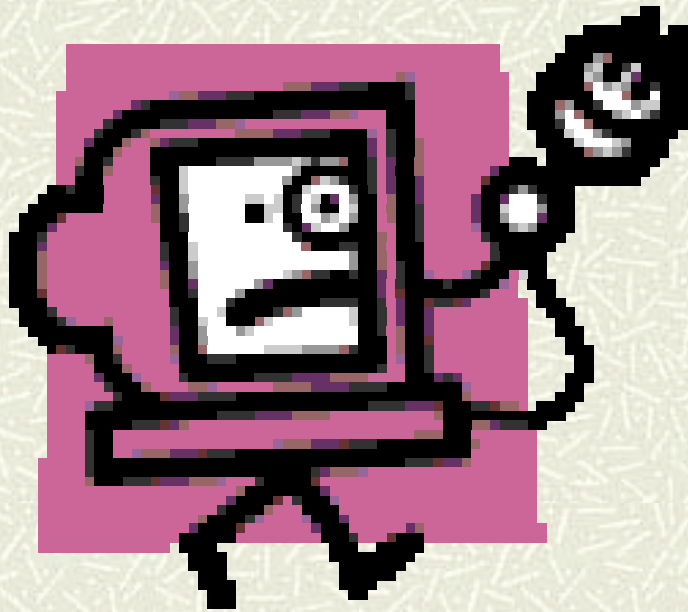


Technology



- # Production functions
 - # Short run and long run
 - # Examples of technology
 - # Marginal product
 - # Technical rate of substitution
 - # Returns to scale
-

Analogies with Consumer Theory

Consumers

- # Maximize utility
- # Constraint: budget line

Firms

- # Maximize profits
- # Constraint: production function

Factors of Production

- # Inputs: labor, land, capital, raw materials
 - # **Physical** capital: inputs that are themselves produced goods, such as tractors, buildings, computers, etc.
 - # **Financial** capital: money used to start up or run a business (not an input to production)
-

Production Function

- # Function that describes the **maximum** amount of **output** that can be produced for a given level of **inputs**
- # Inputs and outputs are measured in **flow units**.
- # E.g., with labor, L , and capital, K , as inputs:

$$Y = F(K, L)$$

Technology, Flexibility, and Returns to Scale

Input Flexibility

- # How flexible is a firm's technology?
- # To obtain a particular output is it possible to substitute one input for another?
- # At what rate?

Changing Scale of Operations

- # If a firm doubles all inputs, what happens to output?
 - # Returns to scale.
-

Short Run and Long Run

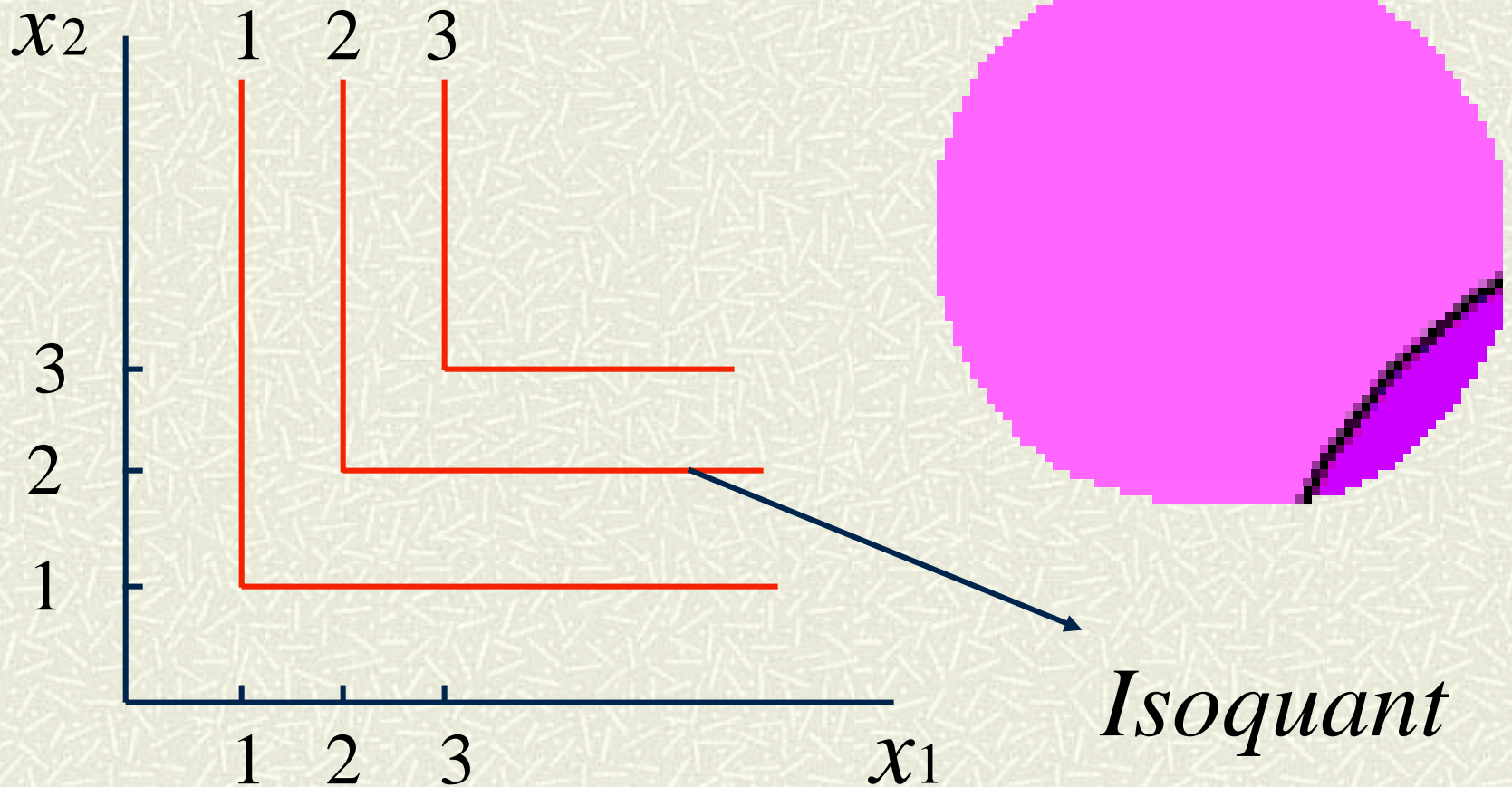
- # **Short run:** some factors of production are fixed at predetermined levels.
- # Example: in short run, a firm cannot easily vary the size of a plant. It can use machines more intensively.
- # E.g.:

