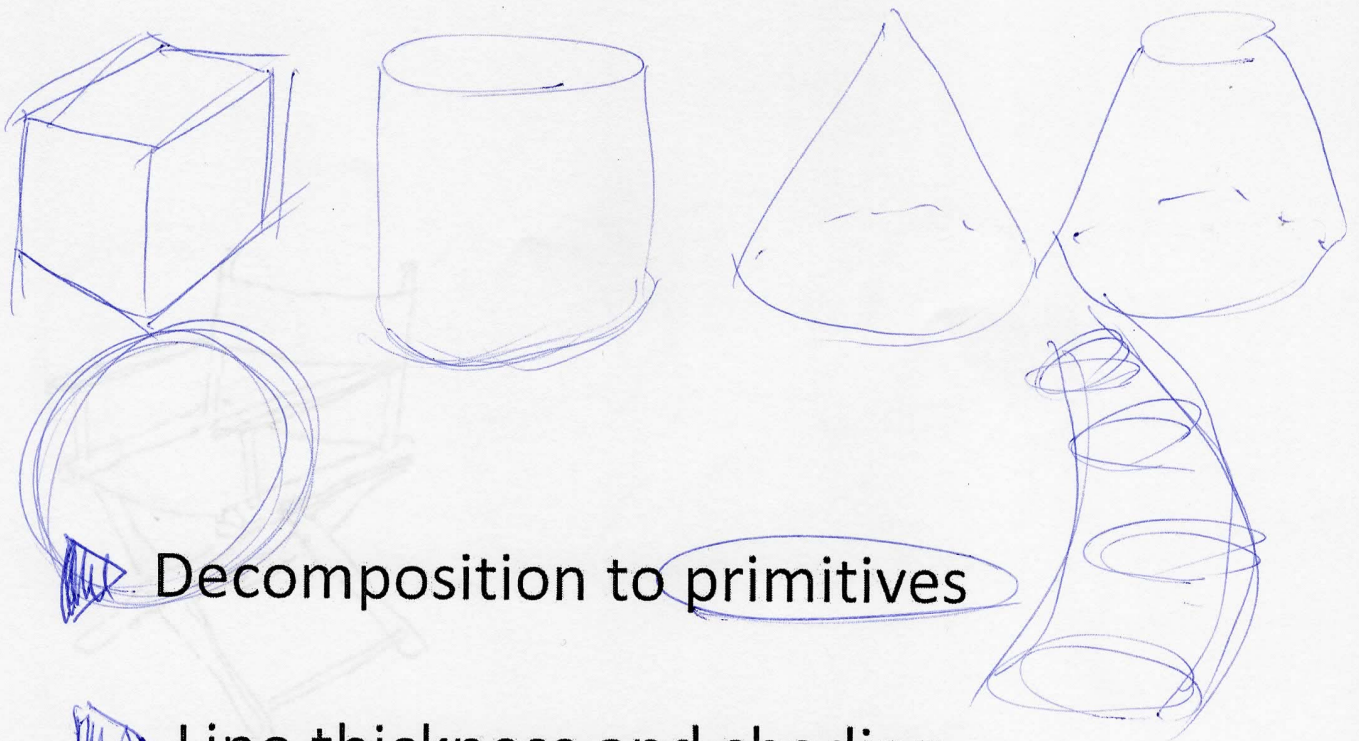
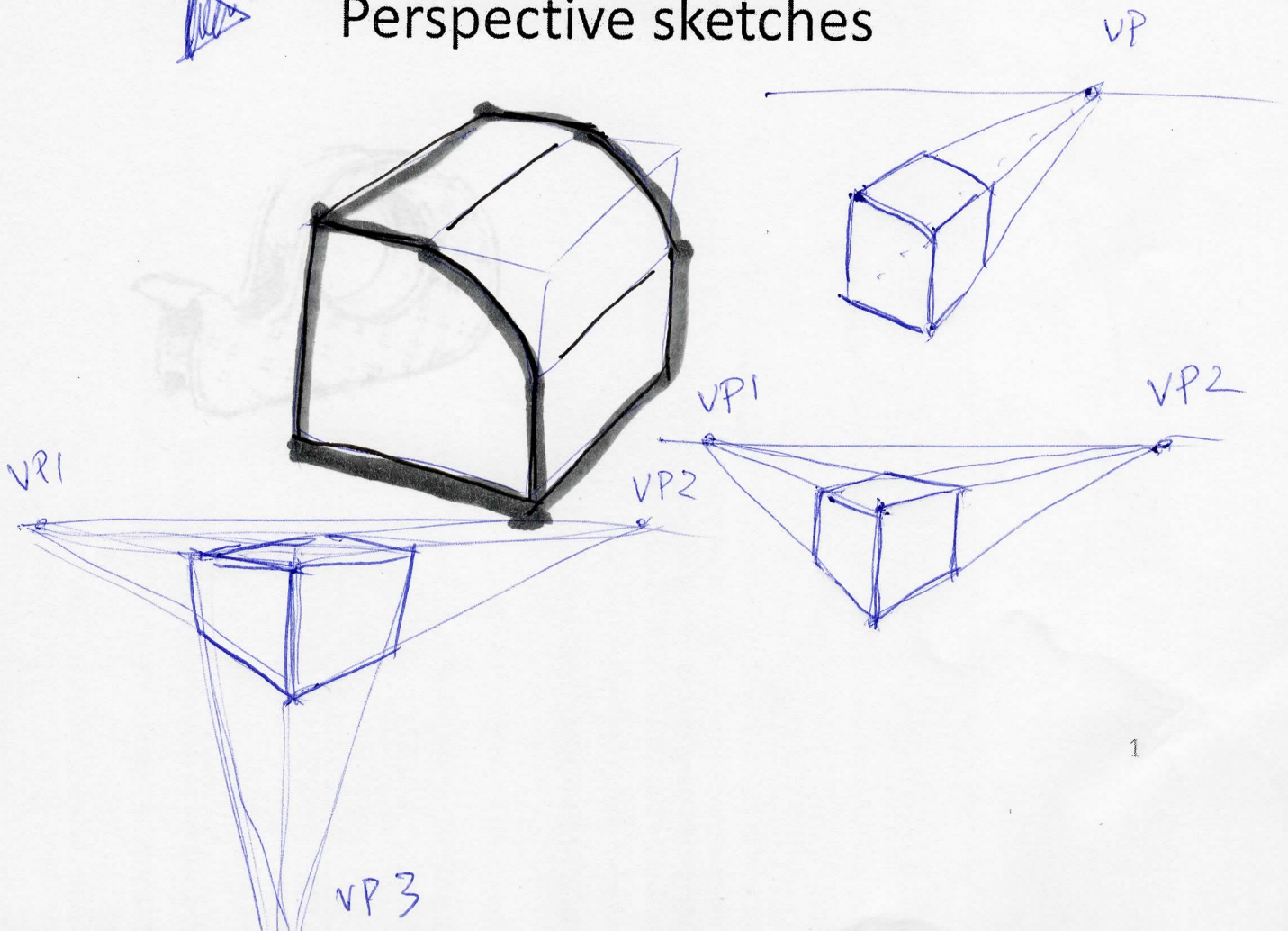


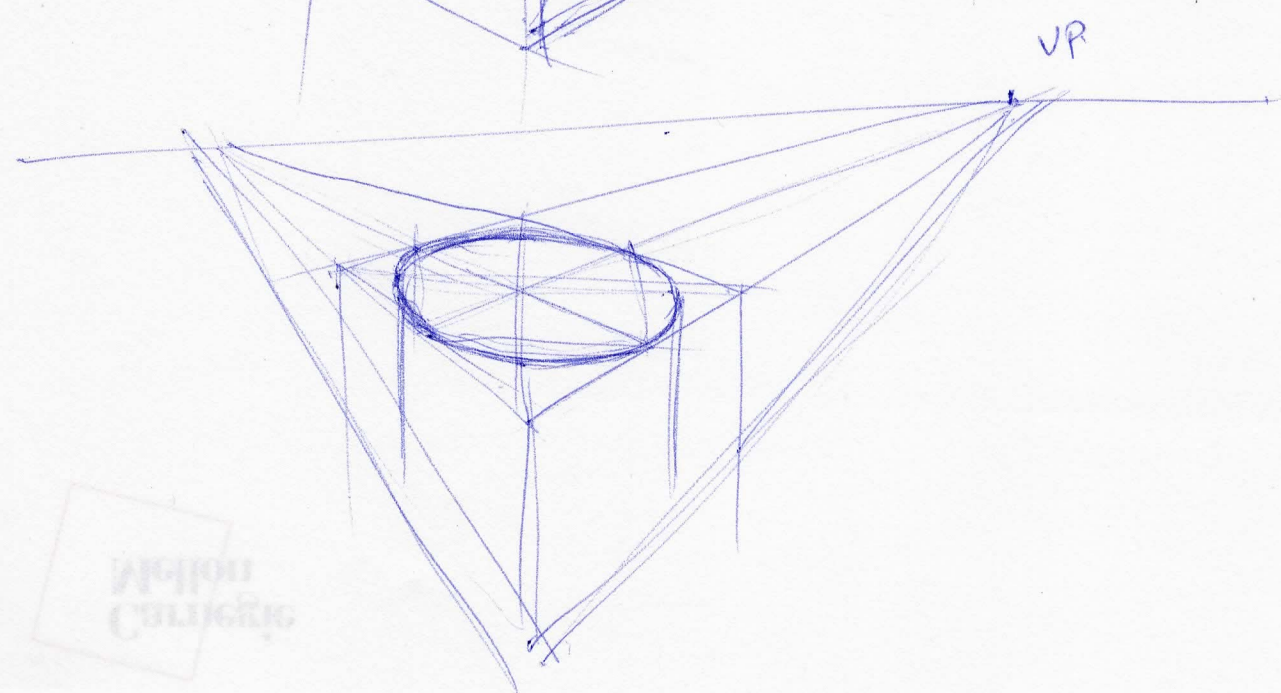
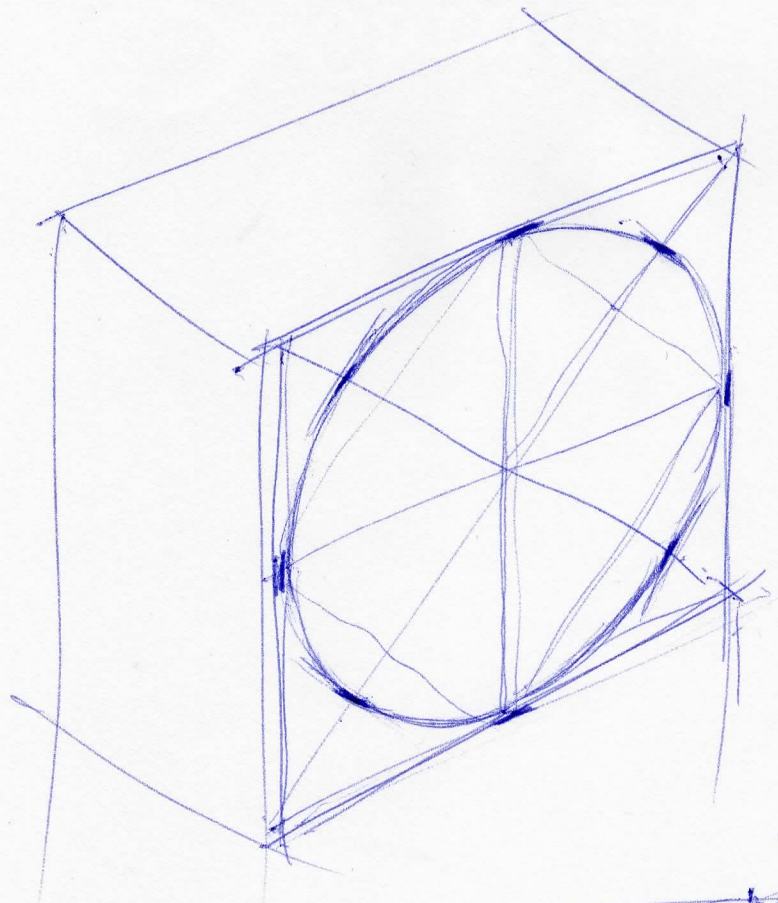
