

Week 6 - Lecture

Product Documentation

Team Project – Task 1

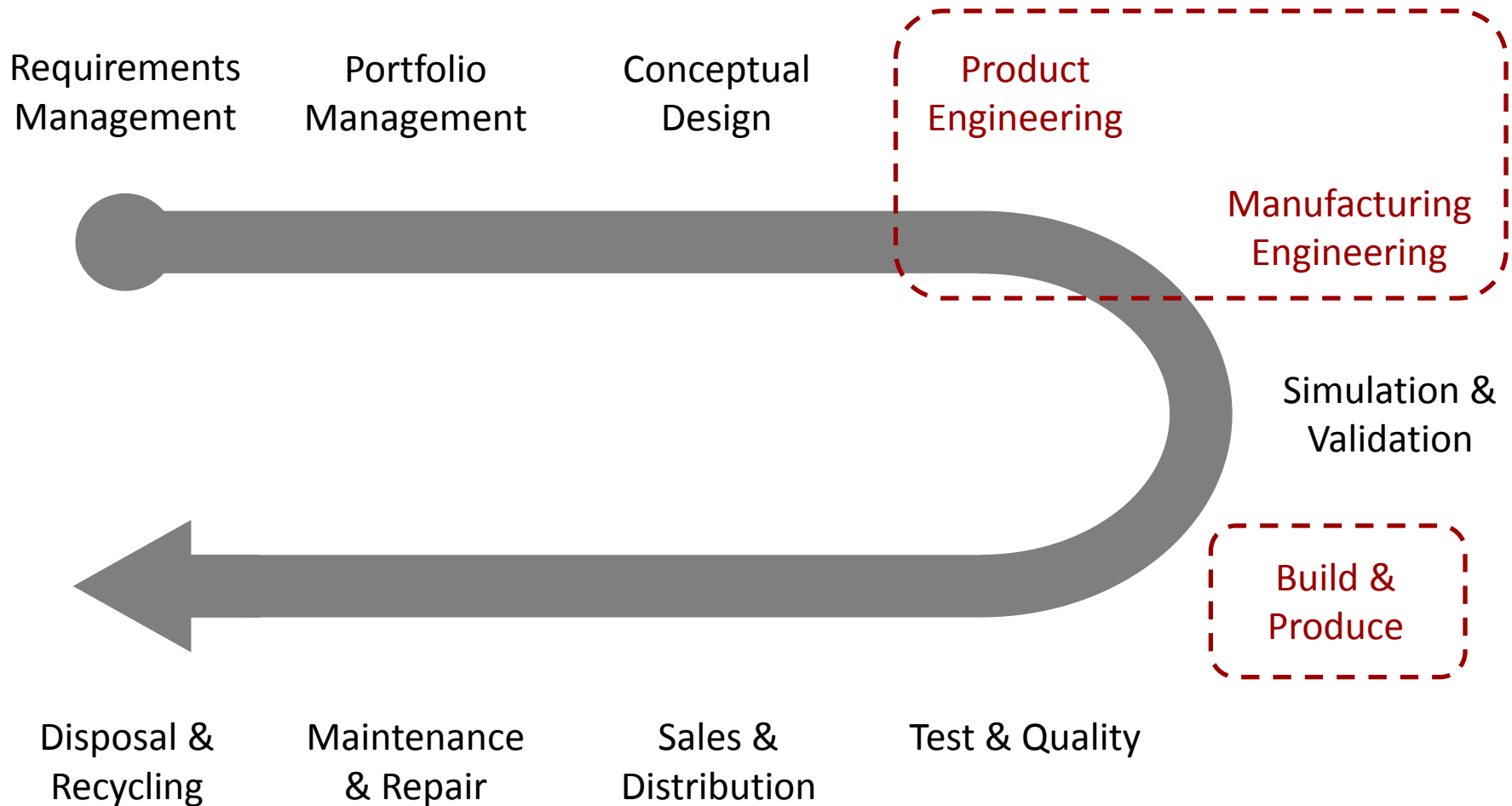
- Submit conceptual sketch of side handle release design.
- Submit Project Task List



Lecture Topics

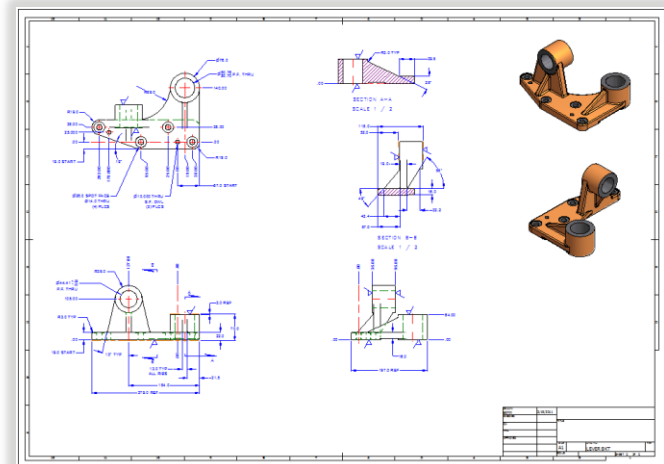
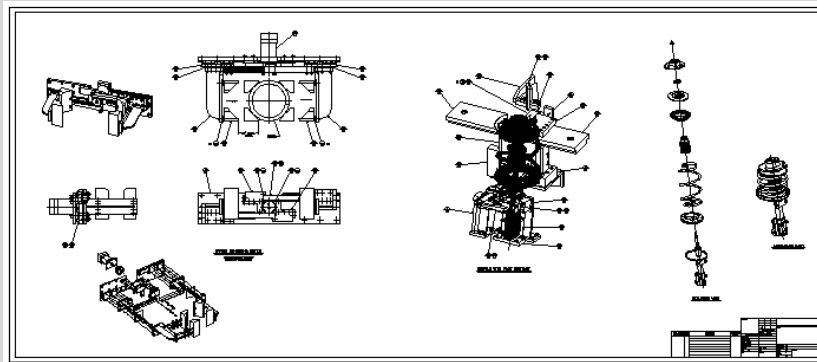
- Design Documentation Overview
- Design for Manufacturing Overview
- Design Documentation Future

Product Lifecycle – Week 6



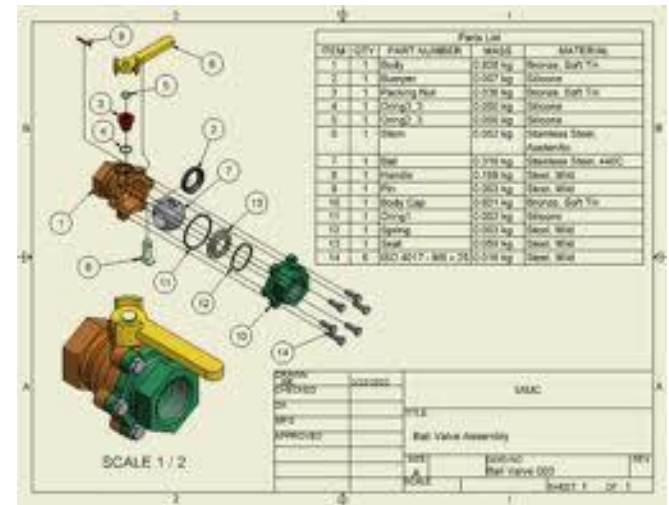
Design Documentation

- Creation of digital and paper printed documents for communicating product manufacturing and assembly information.



Documentation Types Examples

- Component Detail Drawings
- Assembly Drawings
- Schematic Drawings
- Layout Drawings
- Process Drawings
- Bill of Material Documents



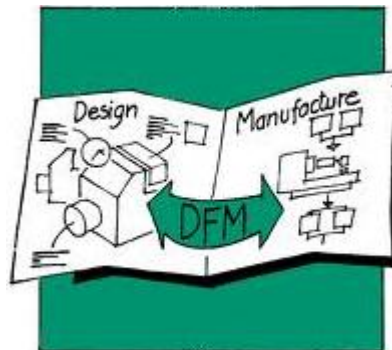
Design Documentation Purpose

- **Contract for Manufacturing Agreement**
 - Provides formal documentation of the requirements of the form and fit of components from engineering to manufacturing.
- **Quality Control**
 - Provides the component tolerance, relationship, specification requirements of components to manufacturing.
- **Communication**
 - Used to communicate design elements outside of engineering and instructions for manufacturing and related tasks.



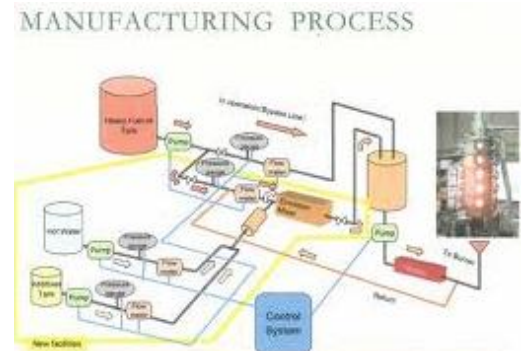
Design for Manufacturing (DFM)

- Design for Manufacturing is the process of proactively developing products to:
 - Optimize all the manufacturing functions
 - Assure the best cost, quality, reliability, time, and etc.
 - Ensure the lack of manufacturability doesn't compromise functionality, styling, product delivery, and etc.

