composition and Collaboration
- Business Process Management and Integration
- Data-Driven Scientific Workflows
- Semantic Web Services

Part 3: Services Engineering

- Enterprise Modeling and Service-Oriented Business Consulting Methodology
- Software as Services and Services as Software
- Internet of Things as a Service
- Cloud Computing and SOA
- Mobile services and engineering



Celebrating 125 Years
of Engineering the Future



SVC001:

Foundations of Services Computing

Module 1: Introduction to Services Computing

Technical Committee on Services Computing, IEEE Computer Society

BACKGROUND



- Services now account for more than half of the U.S. economy. Services Computing, as a new cross discipline, addresses how to enable IT technology to help people perform business services more efficiently and effectively.
 - From a technology foundation perspective, Service Oriented Computing has become a foundational discipline in the modern services industry.
-

Services Computing: Modern Services Science (MSS) since 2003



- Services Computing is a cross-discipline, studying how to build and leverage software systems as a service to facilitate reusability, scalability, availability, and interoperability, in a networked environment.
- The goal of Services Computing is to enable IT services and computing technology to perform software services more efficiently and effectively.

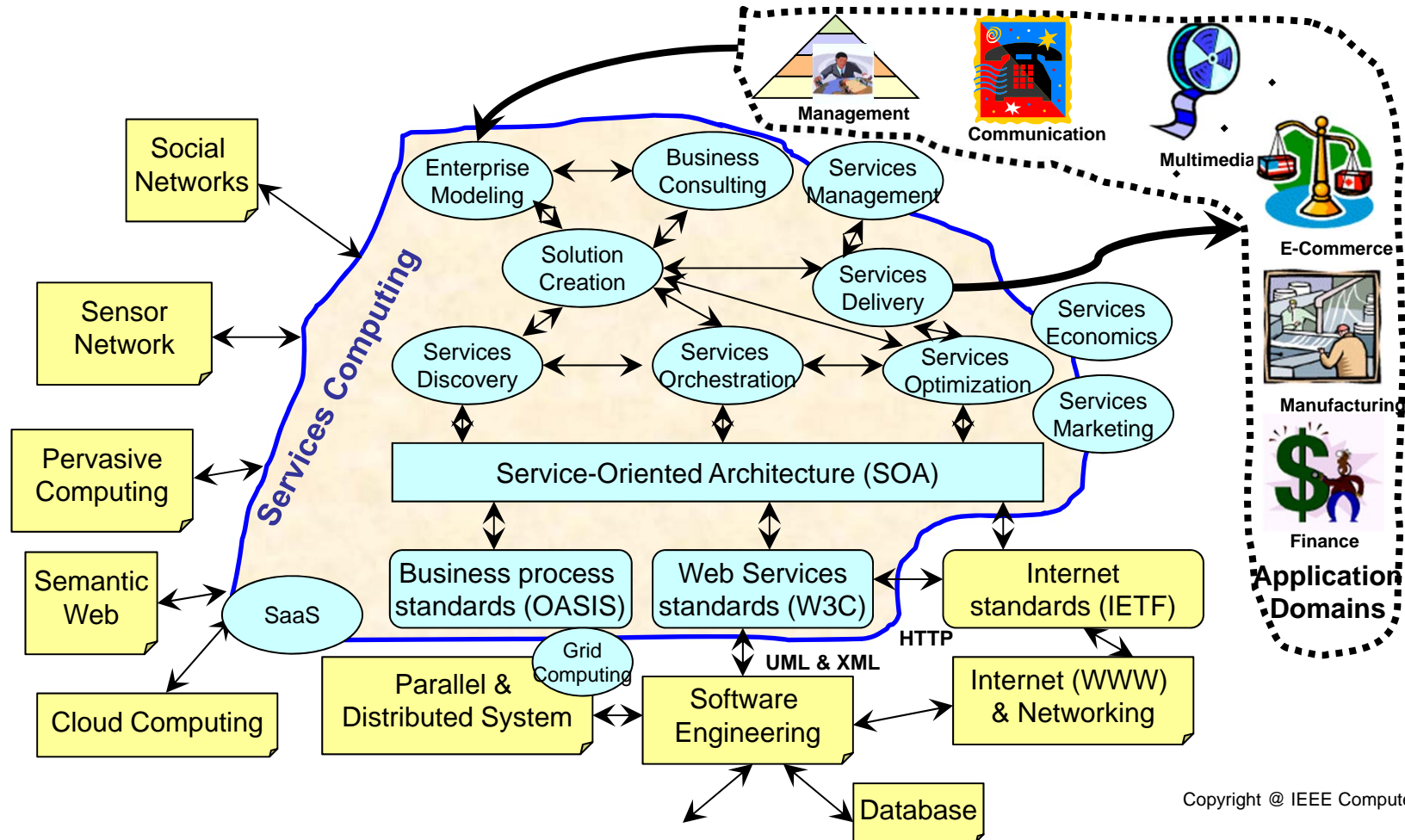
12 Years Old Now!

