Spring 2011
Scene Design One
Anne Mundell, Instructor

The Physicists

"Everything is dragged along and everyone gets caught somewhere in the course of events. We are all collectively guilty...Comedy alone gets at our problems." -- Dürenmatt

Project Goal
You will design an environment for The Physicists by Friedrich Dürenmatt. This design will focus on the following priorities:

- Creating a unique universe in which this play can take place
- A distinct point of view on what is happening in the play
- An understanding of Dürenmatt’s priorities in staging and conceptualation

Project Guidelines
For this project you will:

- Design for the Rauh Studio Theater (drawings on the server).
- Do a thorough job on research of both of the imagery and more concrete details.
- Think of design in four dimensions, length, width height and TIME.
- NOT make any assumptions at the beginning. Not design scenery, but create a new world from the bottom up.
- Configure the Rauh in whatever way you feel would best tell the story, BUT you must fit in 100 audience members.

Project Products
Due for this project will be:

- Director’s letter
- Image/Theme/Metaphor list and Breakdown
- 1” of research from many sources
- 1/4” Painted Model

Project Timeline
See Master Calendar