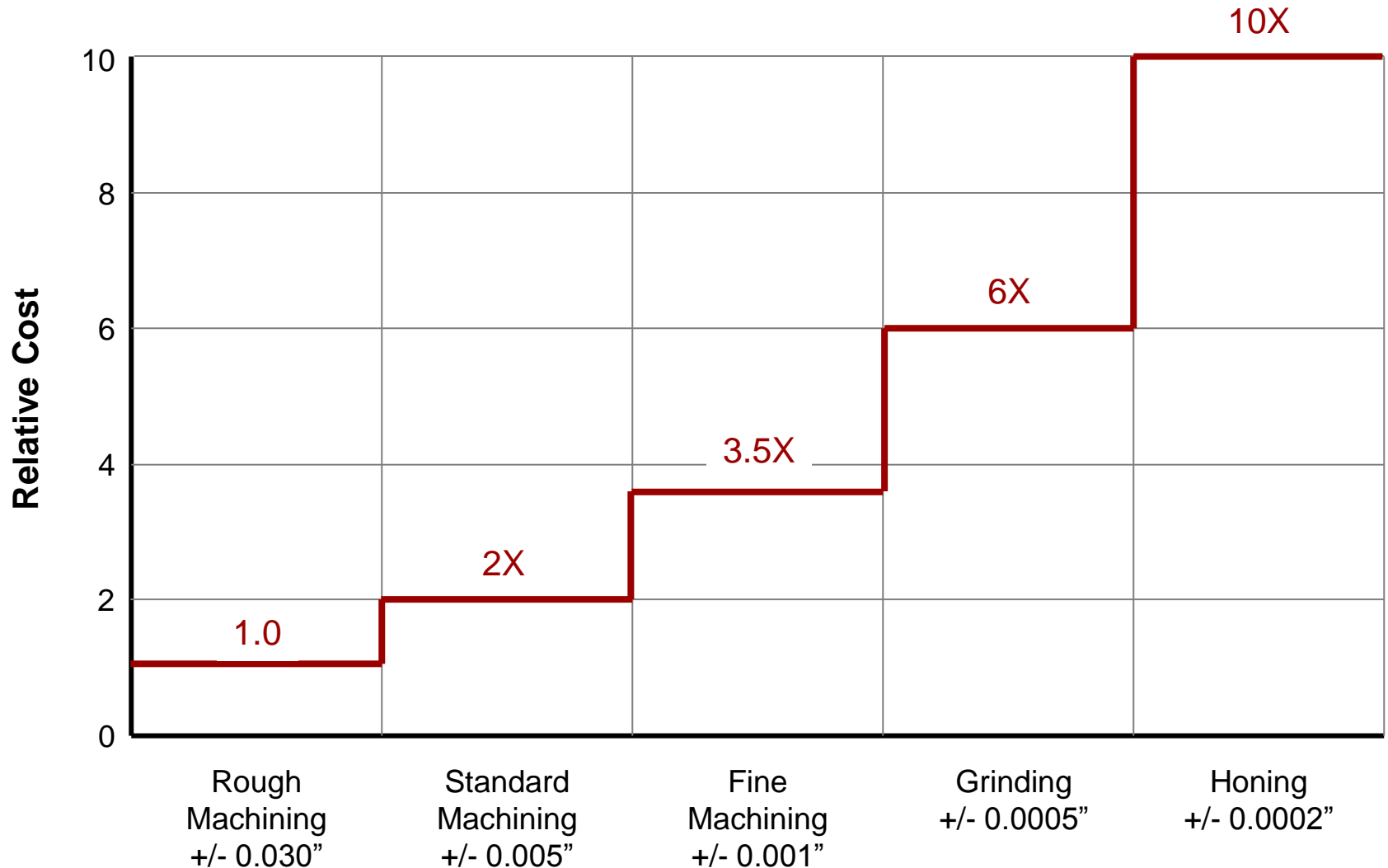


Items to Consider and Communicate

- Material Type
- Manufacturing Process
- Tolerance Requirements
- Finish & Treatment Requirements
- Setup Required for Manufacturing



Manufacturing Process Cost

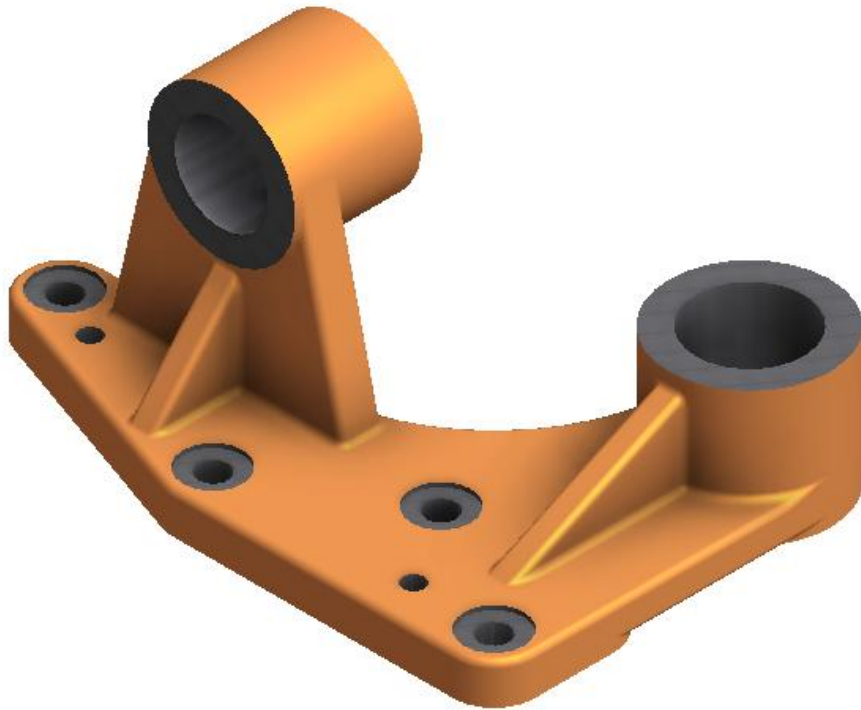


Quality Assurance

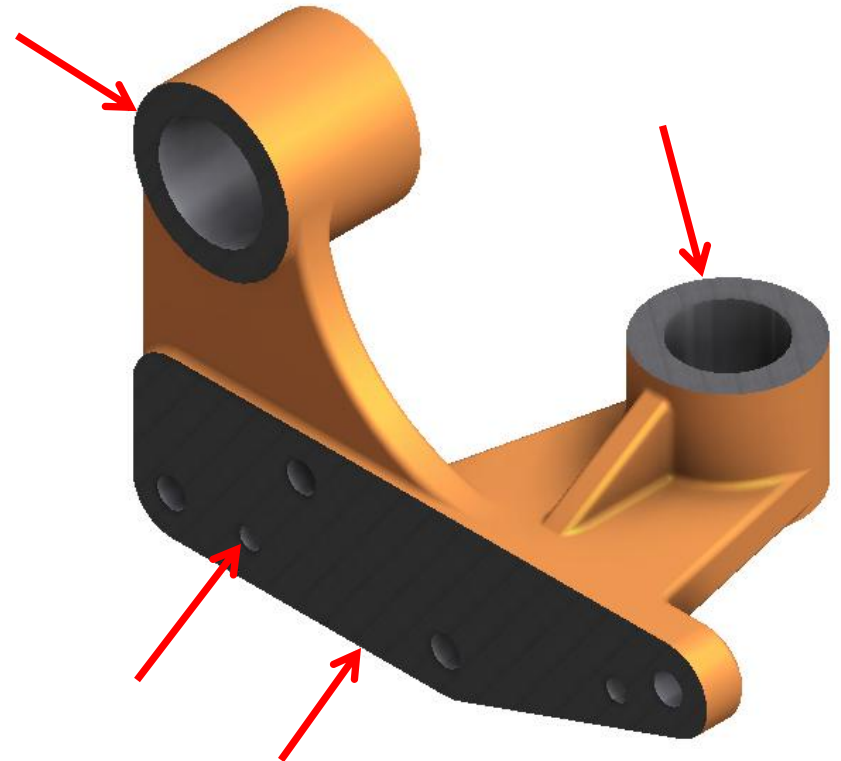
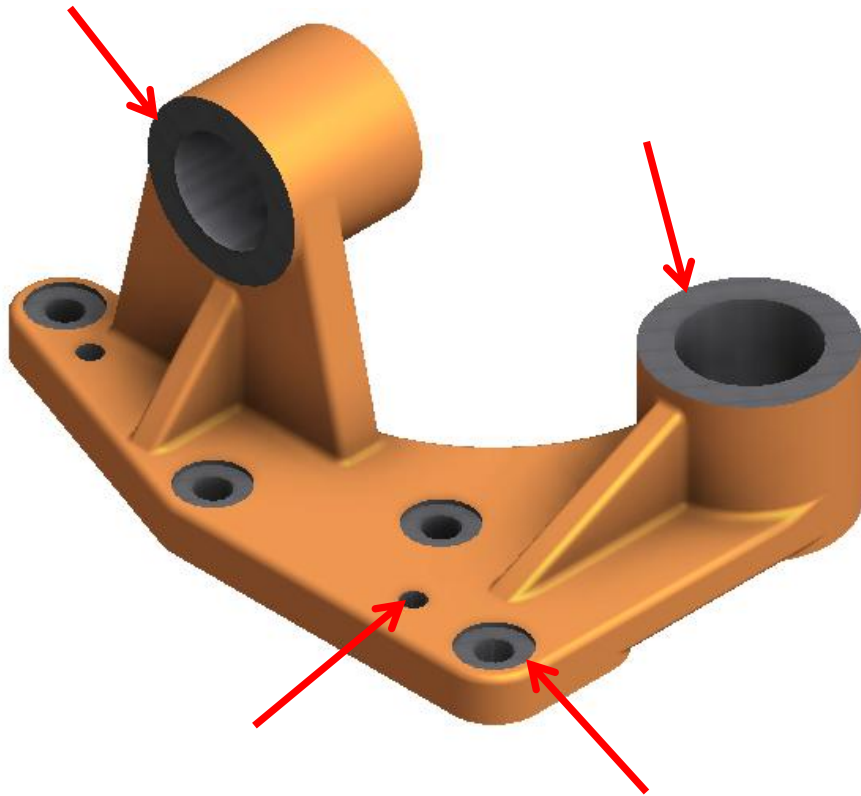
- Design documentation is also used for checking and inspecting the final manufactured components to validate design requirements.