$$Y = F(\bar{K}, L)$$

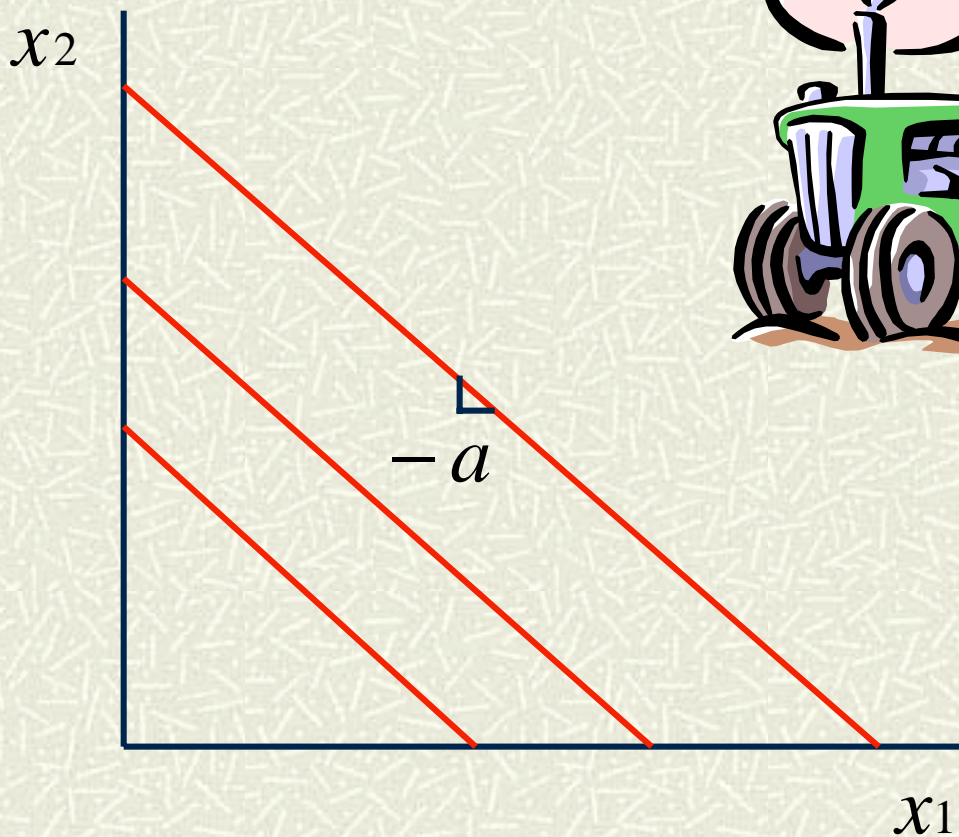
Short Run and Long Run

- # **Long run:** all factors of production can be varied. No fixed factors.
 - # How long is the long run? It depends on the specific type of production.
 - # For automobile manufacturer it can take years to change size of plant. For travel agency months.
-