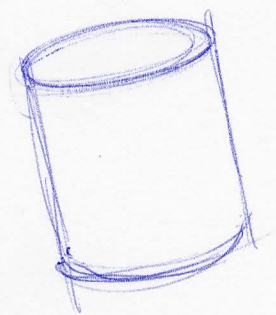
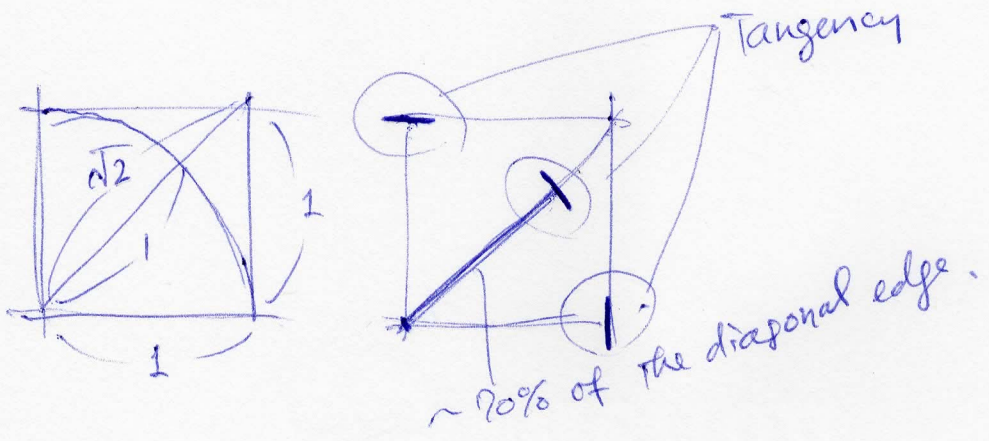


▶ Decomposition to primitives

▶ Line thickness and shading

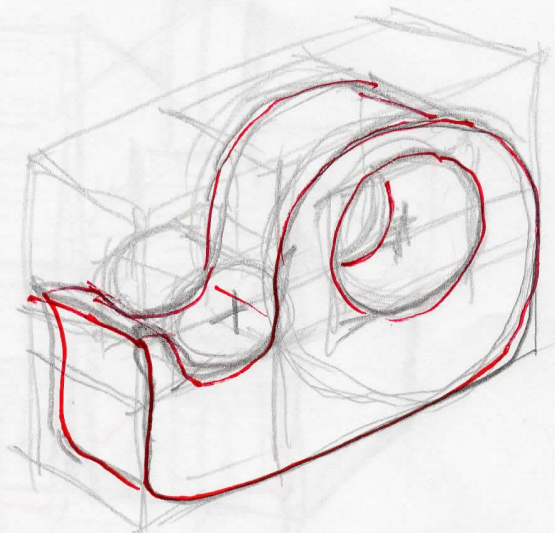