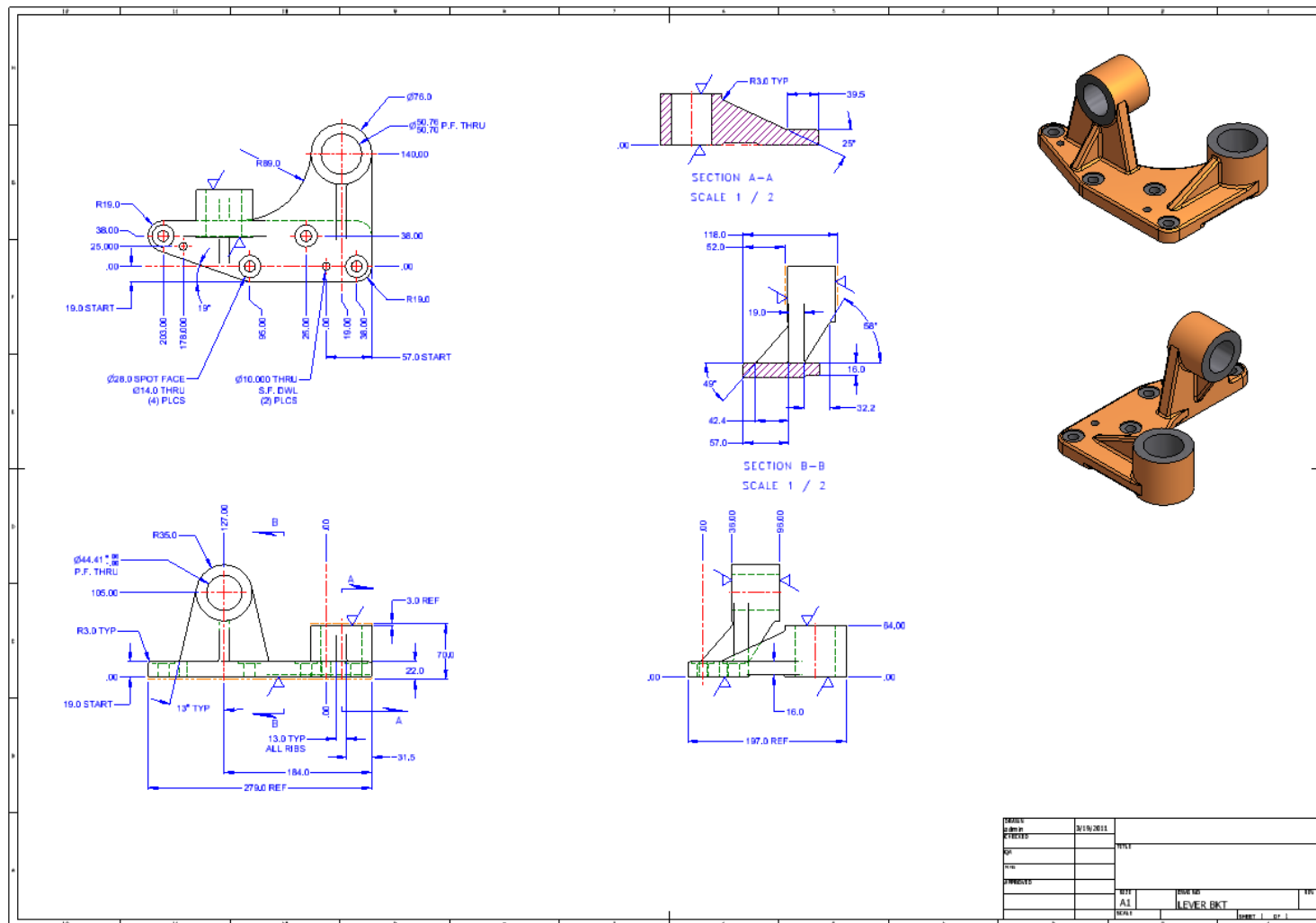
Component Example



Component Example



Detailed Drawing



Dimensional Tolerance Chart

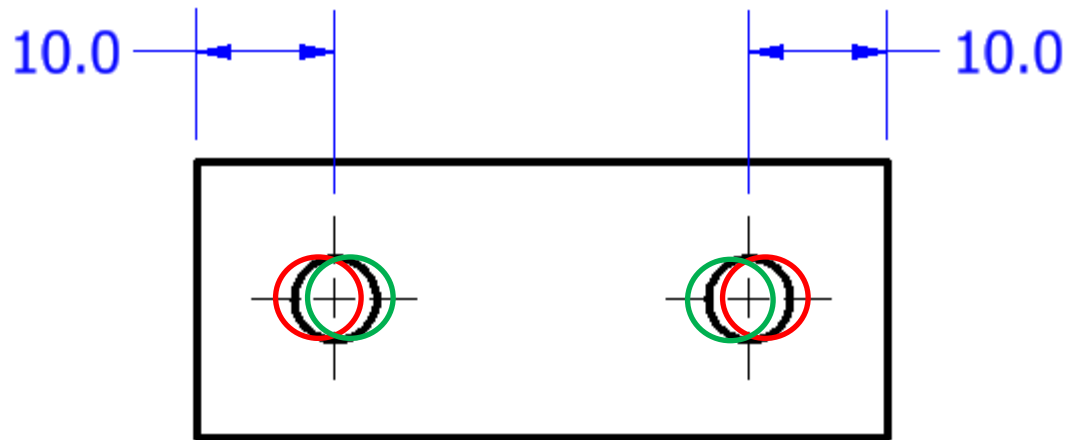
Decimal Precision	Tolerance
X	+/- 0.8 mm
X.X	+/- 0.25 mm
X.XX	+/- 0.10 mm
X.XXX	+/- 0.015 mm