Scope of Services Computing

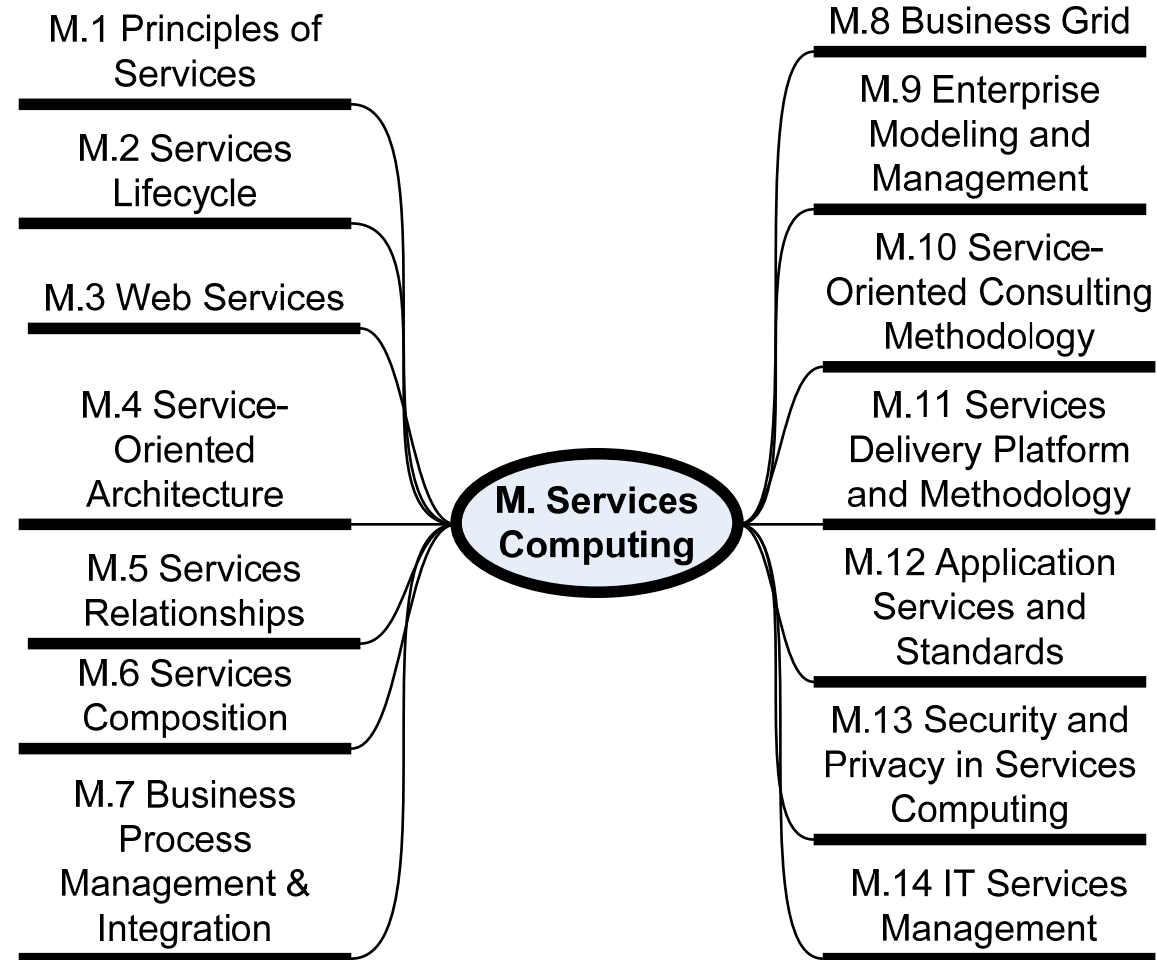


- This scope of Services Computing covers the whole lifecycle of services innovation research that includes business componentization, services modeling, services creation, services realization, services annotation, services deployment, services discovery, services composition, services delivery, service-to-service collaboration, services mentoring, services optimization, as well as services management.
-