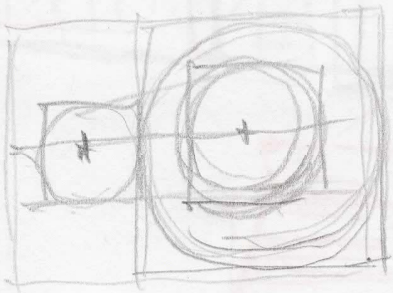
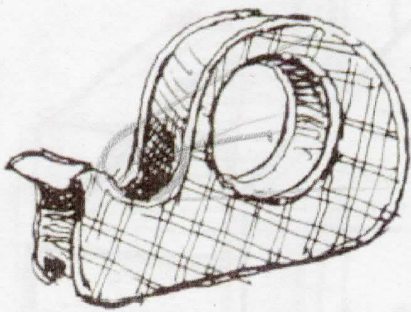
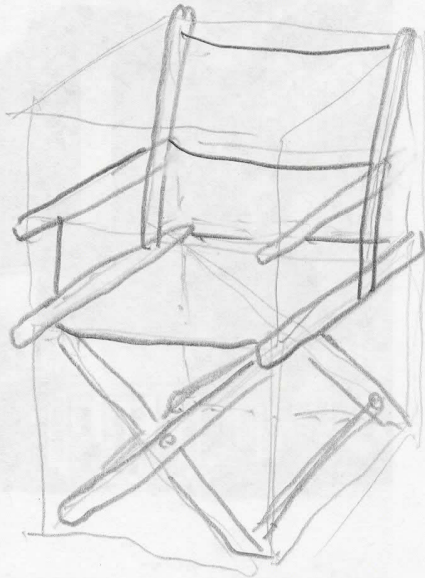
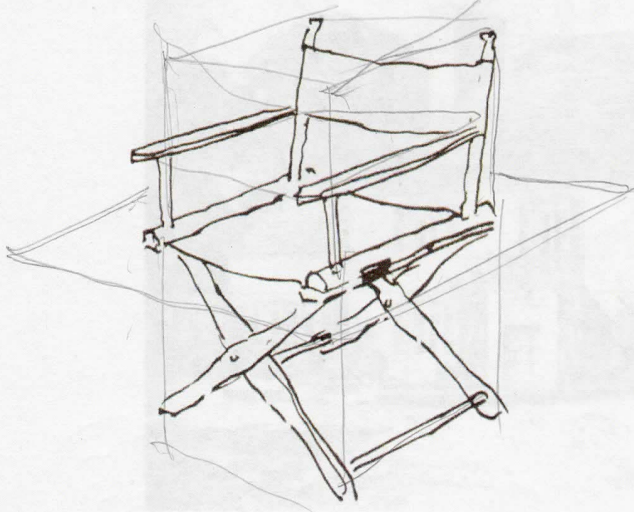
▶ Perspective sketches