Examples

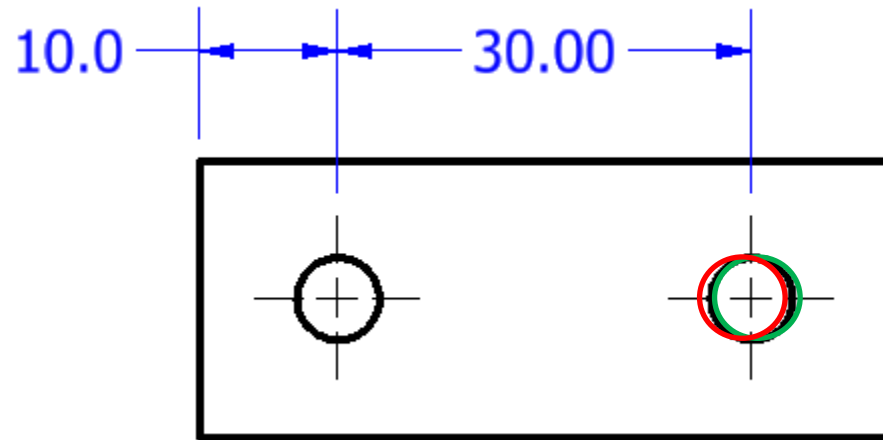
10.0 = Min. 9.75 and Max. 10.25

10.00 = Min. 9.90 and Max. 10.10

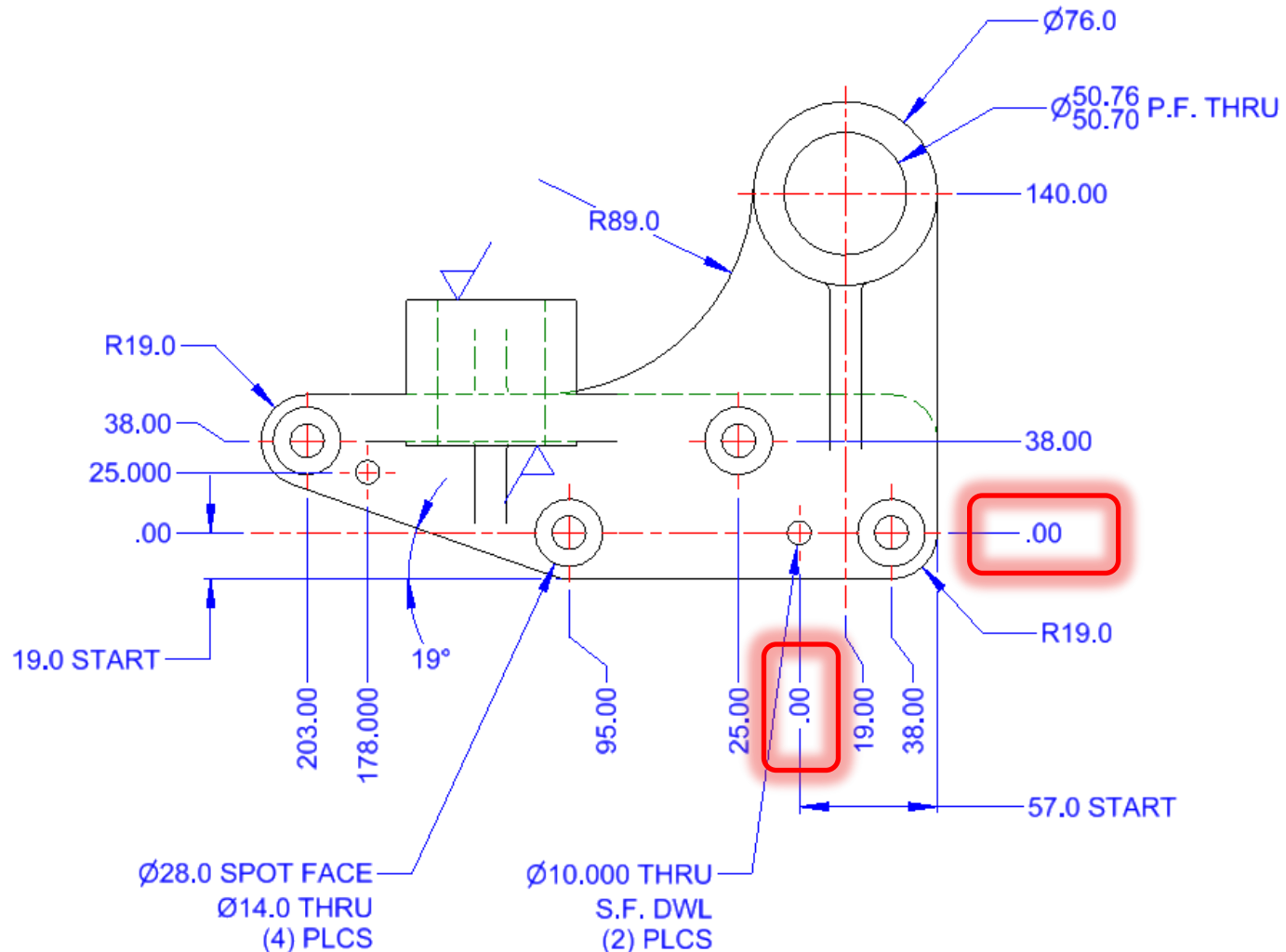
Dimension Tolerance Example



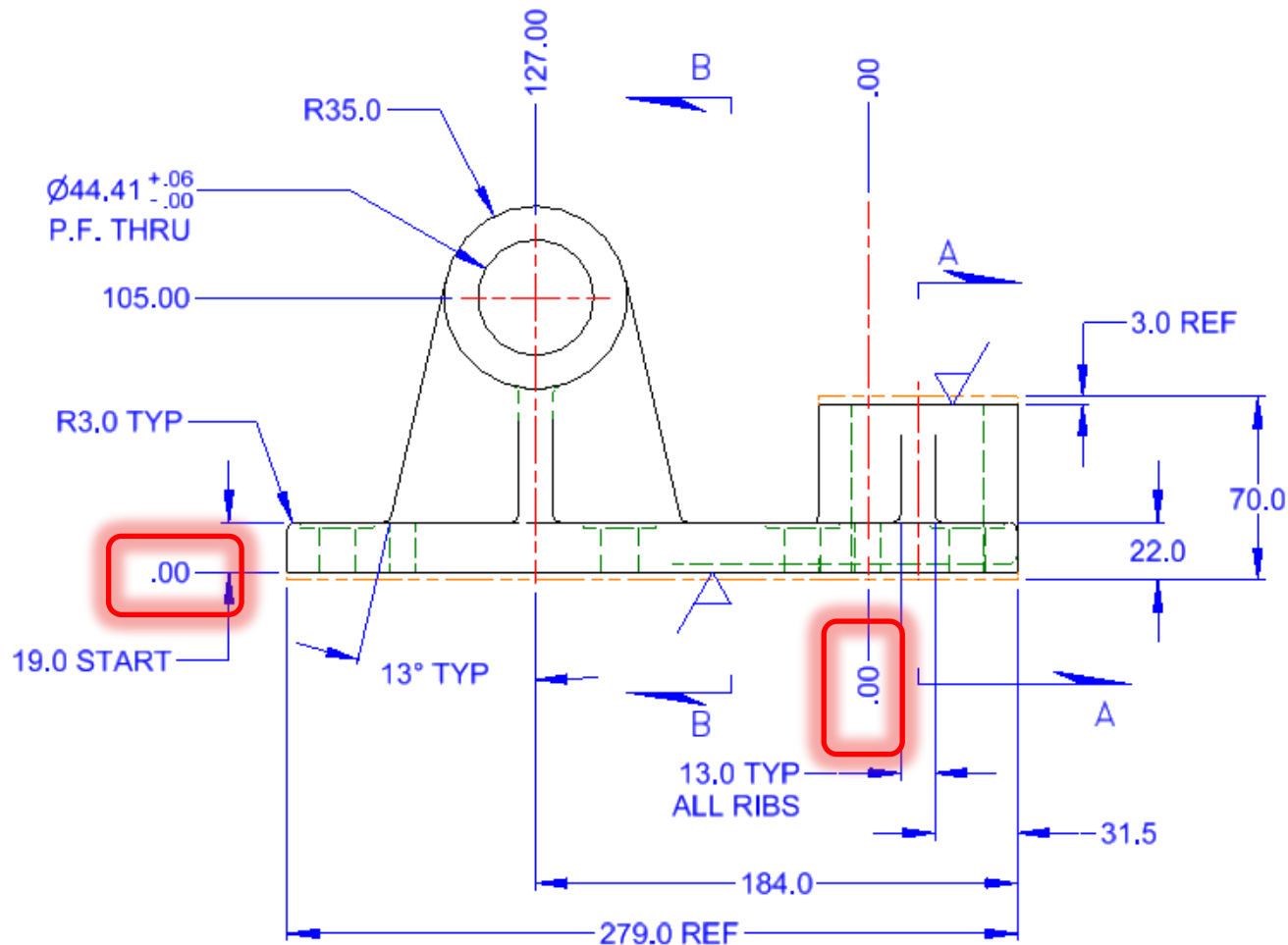
Dimension Tolerance Example



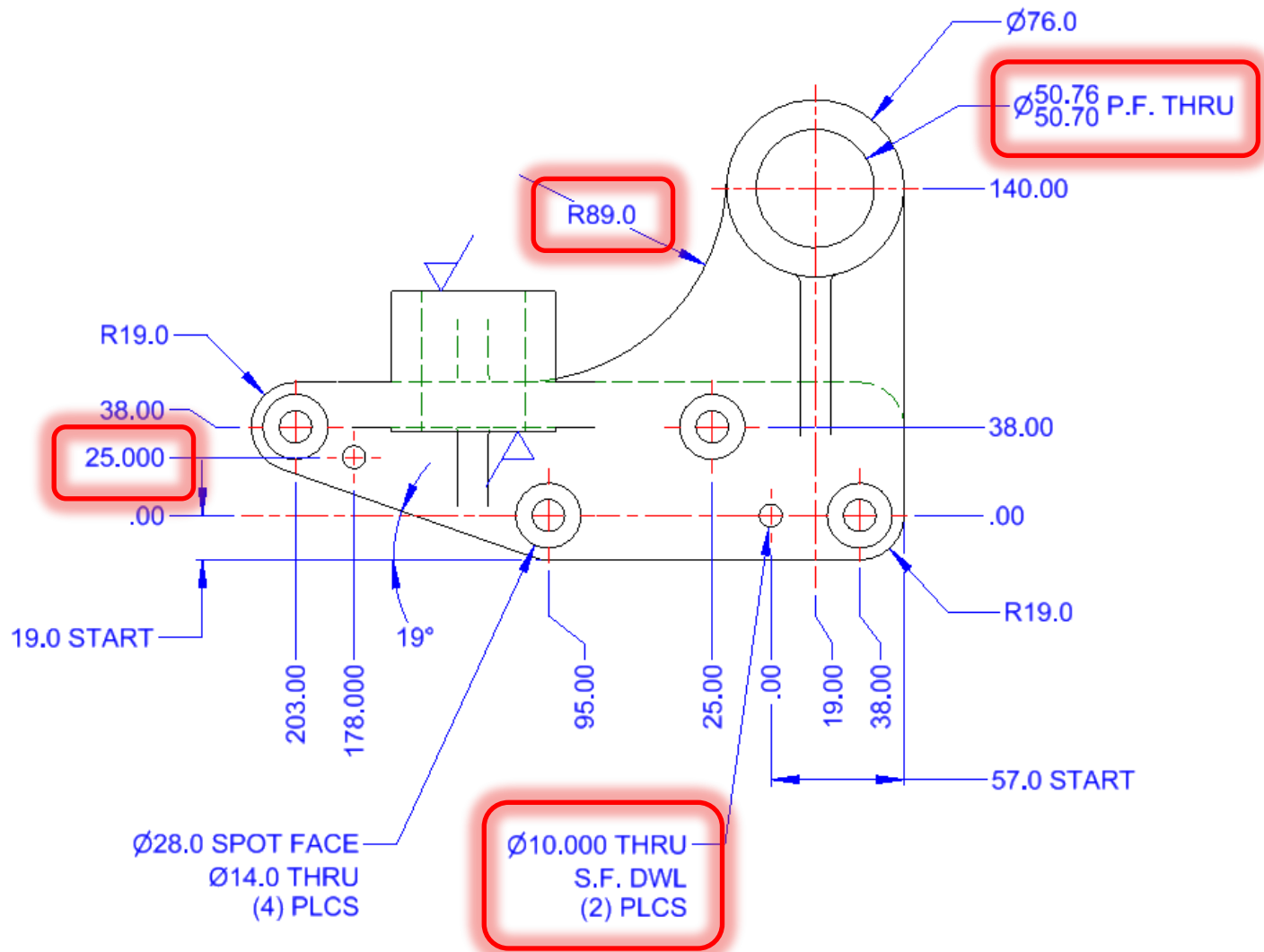
Datum's and Relationships



Datum's and Relationships

















Tolerances



GD&T

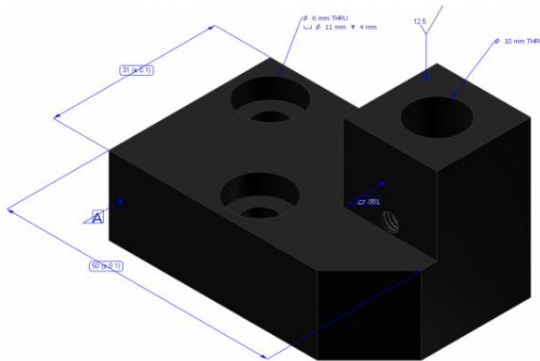
- Introduction to GD&T
 - Feature Control Frame Symbols
 - ASME Y14.5M-1994 Geometric Dimension and Tolerancing (GD&T)

SYMBOL	GEOMETRIC CHARACTERISTIC	TYPE OF TOLERANCE	PRIMARY CONTROL	SYMBOL	GEOMETRIC CHARACTERISTIC	TYPE OF TOLERANCE	PRIMARY CONTROL
	FLATNESS	Form No relation between features	Controls form (shape) of size and non-size features.		POSITION	Location	Locates center points, axes and median planes for size features. Can also control orientation.
	STRAIGHTNESS		Datum reference is not allowed		PROFILE OF A SURFACE		Locates surfaces. Can also be used to control size, form, and orientation of surfaces based on datum reference.
	CYLINDRICITY		Controls form (shape) of size features		PROFILE OF A LINE		