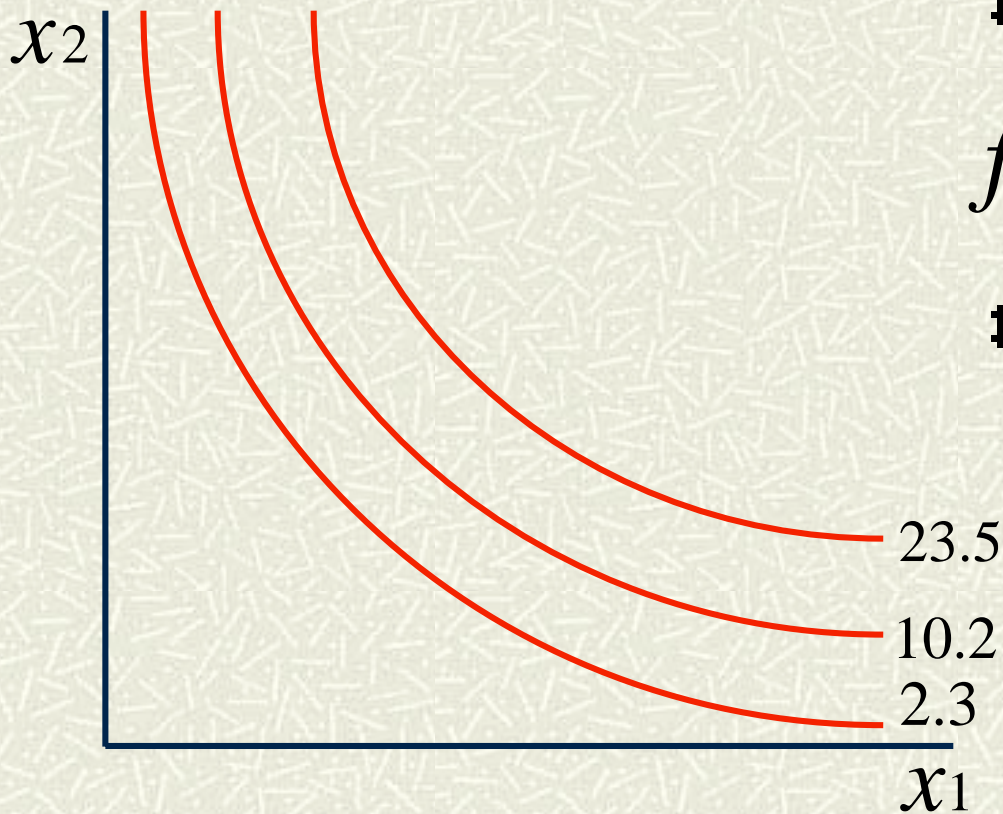
Fixed Proportions: $y = \min(x_1, x_2)$



Perfect Substitutes: $y = ax_1 + x_2$



Cobb-Douglas



Production function:

$$f(x_1, x_2) = Ax_1^a x_2^b$$

Isoquants:

$$x_2 = \frac{y^{\frac{1}{b}}}{\left(Ax_1^a\right)^{\frac{1}{b}}}$$

The Marginal Product

- # Consider a firm using inputs (x_1, x_2)
- # **Q:** by how much is output going to increase if the firm uses “a bit” more of input 1, while keeping input 2 fixed?
- # **A:** Marginal product of factor 1:

$$\frac{\partial f(x_1, x_2)}{\partial x_1}$$

The Marginal Product

- # Typical assumption in economics: the marginal product of a factor **decreases** as we use **more and more** of that factor
- # E.g.: nurses producing radiographies using given machine



