

Customization in Electronic Media

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Past Research

- ✦ Targeted Promotions
 - ✦ Coupon values
- ✦ Database Marketing
 - ✦ List segmentation
- ✦ Conjoint Analysis
- ✦ Sales Account Targeting
- ✦ Etc.


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Electronic Media

- ✦ Unique Opportunities
 - ✦ Addressable
 - ✦ Interactive
 - ✦ Customizable
- ✦ Unique Challenges
 - ✦ Clutter
 - ✦ Scalability
 - ✦ Real-time considerations
 - ✦ Usability
 - ✦ Data processing


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Customization Contexts

<ul style="list-style-type: none">✦ Provider Contexts<ul style="list-style-type: none">✦ E-mails✦ Advertising✦ Web-sites<ul style="list-style-type: none">✦ Transactional✦ Ad-based✦ Portals	<ul style="list-style-type: none">✦ User Contexts<ul style="list-style-type: none">✦ Recommender Systems✦ Shop-bots (Montgomery)✦ Search Engines✦ Buyer Agents (MIT Media Labs)
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Recommender Systems

- ✦ Objectives and Contexts
 - ✦ Provide decision making guidance to users
 - ✦ Product and service recommendations

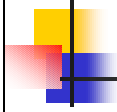
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Recommender Systems

- ✦ Research History
 - ✦ Collaborative filtering
 - ✦ Breese, Heckerman, and Kadie (1998)
 - ✦ Attribute based methods
 - ✦ Condliff, Madigan, Lewis, and Posse (1999)
 - ✦ Ansari, Essaegier, and Kohli (1999)

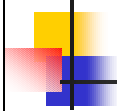
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Recommender Systems

- ⌘ Research Opportunities
 - ⌘ Adaptive surveys for preference elicitation
 - ⌘ Tradeoff between learning and accuracy
 - ⌘ Mass-customization / design optimization / loss functions


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E-mail Customization

- ⌘ Objectives and Contexts
 - ⌘ Content providers
 - ⌘ Communicate about new and relevant content
 - ⌘ E-commerce sites
 - ⌘ Recommend products / offers

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E-mail Customization

- ✦ Research History
 - ✦ Direct mail literature
 - ✦ Chickering and Heckerman (2000)
 - ✦ Buyers and anti-buyers -- do not mail to anti-buyer
 - ✦ Loyal and non-loyals buyers -- do not offer deal to loyal
 - ✦ Ansari and Mela (2001)
 - ✦ Content (what topic areas to include)
 - ✦ Design (no. of links, order of links)
 - ✦ For a media site


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E-mail Customization

- ✦ Research Opportunities
 - ✦ Transactional e-mails (often non-repeat)
 - ✦ Which products
 - ✦ Elements of collaborative filters and attribute based systems
 - ✦ Repeat vs. non-repeat
 - ✦ What descriptions
 - ✦ Features to emphasize


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E-mail Customization

- ✦ Research Opportunities
 - ✦ Contact strategy
 - ✦ Whom to contact, when to contact
 - ✦ Optimal frequency of e-mails
 - ✦ Unsubscribe decision
 - ✦ Relationship between click-through patterns and cancellation
 - ✦ Experiments

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Ad Targeting and Customization

- ✦ Objectives
 - ✦ Same as e-mails

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Ad Targeting and Customization

Research History

- ✧ Engage.com (adjust on the fly across sites by comparison of CPM and hit rate)
- ✧ Search words
- ✧ Yahoo “targeting” model (more specific the domain, the more demo criteria, the higher the fee)
- ✧ Chickering and Heckerman (1999)
 - ✧ Optimize placements subject to budget constraint
 - ✧ p (click ij) = counts of times that segment j clicks on ad i
 - ✧ Determine optimal number of clicks s.t. budget and uniformity criteria
 - ✧ 20 to 30% improvement in click rates

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Ad Targeting and Customization

Research Opportunities

- ✧ Content, design (same as e-mail)
- ✧ Contact strategy (same as e-mail)
 - ✧ Location, targeting and frequency
- ✧ Pricing (referrals, clicks, exposures, clicks, or mix)
- ✧ Sparse data problem
 - ✧ Except for ads on computer games (5% click rate), good null is no clicks
 - ✧ Oversampling or rare alternatives?


