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**Chapter 3**  
**Draw Commands**


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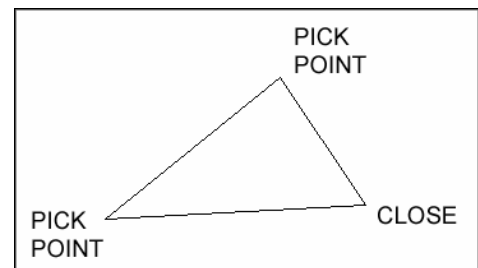
# AutoCAD 2D Tutorial

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## 3.1 Line Command

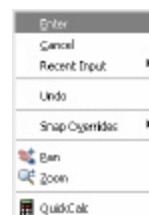
Creates single straight line segments

1. **Choose** Draw, Line.  
**or**
2. **Click** the Line icon.   
**or**
3. **Type** LINE from the command prompt  
Command: **LINE** or **L**
4. **Press** ENTER
5. **Pick** From point: **(point)**
6. **Pick** Specify next point or [Close/Undo]:**(point)**
7. **Pick** Specify next point or [Close/Undo]:**(point)**
8. **Press** ENTER to end line sequence  
**or**
9. **Type** U to undo the last segment  
To point: **U** (undo)  
**or**
10. **Type** C to create a closed polygon  
To point : **C** (close)



### TIPS:

- You can continue the previous line or arc by responding to the From point: prompt with a space or ENTER.
- Choose the right mouse button for the line pop-up menu to appear while in the line command



# AutoCAD 2D Tutorial

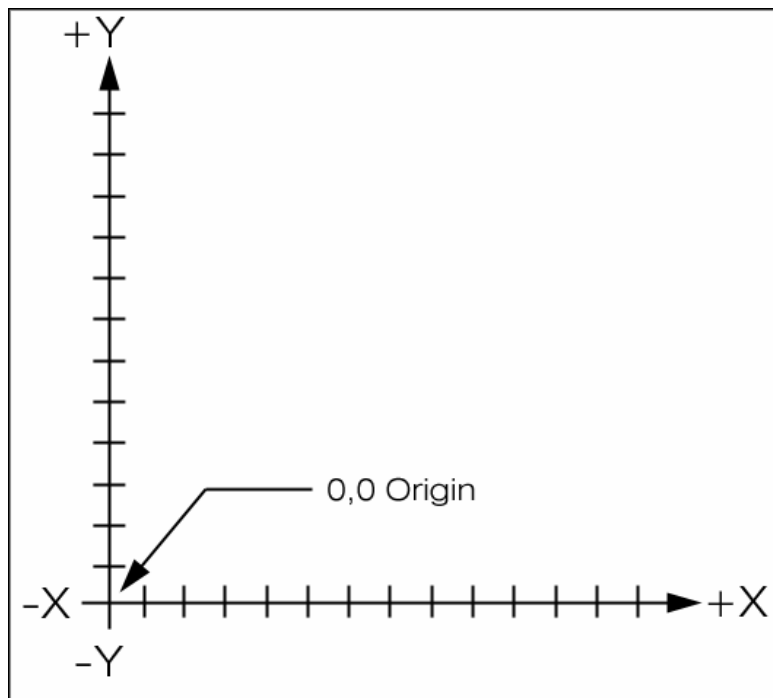
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## 3.2 Cartesian Coordinate System

AutoCAD provides the user with an infinite two dimensional area to work with. Any entities placed on the working two dimensional plane can be defined relative to the Cartesian coordinate system.

The Cartesian coordinate system divides a two dimensional plane with two perpendicular axes. The X axis runs horizontal across the bottom of the screen. The Y axis runs vertically along the left side of the screen. These two axes intersect at the bottom left corner of the screen.

Each of these axes is further divided into segments. Each segment is given a value. The X axis segments increase in value to the right. The positive X values are to the right of the intersection of the two axes. The negative X values are to the left. The positive Y values are above the intersection and increase up. The negative Y values are below.



# AutoCAD 2D Tutorial

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## Absolute Coordinates

1. **Type** x,y coordinate when AutoCAD asks for a point.