	CIRCULARITY (ROUNDNESS)		Datum reference is not allowed		TOTAL RUNOUT	Runout	Controls surface coaxiality. Can also control form and orientation of surfaces.
	PERPENDICULARITY	Orientation No relation between features	Controls orientation (tilt) of surfaces, axes, or median planes for size and non-size features. Datum reference required.		CIRCULAR RUNOUT		
	PARALLELISM		<i>Optional: Angularity symbol may be used for all orientation controls</i>		CONCENTRICITY	Location of derived median points.	Locates derived median points of a feature. <i>Not common, consider position, runout, or profile.</i>
	ANGULARITY				SYMMETRY		

Modern Design Documentation

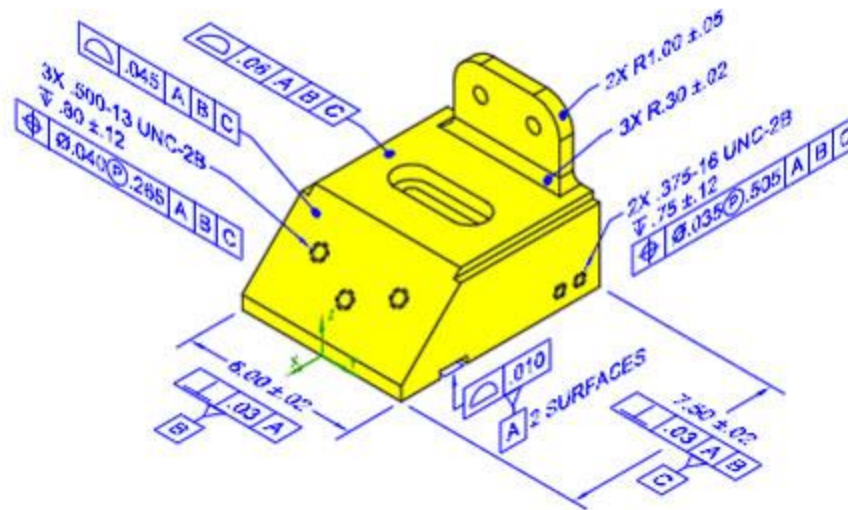
Several new technologies like the items listed below are being adopted today.

- 3D Annotation (3DA)
- 3D Assembly Instructions
- Viewing and Markup (Mobile Access)



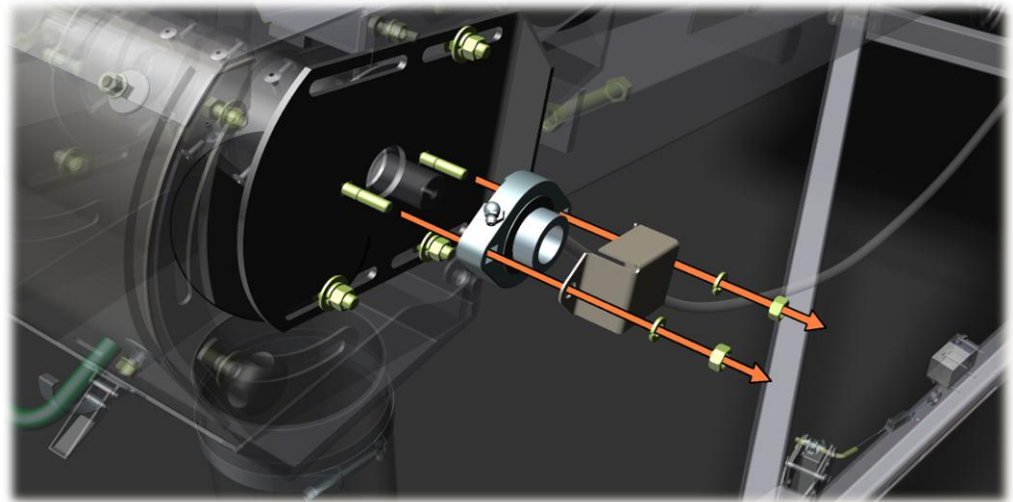
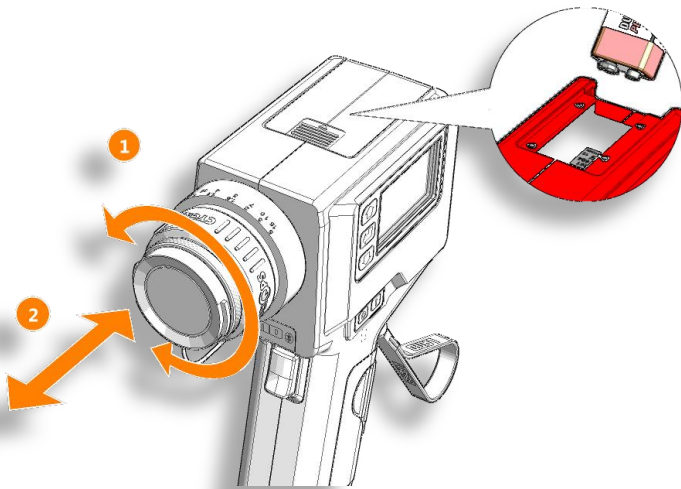
3D Annotation (3DA)

- 3D Annotation is the method of adding all required manufacturing annotations directly to the 3D model.



3D Assembly Instructions

- Creating visual and interactive 3D technical documentation directly from 3D models.



