Chapter 1

First-Order Logic and Type Theory

In the first chapter we developed the logic of pure propositions without reference to data types such as natural numbers. In the second chapter we explained the computational interpretation of proofs, and, separately, introduced several data types and ways to compute with them using primitive recursion.

In this chapter we will put these together, which allows us to reason about data and programs manipulating data. In other words, we will be able to prove our programs correct with respect to their expected behavior on data. The principal means for this is induction, introduced at the end of the last chapter. There are several ways to employ the machinery we will develop. For example, we can execute proofs directly, using their interpretation as programs. Or we can extract functions, ignoring some proof objects that have are irrelevant with respect to the data our programs return. That is, we can contract proofs to programs. Or we can simply write our programs and use the logical machinery we have developed to prove them correct.

In practice, there are situations in which each of them is appropriate. However, we note that in practice we rarely formally prove our programs to be correct. This is because there is no mechanical procedure to establish if a given programs satisfies its specification. Moreover, we often have to deal with input or output, with mutable state or concurrency, or with complex systems where the specification itself could be as difficult to develop as the implementation. Instead, we typically convince ourselves that central parts of our program and the critical algorithms are correct. Even if proofs are never formalized, this chapter will help you in reasoning about programs and their correctness.

There is another way in which the material of this chapter is directly relevant to computing practice. In the absence of practical methods for verifying full correctness, we can be less ambitious by limiting ourselves to program properties that can indeed be mechanically verified. The most pervasive application of this idea in programming is the idea of type systems. By checking the type

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correctness of a program we fall far short of verifying it, but we establish a kind of consistency statement. Since languages satisfy (or are supposed to satisfy) type preservation, we know that, if a result is returned, it is a value of the right type. Moreover, during the execution of a program (modelled here by reduction), all intermediate states are well-typed which prevents certain absurd situations, such as adding a natural number to a function. This is often summarized in the slogan that "well-typed programs cannot go wrong". Well-typed programs are safe in this respect. In terms of machine language, assuming a correct compiler, this guards against irrecoverable faults such as jumping to an address that does not contain valid code, or attempting to write to inaccessible memory location.

There is some room for exploring the continuum between types, as present in current programming languages, and full specifications, the domain of type theory. By presenting these elements in a unified framework, we have the basis for such an exploration.

We begin this chapter with a discussion of the universal and existential quantifiers, followed by a number of examples of inductive reasoning with data types.

1.1 Quantification

In this section, we introduce universal and existential quantification. As usual, we follow the method of using introduction and elimination rules to explain the meaning of the connectives. First, universal quantification, written as \( \forall x : \tau. A(x) \). For this to be well-formed, the body must be well-formed under the assumption that \( x \) is a variable of type \( \tau \).

\[
\frac{\tau : \text{type} \quad \Gamma, x : \tau \vdash A(x) \ \text{prop}}{
\Gamma \vdash \forall x : \tau. A(x) \ \text{prop}} \quad \forall F
\]

For the introduction rule we require that \( A(x) \) be valid for arbitrary \( x \). In other words, the premise contains a parametric judgment.

\[
\frac{\Gamma, x : \tau \vdash A(x) \ \text{true}}{
\Gamma \vdash \forall x : \tau. A(x) \ \text{true}} \quad \forall I
\]

If we think of this as the defining property of universal quantification, then a verification of \( \forall x : \tau. A(x) \) describes a construction by which an arbitrary \( t \in \tau \) can be transformed into a proof of \( A(t) \) true.

\[
\frac{\Gamma \vdash \forall x : \tau. A(x) \ \text{true} \quad \Gamma \vdash t \in \tau}{
\Gamma \vdash A(t) \ \text{true}} \quad \forall E
\]

We must verify that \( t \in \tau \) so that \( A(t) \) is a proposition. We can see that the computational meaning of a proof of \( \forall x : \tau. A(x) \ \text{true} \) is a function which, when

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given an argument \( t \) of type \( \tau \), returns a proof of \( A(t) \). If we don’t mind overloading application, the proof term assignment for the universal introduction and elimination rule is

\[
\Gamma, x : \tau \vdash M : A(x) \\
\frac{}{\Gamma \vdash \lambda x : \tau. \ M : \forall x : \tau. \ A(x)} \forall I
\]

\[
\Gamma \vdash M : \forall x : \tau. \ A(x) \quad \Gamma \vdash t \in \tau \\
\frac{}{\Gamma \vdash M_t : A(t)} \forall E
\]

The computation rule simply performs the required substitution.

\[
(\lambda x : \tau. \ M) \ t \implies [t/x]M
\]

The existential quantifier \( \exists x : \tau. \ A(x) \) lies at the heart of constructive mathematics. This should be a proposition if \( A(x) \) is a proposition under the assumption that \( x \) has type \( \tau \).