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Website Customization

- ✧ Objectives
 - ✧ User objectives
 - ✧ Usability
 - ✧ Topicality
 - ✧ Provider objectives
 - ✧ Improve browse to buy ratios
 - ✧ Cross-sell
 - ✧ Up-sell
 - ✧ Referrals


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Website Customization

- ✧ Design Parameters
 - ✧ Semantic Coherence
 - ✧ Text classification
 - ✧ Domain experts
 - ✧ Navigational Coherence
 - ✧ Markov modeling
 - ✧ Real-time Performance
 - ✧ Pre-fetching


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Website Customization

- ⌘ Research History
 - ⌘ Navigational Coherence
 - ⌘ Cadez et al. (2000)
 - ⌘ Latent class Markov navigation model with entry point model
 - ⌘ Visualization tool
 - ⌘ Sen and Hansen (2001)
 - ⌘ Bayesian Markov chain models
 - ⌘ Variety seeking/ Inertia literature?
 - ⌘ Perkowitz and Etzioni (2000)
 - ⌘ Clustering for Index page synthesis
 - ⌘ Semantic Coherence
 - ⌘ Nigam et al. (2000)
 - ⌘ EM algorithm for Naïve Bayes classification


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Website Customization

- ⌘ Research Opportunities
 - ⌘ Optimization
 - ⌘ Probability of exit
 - ⌘ Time/clicks on site
 - ⌘ Referrals
 - ⌘ Other Methods
 - ⌘ Hidden Markov models
 - ⌘ Mixture transition models
 - ⌘ Modeling for self-customization
 - ⌘ Choosing levels and number of attributes to present,
 - ⌘ Order of questions


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Portal Customization

- ✧ Web sites integrate pages, portals integrate websites
- ✧ Objectives
 - ✧ Locate sites
 - ✧ Integrate/organize sites


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Portal Customization

- ✧ Research History
 - ✧ Questionnaire-based
 - ✧ McCallum, Nigam, Rennie, and Seymore (2000)
 - ✧ Find documents (web spider)
 - ✧ Infer information from documents (hidden Markov models)
 - ✧ Enumerate likelihood of document characteristics from text (title, author, affiliation)
 - ✧ Find topic hierarchy (categorization)
 - ✧ Word probabilities given a category
- ✧ Research Opportunities
 - ✧ Customization
 - ✧ Questionnaire based
 - ✧ Clickstream based


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Search Engine Customization

- ⌘ Whereas portals integrate sites in a fixed fashion, search engines are more dynamic
- ⌘ Objectives
 - ⌘ Locate sites
 - ⌘ Prioritize sites to align with user interests
 - ⌘ Inferring search goals

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Search Engine Customization

- ⌘ Research History
 - ⌘ Bradlow and Schmittlein (2000)
 - ⌘ Measuring ability of web sites to find information of interest
 - ⌘ Lau and Horvitz (1999)
 - ⌘ Infer search goals from log file data
 - ⌘ Type (e.g., new or reformulation, interrupt)
 - ⌘ Content (e.g., products/services, adult)
 - ⌘ Inter-query interval
 - ⌘ Bayesian networks implies inter-query interval and type predicts content
 - ⌘ Could be used to order search results

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Search Engine Customization

- ⌘ Research Opportunities

- ⌘ Efficient spidering
- ⌘ Prioritizing sites
 - ⌘ Collaborative approach
 - ⌘ Attribute approach
 - ⌘ # of clicks from search, pages down into search
- ⌘ Efficiency
 - ⌘ Longer wait vs. better results
- ⌘ Approaches
 - ⌘ Markov transition probabilities
 - ⌘ $P(\text{exit search})$, $P(\text{re-specify search})$, $P(\text{return on next search})$


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Marketing vs. Internet Research

- ⌘ New Research Philosophies Needed
- ⌘ Different Disciplines
- ⌘ New Methods
- ⌘ New Empirical Challenges


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Research Philosophies

Marketing	Internet
<ul style="list-style-type: none"> ⌘ Theory / Explanation ⌘ Rigorous ⌘ Decision Support 	<ul style="list-style-type: none"> ⌘ Prediction ⌘ Useful/ Practical ⌘ Decision Automation


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Base Areas

Marketing	Internet
<ul style="list-style-type: none"> ⌘ Econometrics ⌘ Economics ⌘ Game Theory ⌘ Social Psychology ⌘ Cognitive Psychology ⌘ Behavioral Decision Theory ⌘ Statistics 	<ul style="list-style-type: none"> ⌘ Information Retrieval ⌘ Machine Learning ⌘ Artificial Life ⌘ Human Computer Interaction


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Methods

Marketing	Internet
<ul style="list-style-type: none"> ⌘ Logit ⌘ Probit ⌘ Regression/ Anova ⌘ Structural Equation Models ⌘ Dynamic Programming ⌘ Optimal Control 	<ul style="list-style-type: none"> ⌘ Radial Basis Function Networks ⌘ Multi-layered Perceptrons ⌘ Support Vector Machines ⌘ Reinforcement Learning ⌘ Boosting ⌘ Bagging

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Empirical Challenges

- ⌘ Scalability
 - ⌘ Data Structures
 - ⌘ Sampling
 - ⌘ Data squashing
 - ⌘ Scalable algorithms
- ⌘ Real Time Performance
 - ⌘ Adaptive models
- ⌘ Ability to deal with open environments
- ⌘ Ability to deal with different types of data

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