Mobile Viewing and Markup

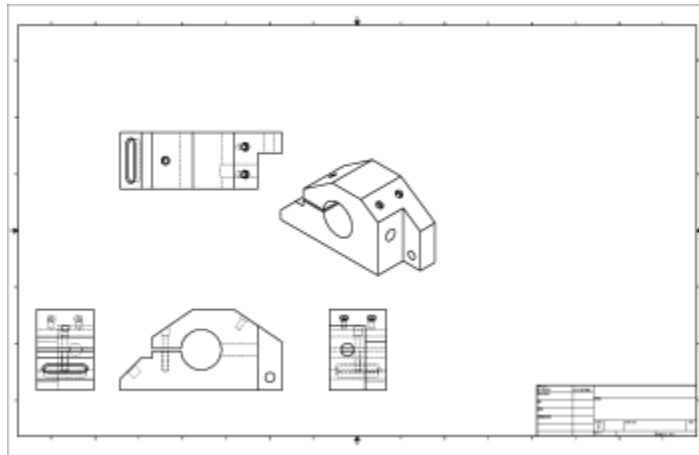
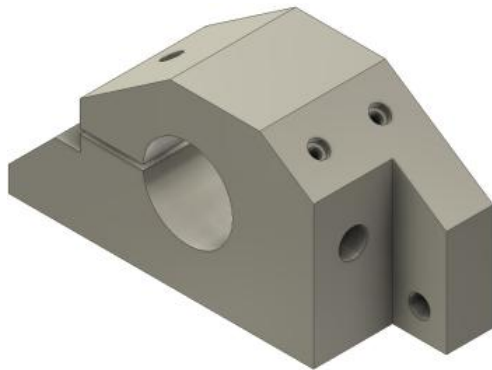
- Access, view, and markup your product documentation on common mobile devices.



Computer-Cluster Projects (CP6)

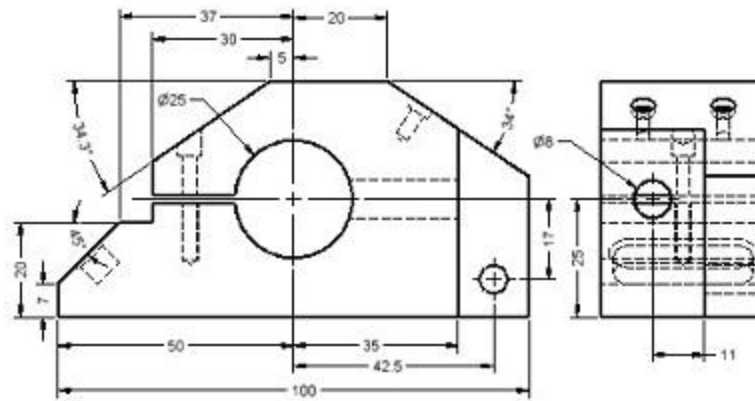
Guided Lab Project 1

- Guides instructions for creating drawing views.



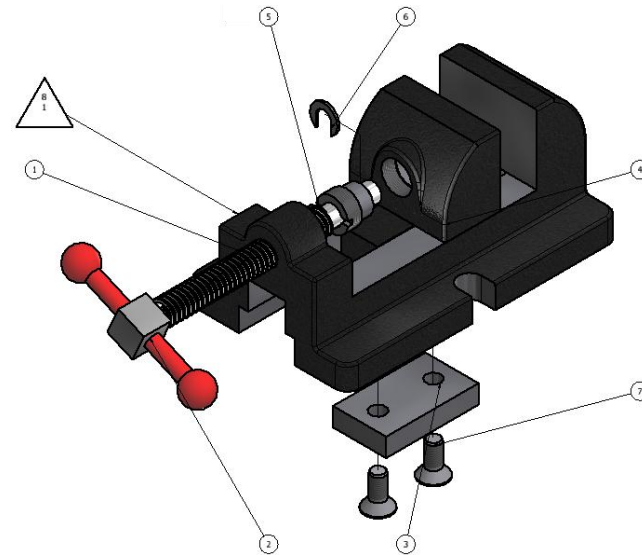
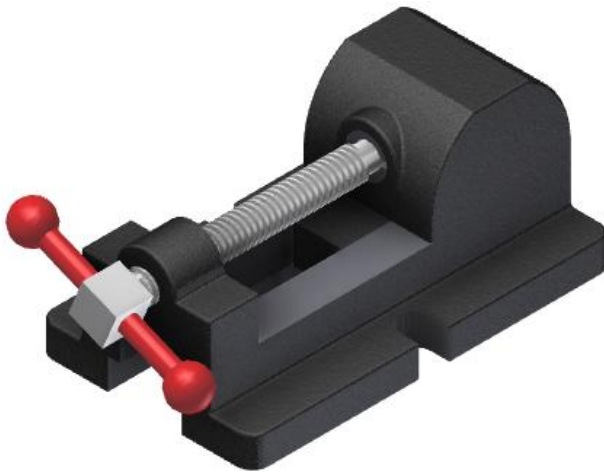
Guided Lab Project 2

- Guided instructions for creating drawing dimensions and annotations.



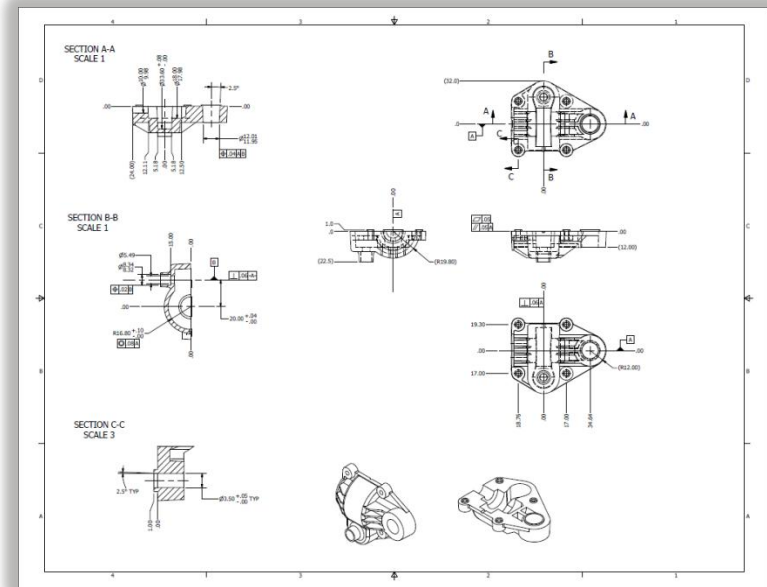
Guided Lab Project 3

- Guided instructions for creating assembly drawing with BOM and balloons.



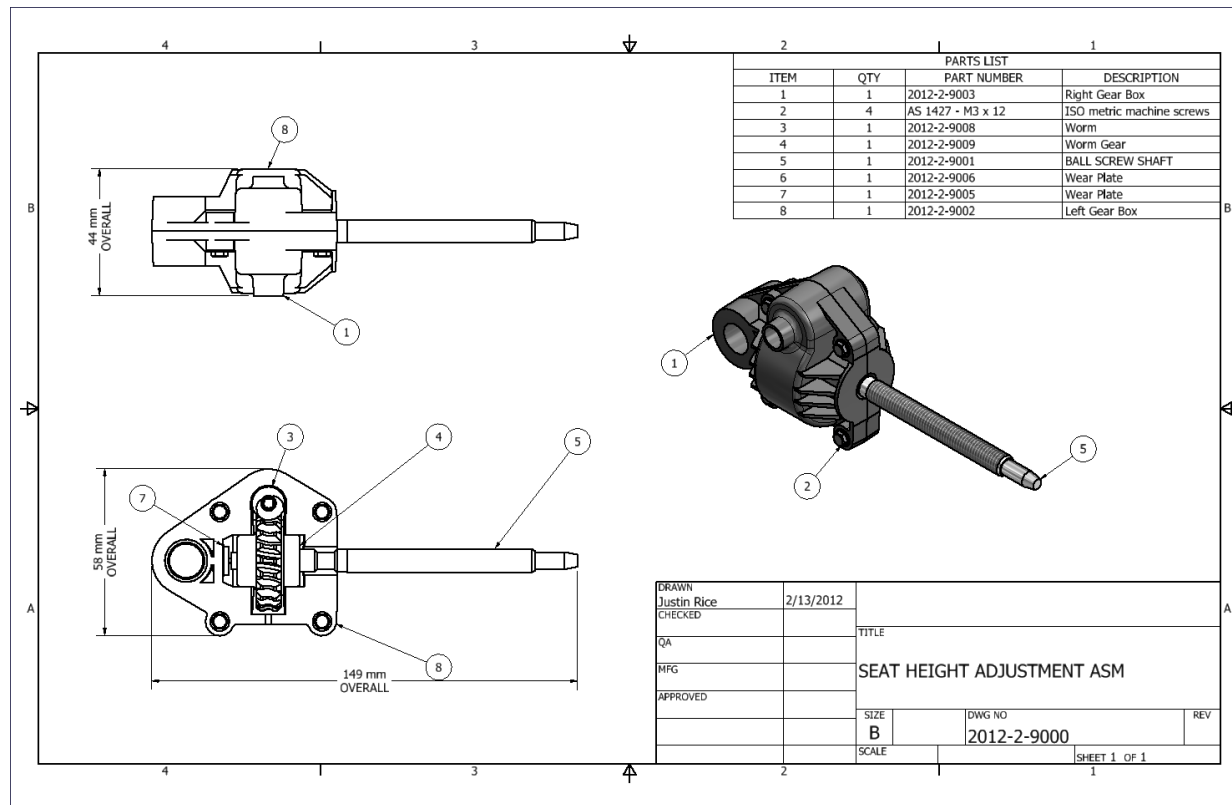
Project Set Assignment

- Create part drawing for manufacturing molded plastic gear case.