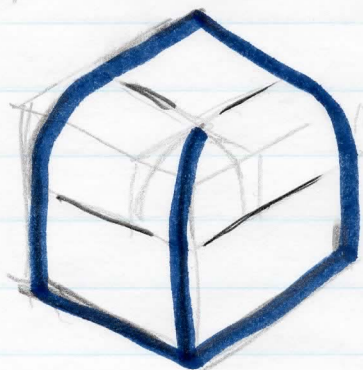




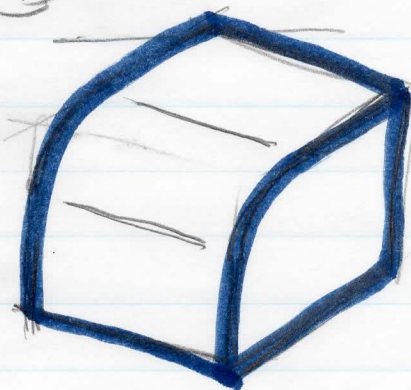
10°



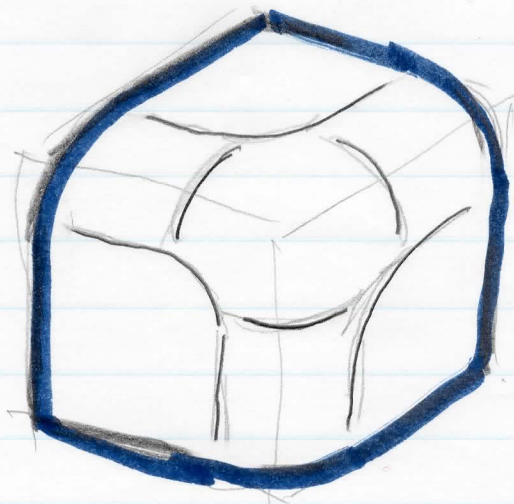
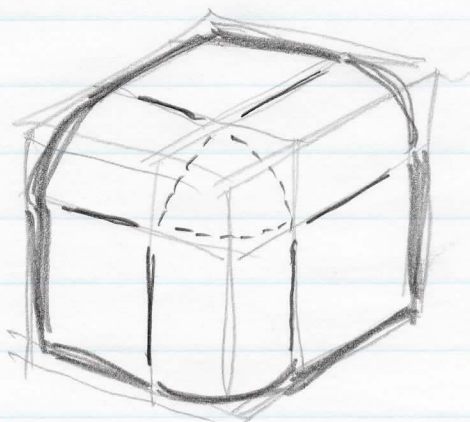