\[
\frac{\tau \ type \quad \Gamma, x : \tau \vdash A(x) \ prop}{\frac{}{\Gamma \vdash \exists x : \tau. \ A(x) \ prop}} \exists I
\]

The introduction rule requires that we have a witness \( t \) and a proof that \( t \) satisfies property \( A \).

\[
\frac{\Gamma \vdash t \in \tau \quad \Gamma \vdash A(t) \ true}{\frac{}{\Gamma \vdash \exists x : \tau. \ A(x) \ true}} \exists I
\]

The elimination rule bears some resemblance to disjunction: if we know that we have a verification of \( \exists x : \tau. \ A(x) \) we do not know the witness \( t \). As a result we cannot simply write a rule of the form

\[
\frac{\Gamma \vdash A(x) \ true \quad \Gamma \vdash t \in \tau}{\frac{}{\exists \ ?}}
\]

since we have no way of referring to the proper \( t \). Instead we reason as follows: If \( \exists x : \tau. \ A(x) \) is true, then there is some element of \( \tau \) for which \( A \) holds. Call this element \( x \) and assume \( A(x) \). Whatever we derive from this assumption must be true, as long as it does not depend on \( x \) itself.

\[
\frac{\Gamma, x : \tau. \ A(x) \ true \quad \Gamma \vdash C \ true}{\frac{}{\exists \ ?}}
\]

The derivation of the second premise is parametric in \( x \) and hypothetical in \( A(x) \), that is, \( x \) may not occur in \( \Gamma \) or \( C \).

The proof term assignment and computational contents of these rules is not particularly difficult. The proof term for an existential introduction is a pair
consisting of the witness \( t \) and the proof that \( t \) satisfies the stated property. The elimination rule destructs the pair, making the components accessible.

\[
\Gamma \vdash t \in \tau \quad \Gamma \vdash M : A(t) \quad \therefore \exists I
\]

\[
\Gamma \vdash M : \exists x \in \tau. A(x) \quad \Gamma, x \in \tau, u : A(x) \vdash N : C \quad \therefore \exists E
\]

The reduction rule is straightforward, substituting both the witness and the proof term certifying its correctness.

\[
\text{let}(x, u) = \langle t, M \rangle \text{ in } N \implies [M/u][t/x] N
\]

As in the case of the propositional connectives, we now consider various interactions between quantifiers and connectives to obtain an intuition regarding their properties. We continue to denote a proposition \( A \) that depends on a variable \( x \) by \( A(x) \).

Our first example states that universal quantification distributes over conjunction. In order to make it fit on the page, we have abbreviated \( \forall x \in \tau. A(x) \land B(x) \) by \( \forall - \). Furthermore, we named the parameter introduced into the derivation \( a \) (rather than \( x \)), to emphasize the distinction between a bound variable in a proposition and a parameter which is bound in a derivation.

\[
\vdash \forall x \in \tau. A(x) \land B(x) \text{ true} \quad \forall E
\]

\[
\vdash (\forall x \in \tau. A(x)) \lor (\forall x \in \tau. B(x)) \text{ true} \quad \lor I^u
\]

The lists of hypotheses of the form \( x \in \tau \) and \( u : A \) in each line of a natural deduction can be reconstructed, so we will use the following abbreviated form familiar from the early development of propositional logic.

\[
\vdash \forall x \in \tau. A(x) \land B(x) \text{ true} \quad \forall E
\]

\[
\vdash (\forall x \in \tau. A(x)) \lor (\forall x \in \tau. B(x)) \text{ true} \quad \lor I^u
\]

From this deduction it is easy to see that

\[
(\forall x \in \tau. A(x)) \land (\forall x \in \tau. B(x)) \text{ true}
\]
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By annotating the derivation above we can construct the following proof term for this judgment (omitting some labels):

\[ \vdash \lambda x. (\lambda x \in \tau. \text{fst}(u \cdot x), \lambda x \in \tau. \text{snd}(u \cdot x)) \]
\[ : (\forall x \in \tau. A(x) \land B(x)) \supset ((\forall x \in \tau. A(x)) \land (\forall x \in \tau. B(x))) \]

The opposite direction also holds, which means that we can freely move the universal quantifier over conjunctions and vice versa. This judgment (and also the proof above) are parametric in \( \tau \). Any instance by a concrete type for \( \tau \) will be an evident judgment. We show here only the proof term (again omitting some labels):

\[ \vdash \lambda x \in \tau. \text{fst}(p \cdot x, \text{snd}(p) \cdot x) \]
\[ : (\forall x \in \tau. A(x)) \land (\forall x \in \tau. B(x)) \supset ((\forall x \in \tau. A(x)) \land (\forall x \in \tau. B(x))) \]

The corresponding property for the existential quantifier allows distributing the existential quantifier over disjunction.