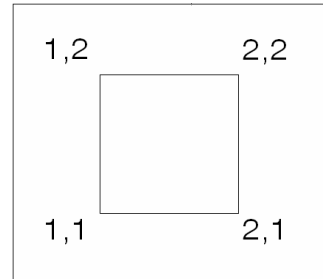
From point: **1,1**

To point: **2,1**

To point: **2,2**

To point: **1,2**

To point: **1,1**



## Relative Coordinates

1. **Type** @deltax,deltay when AutoCAD asks for a point.

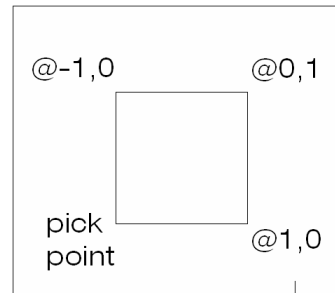
From point pick point

To point: **@1,0**

To point: **@0,1**

To point: **@-1,0**

To point: **@0,-1**



## Polar Coordinates

1. **Type** @distance<angle when AutoCAD asks for a point.

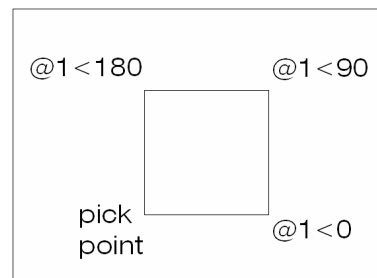
From point: pick point

To point: **@1<0**

To point: **@1<90**

To point: **@1<180**

To point: **@1<270**



# AutoCAD 2D Tutorial

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## 3.3 Dynamic Input

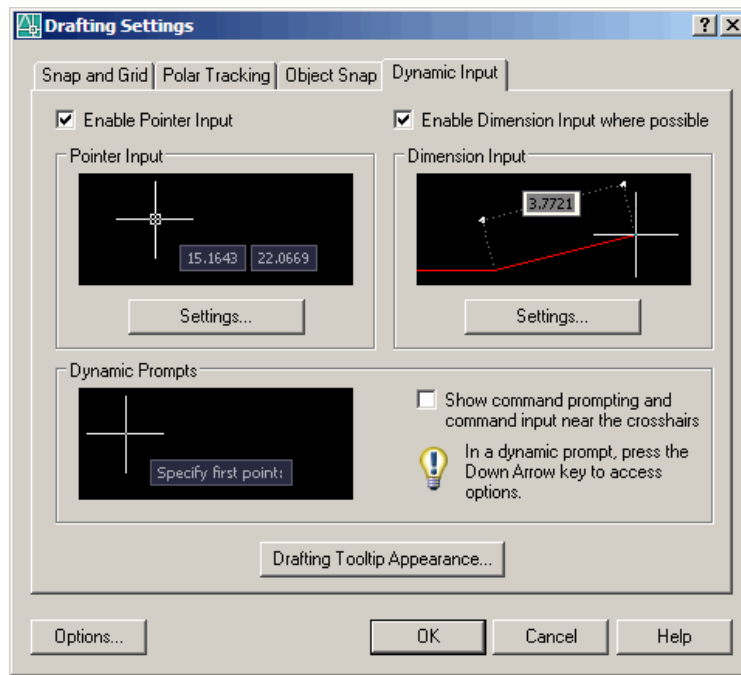
Dynamic Input provides a command interface near the cursor to help you keep your focus in the drafting area.

When Dynamic Input is on, tooltips display information near the cursor that is dynamically updated as the cursor moves. When a command is active, the tooltips provide a place for user entry.

### Turning Dynamic Input ON/OFF

1. Click Dyn on the status bar  
  
or
2. Press F12

Tip: Right-click Dyn and click Settings to control what is displayed by each component when Dynamic Input is on.