Project Set Assignment

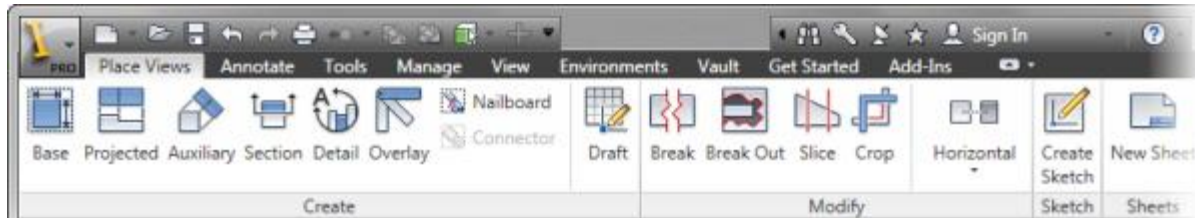
- Create an exact replica of the Assembly drawing.



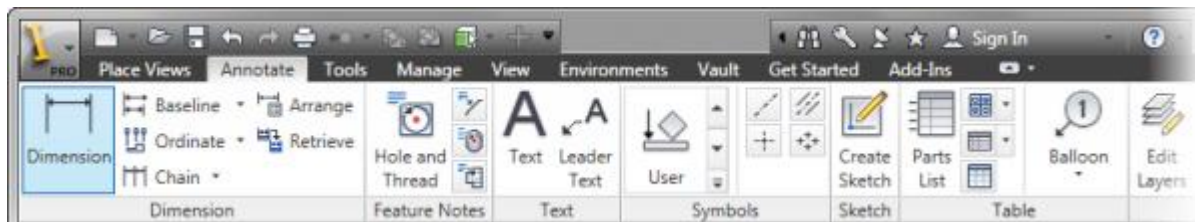
Demo Topics

Bevel Gear Design Accelerator

- **Drawing Tab**



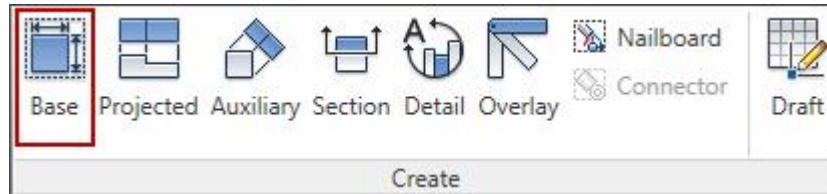
- **Annotate Tab**



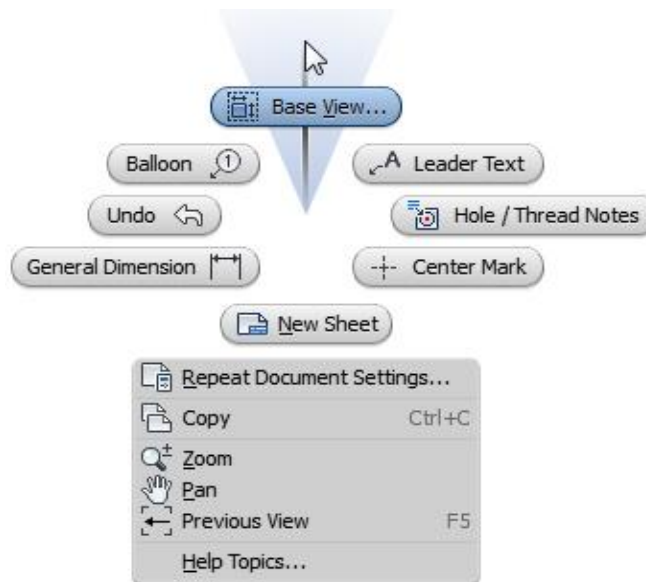
Creating Base Views

- **Access**

- Ribbon: **Place Views** tab > **Create** panel > **Base**



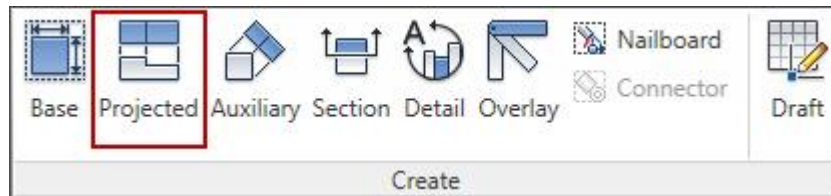
- Marking Menu: **Base View**



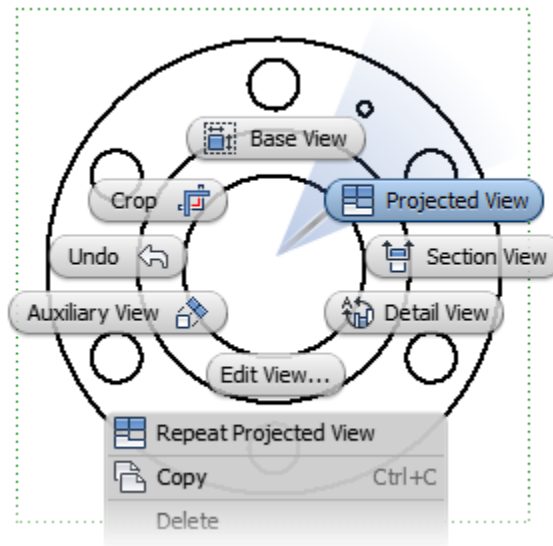
Creating Projected Views

- **Access**

- Ribbon: **Place Views** tab > **Create** panel > **Projected**



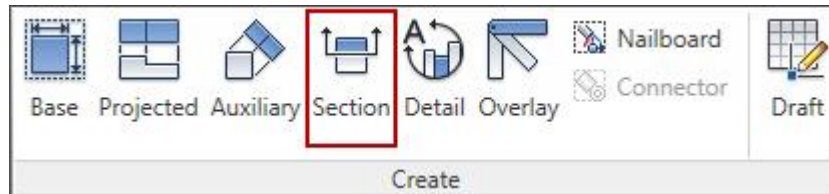
- Marking Menu: **Projected View**



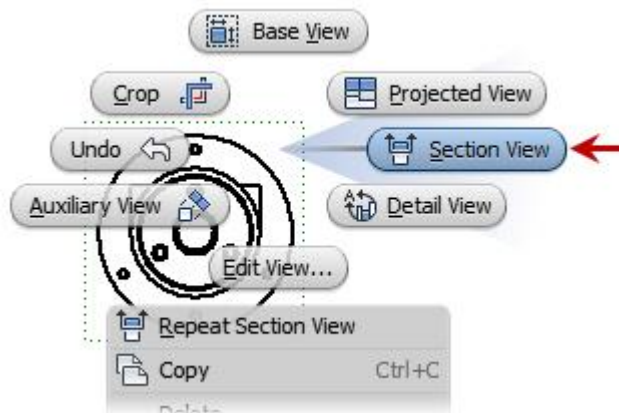
Creating Section Views

- **Access**

- Ribbon: **Place Views** tab > **Create** panel > **Section**



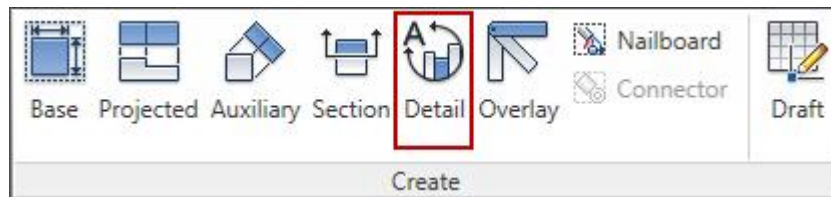
- Marking Menu: **Section View**



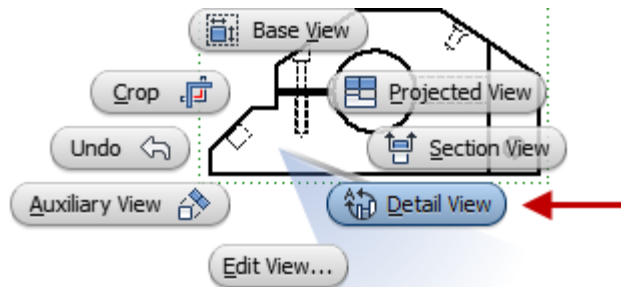
Creating Detail Views

- **Access**

- Ribbon: **Place Views** tab > **Create** panel > **Detail**



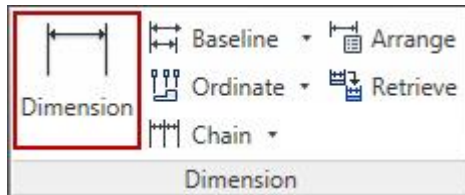
- Marking Menu: **Section View**



Creating General Dimensions

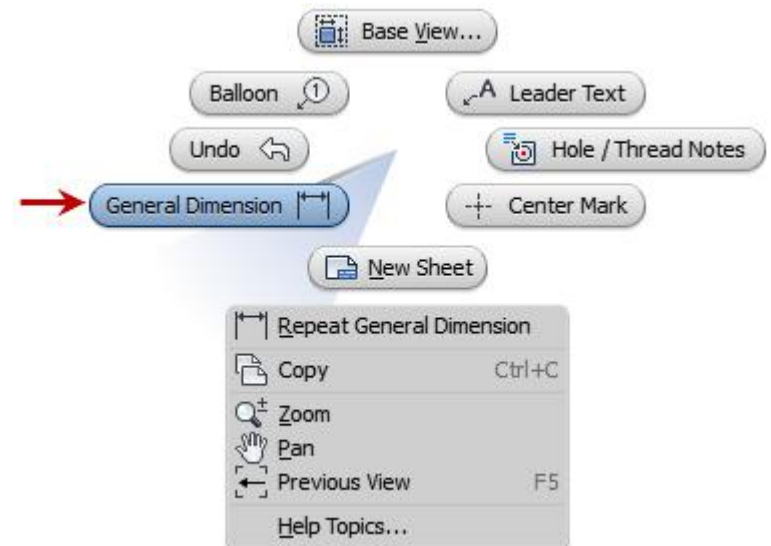
- **Access**

- Ribbon: **Annotate tab > Dimension panel > Dimension**



- Keyboard: **D**

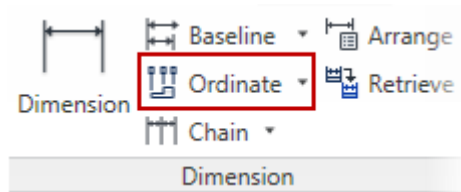
Marking Menu: **General Dimension**



Creating Ordinate Dimensions

- **Access**

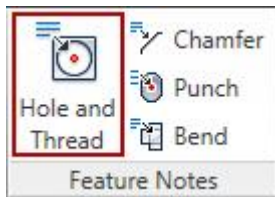
- Ribbon: **Annotate tab > Dimension panel > Ordinate**



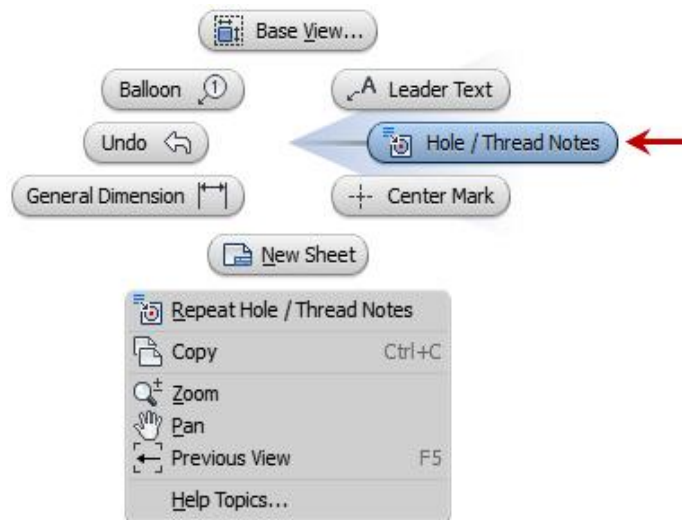
Creating Hole and Thread Notes