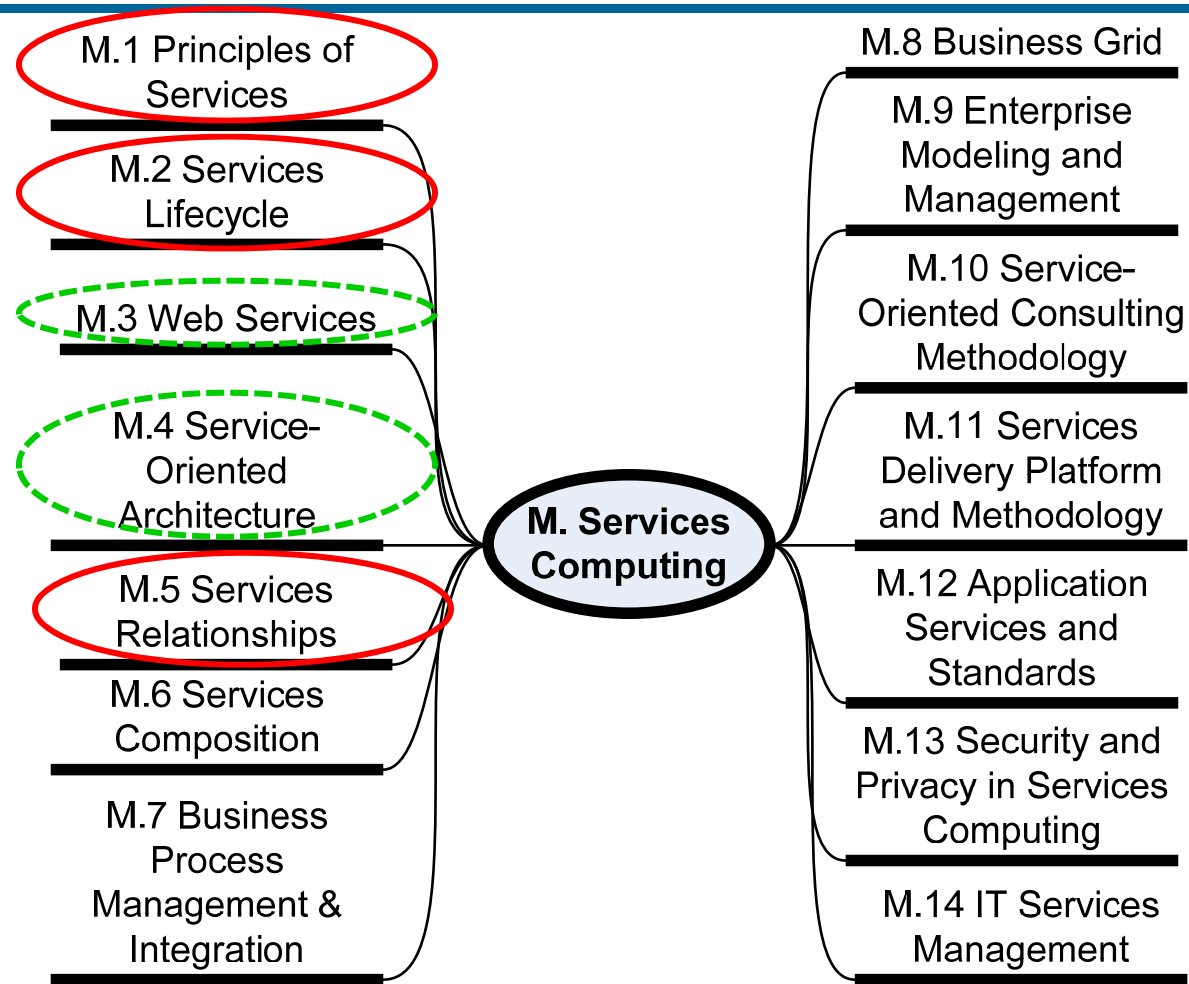
Services Computing Landscape



SERVICES COMPUTING KNOWLEDGE AREAS