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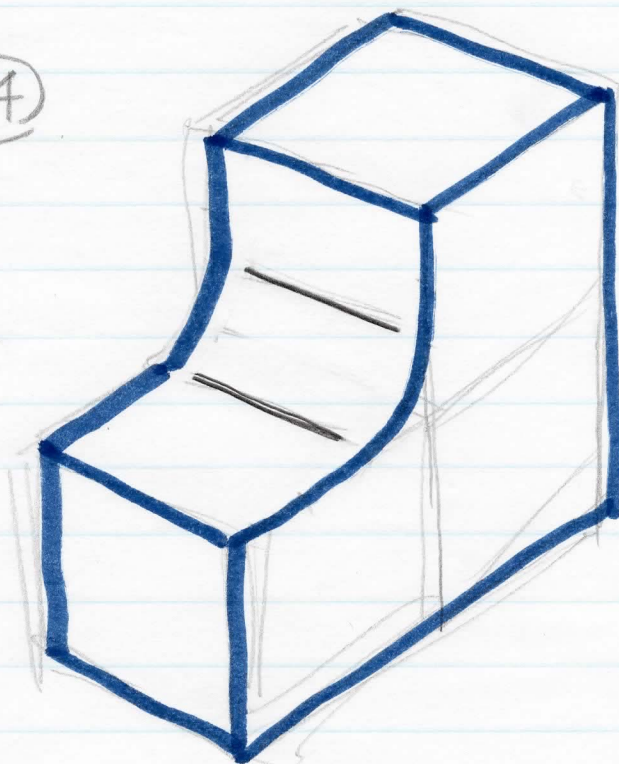
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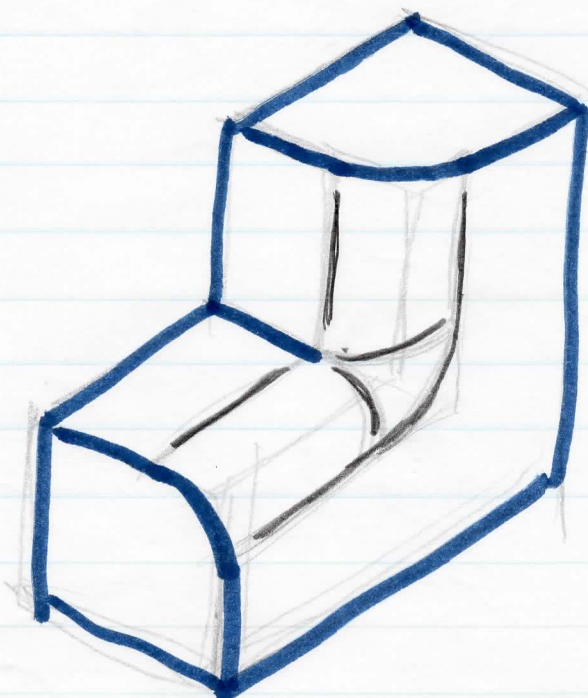