\[ (\exists x \in \tau. A(x) \lor B(x)) \equiv (\exists x \in \tau. A(x)) \lor (\exists x \in \tau. B(x)) \]

We verify one direction.

\[ \frac{\exists x \in \tau. A(x) \lor B(x) \quad \vdash D \quad (\exists x \in \tau. A(x)) \lor (\exists x \in \tau. B(x)) \quad \text{true}}{\exists x \in \tau. A(x) \lor B(x) \quad (\exists x \in \tau. A(x)) \lor (\exists x \in \tau. B(x)) \quad \text{true}} \]

where the deduction \( D \) is the following

\[ \frac{\text{true} \quad (\exists x \in \tau. A(x)) \lor (\exists x \in \tau. B(x)) \quad \text{true} \quad \exists x \in \tau. A(x) \text{ true}}{\exists x \in \tau. A(x) \lor B(a) \text{ true}} \]

\[ \frac{A(a) \lor B(a) \text{ true} \quad (\exists x \in \tau. A(x)) \lor (\exists x \in \tau. B(x)) \quad \text{true} \quad \forall I_{v_1, v_2}}{A(a) \lor (\exists x \in \tau. A(x)) \text{ true}} \]

The omitted derivation of the second case in the disjunction elimination is symmetric to the given case and ends in \( \forall I_R \).

It is important to keep in mind the restriction on the existential elimination rule, namely that the parameter must be new in the second premise. The following is an incorrect derivation:

\[ \frac{a \in \text{nat}}{s(a) \in \text{nat}} \quad \frac{\exists x \in \text{nat}. A(s(x)) \text{ true} \quad A(s(a)) \text{ true} \quad \exists x \in \text{nat}. A(s(x)) \text{ true}}{\exists y \in \text{nat}. A(y) \text{ true} \quad \exists y \in \text{nat}. A(y) \text{ true}} \]

\[ (\exists x \in \text{nat}. A(s(x))) \lor (\exists y \in \text{nat}. A(y)) \text{ true} \]

\[ \frac{A(s(a)) \text{ true}}{\exists y \in \text{nat}. A(y) \text{ true} \quad \exists x \in \text{nat}. A(s(x)) \text{ true}} \]

\[ (\exists x \in \text{nat}. A(s(x))) \lor (\exists y \in \text{nat}. A(y)) \text{ true} \]

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The problem can be seen in the two questionable rules. In the existential introduction, the term \( a \) has not yet been introduced into the derivation and its use can therefore not be justified. Related is the incorrect application of the \( \exists E \) rule. It is supposed to introduce a new parameter \( a \) and a new assumption \( w \). However, \( a \) occurs in the conclusion, invalidating this inference.

In this case, the flaw can be repaired by moving the existential elimination downward, in effect introducing the parameter into the derivation earlier (when viewed from the perspective of normal proof construction).

\[
\frac{a \in \text{nat}}{\exists x \in \text{nat}. \ A(s(x)) \ true} \quad \frac{s(a) \in \text{nat}}{\exists y \in \text{nat}. \ A(s(a)) \ true} \quad \frac{w}{\exists I} \\
\exists I^u
\]

Of course there are other cases where the flawed rule cannot be repaired. For example, it is easy to construct an incorrect derivation of \( (\exists x \in \tau. \ A(x)) \supset \forall x \in \tau. \ A(x) \).

### 1.2 First-Order Logic

First-order logic, also called the predicate calculus, is concerned with the study of propositions whose quantifiers range over a domain about which we make no assumptions. In our case this means we allow only quantifiers of the form \( \forall x \in \tau. \ A(x) \) and \( \exists x \in \tau. \ A(x) \) that are parametric in a type \( \tau \). We assume only that \( \tau \) type, but no other property of \( \tau \). When we add particular types, such as natural numbers \( \text{nat} \) or lists \( \tau \ \text{list} \), we say that we reason within specific theories. The theory of natural numbers, for example, is called arithmetic. When we allow essentially arbitrary propositions and types explained via introduction and elimination constructs (including function types, product types, etc.) we say that we reason in type theory. It is important that type theory is open-ended: we can always add new propositions and new types and even new judgment forms, as long as we can explain their meaning satisfactorily. On the other hand, first-order logic is essentially closed: when we add new constructs, we work in other theories or logics that include first-order logic, but we go beyond it in essential ways.

We have already seen some examples of reasoning in first-order logic in the previous section. In this section we investigate the truth of various other propositions in order to become comfortable with first-order reasoning. Just like propositional logic, first-order logic has both classical and constructive variants. We pursue the constructive or intuitionistic point of view. We can recover classical truth either via an interpretation such as Gödel’s translation\(^1\), or by adding

\(^1\) detailed in a separate note by Jeremy Avigad