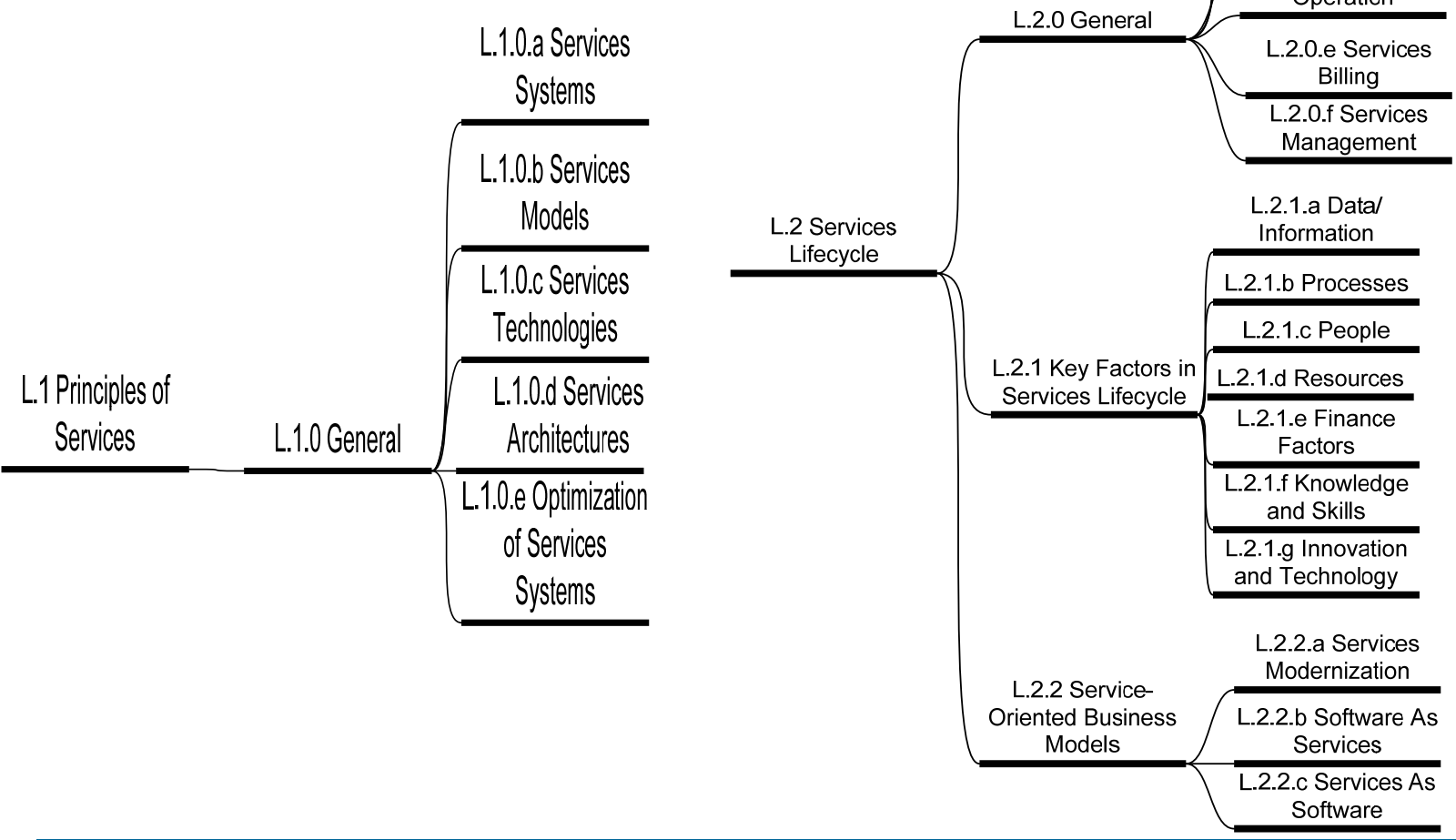


SERVICES COMPUTING KNOWLEDGE AREAS