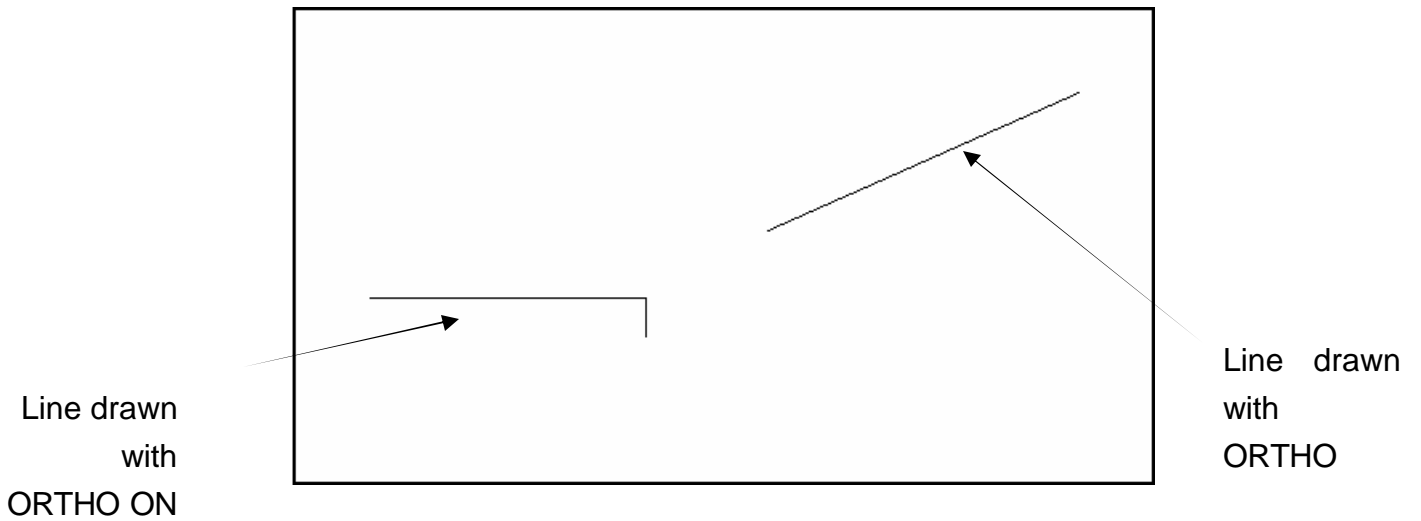
# AutoCAD 2D Tutorial

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## 3.4 Orthogonal Lines

Controls lines from being drawn at various angles to straight lines. When the snap grid is rotated, ortho mode rotates accordingly.

1. **Press**                      Function Key **F8**.  
**or**
2. **Double Click**              ORTHO from the Status Bar.  
**or**
3. **Press**                      CTRL + L.

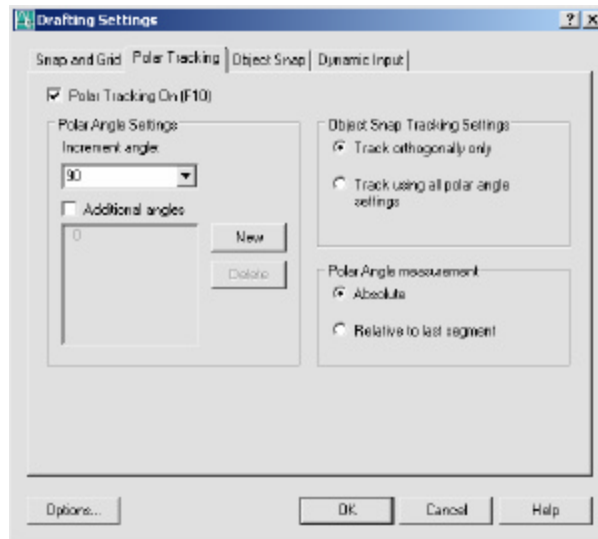


# AutoCAD 2D Tutorial

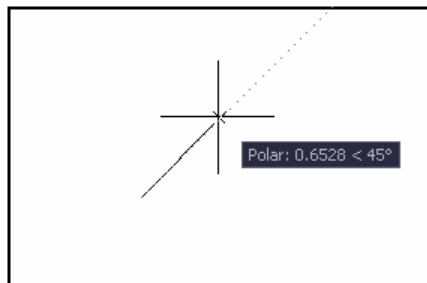
## 3.5 Polar Tracking

Polar Snaps work independently from snaps. With Polar Snaps on, AutoCAD shows the distances and angles being displayed as the cursor moves.

