## <u>PGSS - Programming Lab</u> <u>Task 1C about 30 minutes (or less)</u>

| Task 1C today and/or for next time                                     |
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| Open your Task1B.pde file and save it as Task1C.                       |
| Immediately after your variable declarations, add a function           |
| definition named   |
| setup( )   |
| as explained in class.   |
| The first line of this must be   |
| size( 400, 400);   |
| Move or add any initialization required for your target into the       |
| setup( ) definition.   |
| Add a function definition named  |
| draw()   |
| to your code.  |
| Move the code that draws the target into the draw( ) function          |
| definition.  |
| in draw( ), assign the value of your variable $	imes$ to the value of  |
| mouseX.  |
| in draw( ), assign the value of your variable y to the value of        |
| mouseY.  |
| in draw( ), use some arithmetic expression involving mouseX,           |
| mousey, width, and height for the value of the width and height of you |
| target.  |
| Be sure to save your code. We suggest you use the file name            |
| Task1 $C$ . Do not use any spaces in the name.                         |