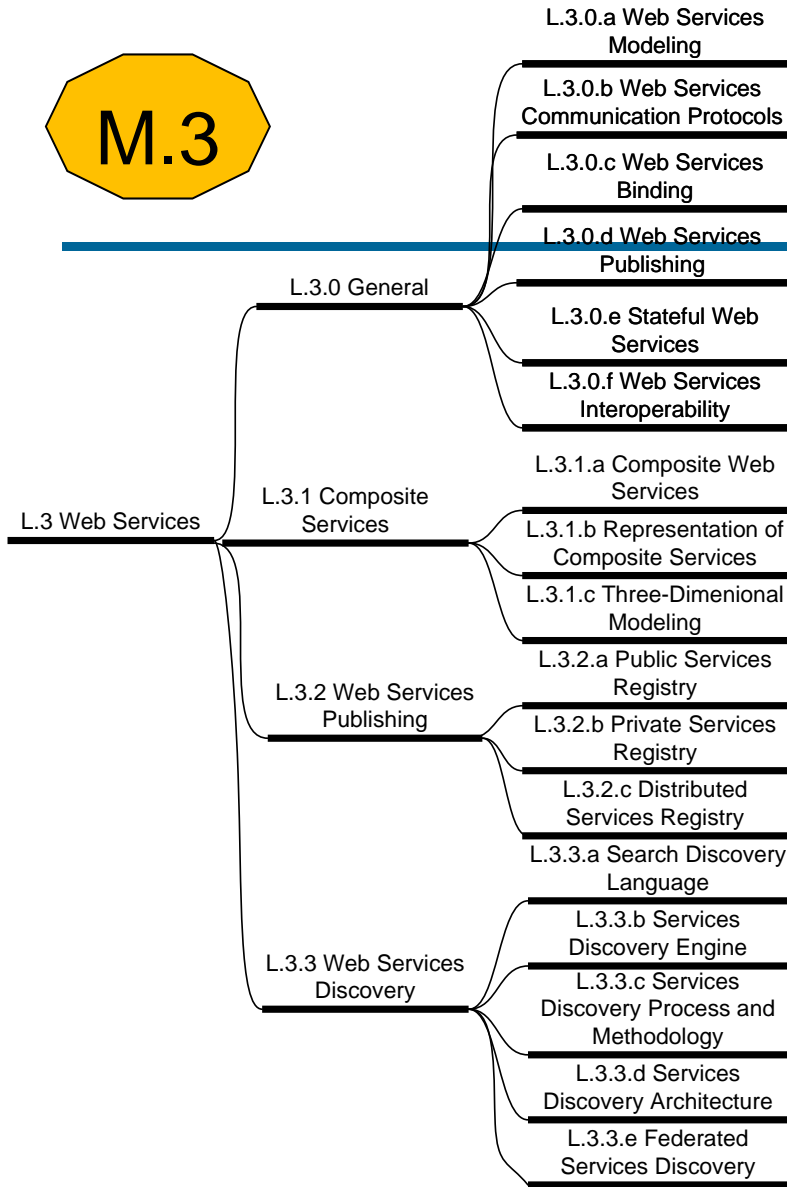


M.1

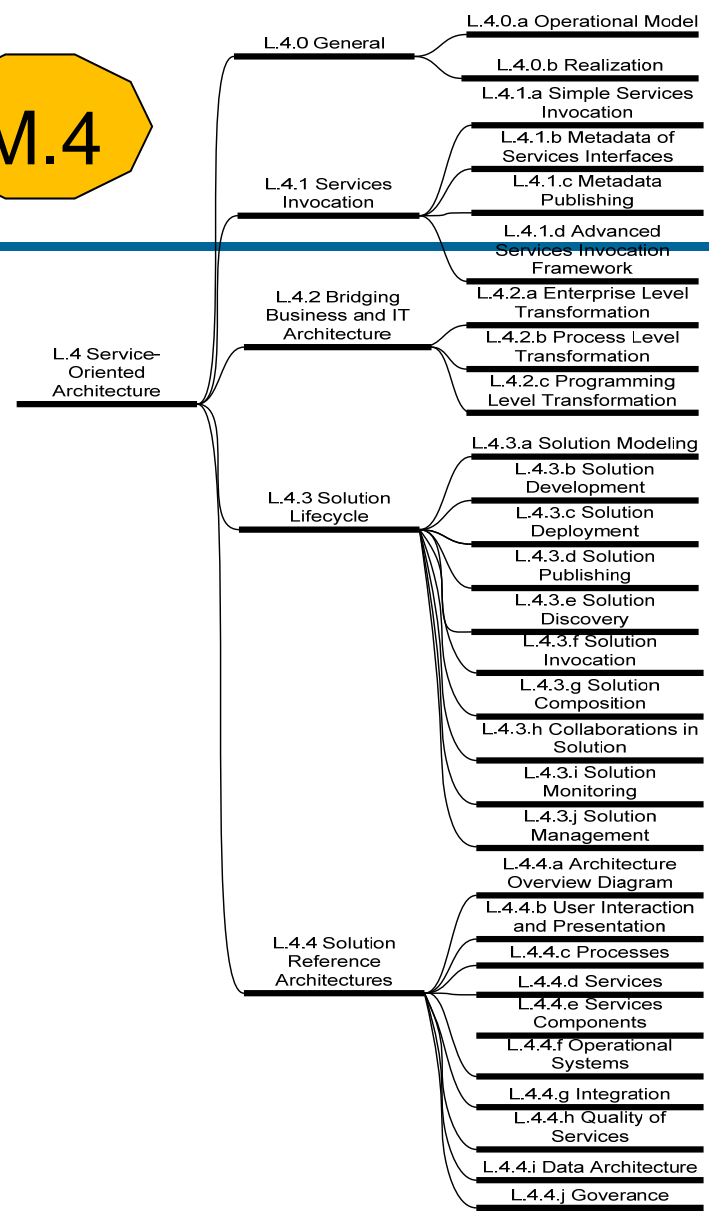
M.2



M.3

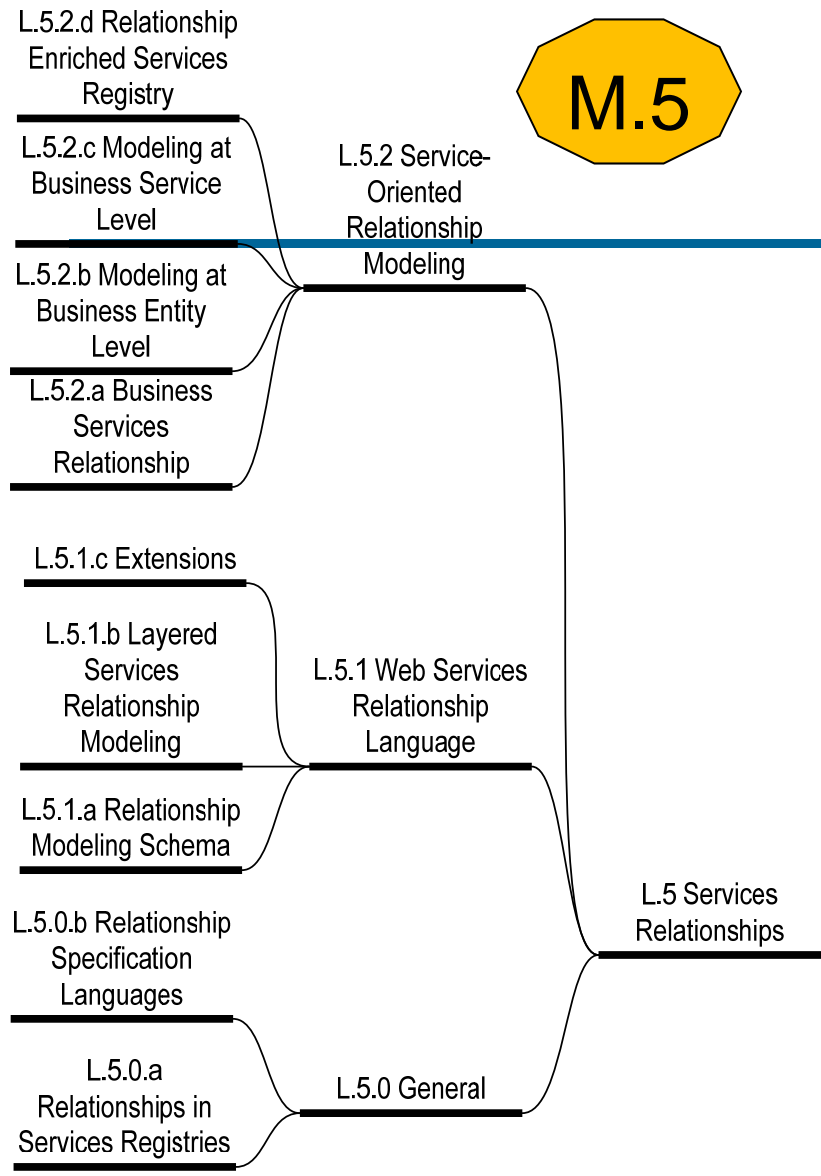