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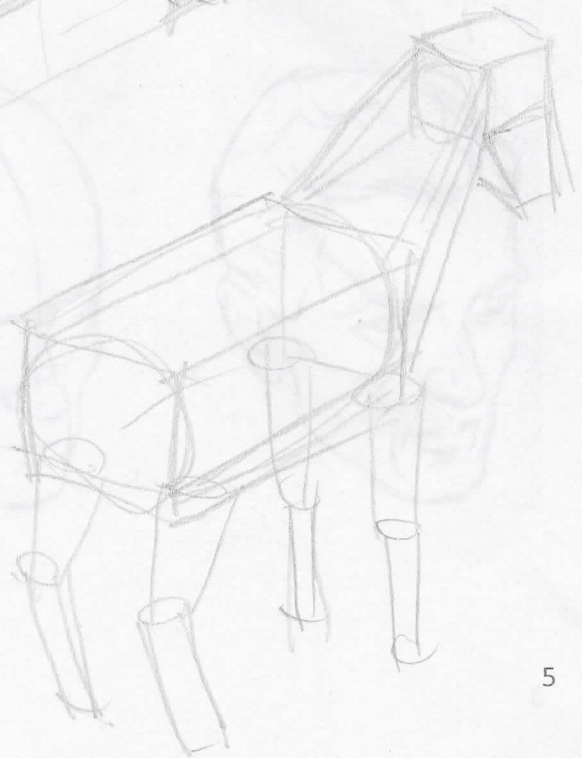
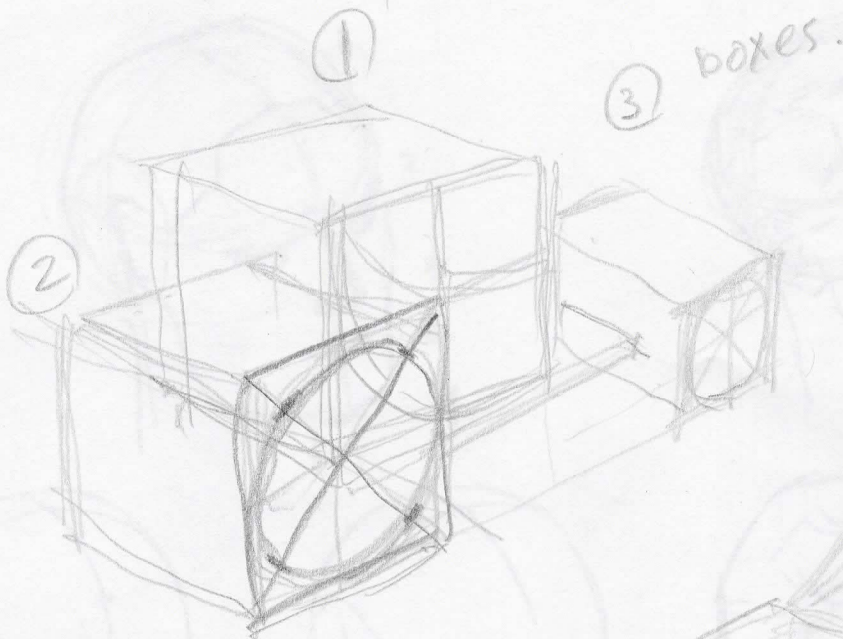
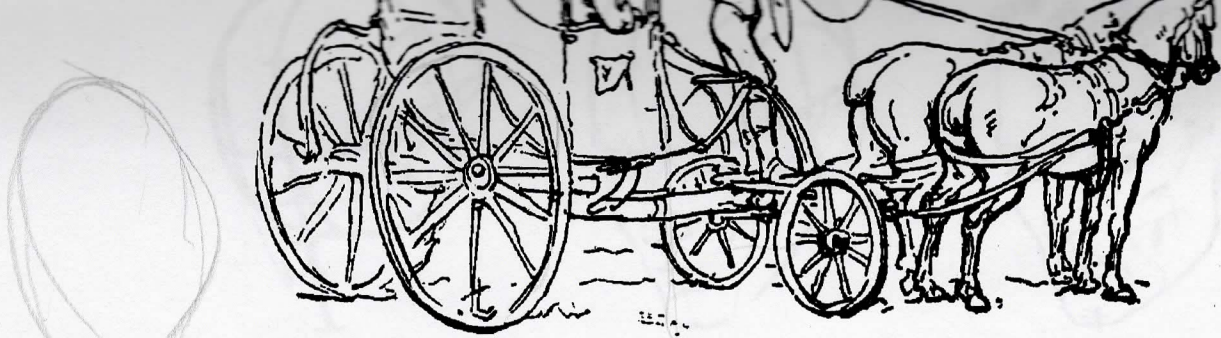