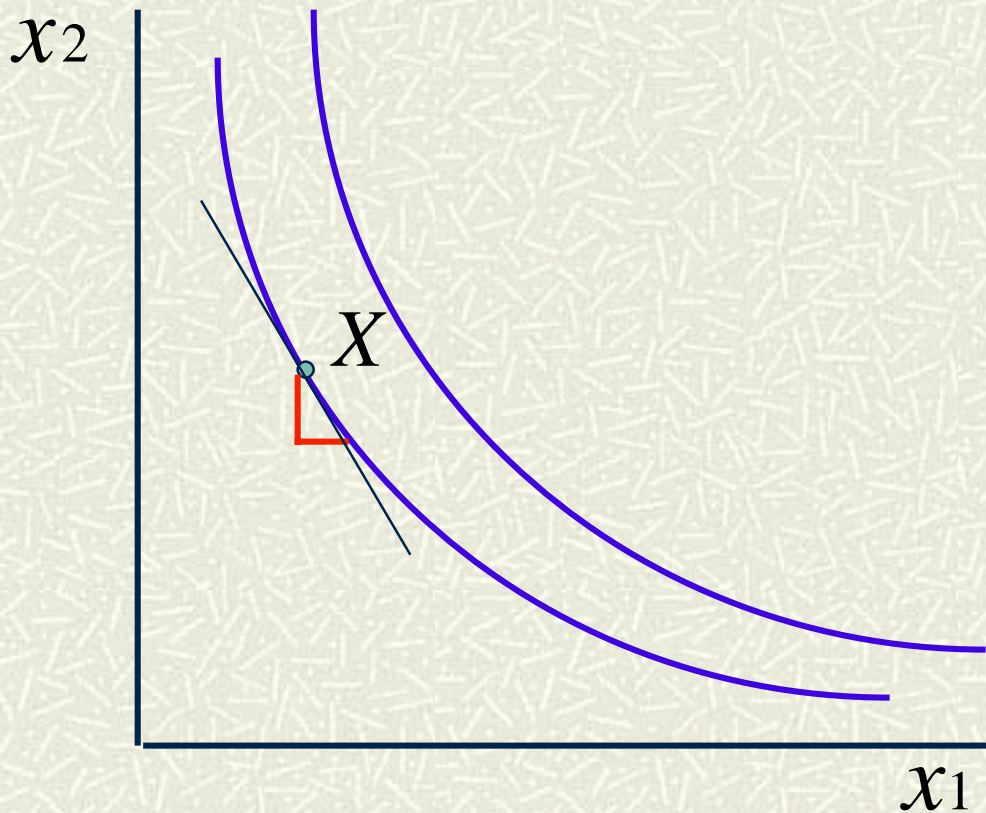
The Marginal Product: Cobb-Douglas

Consider Cobb-Douglas production function in K and L: $Y = AK^a L^b$

Marginal product of capital: $\frac{\partial Y}{\partial K} = aAK^{a-1} L^b$

Marginal product of labor: $\frac{\partial Y}{\partial L} = bAK^a L^{b-1}$

Technical Rate of Substitution



- # TRS is the slope of an isoquant at a given point X
- # Measures the rate at which the firm has to substitute one input for another to keep output constant

Computing the TRS

Q: What is the slope of an isoquant (TRS)?

A:

$$TRS(x_1, x_2) = - \frac{\frac{\partial f(x_1, x_2)}{\partial x_1}}{\frac{\partial f(x_1, x_2)}{\partial x_2}}$$

Computing the TRS: Cobb-Douglas

Cobb-Douglas case:

$$Y = AK^a L^b$$

$$TRS(K, L) = -\frac{aK^{a-1}L^b}{bK^aL^{b-1}} = -\frac{a}{b} \frac{L}{K}$$

Returns to Scale

- # **Q:** What happens to output when you double the amount of all the inputs?
 - # **A1:** If output doubles, the technology exhibits **constant returns to scale**.
 - # E.g.: travel agency that uses office space and travel agents as inputs.
-

Increasing Returns to Scale



- # **A2:** If output more than doubles, the technology exhibits **increasing returns to scale.**
- # E.g.: oil pipeline. Double diameter and quadruple cross-section of the pipe.

Increasing Returns to Scale



- # If there are increasing returns, it is economically advantageous for a **large** firm to produce, rather than many **small** firms.
- # Issue of monopoly.

Returns to Scale

- # **A3**: If output less than doubles, the technology exhibits **decreasing returns to scale**.
 - # Applies to firms with large-scale operations where it is more difficult to coordinate tasks and maintain communication between managers and workers.
-

Cobb-Douglas and Returns to Scale

Cobb-Douglas: $f(x_1, x_2) = Ax_1^a x_2^b$

Scale inputs by a factor $t > 1$:

$$f(tx_1, tx_2) = A(tx_1)^a (tx_2)^b = t^{a+b} Ax_1^a x_2^b$$

Cobb-Douglas and Returns to Scale

Scale inputs by a factor $t > 1$:

$$f(tx_1, tx_2) = A(tx_1)^a (tx_2)^b = t^{a+b} Ax_1^a x_2^b$$

If $a + b > 1$, then $t^{a+b} > t$:

$$f(tx_1, tx_2) > tAx_1^a x_2^b$$

Cobb-Douglas and Returns to Scale

Scale inputs by a factor $t > 1$:

$$f(tx_1, tx_2) = A(tx_1)^a (tx_2)^b = t^{a+b} Ax_1^a x_2^b$$

If $a + b = 1$, then $t^{a+b} = t$:

$$f(tx_1, tx_2) = tAx_1^a x_2^b$$

Cobb-Douglas and Returns to Scale

Scale inputs by a factor $t > 1$:

$$f(tx_1, tx_2) = A(tx_1)^a (tx_2)^b = t^{a+b} Ax_1^a x_2^b$$

If $a + b < 1$, then $t^{a+b} < t$:

$$f(tx_1, tx_2) < tAx_1^a x_2^b$$