



24-681: Computer-Aided Design

Carnegie Mellon University

PS 6

Due: 3/19/2021 (Fri) 5:00 PM @ BOX

Issued: 3/9/2021 (Tue)

Weight: 4% of total grade

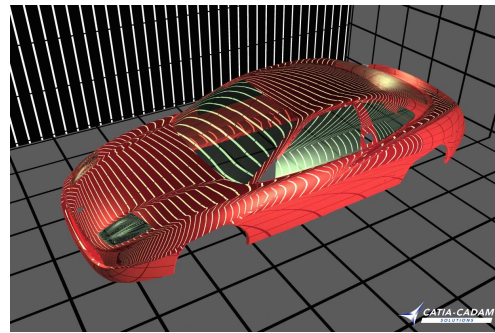
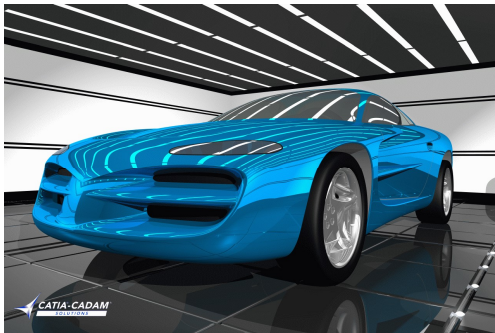
Note: Attach to your scanned paper submission the cover page included at the end of this document.

PS6-1 'Zebra' reflection pattern generation

In this problem, you are going to write a computer code that generates a zebra reflection pattern given:

- (1) a geometry file that represents a polygonal surface
- (2) a viewpoint
- (3) a zebra pattern plane
- (4) a zebra pattern direction, line thickness, and line spacing

The automobile industry uses the zebra reflection pattern intensively, both in a physical prototyping and computer simulation, to evaluate the style design of a car. The two pictures below show computer simulated images of a zebra pattern. Also shown are zebra reflection patterns of a bi-cubic polynomial surface and a scanned face.



Write a computer program that takes as input:

- (1) a data file of a polygonal surface in an ASCII format,
- (2) a viewpoint position, \mathbf{e} ,
- (3) three vectors that define a zebra board plane, \mathbf{p}_0 , \mathbf{a} , and \mathbf{b}
(\mathbf{a} and \mathbf{b} are unit orthogonal vectors that specify the direction of zebra pattern), and
- (4) a line thickness, d_w , and a line spacing, d_b

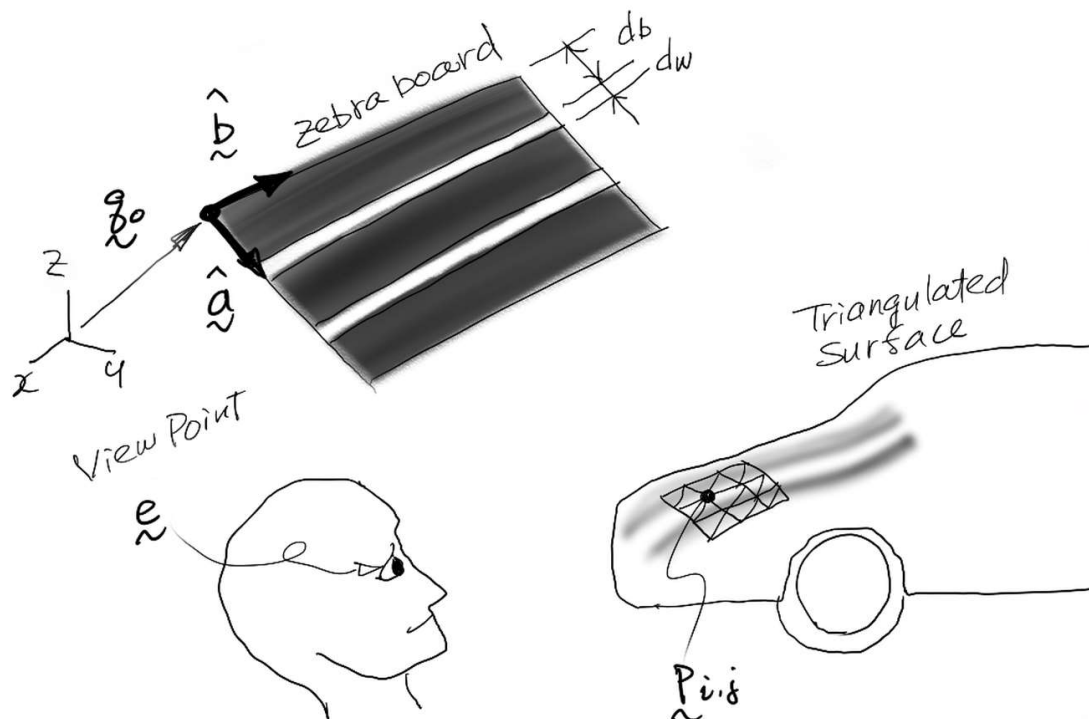
and generates a VRML file that shows the polygonal surface with a zebra reflection pattern. Apply your code to your face data and the three polygonal surface files posted on the class web: surface.grd, face.grd, car-panel1.grd, car-panel2.grd.

In your hand-in directory on BOX, make a new directory called ps6 (in lower case), and hand in:

- source code
- executable
- output VRML files
- "readme.txt" file that explains how to run your code

Also hand in a scanned pdf file of the following (add the coverage included at the end of this document) :

- explanation of your method (describe how to determine the color of each node using \mathbf{p}_{ij} , \mathbf{e} , \mathbf{p}_0 , \mathbf{a} , \mathbf{b} , d_w , and d_b)
- a screen shot of each of the polygonal surface with a zebra reflection pattern



PS6



The first letter of
your LAST name

First Name

Last Name

How many hours did you spend to complete this problem set? _____ Hours

How many no-penalty late days do you want to use for this problem set? _____ Day(s)

24-681 COMPUTER-AIDED DESIGN Spring 2021

Carnegie Mellon University

PROBLEM SET 6

Due:	3/19/2021 (Fri) 5:00 PM @ BOX
Issued:	3/9/2021 (Tue)
Weight:	4% of total grade