- **Access**

- Ribbon: **Annotate tab > Features panel > Hole and Thread**



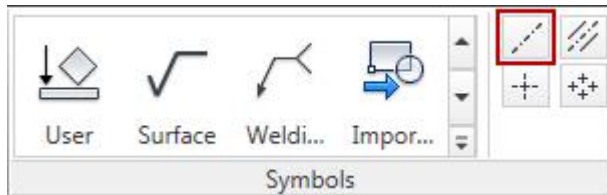
- Marking Menu: **Hole / Thread Notes**



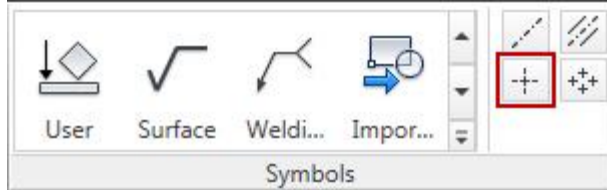
Creating Centerlines

- **Access**

- Ribbon: **Annotate tab > Symbols panel > Centerline**



- Ribbon: **Annotate tab > Symbols panel > Center Mark**



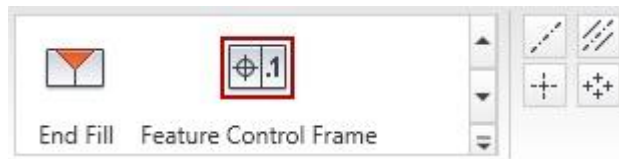
- Ribbon: **Annotate tab > Symbols panel > Centerline Bisector**



Documenting Views with Symbols

- **Access**

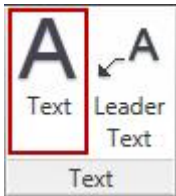
- Ribbon: **Annotate tab > Symbols panel**



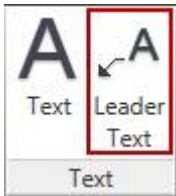
Adding Leaders and Text

- **Access**

- Ribbon: **Annotate tab > Text panel > Text**



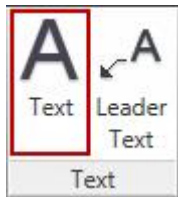
- Ribbon: **Annotate tab > Text panel > Leader Text**



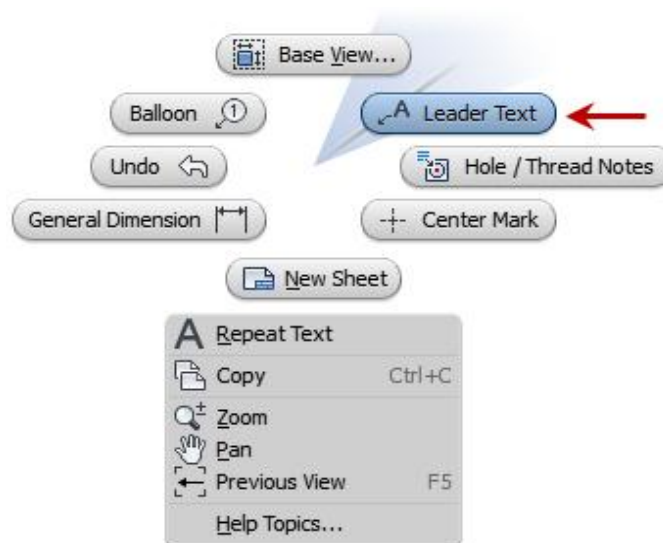
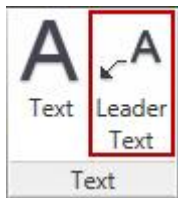
Adding Leaders and Text

- **Access**

- Ribbon: **Annotate tab > Text panel > Text**



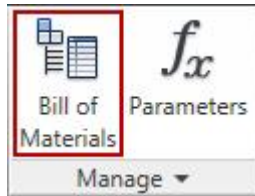
- Ribbon: **Annotate tab > Text panel > Leader Text**



Bill of Materials

- **Access**

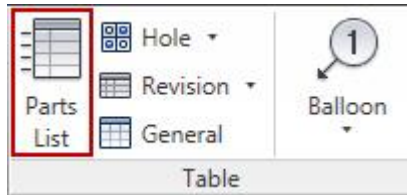
- Ribbon: **Assemble tab > Manage panel > Bill of Materials**



Parts List

- **Access**

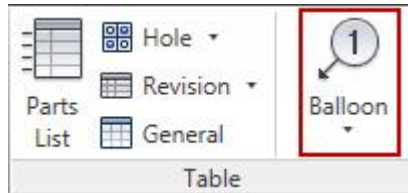
- Ribbon: **Annotate tab > Table panel > Parts List**



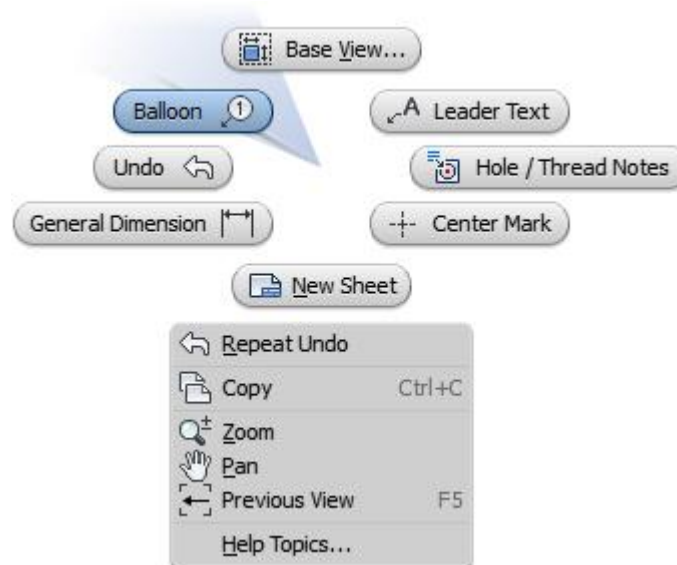
Balloons

- **Access**

- Ribbon: **Annotate tab > Table panel > Balloon**



- Marking Menu: **Balloon**
- Keyboard: **B**



Auto Balloons

- **Access**

- Ribbon: **Annotate tab > Table panel > Auto Balloon**