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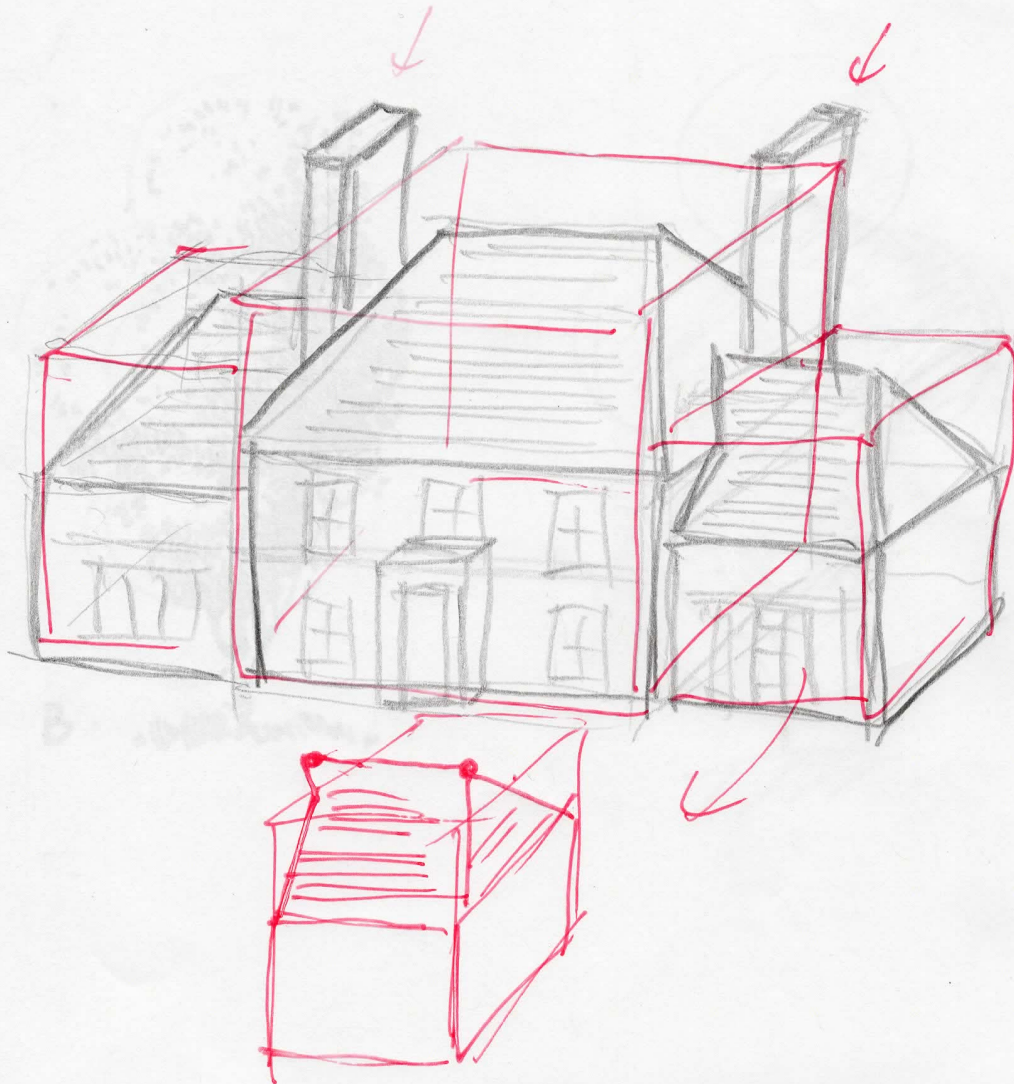
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