M.4

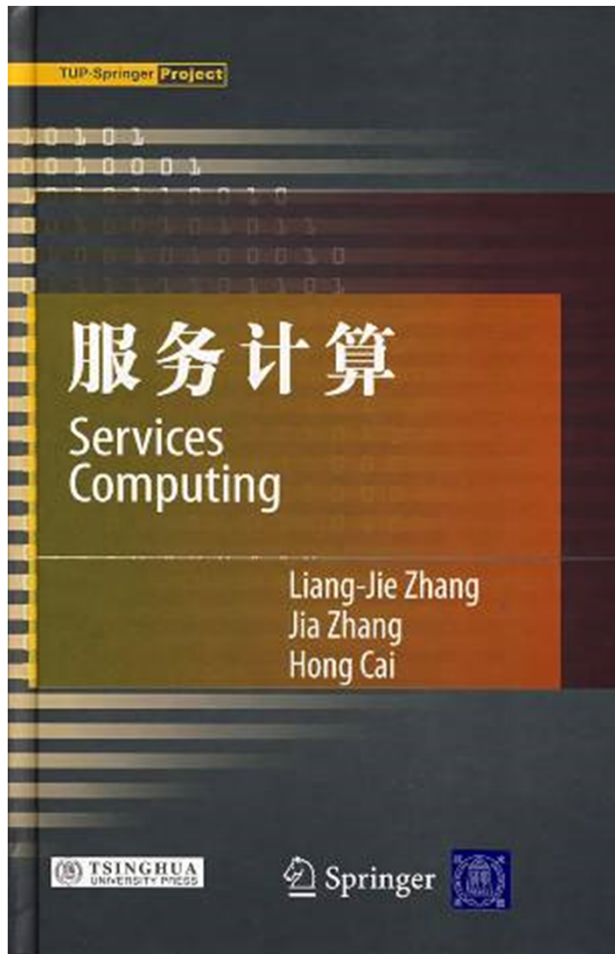




M.5



TEXT BOOK



- Liang-Jie Zhang, Jia Zhang, Hong Cai, Services Computing, July 2007, Springer Verlag and Tsinghua University Press