1. **Choose** Tools, Drafting Settings  
**or**
2. **Type** DDSETTINGS at the command prompt.  
Command : **DDESTTINGS**
3. **Choose** the Polar trackingTAB from the dialog box.
4. **Select** the desired incremental angle from the dropdown list (or create a new angle).




5. **Pick** OK to exit the dialog box.
6. **Draw** a LINE using the Polar Snap references.



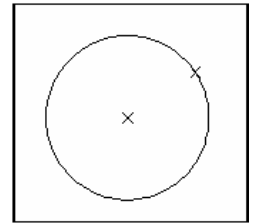
# AutoCAD 2D Tutorial

## 3.6 Circles

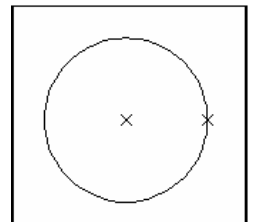
### Circle Command

1. **Choose** Draw, Circle.  
**or**
2. **Click** the Circle icon. 
3. **Type** CIRCLE at the command prompt.  
Command: **CIRCLE**
4. **Type** One of the following options:  
3P/2P/TTR/⟨⟨center point⟩⟩:  
**or**
5. **Pick** A center point.
6. **Type** A radius or diameter.  
**or**
7. **Pick** A radius or diameter  
Diameter/⟨⟨radius⟩⟩:

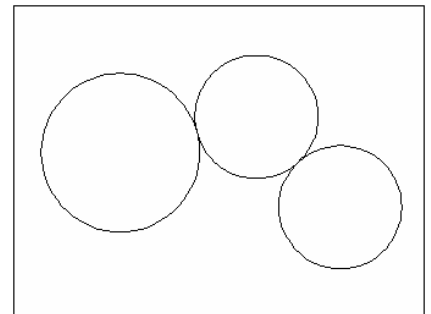
*Circle, Center Radius*



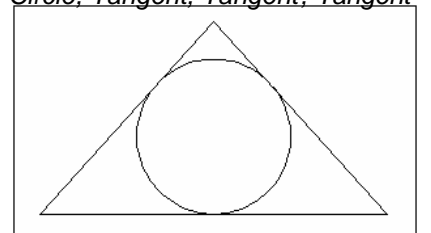
*Circle, Center Diameter*



*Circle, Tangent, Tangent Radius*

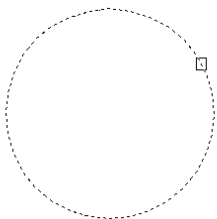


*Circle, Tangent, Tangent, Tangent*



#### TIPS:


- To create circles that are the same size, press ENTER when asked for the circle radius.
- When selecting a circle with a pickbox, be sure to select the circumference of the circle.





# AutoCAD 2D Tutorial

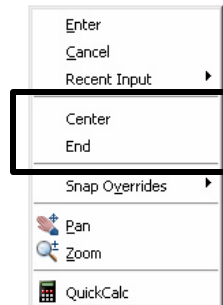
## 3.7 Arc Command

1. **Choose** Draw, Arc.  
or
2. **Click** the Arc icon. 
3. **Type** ARC at the command prompt  
Command: **ARC**
4. **Draw** One of the arcs.

### TIPS:

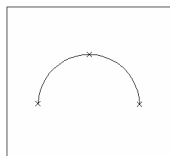
-Except for 3 point arcs, arcs are drawn in a COUNTERCLOCKWISE direction.

- While in the arc command, press the right mouse button to select the following options for arcs:

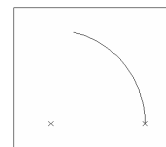


### Arc Examples

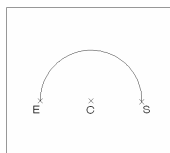
3 point arc



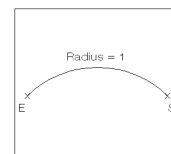
Start ,center, chord length



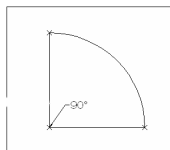
start, center, end



Start, end, radius



Start , center, included angle



Start, end, direction

