

## **Schedule**

WEEK 1	1.10		One - Course Introduction  Project 1  Rhino - Recap
	1.12 1.14		er cutting workshop with Zach Ali 4:30 - 6:00pm er cutting workshop with Zach Ali 4:30 - 6:00pm
WEEK 2	1.17	Lecture: Lab:	No Class MLK holiday Rhino – Laser cutter file prep / Preparing for output
WEEK 3	1.24	Lecture: Lab:	Two - Digital Fabrication Primer Rhino / Illustrator workflow
WEEK 4	1.31	Submit:	Project 1– meet in CFA Great Hall with your completed assignment  Project 1  Project 2  AutoCad Intro
WEEK 5	2.7	Lab: Submit:	Project 2 – meet in CFA 214 with your completed assignment AutoCad 2 Project 2 Project 3
WEEK 6	2.14	Lecture: Lab:	Three - Digital Tectonics Rhino – Advanced object creation
WEEK 7	2.21	Lecture: Lab:	Four - Conventions of Drawing in the Digital Age Rhino - Advanced object editing
WEEK 8	2.28	Lab: Submit:	Project 3 – meet in CFA 214 with your completed assignment Rhino – Vray Rendering basics <b>Project 3</b> <b>Project 4</b>
WEEK 9	3.7	No Class	s – Spring Break
WEEK 10	3.14	Lecture: Lab:	Five - Parametrics Rhino - Flattening surfaces / Advanced Vray lighting rendering
WEEK 11	3.21	Lab: <b>Submit:</b>	Project 4 – meet in CFA 214 with your completed assignment Rhino / 3ds Max Workflow  Project 4  Project 5
WEEK 12	3.28	Lecture: Lab:	Six - Algorithmic Design – in conjunction with the Ben Aranda Lecture 3ds Max – 4D Geometry creation
WEEK 13	4.4	Lecture: Lab:	Seven - Animation / Animate Form 3ds Max - 4D Geometry modification
WEEK 14	4.11	Lecture: Lab: Submit: Assign:	Eight - The Realism / Abstraction Argument Rhino – Advanced Vray materials Project 5 Project 6
WEEK 15	4.18	Lecture: Lab:	Nine - Sequencing Open session
WEEK 16	4.25	Lecture: <b>Submit:</b>	TBD Project 5