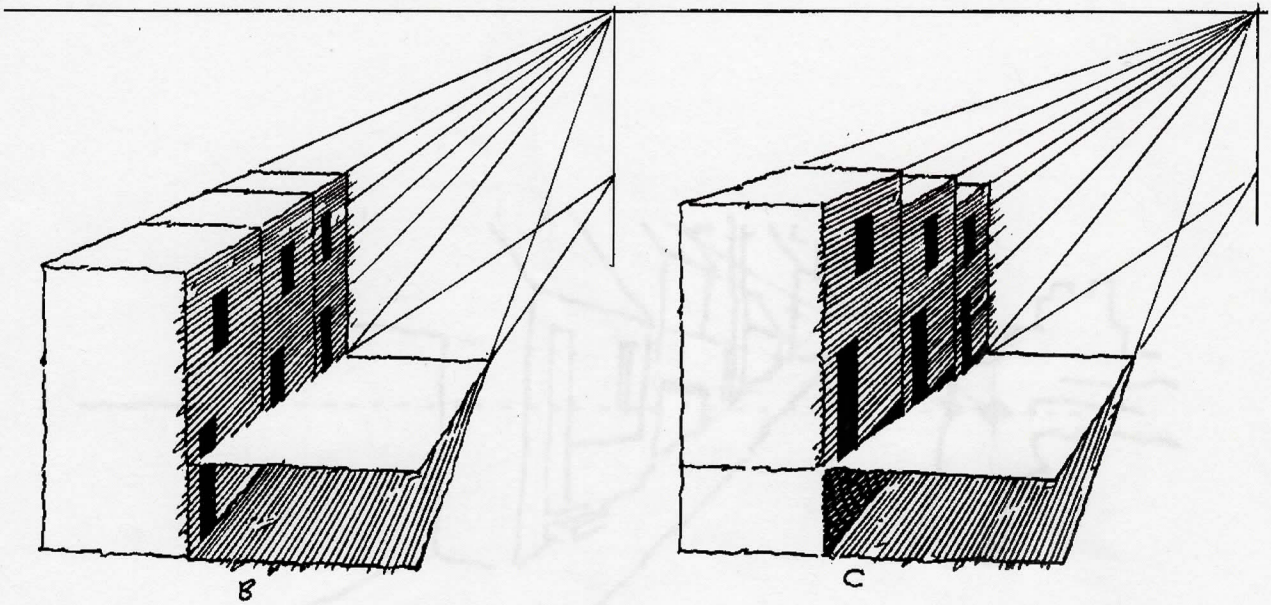
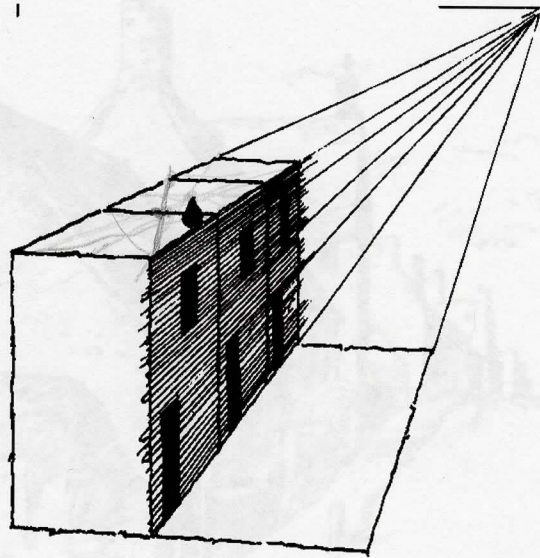








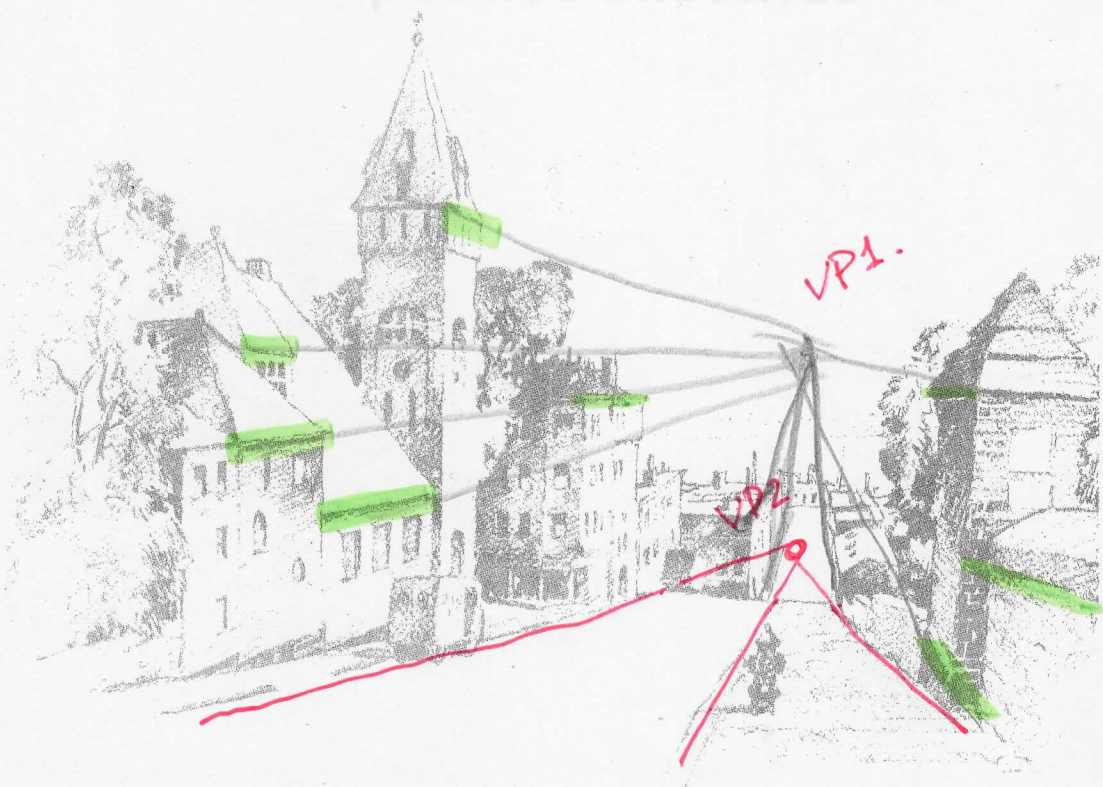








Perspective sketches







Perspective sketches

